

## UNIT - I

# Dot Net :-

- (a) .Net platform is a set of technologies that provides a completely new interface and web based infrastructure. .Net framework support.
- Multiple languages which are completely object oriented like C++, C#, VB.NET, J#, F# and JavaScript, etc. And third party languages API, COBOL, FORTRAN, PASCAL, PYTHON will also be available available for building feature of .NET applications.
  - It consists of virtual execution system known as common language runtime and a set of class libraries which includes namespaces, classes, interfaces, datatypes etc.
  - It helps to develop portable, scalable, secure, powerful & robust .NET generation application which are running on multiple devices and data platforms.
  - The first version of .NET framework is 1.0 which was launch in November 2002 with visual studio .NET 2002. The latest framework of .NET version is 4.8 which is launch in April 2019 with new visual studio 2017 and above.

• Net framework architecture :-

VB.NET	C#	F#	J#	Other language • .NET Supported
--------	----	----	----	------------------------------------

Common language Specification (CLS)

Common type System (CTS)

Framework Class Library (FCL)

ADO.NET

.NET Remoting

Windows Operating System (OS)

Code is execute in (CLR) Also called "Virtual machine execute engine".

→ .Net framework has two main components :-

(i) Common language runtime (CLR).

(ii) Framework class library (FCL/BCL).

## (1.) CLR (common language runtime) :-

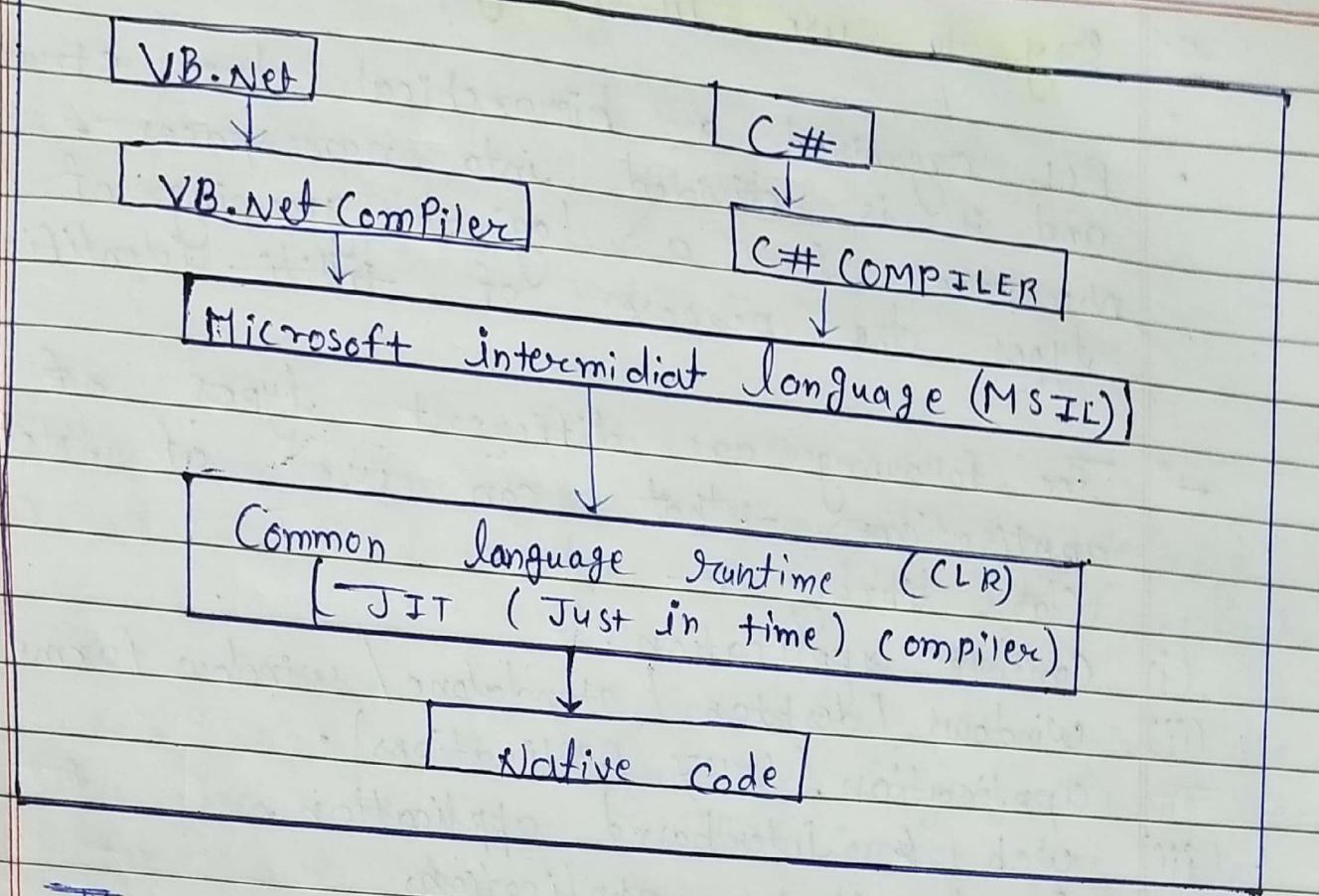
is the common environment where all programs in .net are run.

