

0. Administrivia

055633 - COMPUTER SECURITY

Proff. Barengi, Carminati, Zanero

Welcome

In this course, we will follow an **holistic approach** to **systems security**.

We will study what happens on **hosts**, **networks**, with an eye to the impact of **policies** and procedures...and the **PEBKAC**!



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What we do as Research Scientists

- AI for Security and Security of AI
- Cyber-physical security (automotive, robotics, medical, space)
- HW and SW security
- Secure HW design
- Malicious software (malware) analysis
- Novel attacks on bleeding-edge technology
- Post quantum cryptography
- Side channel attacks and countermeasures

Course Topics

Summary

1. Framing what a secure system is
2. Fundamentals of cryptography
3. Techniques for user authentication
4. Authorization and access control policies
5. Application and Web security
6. Network security
7. Malware

Exam Structure

Written test (up to 33 points)

- Theory and practical exercises
 - Since 2021–2022 we changed the structure, so previous exams are not representative
- Closed books & No Remote & No Oral Exam

(Bonus) Homeworks Challenges (up to 3 points)

- **Duration:** Last for two weeks (usually in May)
 - HW1 (1 week)
 - memory errors vulnerabilities (buffer overflow and format string)
 - HW2 (1 week)
 - web vulnerabilities (client + server)

Clarifications on the Challenges

- **Score computation** *...Since 2024...*
 - Each challenge score is determined by the number of successful solutions:
 - *the more people solve a challenge, the lower the score assigned to it*
- The challenges are **not mandatory**
 - **Bonus** points + The written exam alone reaches 34 points
- **Challenges prerequisites:**
 - They may contain advanced concepts that require
 - Individual effort and study
- **We won't allow any cheating attempts**
 - If we are able to single out cheaters:
 - We will void their grades
 - otherwise
 - We will void the challenges to anyone...ask your colleagues what happened in 2022-2023...

Prerequisites

- C Programming and its execution model
 - Essentially “Fondamenti di informatica” / CS101
- A little of bash scripting and Python
- IA32 (aka i386) assembly
 - There’s a prep class to bring you up to speed
- Network protocol fundamentals
- Be able to work in a GNU/Linux environment with a CLI
- If you are missing something, **just ask** us for the material

Materials

Option 1: Slides + Attend class + [Optional material]

Option 2: Slides + Books + [Optional material]

~~**Option 3:** Slides only~~ (best way to fail the exam)

Textbooks

- [D. Gollman, “Computer Security”, Wiley \(3rd ed.\)](#)
- [R. Anderson, “Security Engineering”, Wiley \(2nd ed.\)](#)
- [William Stallings, Lawrie Brown, Computer Security Principles and Practice](#)
- [Mike Rosulek “The joy of cryptography”](#)

FREE

FREE

Slides, Recordings (and all other material) on WeBeep

[Optional Material]

Books

- [C. Anley, J. Heasman, F. Linder, G. Richarte, “The Shellcoder's Handbook”, Wiley, 2007](#)
- [Howard, LeBlanc, “Writing Secure Code”, Microsoft](#)
- [Advanced Linux Programming - Chapter 10](#)

Papers

- The slides include links to in-depth material on select subjects

Hacking Group and CTFs



- about 21 years ago, we started playing CTFs
- now we have a local hacking group
- Tower of Hanoi

<https://towerofhanoi.it/>

<https://twitter.com/towerofhanoi>



- we hack at the NECSTLab
- we have a Discord channel
- just [ask](#) if you're curious!



WHAT IS THIS CTF THING, ANYWAY?

Information security-oriented “game”

Try to break into (toy) applications “for fun”

... get flags: **flag{this_is_a_flag}**

WHICH SKILLS?

cryptography

reverse engineering

binary exploitation

web application security

stego / forensics

mobile security

... and others

Good teams
generally have
strong skills and
experience in all
these areas

JEOPARDY

[Teams](#)[Scoreboard](#)[Challenges](#)[Beginners Quest](#)[README](#)[Logout \[mHACHeroni\]](#)

CRYPTO

BETTER ZIP	231pt 38 solves
DM COLLISION	176pt 63 solves
DOGESTORE	267pt 27 solves
MITM	243pt 24 solves
PERFECT SECRECY	158pt 74 solves

MISC

BOOKSHELF	363pt 10 solves
FEEL IT	208pt 47 solves
PHRACK	420pt 5 solves
TAPE	355pt 11 solves
WIRED CSV	220pt 42 solves

