

Assignment 2

Exercise 1

See code

Exercise 2

See code

Exercise 3

- V1: $x = 2.506184145588769$, iterations = 27
- V2: $x = 3.141592653589793$, iterations = 6
- V3: $x = \text{error (division by zero)}$, stopped at iteration = 4. Derivative is very close to zero as the algorithm advances.
- V4: $x = \text{error (max iterations exceeded/no convergence)}$. The first derivative is not well behaved so the algorithm diverges or overshoots. It can be seen from the log that the value of x jumps back and forth from zero.
- V5: $x = \text{error (division by zero)}$, stopped at iteration = 1. This is due to there is a stationary point at $x = 0$, the starting point is a poor choice. If the function is run with a different starting point, it gives the correct solution

```
Out[37]:
```

	fsolve	optimize.newton \
$x^x - 10$	2.5061841455887692	1.0002000162925946
$\sin(x)$	3.141592653589793	3.141592653589793
$\log_2(x) - 128$	NA	3.4028236692093695e+38
$8x^6 + 1$	NA	-0.03834488213760778
$2x^3 - 2x^2 + 3$	NA	9.99866669191606e-05

	optimize.fsolve
$x^x - 10$	1.0
$\sin(x)$	3.14159265359
$\log_2(x) - 128$	3.40282366921e+38
$8x^6 + 1$	0.00175915720807
$2x^3 - 2x^2 + 3$	0.0

- For V1: optimize functions give value of 1.0, which is not correct.
- For V2: same results
- For V3: correct solutions
- For V4: incorrect solution since should be complex number (no real solutions). RuntimeWarning (for fsolve): The iteration is not making good progress, as measured by the improvement from the last ten iterations.
- For V5: incorrect solution since should be -0.89070. This is because there is a stationary point at $x = 0$, the starting point is a poor choice. If the function is run with a different starting point, it gives the correct solution

Differences might be explained by more advanced implementations by the functions in optimize package.

To test fprime parameter, the different functions were tested with a poor initial guess:

```
1. # the same
2. fsolve(lambda x: x**4, -100)
3. fsolve(lambda x: x**4, -100, lambda x: 4*x**3)
4.
5. # with fprime converges in 100 iterations
6. optimize.newton(lambda x: x**4, -100, maxiter=100)
7. optimize.newton(lambda x: x**4, -100, fprime = lambda x: 4*x**3, maxiter=100)
8.
9. # the same
10. optimize.fsolve(lambda x: x**4, -100)
11. optimize.fsolve(lambda x: x**4, -100, fprime = lambda x: 4*x**3)
```

- For the fsolve functions, no difference was observed when using fprime parameter option
- For the newton function, without fprime the function failed to converge in 100 iterations, while with fprime the function converged in 100 iterations.
- With a good initial guess, no difference was observed when using fprime parameter option
- For the fsolve runtime error occurs too, reaching maximum iteration with and without fprime.
- So the advantage of fprime is that it provides the exact approximation of the derivative so faster converge might be possible in cases where approximations are not accurate

Exercise 4

See code for function. Test function:

```
Out[142]:
      math.sqrt      sqrt
0      0.000000  1.490116e-08
9      3.000000  3.000000e+00
10     3.162278  3.162278e+00
50     7.071068  7.071068e+00
100    10.000000  1.000000e+01
150    12.247449  1.224745e+01
400    20.000000  2.000000e+01
900    30.000000  3.000000e+01
1500   38.729833  3.872983e+01
```

- test with initial guess function non fprime vs fprime:

```
Out[145]:
```

	w/ fprime (val)	w/o fprime (val)	w/ fprime (iter)	w/o fprime (iter)
0	1.396984e-08	1.396984e-08	32	32
9	3.000000e+00	3.000000e+00	9	9
10	3.162278e+00	3.162278e+00	9	9
50	7.071068e+00	7.071068e+00	8	8
100	1.000000e+01	1.000000e+01	7	7
150	1.224745e+01	1.224745e+01	7	7
400	2.000000e+01	2.000000e+01	6	6
900	3.000000e+01	3.000000e+01	6	6
1500	3.872983e+01	3.872983e+01	5	5