This is the engine that is shared among all languages supported in .Net including C#, VB.NET, managed C++, T#, F# and others to come.

All language must obey the rules and standards according by CLR.

→ The (CLR) is including the following tasks and features:-

- (i) Automatic memory management.
- (ii) Object based datatype, declaration, creation and uses.
- (iii) Error and exception handling.
- (iv) Garbage Collection.
- (v) Thread management.
- (vi) Debugger, Code coverage analyser.
- (vii) ~~unsafe code~~, No uninitialized variables no out of bound array indexing.
- (viii) Select configuration.
- (ix) The code compile at initial time or runtime.
- (x) Safety type verification by IL (Intermediate language).



- The main function of CLR is to convert the managed code into native code and then execute the program. In other words CLR work as an execution engine in .NET.

## (2.) Framework Class Library :-

This is also called based class library (BCL). This is common for all type of application developed in microsoft .NET framework.

- The (FCL) completes the object oriented library above five thousand classes to perform just about everything. The FCL is collection of classes, methods and properties functions. input -output management window and

Easy to use in program development.

- FCL organised a hierarchical tree structure and it is divided into namespaces.  
Namespace is a logical grouping of types the purpose of initial identification.

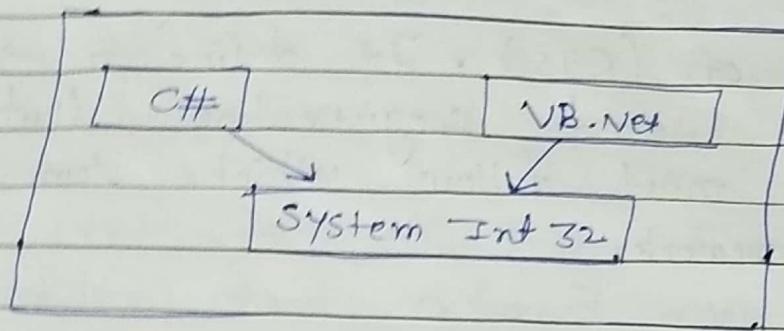
→ The following are different types of applications that can use of .Net  
Class library :-

- Console application.
- Windows / desktop / standalone / window forms application (GUI Applications).
- Web & interbased application.
- Client server applications
- XML web services.
- WPF (Window Presentation Foundation) application.

→ Features of .Net :-

- Rich functionality out of the box.
- OOPs supported.
- Easy development of web application.
- Multi language and multi device support.
- Automatic memory management. ~~stop~~
- Strong XML support.
- high security.
- Easy development & configuration.

## 11 Common Type System :-



- The Common type system is standard for defining and using data types in the .NET framework.
- The Common type system (CTS) standardized the datatype of all programming languages using the umbrella of .NET. The common type for easy and smooth communication among these .NET languages.
- J# is the component of (CLR) which contains guidelines for declaring, using and managing data types at runtime. CTS ensured that object return in different .NET language can interact with each other.

The Common language system support two general categories of type:-

- (1.) Value type :- int, short, long, (Int64) etc.
- (2.) Referencial type :- String, array, class, struct etc.

## # Common language specification (CLS) :-

It is

- a subset of (CTS). It define a set of rules and registration that every language must follow which run under .Net framework.

- Those language which follows CLS -set of rules are set to be compilable language. These features or process are called cross language integration.

## # MSIL (Microsoft intermediate language) :-

MSIL

- During the compile time the compiler convert the source code into (MSIL).
- Microsoft Intermediate language (MSIL) is a CPU independent set of instructions that can be executed efficiently convert to the native code.
- Just in time (JIT) compiler during runtime convert the (MSIL) code into the native code to the operating system. (MSIL) is also called Intermediate language (IL) or common intermediate language (CIL).
- MSIL include instructions for loading, storing, initializing, calling method, objects and as well as instructions for arithmetic and logical operation, control flow allow direct memory access, exception handling and other operation.

