Numerical Optimization

Linear Programming - Interior Point Methods

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NPTEL Course on Numerical Optimization

Computational Complexity of Simplex Algorithm

Example¹

min
$$-2^{n-1}x_1 - 2^{n-2}x_2 - \dots - 2x_{n-1} - x_n$$

s.t. $x_1 \le 5$
 $4x_1 + x_2 \le 25$
 $8x_1 + 4x_2 + x_3 \le 125$
 \vdots
 $2^n x_1 + 2^{n-1} x_2 + \dots + 4x_{n-1} + x_n \le 5^n$
 $x_i \ge 0 \ \forall \ j = 1, \dots, n$

Simplex method, starting at x = 0, would visit all 2^n extreme points before reaching the optimal solution.

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¹V. Klee and G.J. Minty, *How good is the simplex algorithm?*. In O. Shisha, editor, *Inequalities*, II, pp. 159-175, Academic Press, 1971

min
$$-4x_1 - 2x_2 - x_3$$

s.t. $x_1 \le 5$
 $4x_1 + x_2 \le 25$
 $8x_1 + 4x_2 + x_3 \le 125$
 $x_1, x_2, x_3 > 0$

$x_1, x_2, x_3 \leq 0$		
Basic Vectors	Objective function	
x_4, x_5, x_6	0	
x_1, x_5, x_6	-20	
x_1, x_2, x_6	-30	
x_4, x_2, x_6	-50	
x_4, x_2, x_3	-75	
x_1, x_2, x_3	-95	
x_1, x_5, x_3	-105	
x_4, x_5, x_3	-125	
	x_4, x_5, x_6 x_1, x_5, x_6 x_1, x_2, x_6 x_4, x_2, x_6 x_4, x_2, x_3 x_1, x_2, x_3 x_1, x_5, x_3	

Simplex Algorithm is not a polynomial time algorithm (number of computational steps grows as an exponential function of the number of variables, rather than as a polynomial function)

Interior Point Methods for Linear Programming

- Points generated are in the "interior" of the feasible region
- Based on nonlinear programming techniques
- Some interior points methods:
 - Affine Scaling
 - Karmarkar's Method

We consider the linear program,

min
$$c^T x$$

s.t. $Ax = b$
 $x \ge 0$

where $A \in \mathbb{R}^{m \times n}$ and rank(A) = m.

Affine Scaling

Idea:

(1) Use projected steepest descent direction at every iteration Given a feasible interior point x^k at current iteration k.

$$Ax^k = b, x^k \geq 0$$

Let **d** denote a direction such that $\mathbf{x}^{k+1} = \mathbf{x}^k + \alpha^k \mathbf{d}$, $\alpha^k > 0$. Therefore,

$$Ax^{k+1} = b \Rightarrow Ad = 0$$

Projected Steepest Descent Direction

Project the steepest descent direction, -c, on the *null space of A*

Let $\hat{\boldsymbol{c}} = -\boldsymbol{c} = \boldsymbol{p_c} + \boldsymbol{q}$ where

- $p_c \in \text{Null Space}(A)$. $\therefore Ap_c = 0$.
- $q \in \text{Row Space}(A)$. $\therefore q = A^T \lambda$.

$$A\hat{c} = AA^T\lambda \Rightarrow \lambda = (AA^T)^{-1}A\hat{c}$$

$$p_{c} = \hat{c} - q$$

$$= \hat{c} - A^{T} (AA^{T})^{-1} A \hat{c}$$

$$= (I - A^{T} (AA^{T})^{-1} A) \hat{c}$$

$$= -(I - A^{T} (AA^{T})^{-1} A) c$$

$$= -Pc$$

where P denotes the projection matrix.

Idea:

(2) Position the current point close to the centre of the feasible region

For example, one possible choice is the point:

$$\mathbf{1} = (1, 1, \dots, 1)^T$$

Given a point x^k in the interior of the feasible region, define $X^k = diag(x^k)$.

