Load Model Build Model Help \* To load a model you should have a litmod.inp and bodies.out file. If you only have litmod.inp then just run LitMod it will produce bodies.out

\* Put all input files in one folder where you should also have thermodynamic tables from Generator.

or some file with infor of node points just copy that to the bodies.out.

3. Input,output files

\*Ouput files name are already entered. You can use them to plot some where else(e.g. GMT)

\* If you want to know more in property editor fields, just hold the cursor in the field a balck box will appear with info.

2.Load Model

\*To draw bodies you should have a sketch of the profile where you should know where bodies connect.

\* When entering the properties of the bodies please keep the format in which default values are.

1.Build