Imp.

## # Metadata :-

- Metadata is a machine readable information of a source like DDL, class and assemblies. These information is related to client application program provided by metadata. Use current program by used type, classes, type of application, version, information about external assemblies, assemblies reference and so on.
- In other word metadata in .NET is binary information which describe the characteristics of a resource. This information include description of the assembly, datatype and member with declarations and implementation, reference to other type and members, security permission etc.
- When code is executed, the runtime loads metadata into memory and references <sup>is to</sup> discover information about your code, classes, members, inheritance and so on.

## # Assemblies:-

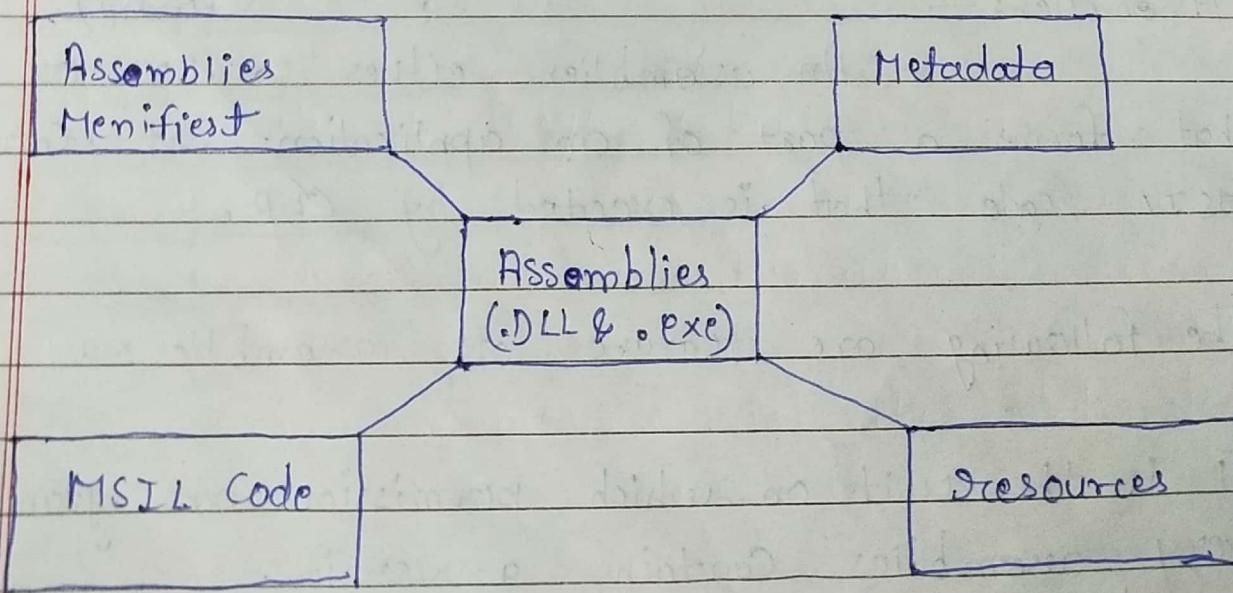
(Dynamic  
Link  
library)

An assemblies either a .DLL or .EXE that forms a part of an application. It contains MSIL code that is executed by CLR.

→ The following are feature of assemblies:-

- It is the unit on which permission are granted.
- Every assemblies contains a version.
- Assemblies contains interfaces and classes. They may also contain other resources such as bitmap or jpeg.

- (4.) Every assemblies contains assemblies-metadata which contain information about assemblies. CLR use this information at the runtime of executing assemblies.
- (5.) Two assemblies of the same name but with a different version can run side by side allowing application that depend on specific version.
- (6) Assemblies are two type :-  
(i) Private assemblies :-  
only one application.  
This assembly use  
(ii) (Global) assembly :-  
Use by many and  
any application at a time.
- Assembly has four parts :-



(i) Assembly manifest :-

Contain, Name, version, culture information about referenced assembly.

(ii) Metadata :-

Contain information about type of assemblies.

(iii.) MSIL Code :-

MSIL code.

(iv.) Resources :-

Such as .bmp and .JPG file.

#

Namespaces :-

Namespaces are the way to organise .Net framework class library into a logical grouping according to their functionality, usability as well as category. They should belongs to or we can say namespace is the logical group of type that is a container of classes, structure, interfaces, enumeration, delegates etc.

Example :-

(i) System :-

System contain all the basic datatype and either important classes using perform different task according to their functionality by the programmer.

The System namespace is also called "father of all .NET framework namespaces".

(ii.) System.IO :-

Logically group of input & output feature.