PLWN

DRIVE	500pt 0 solves
EXECVE SANDBOX	283pt 23 solves
APT42 - PART 2	420pt 5 solves
SANDBOX COMPAT	420pt 5 solves
SFTP	181pt 60 solves

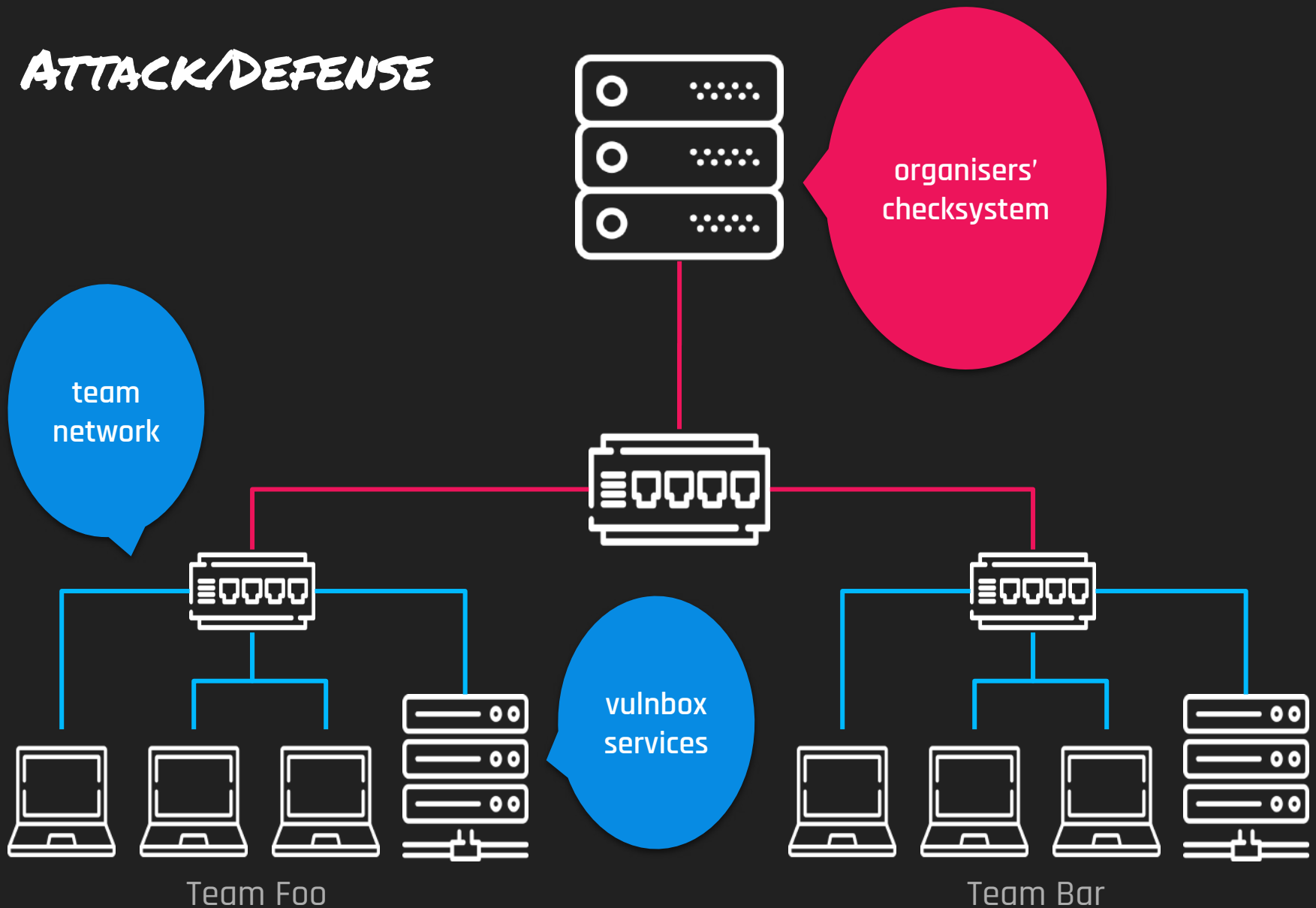
RE

SHALL WE PLAY A GAME?	113pt 11 solves
BACK TO THE BASICS	293pt

WEB

BBS	453pt 3 solves
CAT CHAT	210pt

ATTACK/DEFENSE



DEFCON CTF



INTERNET CONNECTION!



```
@ COMPUTING_HEAP_start
+0x0: 0x00 00 00 00 00 00 00
+0x8: quword true 0-999
+0x10: quword beam ID

+0x100: beam_state []

beam_state:
+0x0: beam ID
+0x8: beam ID
+0x10: score
+0x18: shield
+0x20: 15 shot not move? 0/1
+0x28: ship x
+0x30: ship y
+0x38: angle deg
+0x40: forward +250
+0x48: reverse +250
+0x50: 0x100 size

+0x1000: bullet_state []
bullet_state: 0x1000
+0x0: 1
+0x8: beam ID
+0x10: bullet x
+0x18: bullet y
+0x20: angle deg
+0x28: 0x100 size
```



INTERNET CONNECTION!

- Hotel LAN
- LTE Sim Cards
- Radio Bridge to another hotel
 - ...er, which one?
 - Bellagio was in sight



IT IS NOT A GAME

- CTFs are played by Professionals
 - Used as recruitment tool
- Very little fair play
 - Physical attacks
 - Attacking the infrastructure
- 0-days:
 - Kernel exploits: <https://t.co/6OnnGK363y>
 - XSS Auditor Fail
