



Ajay Arumugam

Unity Developer

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PERSONAL DETAILS

Data of Birth: 17.09.2001 | Address: Arunanagar, Vadamadurai(Post), Coimbatore-17

PROFESSIONAL SUMMARY

Unity Developer with 1.5 years of experience in building VR, AR training simulations for Meta Quest 3, Android, and PC platforms. Strong expertise in C#, XR Interaction Toolkit, and performance optimization for standalone and mobile XR devices.

Portfolio (Personal Projects): <https://ajayarumugam13.github.io/mySight110125.github.io/>

PROFESSIONAL EXPERIENCE

08.2024 – Present – Unity XR Developer | Novac Immerz, Chennai

- Developed immersive AR/VR training modules for Meta Quest 3
- Optimized applications for standalone and mobile XR platforms
- Collaborated with agile development teams using Git and Plastic SCM

EDUCATION

2022 – 2024 – M.Sc. Game Technology

ICAT Design and Media College, Bengaluru

2019 – 2022 – B.Sc. Computer Science

Dr. SNS Rajalakshmi College of Arts and Science, Coimbatore

PROJECTS (All listed projects developed by me at Novac Immerz)

- CPR Training VR → Quest 3 | XR Interaction Toolkit | c# Programming
- VR Industrial Tour → Quest 3 | Performance Optimization
- Seal Assembly PC → Touchscreen | Team Project
- AR Visualization → Android | AR Foundation | Image Targets

TECHNICAL SKILLS

Programming: C# (Advanced), Git, Plastic SCM

Developer: Unity 2022+, XR Interaction Toolkit, AR Foundation

Platforms: Meta Quest 3, Android, Windows, Web

Tools: Maya, Photoshop, Adobe Animate

LANGUAGES

English – C1 (Fluent) | Tamil – Native

AWARDS & ACHIEVEMENTS

- 3rd Place – AltWorld Game Jam 2023
- Promotion within 8 months at Novac Immerz

Chennai, 08 -01-2026