(iii.) System.Data.SqlClient :-

It is the logical group of ADO.NET Connectivity with SQL Server related feature.

(iv.) System.Text :-

This namespace contain classes for encoding, decoding and manipulation array list.

(v.) System.Collection :-

This namespace contain from standard collection type; # table, array list.

• (FCL) is a large collection of about thousand of classes, these classes are organise in a Hierarchical tree.

• The System namespace is the ~~not~~ stock for all name spaces.

Create namespace :-

Using system:-

Using first-space;

Using Second-space;

Name space first space

Class abc

{

    Public void fun1 ()

{

        System.Console.WriteLine("Inside. first namespace");

}

}

Namespace Second-space

{

    Class efg

{

        Public void fun2 ()

{

            System.Console.WriteLine("Inside second namespace")

}

{

    Class test

{

        Public static void main (String [] args)

{

## UNIT-II

Introduction to C# programming language :-

- The C# language pronounce 'c sharp' or 'see sharp'. It is completely object oriented programming language (oops) developed by microsoft to become a key part of .NET software development platform.
- C# is designed to take advantages of the common language runtime (CLR). All application written in C# required (CLR) to run. All the .NET programming language have the .NET framework class library also support functions such as file IO, Database operations, XML, simple object Access protocol.

# Characteristics of C# programming language :-

(1.) C# Object oriented design :-

C# has completely object oriented features like overloading, overriding, inheritance, encapsulation and polymorphism has made C# a good choice for developers for developing different type of application.

(2.) Simple & modern language :-

Pointers are missing in C#. Unsafe operation such as direct memory management are not allowed. In C# there is uses of "::" and "->" operators.

C# inherits the property <sup>i.e.</sup>/feature of Automatic

memory management and garbage collection.

- Various range of primitive datatype like Integer, float, short etc.
  - Integer value of 0 & 1 are no longer accepted as boolean values. Boolean values are pure true and false in C#.
  - No more errors of "==" "!=".
- "==" :- This operator is used for assignment operations.
- "!=" :- This operator is used for comparison operation.
- C# includes building support to turn any components into a web service. and can be invoked over the internet from any applications running on any platform.
  - C# is modern language according to current trend and it is very powerful and simple for building interoperable, scalable, robust, fast, ~~safe~~ secure and dynamic application.

### (3) Type Safe :-

- In C# we can't perform unsafe part like convert to double to a boolean.

- Value type (integer, float, double) are initialized to 0, and reference type (objects and classes) initialized to null by compiler automatically.

#### (4.) Exception handling :-

• .NET standardized the exception handling across the language C#.  
Offer the conditional keyword to control flow and make the code more readable.

#### (5.) Indexer :-

C# has indexer which helps to access value in a class with an array like syntax.

#### (6.) Inter operability :-

• C# includes native support for COM and windows based application.

• C# allowed users, the component from VB.NET and other manage code languages directly used in C#.

#### (7.) Scalable and adaptable :-

In our application delete the old file and updates them in new one without no registering of DLL (Dynamic link library).

• .NET has introduced assemblies manifest stabilize the assembly identity, version, culture & digital signatures etc.

## (S.) Boxing & unboxing :-

Boxing :-

value type to reference type

Int 32 a = 10;

Exp = Convert.ToString(a);

System.Console.WriteLine(exp);

Unboxing :-

reference type to value type

String a = "10";

Int 32 exp = Convert.ToInt32(a);

System.Console.WriteLine(exp);

## # Datatypes in C# :-

Two categories of datatypes

in .NET

(1.) Value type :-

(a) Integral type :-

(Signed byte and unsigned byte)

Char, Short, int, Unsigned int or long etc.

(b) Floating and decimal type :-

Float, double, decimal.

(2) Reference type :-

(a) Object type

(b) Class type

(c) Interfaces

(d) Delegates

(e) String

(f) array

# Difference b/w Int16, Int32, Int64 :-

	Int16	Int32	Int64
①	Signed & take 16 bit	Signed & take 32 bit	Signed & take 64 bit also called long.
②	-32768 to 32767	-2147483648 to +2147483647	-9, 223, 372, 036, 554, 775, 808. -9, 223, 372, 036, 554, 775, 807.

example of class in C# :-

§ Public class class1

§ {

    Static void main (String [] args)

    {

        System.Console.WriteLine ("HelloWorld");

    }

}

# Class :-

Class is a container or collection of variables, datatypes, properties, methods and functions etc.

Access Modifiers in C# :-

(i) Public :-

It's member can be reached from anywhere or modifier access is not restricted.