 - ExpressionEngine
- It is NOT Real Application
- Good Challenges
 - Let you explore Ideas
 - Guide you through something new



TOOLS: TULIP AND THE META GAME

- Traffic Analyzer
- Reply Capabilities
- Developed By Team Europe
- github.com/OpenAttackDefenseTools/tulip
- Attacks on Tulip at ECSC 2022

The screenshot displays the Tulip traffic analyzer interface. At the top, there's a search bar with 'regex' and a dropdown menu set to 'Trademark'. Below this, a list of traffic entries is shown, each with a heart icon, a 'Trademark:5000' label, a timestamp, and a duration. Each entry has three colored tags: 'FLAG-OUT' (green), 'SURICATA' (yellow), and 'ENEMY' (orange). The selected entry is highlighted with a black border.

Close filters

Intersection filter

FLAG-IN FLAG-OUT BLOCKED SURICATA ENEMY

RCE HEHE SOLI PIP-RCE PATH TRAVERSAL

AUTH PATH TRAVERSAL CRYPTO PIP-LFI SORT

INJECTION BOT STARRED

Suricata

Message: ICC - Modern Firefox UA observed
Rule ID: 1500006
Action taken: allowed

Meta

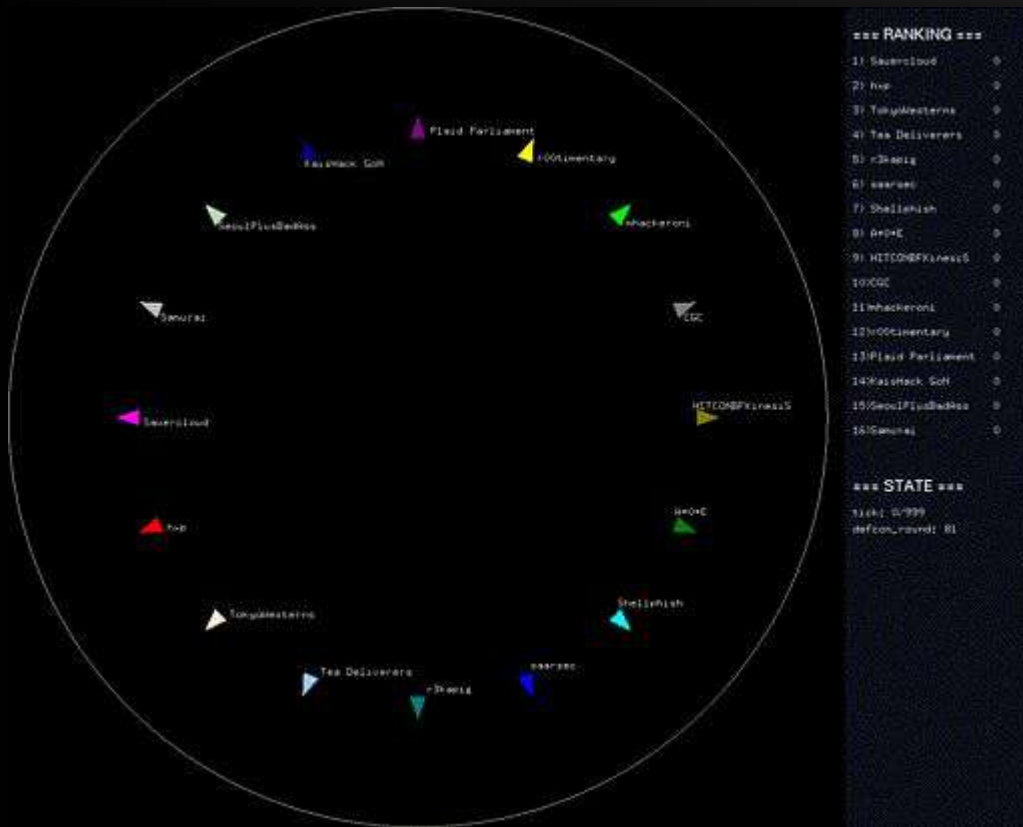
Source:
/traffic/capture-2022-06-16_07:14:39.pcap
Tags:
[flag-out, suricata, enemy]
Source - Target:
10.254.0.1:45204 - 10.60.4.1:5000

