

# Lab instructions

## **Week 06**

Introduction to Programming  
ECS 102, 2018-19 Semester II  
IISER Bhopal

# use\_getchar.c

- (a) Write a program using **getchar** to check whether the input is an upper case character. Check also lower case characters and digits too. Use **putchar** to print the character. Hint: Use ASCII table.
- (b) Include header file **ctype.h**. Read a character *c* and print `isalpha(c)` and `isdigit(c)` to check alphabet/digit. Check a character whether that is alphanumeric using `isalnum(c)` function. Use the functions `islower`, `isupper`, `tolower`, `toupper`.
- (c) Write a program to demonstrate the process of multiplication as shown below. Use defensive programming style while taking inputs of digits only.

	45
x	37
	-----
7x45 is	315
3x45 is	135
	-----
Add	1665

# use\_scanf.c

- (a) Define a string of characters of maximum allowable length 15 as **char name[15]**. Use `scanf("%15c", name)`, `scanf("%s", name)`, and `scanf("%15s", name)` to read user inputs. Print them.
  - (a) Check whether space and newline are allowed in the inputs.
  - (b) What happens if you input more or less than 15 characters.
- (b) You can use `%[characters]` to allow only allowable characters. Allow a-z, A-Z and space.
- (c) You can use `%[^characters]` not to allow the characters. Don't allow newline.
- (d) Use `scanf("%2d %5d", &a, &b);`
  - (a) Input 12 34567. Print a and b.
  - (b) Input 34567 12. Print a and b. Use another `scanf` statement `scanf("%d", &c)` followed by a `printf` statement to print c. Explain your answer.
- (e) See what happens if you scan integer but input float e.g., 12.2, 089, 0.9, .9.
- (f) See what happens if you scan float but input multiple dots.
- (g) User inputs 3\_5\_1. Write a `scanf` statement to read 3, 5, and 1 in three variables separately.

# use\_printf.c

- (a) Print an integer 1234 using the following formats: %d, %6d, %2d, %-6d, %06d, %+6d, %+-6d.
- (b) Use %-10.2e to print 98.7654. %g prints the number in the shortest of %f and %e representations. Use 321.65 to justify it.
- (c) Print a string “NEW DELHI 11001” using the following format: %s, %20s, %20.10s, %.5s, %-20.10s, %5s.

- (d) See the output using  
`printf("%*c\n", 2, 'a');` Generate  
the following output using a for  
loop.

a  
  a  
    a  
      a  
        a

- (e) See the output using  
`printf("%*.*s\n", 5, 1, "ABCDE");`  
Generate the following using a for  
loop.

A  
AB  
ABC  
ABC  
ABCDE

- (f) Print “Well done!” **including** the double inverted commas.

# inventory\_report.c

Generate the following inventory report. Take each row from user input at a time and use the return value of scanf statement to verify the successful read of the inputs. In case of mistake, user is allowed to input again. Value = Quantity\*Rate and Total in the end is the sum of all the values. Align the data in the columns appropriately.

Code	Quantity	Rate	Value
F105	275	237.00	
H220	1	535.50	
I109	52	5.30	
M331	5	1000.00	
Total			

# use\_bool.c

For using **Boolean** data type you need to use the header file **stdbool.h**. You can declare such data type as **bool** b1, b2;

You can define b1 = true; b2 = false;

- (a) Print b1 and b2 using printf as integers.
- (b) Define b1 as zero, any positive number and any negative number. Use printf to print.
- (c) Define an integer  $i$  and assign  $i = b1 + 90$  for different cases in part (b). Print  $i$ .
- (d) Operate b1 and b2 with different bitwise operators: AND (&), OR (|), XOR (^).
- (e) Define two integers and perform bitwise operations: AND (&), OR (|), XOR (^).