(ii) Private :-

It's member can be reached from some

class and access limit is containing type.

(iii) Protected :-

It's member can only be reached from within the same class or form a class which inherits from this class.

(iv) Internal :-

It's member can be reached within the same project only. or access into the correct assemblies.

(v) Protected Internal :-

Both feature protected and internal modifiers.

### Introduction to Asp.NET

- Asp.NET is a technology, used to create internet based and web based dynamic application. This is based on the .NET platform and most support .NET compactable language for it's application.
- Asp.NET provide an infrastructure for faster and easier development of reliable and secure next time generation web application.
- Asp.NET provide easy programming language option and compiled execution.

### Features of asp.net :-

- (1) It is purely server side technology so asp.NET code is execute on the server before it send to the browser.
- (2) Asp.NET makes for easy development there is need to register component because the configuration information is built-in.
- (3) The source code & html code are together therefore Asp.NET page are easy to maintain and write. Also the source code is executed on the server this provide lot of power & flexibility to the webpage.
- (4) Asp.NET functionality can be coded using different language like C# or VB.NET. however only one language can be used for coding in a single file.
- (5) Asp.NET is a container with many built in server controls that ~~not~~ have the common required functionality.
- (6) Asp.NET is reduce amount of code required to built a large application.

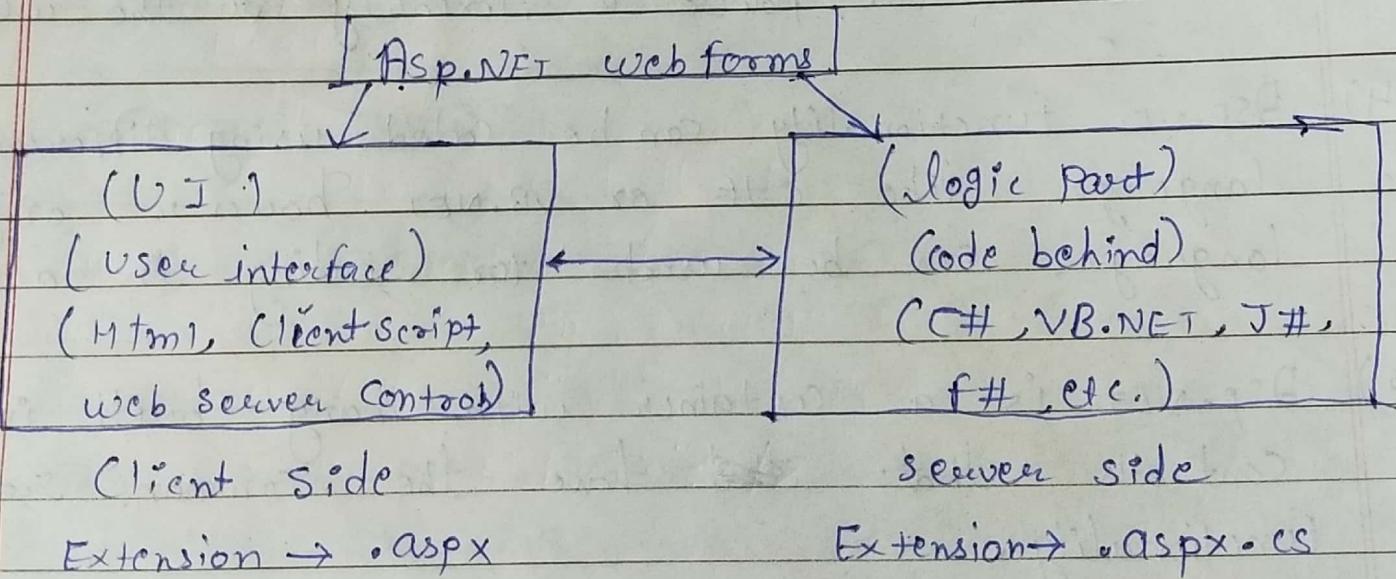
### # Web forms :-

- A <sup>web application</sup> ~~webforms~~ is a collection of webforms which are interlink each other through the navigation.
- A webform is a container of many built in web server control like, picture, multimedia content etc.

- Asp.net webform is a part of the Asp.net framework application & framework and it include in visual studio , you can used to create web application.
- Web form is a combination of html & client script . Server control and server code return in different type of language like C# , VB.NET etc.