Define the transformation, $y = T(x) = X^{k-1}x$.

$$\therefore \mathbf{y}^k = X^{k-1} \mathbf{x}^k = \mathbf{1} \text{ or } X^k \mathbf{y}^k = \mathbf{x}^k$$

Affine Scaling Algorithm:

- Start with any interior point x^0
- while (stopping condition is not satisfied at the current point)
 - Transform the current problem into an equivalent problem in y-space so that the current point is close to the centre of the feasible region
 - Use projected steepest descent direction to take a step in the y-space without crossing the feasible set boundary
 - Map the new point back to the corresponding point in the x-space

endwhile

Stopping Condition for an Affine Scaling Algorithm

Consider the following primal and dual problems:

Primal Problem (**P**)

s.t.
$$Ax = b$$

 $x > 0$

min $c^T x$

Dual Problem (D)

$$\max \quad \boldsymbol{b}^T \boldsymbol{\mu}$$

s.t. $\boldsymbol{A}^T \boldsymbol{\mu} \leq \boldsymbol{c}$

For any primal and dual feasible x and μ ,

$$c^T x \ge b^T \mu$$
 (Weak Duality)

At optimality,

$$c^T x - b^T \mu = 0$$
 (Strong Duality)

Idea: Use the duality gap, $c^T x - b^T \mu$, to check optimality Q. How to get μ ?

Consider the primal problem:

$$min c^T x$$
s.t. $Ax = b$

$$x \ge 0$$

Define the Lagrangian function,

$$\mathcal{L}(x, \lambda, \mu) = c^T x + \mu^T (b - Ax) - \lambda^T x$$

Assumption: x is primal feasible and $\lambda \ge 0$ KKT conditions at optimality:

$$abla_x \mathcal{L}(\mathbf{x}, \boldsymbol{\lambda}, \boldsymbol{\mu}) = \mathbf{0} \Rightarrow \mathbf{A}^T \boldsymbol{\mu} + \boldsymbol{\lambda} = \mathbf{c}
\lambda_i x_i = 0 \ \forall \ i = 1, \dots, n$$

Defining X = diag(x), the KKT conditions are

$$X(\boldsymbol{c} - \boldsymbol{A}^T \boldsymbol{\mu}) = \boldsymbol{0}.$$

Solve the following problem to get μ :

$$\min_{\boldsymbol{\mu}} \|X\boldsymbol{c} - X\boldsymbol{A}^T\boldsymbol{\mu}\|^2$$

$$\therefore \boldsymbol{\mu} = (\boldsymbol{A}\boldsymbol{X}^2\boldsymbol{A}^T)^{-1}\boldsymbol{A}\boldsymbol{X}^2\boldsymbol{c}$$

Thus, at a given point x^k ,

Duality Gap =
$$c^T x^k - b^T \mu^k$$

where
$$\mu^k = (AX^{k^2}A^T)^{-1}AX^{k^2}c$$
 and $X^k = diag(x^k)$.

Step 1: Equivalent problem formulation to get considerable improvement in the objective function Given x^k , define $X^k = diag(x^k)$.

Define a transformation T as,

$$\mathbf{y} = T(\mathbf{x}) = X^{k^{-1}}\mathbf{x}$$

Therefore,

$$X^k y^k = x^k$$
 and $y^k = 1$.

Using this transformation,

$$\begin{vmatrix}
\min & \mathbf{c}^T \mathbf{x} \\
\text{s.t.} & \mathbf{A}\mathbf{x} = \mathbf{b}, \ \mathbf{x} \ge \mathbf{0}
\end{vmatrix} \equiv \begin{vmatrix}
\min & \mathbf{c}^T X^k \mathbf{y} \\
\text{s.t.} & \mathbf{A}X^k \mathbf{y} = \mathbf{b}, \ \mathbf{y} \ge \mathbf{0}
\end{vmatrix}$$

which can written in standard form as

$$\min_{\text{s.t.}} \quad \bar{\boldsymbol{c}}^T \boldsymbol{y} \\
\text{s.t.} \quad \bar{\boldsymbol{A}} \boldsymbol{y} = \boldsymbol{b}, \ \boldsymbol{y} \ge \boldsymbol{0}$$

where $\bar{c} = X^k c$ and $\bar{A} = AX^k$.

Step 2: Find the projected steepest direction and step length at y^k for the problem,

$$\min_{\text{s.t.}} \quad \bar{\boldsymbol{c}}^T \boldsymbol{y} \\
\text{s.t.} \quad \bar{\boldsymbol{A}} \boldsymbol{y} = \boldsymbol{b}, \ \boldsymbol{y} \ge \boldsymbol{0}$$

Given x^k , $y^k = X^{k-1}x^k = 1$.