- test with poor initial guess non fprime vs fprime

```
Out[146]:
```

	w/ fprime (val)	w/o fprime (val)	w/ fprime (iter)	w/o fprime (iter)
0	1.164157e-08	1.164157e-08	33	33
9	3.000000e+00	3.000000e+00	10	10
10	3.162278e+00	3.162278e+00	10	10
50	7.071068e+00	7.071068e+00	9	9
100	1.000000e+01	1.000000e+01	8	8
150	1.224745e+01	1.224745e+01	8	8
400	2.000000e+01	2.000000e+01	7	7
900	3.000000e+01	3.000000e+01	7	7
1500	3.872983e+01	3.872983e+01	6	6

- results show that number of iterations **do not change** (regardless of good or poor initial estimate) if fprime parameter of fsolve function is used explicitly instead of using the default

Code

```
12. # -*- coding: utf-8 -*-
13. """
14. Assignment2
15. Date: 4/4/15
16. """
17.
18. import math
19. import numpy as np
20. import matplotlib.pyplot as plt
21. from scipy import optimize
22. from scipy import misc
23. import pandas
24. %% Exercise 1 #####
25.
26. def createPolynomial(coefficients):
27.     """
28.     Creates polynomial function given coefficients
29.
30.     @ param coefficients: A tuple of numbers, representing the coefficients
31.     of a polynomial, such that the i-th entry in the tuple is the coefficient
32.     of xi.
33.     @ return a callable (for today, another function), which will have one
34.     parameter x (anumber) and will return another number resulting in
35.     evaluating the polynomial p at x
36.     """
37.
38.     def polyFunction(x):
39.
40.         f = 0 # variable to hold polynomial expression
41.
42.         # iterate through all coefficients
43.         for n in range(0,len(coefficients)):
44.
45.             # add up the coefficient times x to the corresponding power
46.             f += coefficients[n]*math.pow(x,n)
47.
48.         return f
49.
50.     return polyFunction
51.
52.
53. # numpy version
54. def createPolynomial2(coefficients):
55.     """
56.     Creates polynomial function given coefficients
57.
58.     @ param coefficients: A tuple of numbers, representing the coefficients
59.     of a polynomial, such that the i-th entry in the tuple is the coefficient
60.     of xi.
61.     @ return a callable (for today, another function), which will have one
62.     parameter x (anumber) and will return another number resulting in
63.     evaluating the polynomial p at x
64.     """
65.
66.     def polyFunction(x):
67.
```

```

68.         exponents = range(0,len(coefficients))
69.         x = [x]*len(coefficients)
70.         f = np.multiply(np.power(x,exponents),coefficients)
71.
72.         return sum(f)
73.
74.     return polyFunction
75.
76. ### Exercise 1 test
77.
78. # example
79. p = createPolynomial( (2, -4, 3) )
80. y = p(5)
81. print(y) # answer should be 57
82.
83. # example
84. p = createPolynomial2( (2, -4, 3) )
85. y = p(5)
86. print(y) # answer should be 57
87.
88.
89. ### Exercise 2 #####
90.
91.
92. def findDerivative(f,d):
93.     """
94.     Estimates the derivative of a function
95.     ((f(x+d)-f(x-d)) / (2*d))
96.
97.     @ param f: function
98.     @ param d: parameter to estimate derivative
99.     @ return a callable (for today, another function), which will have one
100.         parameter x (anumber) and will return th estimated derivative at x
101.
102.     """
103.     def derivFunction(x):
104.         return ((f(x+d)-f(x-d)) / (2*d))
105.
106.     return derivFunction
107.
108.
109. def fsolve(f, x0, fprime=None, xtol=1.49012e-08, maxiter=100):
110.     """
111.     Write a function fsolve(f, x0, fprime=None, xtol=1.49012e-08, maxiter=100)
112.     that returns one real solution of the equation defined by f(x) = 0 given
113.     a starting estimate x0 using Newton's method.
114.
115.     @f : callable(x)
116.     A function that takes exactly one number argument.
117.
118.     @x0 : float
119.     The starting estimate for the real root of f(x) = 0.
120.
121.     @fprime : callable(x), optional
122.     A function to compute the derivative of func. If the user does not supply
123.     an argument, estimate the derivative as (f(x+d)-f(x-d)) / (2*d) using a
124.     small value of d (relative to xtol).
125.
126.     @xtol : float, (optional)
127.     The calculation will terminate if the relative error between two consecutive