Asp.net web forms has two parts

- (i) UI part ( presentation )
- (ii) ~~coding~~<sup>logic</sup> part / code behind



General web control	List control	Rich web control	Validation Control	Date Controls
Label				
Textbox	RadioButton list	file upload	Required field Validator	Grid View
Image button	Check Box list	Calendar	Range Validator	Data Grid
	Drop Down list	Ad Rotator	Regular Expression Validator	Data List
	List Box	Bullet list	Comparison Validator	Repeater
			Custom Validator	Details View
			Validation Summary	

// General web controls :-

(1.) Label :-

Label control is used to display message on webform running on the browser.

Ex:- <asp:Label ID="Label1" Runat="server" Text="Hello World" /> </asp:Label>

(2.) TextBox :-

TextBox is used to input text by the user in web browser in Asp.NET.

Ex:- <asp:TextBox ID="TextBox1" Runat="Server" TextMode="Single line" MaxLength="10" ReadOnly="True" />  
(Password)  
Multiline

(3.) Image :-

Image control is used to display an image on browser in Asp.NET.

Ex:- <asp:Image ID="Image1" Runat="Server" ImageUrl="Images/Logo.png" AlternativeText="Subrah Logos" styles="Border: 1px solid black" />

(4.) Button :-

Button control is used to generally submitting user information on the server  
So on.

Ex:- <asp:Button ID="Btm1" Runat="server" Text="Submit" />

We can also give the height and width width of button in pixels (px).

### (5.) Radio Button :-

Radio Button is Used to one selection from multiple selection at a time.

```
<asp:RadioButton ID="Gm1" Runat="server" Text="Male"
    GroupName="g1" Checked="True" />
<asp:RadioButton ID="Gm2" Runat="server" Text="Female"
    GroupName="g2" />
```

### (6.) Check Box :-

Check Box control is used to multiple selection at a time.

Eg:- <H> The following programming language do you like?</H>

```
<asp:CheckBox ID="CH1" Runat="server" Text="C#"/>
```

```
<asp:CheckBox ID="CH2" Runat="server" Text="VB.NET"/>
```

```
<asp:CheckBox ID="CH3" Runat="server" Text="C++"/>
```

```
<asp:CheckBox ID="CH4" Runat="server" Text="Java"/>
```

### (7.) Hyperlink Control :-

Hyperlink is used to create a link on webform same as anchor tag (<a>) works in html.

Eg:- <asp:Hyperlink ID="Myper1" Runat="server"
 NavigateURL="http://www.SabodhPuriCollege.com" Text="Click here" Target="blank" ToolTip="Click here to open college site"/>

### (8.) Link Button :-

LinkButton display same as hyperlink but here used to link as button in ASP.NET.

Ex:- <asp:LinkButton ID="LinkButton1" Runat="Server"  
PostBackURL = "http://www.subodhpc.college.com"  
Text = "Click here" />

### (9.) Image Button :-

ImageButton is used to link a image using Image URL property.

Ex:- <asp:ImageButton ID="ImgBtn1" Runat="Server"  
ImageURL = "Image/...Png/JPv" />

### (10.) Panel control :-

Panel control is used to create a custom control with use of (group of) multiple web controls.

Ex:- <asp:Panel ID="Panel1" Runat="Server">  
</asp:Panel>

### Page load event:-

```
Text Box txt1 = new TextBox();
txt1.ID = "txt";
txt1.Size = "200px";
txt1.MaxLength = "30";
Pan1.Add(txt1);
```

# List Control :-

(1.) For Radio Button list :-

```
<asp:RadioButtonList ID="RDL1" Runat="server" PostURL =  
"True" Repeat = " " RepeatDirection = "vertical">
```

```
<asp:ListItem Value = "1" Text = "MsOffice">
```

```
</asp:ListItem>
```

```
;  
;  
!
```

```
</asp:RadioButtonList>
```

Imp

(2.) For Making dropdownlist :-

```
<asp:DropDownList ID = "List" Runat = "server" PostBackURL =  
"True">
```

```
<asp:ListItem Value = "0" Text = "Select Software">
```

```
</asp:ListItem>
```

```
<asp:ListItem Value = "1" Text = "MsOffice">
```

```
</asp:ListItem>
```

```
<asp:ListItem Value = "2" Text = "Windows">
```

```
</asp:ListItem>
```

```
<asp:ListItem Value = "3" Text = "Visual Studio">
```

```
</asp:ListItem>
```

```
<asp:ListItem Value = "4" Text = "PhotoShop">
```

```
</asp:ListItem>
```

```
;
```

```
</asp:DropDownList>
```

(3.) For CheckBox List :-

```
<asp:CheckBoxList ID="list1" Runat="Server">  
    <asp:ListItem>  
        <asp:ListItem>  
            <asp:ListItem>  
                <asp:ListItem>  
                    <asp:ListItem>  
</asp:CheckBoxList>
```

