Module 1: Ray tracing with Gaussian beams

Course 2 of Optical Engineering: Optical efficiency and resolution

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First order design w/ Gaussian beams (2/2)

Define the following three rays. Note their suggestive names and relationship to the Gaussian beam.

Paraxial ray trajectory form Ω= Waist ray Chief ray ⊃araxial /mage plan Waist location Waist location References:

$$\Omega(z) = w_0$$

$$\Delta(z) = z \,\theta_0$$

ABCD vector form

$$\Omega_0 = \begin{bmatrix} w_0 \\ 0 \end{bmatrix}$$

$$\Delta_0 = \begin{bmatrix} 0 \\ \theta_0 \end{bmatrix}$$

Define the complex ray trajectory [†]

$$\Gamma(z) = \Delta(z) + j\Omega(z)$$

You can then show that this ray contains q(z)

$$\frac{\Gamma(z)}{d\Gamma/dz} = \frac{y_{\Delta} + j y_{\Omega}}{u_{\Delta} + j u_{\Omega}} \quad \text{y and u all functions of z}$$

$$= \frac{z\theta_0 + jw_0}{\theta_0} = z + j z_0 = q(z)$$

Relation of the two rays to Gaussian parameters

$$\theta_0 = \sqrt{u_{\Delta}^2 + u_{\Omega}^2} \quad w(z) = \sqrt{y_{\Omega}^2(z) + y_{\Delta}^2(z)}$$

2. A. W. Greynolds, SPIE V 560, p. 33, 1985 3. Mouroulis & Macdonald Appendix 2.5

1. J. Arnaud, Applied Optics, V24, N4, p. 538, 15 Feb 1985

[†] This is Greynolds' definition and yields q. Arnaud's definition yields q*.