```

```

128.         iterates is at most xtol.
129.
130.         @maxiter : int, (optional)
131.         The maximum number of iterations. The function should raise RuntimeError if
this
132.         occurs.
133.
134.         @returns one real solution of the equation defined by  $f(x) = 0$ 
135.
136.         Raises RuntimeError exception if exceeds maxiterations
137.
138.         """
139.
140.         # estimate second derivative if not supplied by user
141.         if (fprime == None):
142.             d = xtol/10 # small value of d (relative to xtol)
143.             fprime = findDerivative(f,d)
144.
145.         # initialize variables
146.         error = 1 # difference between x and updated x (large value to start)
147.         i = 0 # iteration counter
148.         x = x0 # initial value for estimated root
149.
150.         # iterate until error in x within tolerance
151.         while (error > xtol) :
152.
153.             i += 1
154.
155.             xnew = x - f(x)/fprime(x) #compute new x based on previous x
156.             error = abs(xnew - x) #compute error
157.             x = xnew #update x
158.
159.             # raise exception if exceed maxiterations
160.             if (i > maxiter):
161.                 raise RuntimeError('Maximum Iterations ' + str(maxiter) +
162.                                     ' Exceeded')
163.
164.             print('Iter: {:<2}, x = {:<20}, error: {:<40}'.format(i,xnew,error))
165.
166.         return x
167.
168.
169.         %% Exercise 2 test
170.         f = createPolynomial( (-4 ,0,1) ) #x^2 - 4
171.         df = createPolynomial( (0 ,2) ) #2*x
172.         x0 = 7
173.         maxiter = 5
174.         xtol = 1e-12
175.         fsolve(f,x0) # should give 2
176.         fsolve(f,x0, df, xtol) # should give 2
177.         fsolve(f,x0, df, xtol, maxiter) # should give run time error
178.
179.         y = lambda x: math.cos(x)-x
180.         x0 = 0.5
181.         fsolve(f,x0) # should give 0.7391
182.
183.
184.         %% Exercise 3 #####
185.         .....
186.         Test the functions you wrote in the previous two exercises. In particular.
187.         What does your fsolve return with the following five inputs?

```

```

188.     How many iterations did it take?:
189.     '''
190.
191.     def aSillyFunction(x):
192.         return x**x-10
193.
194.     # x = 2.506184145588769, iterations = 27
195.     v1 = fsolve(aSillyFunction, 1)
196.
197.     x = np.linspace(-5,5,100)
198.     y = aSillyFunction(x)
199.     plt.plot(x, y)
200.
201.     # x = 3.141592653589793, iterations = 6
202.     v2 = fsolve(math.sin, 2)
203.
204.     x = list(np.linspace(0,5,100))
205.     y = np.sin(x) # use numpy functions instead of math functions
206.     plt.plot(x, y)
207.
208.     # x = error (division by zero), stopped iteration = 4
209.     # first derivative ~ zero for almost all big values
210.     # solution should be a very big number (x=2^(128) = 3.4*10^(38))
211.     v3 = fsolve(lambda x: math.log2(x)-128, 1)
212.
213.     x = np.linspace(1,100000,100)
214.     y = np.log2(x)-128 # use numpy functions instead of math functions
215.     y2 = np.gradient(y)
216.     plt.plot(x, y)
217.     plt.plot(x, y2)
218.
219.
220.     # 8*x^6 + 1
221.     # x = error (division by zero), stopped iteration 96
222.     # first derivative ~ zero when x ~ 0
223.     # solution should be complex number (no real solutions)
224.     v4 = fsolve(createPolynomial( (1,0,0,0,0,8) ), 1)
225.
226.     x = np.linspace(-8,8,100)
227.     y = np.polyval((1,0,0,0,0,8),x)
228.     y2 = np.gradient(y)
229.     plt.plot(x, y)
230.     plt.plot(x, y2)
231.
232.     # 2*x^3 -2*x^2 + 3
233.     # x = error (division by zero), stopped iteration 1
234.     # first derivative ~ zero when x ~ 0 (starting point)
235.     # solution should be -0.89070
236.     v5 = fsolve(createPolynomial( (3,0,-2,2) ), 0)
237.
238.     x = np.linspace(-2,2,100)
239.     y = np.polyval((3,0,-2,2),x)
240.     y2 = np.gradient(y)
241.     plt.plot(x, y)
242.     plt.plot(x, y2)
243.
244.
245.     # create list of functions and initial values
246.     funcs = [aSillyFunction,
247.              math.sin,
248.              lambda x: math.log2(x)-128,