09:16:04:877 0ms Plain Hex Web Pyt

POST /api/products/11/download?api/login HTTP/1.1
Host: 10.60.4.1:5000
User-Agent: Mozilla/5.0 (X11; Ubuntu; Linux x86_64; rv:100
Accept-Encoding: gzip, deflate
Accept: */*
Connection: keep-alive
Content-Type: application/x-www-form-urlencoded
Content-Length: 0

09:16:04:906 29ms Plain Hex Web Pyt

OTHER GAMES: KING OF THE HILL



Best Exploits WIN!

- Ranking, bytes limit

ROPShip

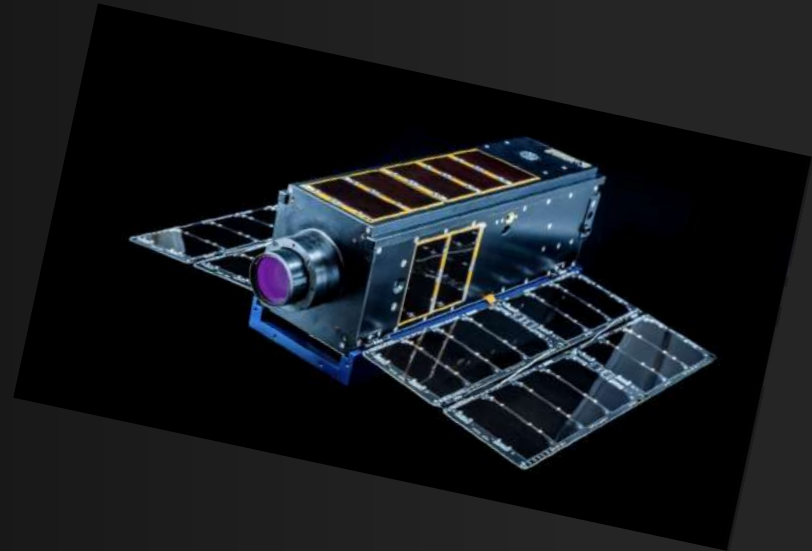
- In a nutshell... **Visual A/D!**
- Automatically generate **ROP chains** from random data to determine the next action of the spaceship
 - up, down, right, left, shield, attack, nop
- Many different strategies

BUILDING AN E-SPORTS ?

The logo for LIVECTF is displayed in a stylized, 3D font. The letters are a vibrant purple with a gradient that transitions to a lighter, almost white, color towards the top of each character. The font has a blocky, geometric appearance with sharp edges and a slight shadow effect, giving it a modern, digital feel. The text is centered within a black rectangular frame.

HACK-A-SAT

- **Space Themed CTF**
 - Orbiting Challenge
 - Landing
 - Communication
 - Apollo Code Reversing and Attack
 - etc.
- **2023 There was a Final on an orbiting Satellite**



FINALS TEAMS



Krautsat



mHACKeroni



SpaceBitsRU



Poland Can Into Space



jmp fs: [rcx]

MHACKERONI WON!

HACK-A-SAT 4 - WORLD'S FIRST CTF IN SPACE



MHACKERONI WON!

HA

PACE



3

MHACKERONI WOH!



<https://twitter.com/i/status/1690882077078732801>

HOW ABOUT MACHINES?



Conclusion

You just met your Professor :-)

Having a textbook is not mandatory, but is a good substitute for coming to class (or watching recordings).

"Slides only" is a no-no.

If you find yourself interested in security by the end of this course, a natural continuation would be to explore...

056896 - OFFENSIVE AND DEFENSIVE CYBERSECURITY

