**EMPLOYEE ID - 28724**

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| Summary | * **Overall 9+years** IT experience in analysing, architecting, designing & developing End to End enterprise & mobile, Mac Desktop, client server Applications. * Exprienced iOS (iPhone and iPad) application developer using objective c, swift programming languages. * 1.5 year experience in Mac OS client server based application development. |
| Highlights | * Strong experience in agile methodology, Kanbann, Scrum, Waterfall Project management system. * Participated in all phases of the software development process beginning with gathering requirements, architecture, design, implementation, test, deployment and support phases. * Strong debuging, troubleshooting, design and coding skills. * Strong experience in Software Agile Process and good exposure of Agile Life Cycle Management tools like Confluence, Scrum Works, JIRA, Project place.' * Good customer interfacing and communication skills. * I am good team member and comfortable to work with team or individual and can team the team. |

# Skills and

# Competencies

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| Domain Experience Areas | Mobile application architecture and development,End to end client – server application development |
| Skills | * iOS (iphone and iPad) application development * Application architecture * Location based service, geofence and indoor positioning system. * Apple Payment gateway integration * Inter application communication. * Application analytics using omniture, tealium, Splunk. * Server Integration using Worklight APIs, AWS services. * Publish app to app store, testflight for enterprise or global market destribution. * Localisation/globalisation process in application * Barcode and OCR scanning * Push Notification services in application. * MVC, Cocoa Design patterns * Barcode generation using ZXing library. * Deeplinking/Universal link implementation in Application * Continuous integration (CI) server. * Code Documentation and Unit testing of application. |
| Programming Languages/ Operating Systems / Platforms / RDBMS | * Object C, C++, Swift(basics) C/C ++ * Mac OS. * Sqlite, Core Data. |
| Non-technical skills | * Interviews * Mentoring |
| Tools | * XCode, App Code, Instruments. * SVN, GIT, Gerrit, Jenkins * Postman * Confluence,Jira,projectplace |

# EMPLOYMENT

# HISTORY

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| Since Jun 2016 | **Aricent (India)** – Senior technical leader   * Software architect responsible for mobile application development. * Working in Helsingborg (Sweden) since March 2016 for IKEA on IKEA Store mobile app. |
| Jun 2013 to Jun 2016 | **Aricent(India)** – Technical leader   * Leading the mobile application development. |
| July 2012 May 2013 | **Aricent. (India)** – Senior software engineer   * Leading the mobile application development. |
| April 2010 – July 2012 | **Wirkle technologies. (India)** – Senior Software engineer   * Mobile application development. |
| Mar 2009 – Mar 2010 | **Octamac infotech pvt ltd (India)** – Software engineer   * Mac desktop application and iOS application developer. |
| July 2007 – Feb 2009 | **MIndfire solutions (India)** – Software enginner   * Mac application developer |

# EDUCATION

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| 2007 | MASTER of computer application  ICFAI University India |
| 2005 | BACHELOR OF Science  HNB Garhwal University India |

# Project

# Experience

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| Project Title | IKEA Store application |
| Description | The IKEA Store app is here to make shopping in store smooth and simple. From planning your visit to finding and remembering everything when you get there, this is the perfect shopping companion. |
| Industry | E-Commerce |
| Project Timeline | Feb 2014 – Now |
| Team size | 10-50 |
| Location | Gurgaon India, Sweden, Germany, Nederland’s |
| Role | Technical Lead |
| Responsibilities | * Understanding user requirements and system specifications * Architecture of the Store application * Defining coding standard for development team * Defining tool used for development and code analysis * Technical Solutioning with partner companies’ tech team. * Defining and creating the release documentation. * Administering the play store account. * Defining the SVN strategy (along with the program manager) for the Store App and the associated PoC’s * Demo presentation. |
| Key skills/experience gained | iOS Mobie development, Mobile First based middleware, Rest, Confluence, JIRA, |

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| Project Title | HP Sure Supply |
| Description | The HP SureSupply mobile app allows you to monitor ink and toner levels and receive alerts when they are low. Conveniently order replacement cartridges and have them shipped directly to you from HP or other trusted online stores. |
| Industry | Key Features   * Check cartridge levels and receive real-time alerts when cartridges are low * Easily find the right cartridges for your HP printer * View pricing and purchase cartridges directly from HP or trusted HP online stores * Add your printer and set your cartridge preferences for faster purchasing next time * Ensure you are buying original HP cartridges with the ‘Verify’ feature by scanning the security label on cartridge packaging   Receive relevant updates, rewards and special offers regarding your HP printer in Message Center |
| Project Timeline | June 2013 – Feb 2014 |
| Team size | 25 |
| Location | Gurgaon India, Amsterdam, Milan |
| Role | iOS Mobile developer |
| Responsibilities | * Feature implementation and architect small module * Bug fixing. |
| Key skills/experience gained | Integration with omniture Analytic  Integration with ZXing Library |

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| Project Title | Heyzooka (iPhone Application) |
| Description | Heyzooka creates great conversations with customers and local businesses around their common passions and interest |
| Industry |  |
| Project Timeline | July 2012 - June 2013 |
| Team size | 6-8 |
| Location | Aricent Gurgoan, USA |
| Role | Lead developer |
| Responsibilities | * Architect complex module. * Feature development. * Requirement gathering and client demo |
| Key skills/experience gained | Client interaction and onsite experience.  Leading team. |

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| Project Title | Daicarta |
| Description | IPhone application for daily schedule management. |
| Industry | Mobile |
| Project Timeline |  |
| Team size | 2-3 |
| Location | Gurgoan |
| Role | Lead developer |
| Responsibilities |  |
| Key skills/experience gained | Software architect, feature development and client communication. |
|  | Coding and app development and app store app submission  Client communication. |

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| Project Title | CPII (Mac Desktop Application) |
| Description | Scheduler for TV pragramms and chenals, This application was developed for Mac OS. |
| Industry |  |
| Project Timeline |  |
| Team size | 6-10 |
| Location | Delhi India |
| Role | Software developer |
| Responsibilities | * Mac development |
| Key skills/experience gained | Develop small software feature, bug fixing and memory analysis. |

# Languages

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| Speak | English, Hindi, |
| Read | English, HINDI |
| Write | English, HINDI |