ajay**mistry**

Honours Computer Science Candidate | University of Waterloo

contact

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languages

C# C Python Java HTML5 & CSS3 JavaScript (node.js) ASP HTML SQL Scheme

tools

Visual Studio 2015
Microsoft SharePoint
.NET 4.6.1
Team Foundation
Server 2015
Windows Powershell
SQL Server 2014
Microsoft InfoPath
Telerik Fiddler

summary of qualifications

- Skilled with functional and imperative programming in C, Python, and Scheme
- · Growing knowledge of object-oriented programming in C#, Java, and Python
- Proficient with HTML5, CSS3, and JavaScript web development in the ASP.NET framework
- Familiar with the Software Development Life Cycle
- Focused and diligent individual with strong leadership skills capable of completing the required tasks in a professional work environment

experience

05-08, 2016 Junior Programmer Analyst, Meridian Credit Union

Web application and SharePoint development

Toronto

- Assisted in the development and deployment of a capacity
- planning web application using the .NET Framework and C# 6.0
 Developed a dynamic form application in Microsoft InfoPath for a Microsoft SharePoint site linked to a SQL database to streamline reception sign-in processes
- Configured, developed, and deployed custom ASP.NET client-side solutions in Microsoft SharePoint Designer, SQL Server Management Studio 2014 and Windows Powershell
- Developed a custom SharePoint 2013 knowledge base with indexed keywords, tags, and social sharing for frequently asked questions

projects

2016 Personal Website

Website with a minimal and responsive UI

 Constructed using HTML5, CSS3, JavaScript, and JQuery in the Bootstrap 3.3.7 framework

2015 Guess Who? Game

Riddle-based Java Applet

- Java Applet providing the user with riddles with the goal of the user to guess the object on screen
- Implemented 2D Arrays, I/O, and a smooth GUI to enhance the overall gaming experience

education

09, 2015 - Candidate for Bachelor of Computer Science

University of Waterloo

Growing skill of functional, iterative, and object-oriented programming

- Data structures, algorithm design, recursion, trees, graphs, lexicon, functional abstraction, ADTs, modularization, efficiency
- · Classes, iteration, mutation, data abstraction, I/O, dictionaries