The projected direction of $-\bar{c}$ on the null space of \bar{A} is,

$$\therefore d^k = -(I - X^k A^T (AX^{k^2} A^T)^{-1} AX^k) X^k c.$$

Let $\alpha^k(>0)$ denotes the step length.

$$y^{k+1} = y^k + \alpha^k d^k$$
$$= 1 + \alpha^k d^k \ge 0$$

Let
$$\alpha_{max} = \min_{j: \boldsymbol{d}_{j}^{k} < 0} - \frac{1}{\boldsymbol{d}_{j}^{k}}$$
 and set $\alpha^{k} = .9 * \alpha_{max}$.

Step 3:
$$x^{k+1} = X^k y^{k+1}$$

Affine Scaling Algorithm (to solve an LP in Standard Form)

- (1) Input: $\boldsymbol{A}, \boldsymbol{b}, \boldsymbol{c}, \boldsymbol{x}^0, \epsilon$
- (2) Set k := 0.
- $(3) X^k = diag(\mathbf{x}^k)$
- (4) $\mu^k = (AX^{k^2}A^T)^{-1}AX^{k^2}c$
- (5) while $(c^T x^k b^T \mu^k) > \epsilon$
 - (a) $d^k = -(I X^k A^T (AX^k^2 A^T)^{-1} AX^k) X^k c$
 - (b) $\alpha^k = .9 * \min_{j:d_j^k < 0} -\frac{1}{d_j^k}$
 - (c) $x^{k+1} = X^k (1 + \alpha^k d^k)$
 - (d) $X^{k+1} = diag(x^{k+1})$
 - (e) $\mu^{k+1} = (AX^{k+1}A^T)^{-1}AX^{k+1}c$
 - (f) k := k + 1

endwhile

Output: $x^* = x^k$

Application of Affine Scaling Algorithm to the problem,

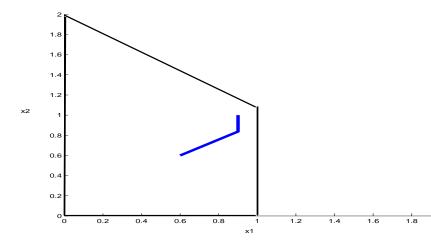
$$\min \quad -3x_1 - x_2$$
s.t.
$$x_1 + x_2 \le 2$$

$$x_1 \le 1$$

$$x_1, x_2 \ge 0$$

•
$$x^* = (1,1)^T$$

Iteration	\boldsymbol{x}^{kT}	$\ x^k - x^*\ $
0	(.6, .6)	.57
1	(.87, .81)	.23
2	(.88, 1.00)	.12
3	(.90, .99)	.1026
4	(.90, 1.00)	.1001



Karmarkar's Method

Assumptions:

• The problem is in *homogeneous* form:

min
$$c^T x$$

s.t. $Ax = 0$
 $1^T x = 1$
 $x > 0$

• Optimum objective function value is 0

Idea:

- (1) Use projective transformation to move an interior point to the centre of the feasible region
- (2) Move along projected steepest descent direction

Projective Transformation:

Consider the transformation, T, defined by,

$$y = T(x) = \frac{X^{k-1}x}{\mathbf{1}^T X^{k-1}x}, \ x \neq \mathbf{0}$$

Remarks:

•
$$x \mapsto y$$
 $(y = (\frac{1}{n}, \dots, \frac{1}{n})^T, \mathbf{1}^T y = 1)$

• Inverse transformation:

$$\mathbf{x} = (\mathbf{1}^T X^{k-1} \mathbf{x})(X^k \mathbf{y}) \Rightarrow \mathbf{1}^T \mathbf{x} = (\mathbf{1}^T X^{k-1} \mathbf{x}) \mathbf{1}^T (X^k \mathbf{y}).$$
For every feasible \mathbf{x} , $\mathbf{1}^T \mathbf{x} = 1 \Rightarrow \mathbf{1}^T X^{k-1} \mathbf{x} = \frac{1}{\mathbf{1}^T X^k \mathbf{y}}$

$$\therefore T^{-1}(\mathbf{y}) = \mathbf{x} = \frac{X^k \mathbf{y}}{\mathbf{1}^T X^k \mathbf{y}}$$