```

```

249.         createPolynomial( (1,0,0,0,0,0,8) ),
250.         createPolynomial((3,0,-2,2))])
251.
252.     x0s = [1,2,1,1,0]
253.
254.     xs1 = [v1, v2, 'NA','NA','NA']
255.     xs2 = []
256.     xs3 = []
257.     # How does it compare to what newton in the scipy optimization module returns?
258.     # How about fsolve in the same module?
259.     for f,x0 in zip(funcs, x0s):
260.         xs2.append(optimize.newton(f, x0))
261.         xs3.append(optimize.fsolve(f, x0)[0])
262.
263.     rownames = ['x^x-10', 'sin(x)', 'log2(x)', '8*x^6 + 1', '2*x^3 -2*x^2 + 3']
264.     colnames = ['fsolve', 'optimize.newton', 'optimize.fsolve']
265.
266.     data = np.array([xs1,xs2,xs3])
267.     data = np.transpose(data)
268.
269.     pandas.DataFrame(data, rownames, colnames)
270.
271.     # What is the advantage of using the fprime parameter?
272.     # (hint: try it with the function lambda x: x**4).
273.
274.     # misc.derivative(lambda x: x**4,1,dx=1e-6)
275.
276.     x = np.linspace(-8,8,100)
277.     y = np.polyval((0,0,0,0,1),x)
278.     y2 = np.gradient(y)
279.     plt.plot(x, y)
280.     plt.plot(x, y2)
281.
282.     # the same
283.     fsolve(lambda x: x**4, -100)
284.     fsolve(lambda x: x**4, -100, lambda x: 4*x**3)
285.
286.     # with fprime converges in 100 iterations
287.     optimize.newton(lambda x: x**4, -100,maxiter=100)
288.     optimize.newton(lambda x: x**4, -100, fprime = lambda x: 4*x**3,maxiter=100)
289.
290.     # the same
291.     optimize.fsolve(lambda x: x**4, -100)
292.     optimize.fsolve(lambda x: x**4, -100, fprime = lambda x: 4*x**3)
293.
294.     %% Exercise 4 #####
295.
296.
297.     def initialGuess(x):
298.         """
299.         Compute the initial guess for finding the square root
300.
301.         @param x: number to find the square root for
302.         @returns: initial guess
303.         """
304.         d = len(str(x)) # number of digits
305.
306.         # number of digits is even
307.         if(d%2==0):
308.             k = (d-2)/2
309.             return 6*10**k

```



```

310.         #otherwise odd
311.         k = (d-1)/2
312.         return 2*10**k
313.
314.     def sqrt(x):
315.         """
316.         Computes the (positive) square root of a positive number.
317.
318.         @param x: positive number
319.         @returns square root
320.
321.         """
322.         f = createPolynomial( (-x, 0, 1) ) # solve for z: z^2 -x =0
323.
324.         # initial value
325.         x0 = initialGuess(x)
326.
327.         # this will most likely results in non negative because of initial guess
328.         # but to be safe output positive value
329.         return abs(fsolve(f,x0))
330.
331.
332.     ### Exercise 4 test
333.
334.     # compare to math sqrt function to see if it is working
335.
336.     xs = [0, 9, 10, 50, 100, 150, 400, 900, 1500]
337.     sqrts = []
338.     for x in xs:
339.         sqrts.append([math.sqrt(x),sqrt(x)])
340.
341.     rownames = xs
342.     colnames = ['math.sqrt','sqrt']
343.     pandas.DataFrame(sqrts,rownames,colnames)
344.
345.     ### modify fsolve function to output number of iterations
346.     """
347.     Does the number of iterations change if you use the fprime parameter of
348.     your function fsolve explicitly instead of using the default
349.     """
350.     def fsolve2(f, x0, fprime=None, xtol=1.49012e-08, maxiter=100):
351.         """
352.         Write a function fsolve(f, x0, fprime=None, xtol=1.49012e-08, maxiter=100)
353.         that returns one real solution of the equation defined by f(x) = 0 given
354.         a starting estimate x0 using Newton's method.
355.
356.         @f : callable(x)
357.         A function that takes exactly one number argument.
358.
359.         @x0 : float
360.         The starting estimate for the real root of f(x) = 0.
361.
362.         @fprime : callable(x), optional
363.         A function to compute the derivative of func. If the user does not supply
364.         an argument, estimate the derivative as (f(x+d)-f(x-d)) / (2*d) using a
365.         small value of d (relative to xtol).
366.
367.         @xtol : float, (optional)
368.         The calculation will terminate if the relative error between two consecutive
369.         iterates is at most xtol.