(4.) Bullet List :-

```
<asp:BulletList ID="BulletList1" Runat="Server"  
    BulletStyle="Disc" BulletImageURL=".PNG/JPG"/>  
    (Circle/Square/Number/Custom Image)
```

Display Mode :- Text/Hyperlink/LinkButton

(5.) ListBox :-

```
<asp:ListBox ID="list2" Runat="Server" Selection  
Mode="Multiple">
```

```
<asp:ListItem Value="0"> Text = Jaipur
```

```
<asp:ListItem Value="1"> Text = Udaipur
```

```
<asp:ListItem Value="2"> Text = Ajmer
```

```
<asp:ListItem Value="3"> Text = Jodhpur
```

```
<asp:ListItem Value="4"> Text = Kota
```

:

```
</asp:ListBox>
```

# Rich web control :-

(1.) File upload control :-

This control is used to upload any file on server from the directory of the local computer. (Physical location).

Ex:-

```
<asp:FileUpload ID="File1" Runat="server" />
<asp:Button ID="btn1" Runat="server" Text="Uploadfile" />
<asp:Label ID="lblprint" Runat="server" />
```

```
if (File1.HasFile)
{
```

```
    String fileName = System.IO.Path.GetFileName(File1.FileName)
```

```
    File1.SaveAs (Server.MapPath("~/") + filename)
```

```
    lblprint.Text = "File Successfully Upload";
```

```
}
```

```
else
```

```
{    lblprint.Text = "Kindly Select file for upload"
```

## (2) AdRotator Control :—

Ad Rotator control randomly select banner graphics, JPG file from a list which is specified in an external XML. Schedule file is called the advertisement file.

The AdRotator allow you to specify advertisement file and the type of windows that the link should follow advertisement file and the target property respectively.

```
<asp:AdRotator ID="AdRotator1" Runat="Server"
Advertisement = "~/Ads.XML" Target = "-blank" />
```

## Advertisement File :—

Advertisement file is a XML file which contain the information about the advertisement to be display.

There are following standard XML element that are commonly used in the advertisement file.

<u>Elements</u>	<u>Description</u>
(1.) <Advertisement>	Enclose the advertisement file.
(2.) <Ad>	Define Ad Separately
(3.) < <sup>Image</sup> Advertisement>	The path of image that will be displayed.
(4.) <NavigateURL>	The link that will be followed when the user clicks

on the ad.

(5) <Alternate Text>

The text that will be displayed instead on the pictures if can not be displayed.

(6) <Keyword>

The keyword identifies a group of advertisement this is used for filtering.

(7) <Impression>

The number indicating how often an advertisement will appear.

(8) <Height>

Height of the image to be displayed.

(9) <Width>

Width of the image to be displayed.

(3) Calender Control :-

The calender control have a functionality of rich web controls also provides following capability.

- Displaying one month at a time.
- Selecting a day, a week or a month.
- Selecting a range of days.
- Moving from month to month.
- Controlling the displayed of the days programmatically

Ex:- <asp:Calender ID="cal1" Runat="server" SelectionMode="Day/Week/Month" />

```
<asp:Label ID="lblTodaydate" Runat="Server" />
<asp:Label ID="lblMybirthday" Runat="Server" />
```

On Selection changed :-

```
lblTodaydate.Text = cal1.Todaysdate.ToShortDateString();
lblMybirthday.Text = cal1.SelectedDate.ToShortDateString();
```

## # Validation Controls :-

Asp.NET Validation controls

Validate the user for input authenticate or write formatted value.

### (1.) Required field validator :-

The required field

validator assure that the required field is not empty it is generally applied to a text box to force input text.

Ex:- <asp:RequiredFieldValidator ID="Reg1" Runat="Server" ControlToValidate="TxtName" ErrorMessage="The name field is mandatory" Display="None/Static/Dynamic"/>

ErrorMessage  $\Rightarrow$  "\*"  $\Rightarrow$  "The name field mandatory"

### (2.) Range validator :-

The Range Validator control

Verify the input value field in the text box to a determine range.

Ex:- <asp:RangeValidator ID="Range1" Runat="Server" ControlToValidate="txtAge" Minimum="20" Maximum="40" ErrorMessage="The age must be between 20-40" Display="MyName" />

### (3) Regular Expression Validator :-

Regular expression validator allow validating the input text by matching against a pattern to a ~~long~~ regular expression it is set in the validation expression property.