Using the transformation,

$$x = \frac{X^k y}{\mathbf{1}^T X^k y}$$

$$\begin{array}{cccc}
\min & \boldsymbol{c}^T \boldsymbol{x} & \min & \frac{\boldsymbol{c}^T X^k \boldsymbol{y}}{\boldsymbol{1}^T X^k \boldsymbol{y}} & \min & \boldsymbol{c}^T X^k \boldsymbol{y} \\
\text{s.t. } & \boldsymbol{A} \boldsymbol{x} = \boldsymbol{0} & & & & & & & & & \\
& \boldsymbol{1}^T \boldsymbol{x} = 1 & & & & & & & & \\
& \boldsymbol{x} \geq \boldsymbol{0} & & & & & & & & & \\
& \boldsymbol{x} \geq \boldsymbol{0} & & & & & & & & \\
\end{array} \quad = \begin{array}{c} \min & \boldsymbol{c}^T X^k \boldsymbol{y} & & & & & & & \\
\min & \boldsymbol{c}^T X^k \boldsymbol{y} & & & & & \\
\text{s.t. } & \boldsymbol{A} X^k \boldsymbol{y} = \boldsymbol{0} & & & & & \\
\boldsymbol{1}^T \boldsymbol{y} = 1 & & & & & \\
\boldsymbol{y} \geq \boldsymbol{0} & & & & & & \\
\end{array}$$

• Equivalence based on the assumption: Optimal objective function value is 0 and $\mathbf{1}^T X^k y > 0$

Consider the problem,

min
$$c^T X^k y$$

s.t. $AX^k y = 0$
 $\mathbf{1}^T y = 1$
 $y \ge 0$

• Step 1: Find a projected steepest descent direction in the y- space (Projection of $-X^k c$ onto the subspace of $\{d: AX^k d = \mathbf{0}, \mathbf{1}^T d = 0, d \ge \mathbf{0}\}$)
Find d by solving

$$\min \quad \frac{1}{2} ||X^k \boldsymbol{c} - \boldsymbol{d}||^2$$
s.t. $AX^k \boldsymbol{d} = \boldsymbol{0}$,

projecting it onto the null space of $\mathbf{1}^T$ and ensure $d \geq \mathbf{0}$.

Consider the problem,

$$\min \quad \frac{1}{2} ||X^k \boldsymbol{c} - \boldsymbol{d}||^2$$
s.t.
$$AX^k \boldsymbol{d} = \boldsymbol{0}$$

$$\mathcal{L}(\boldsymbol{d}, \boldsymbol{\mu}) = \frac{1}{2} \| X^k \boldsymbol{c} - \boldsymbol{d} \|^2 + \boldsymbol{\mu}^T \boldsymbol{A} \boldsymbol{x}^k \boldsymbol{d}$$

$$\nabla_d \mathcal{L}(\boldsymbol{d}, \boldsymbol{\mu}) = \boldsymbol{0} \implies -(X^k \boldsymbol{c} - \boldsymbol{d}) + X^k A^T \boldsymbol{\mu} = 0$$

$$\implies \boldsymbol{d} = X^k \boldsymbol{c} - X^k A^T \boldsymbol{\mu}$$

$$\boldsymbol{0} = \boldsymbol{A} X^k \boldsymbol{d} = \boldsymbol{A} X^{k^2} \boldsymbol{c} - \boldsymbol{A} X^{k^2} A^T \boldsymbol{\mu} \implies \boldsymbol{A} X^{k^2} \boldsymbol{c} = \boldsymbol{A} X^{k^2} A^T \boldsymbol{\mu}$$

Projection of -d on the null space of $\mathbf{1}^T$:

$$d^k = -(I - \frac{1}{n}\mathbf{1}\mathbf{1}^T)(X^k \mathbf{c} - X^k A^T \boldsymbol{\mu})$$

Karmarkar's Projective Scaling Algorithm (for

homogeneous Linear Program)

- (1) Input: Homogeneous LP, A, c, ϵ
- (2) Set k := 0, $\mathbf{x}^k = \frac{1}{n} \mathbf{1}$
- (3) $X^k = diag(x^k)$
- (4) while $c^T x^k > \epsilon$
 - (a) Find the projected steepest descent direction d^k

(b)
$$y^{k+1} = \frac{1}{n} \mathbf{1} + \frac{\delta}{\sqrt{n(n-1)}} \frac{d^k}{\|d^k\|}$$
 $(\delta = \frac{1}{3})$

- (c) $\mathbf{x}^{k+1} = T^{-1}(\mathbf{y}^{k+1})$
- (d) $X^{k+1} = diag(x^{k+1})$
- (e) k := k + 1

endwhile

Output: $x^* = x^k$