```

```

370.
371.         @maxiter : int, (optional)
372.         The maximum number of iterations. Raise RuntimeError if this occurs.
373.
374.         @returns one real solution of the eq. defined by  $f(x) = 0$  and iterations
375.
376.         Raises RuntimeError exception if exceeds maxiterations
377.
378.         """
379.
380.         # estimate second derivative if not supplied by user
381.         if (fprime == None):
382.             d = xtol/10 # small value of d (relative to xtol)
383.             fprime = findDerivative(f,d)
384.
385.         # initialize variables
386.         error = 1 # difference between x and updated x (large value to start)
387.         i = 0 # iteration counter
388.         x = x0 # initial value for estimated root
389.
390.         # iterate until error in x within tolerance
391.         while (error > xtol) :
392.
393.             i += 1
394.
395.             xnew = x - f(x)/fprime(x) #compute new x based on previous x
396.             error = abs(xnew - x) #compute error
397.             x = xnew #update x
398.
399.             # raise exception if exceed maxiterations
400.             if (i > maxiter):
401.                 raise RuntimeError('Maximum Iterations ' + str(maxiter) +
402.                                     ' Exceeded')
403.
404.             print('Iter: {:<2}, x = {:<20}, error: {:<40}'.format(i,xnew,error))
405.
406.         return (x,i)
407.
408.     """ modify sqrt function to output number of iterations and
409.     # have inputs for the initial guess and fprime
410.     def sqrt2(x, x0=initialGuess(x), fprime=None):
411.         """
412.         Computes the (positive) square root of a positive number.
413.
414.         @param x: positive number
415.         @param x0: initial guess (optional, default = initial guess function)
416.         @param fprime: first derivative function (optional, default = none)
417.         @returns square root and iterations
418.
419.         """
420.         f = createPolynomial( (-x, 0, 1) ) # solve for z:  $z^2 - x = 0$ 
421.
422.
423.         # this will most likely result in non negative because if initial guess
424.         # function is used, but to be safe output positive value
425.
426.         if (fprime==None):
427.             results = fsolve2(f,x0)
428.             return (abs(results[0]),results[1])
429.
430.         results = fsolve2(f,x0,fprime = lambda x: 2*x)

```

```

431.         return (abs(results[0]),results[1])
432.
433.
434.     %% test with initial guess funcion non fprime vs fprime
435.     sqrts = []
436.     for x in xs:
437.         results1 = sqrt2(x)
438.         results2 = sqrt2(x,fprime=None)
439.         sqrts.append([results1[0],results2[0],results1[1],results2[1]])
440.
441.     rownames = xs
442.     colnames = ['w/ fprime (val)','w/o fprime (val)',
443.                 'w/ fprime (iter)','w/o fprime (iter)']
444.     pandas.DataFrame(sqrts,rownames,colnames)
445.
446.     %% test with poor initial guess non fprime vs fprime
447.
448.     sqrts = []
449.     for x in xs:
450.         results1 = sqrt2(x,x0=-100)
451.         results2 = sqrt2(x,x0=-100, fprime=None)
452.         sqrts.append([results1[0],results2[0],results1[1],results2[1]])
453.
454.     rownames = xs
455.     colnames = ['w/ fprime (val)','w/o fprime (val)',
456.                 'w/ fprime (iter)','w/o fprime (iter)']
457.     pandas.DataFrame(sqrts,rownames,colnames)

```