## **ACTIVITY**

NAMA : Ajay Alfredo Almani

NPM : 50420093

KELAS : 2IA16

TANGGAL : Sabtu, 30 Oktober 2021

MATERI : Double Linked List

PERTEMUAN : ke - 3

MATA PRAKTIKUM : Struktur Data



LABORATORIUM TEKNIK INFORMATIKA UNIVERSITAS GUNADARMA 2021

## LISTING PROGRAM

```
★ File Edit Selection View Go Run Terminal Help
                                                                                                                                                                                                                                                                                                                                                                  act3.c - Visual Studio Code
                                        #include <stdio.h>
#include <stdlib.h>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      struct node {
struct node *prev ;
                                                        int data;
struct node *next;
                                                        struct node *addtoempty(struct node *head, int data) {
temp->prev = NULL ;
temp->data = data ;
                                                        temp->next = NULL ;
head = temp ;
                                                        struct node *addtobeg(struct node *head, int data) {
struct node *temp = malloc(sizeof(struct node) );
                                                           temp->prev = NULL;
                                                          temp->next = NULL;
                                                           temp->next = head;
                                                        head->prev = temp;
                                                        head = temp ;
                                                           return head ;
                                                          struct node *addatend(struct node *head, int data) {
struct node *temp, *tp;
temp = malloc(sizeof(struct node) );
                                                            temp = malloc(sizeo+(struct
                                                        lamp > YnsY Loc'(Leor(s
temp->prev = NULL;
temp->prev = NULL;
temp->next = NULL;
tp = head;
while(tp->next!=NULL)
tp = tp->next = temp;
temp->prev = tp;
return head;
}
                                                        struct node *addafterpos(struct node *head, int data, int position) {
struct node *newp = NULL;
struct node *temp = head;
struct node *temp = NULL;
newp = addtoempty (newp, data);
                                                        while(position != 1){
temp = temp->next;
position--;
}
                                                          temp->next = newp;
newp->prev = temp;
}else{
temp2 = temp->next;
                                                           temp2 - cemp /next;
temp->next = newp;
temp2->prev = newp;
newp->next = temp2;
newp->prev = temp;
                                                            newp->prev = temp ;
                                                        struct node *addbeforepos(struct node *head, int data, int position) {
   struct node *newp = NULL;
   struct node *temp = head;
   struct node *temp2 = NULL;
   newp = addtoempty (newp, data);
   int pos = position;
   while(pos 2 2){
   temp = temp->next;
   pos-;
   }
}
                                                        pos--;
}
if(position == 1){
    head = addtobeg(head, data);
} else{
    temp2 = temp->next;
    temp>-next = newp;
    temp2->next = newp;
    newp->next = temp2;
    n
                                                          int main() {
  struct node *head = NULL;
  struct node *ptr;
  int position = 3;
  head = addtoempty (head, 4);
  head addtoempty (head, 4);
```

## **OUTPUT PROGRAM**