Ex:- <asp:RegularExpressionValidator ID="Reg1" Runat="Server" ValidationExpression="^\w+([.-!@]+)\w+([.-]\w+)\*\w+([.-]\w+)\*" ErrorMessage="Invalid Email" Display="Dynamic" />

### (4) Compare Validator :-

The compare validator control compare a value in one control with the fire value or a value in another control.

Ex:- <asp:CompareValidator ID="CMPV" Runat="Server" ControlToValidate="txt2" ControlToCompare="txt1" ErrorMessage="No Match" Display="Dynamic" />

### (5) CustomValidator :-

Custom validator control allow writing application specific custom validator apply for both client side & server side validation.

Ex:- <asp:CustomValidator ID="Cust1" Runat="Server" ControlToValidate="TxtUser" ErrorMessage="User Name must be 8-16 character" Display="Dynamic" />

Event on Server validate :-

```
if (TxtUser.Text.Length >= 8 && TxtUser.Text.Length <= 16)
```

Page.IsValid = True;

else  
{

}

Page.IsValid = false;

### (6) Validation Summary :-

Validation summary allow to summarise of all validation error message from all validators in a single location. The error message in this control is specified by the error message properties of validation control. The error message properties of the validation control is not set, no error message is display for these validation control via set properties display is None.

Ex:-

```
<asp:ValidationSummary ID="ValidationSummary1"
Runat="server" HeaderText="you must enter value
following field :-" DisplayMode="BulletList/List/single paragraph",
ShowSummary="True" ShowMessageBox="True/false" />
false
```

Properties	Description
(1) Display Mode	How to display the summary value the Bullet list, list and single paragraph.
(2) Header Text	The Header in validation summary control.
(3) Show Message Box	A Boolean value that specific whether the validation summary

Should be displayed in a message box or not.

(H) ShowSummary

A Boolean value that specifies whether the validation summary should be displayed or hidden.

V.V. Imp.

# ISPostBack Properties:-

ISPostBack Properties check whether an asp.net page <sup>are</sup> ISPostBack or not from the server in other word the ISPostBack properties check the page loaded from the server first time or again.

For Example:-

```
if (!ISPostBack)
{
```

```
}      lbl1.Text = "Page IS postBack first time";
```

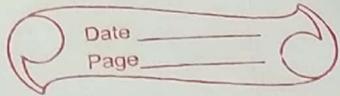
```
else
{
```

```
}      lbl1.Text = "Page ISPostBack again";
```

Q. What is Exception handling? Explain with suitable example.

Difference b/w Response.Redirect() and Server.Transfer()

caused when our  
stopped.



### Response.Redirect()

(i) Response.Redirect() have a round trip.

(ii) Response.Redirect() is client process.

(iii) Response.Redirect() preserve Query string and form variable from the original request.

(iv) We can redirect the user to both type if page .html and .aspx.

v) Url change in Response.Redirect().

### Server.Transfer()

But server.Transfer() have no round trip.

Server.Transfer() is a server process.

Server.Transfer() does not preserve Query string and form variable.

We can redirect user to .aspx or .asp page.

Url is not change in Server.Transfer().

## # Event Handling in Asp.net :-

### (1) Common Control events :-

Event	Attributes	Controls
(i) Click	On Click	Button, Link Button, Image Button.
(ii) Command	On Command	Button, Link Button, Image Button.
(iii) Text Changed	On Text changed	Text Box.
(iv) SelectedIndexChanged	On selectedIndexChanged Changed	Drop Down List, Radio Button List, Check Box List, List Box. Data List, Data card.
(v) Check changed	On check changed	Check Box, Radio Button.
(vi) Selection changed	On selection changed	Calender.
(vii) PageIndexChanged	On pageIndexChanged changed	Grid view control

### (2) Application and session event :-

#### (i) Application-start :-

This is raised when our application website is started.

#### (ii) Application-End :-

This is raised when our application website is stopped.

(iii) Session\_start :-

It is raised when a user first request a page from the application.

(iv) Session\_End :-

It is raised when a session ends.

<sup>Imp</sup>  
(3) Page life cycle Event in Asp.NET :-  
(Initialization)

(i) Pre\_Init :-

Pre\_init is the first event in page lifecycle. It checks IsPostBack properties and determines whether the page is a PostBack. It sets the themes and master pages, creates dynamic controls, and gets and sets profile properties values.

This event can be handled by overloading the OnPreInit method or creating a Page\_PreInit handler.

(ii) Init :-

Init event initializes control properties and the control tree is built.

This event can be handled by overloading the OnInit method or creating a Page\_Init handler.

(iii) Init Complete :-

Init Complete event allows tracking of view states all the controls run on view state tracking.

(iv) Load view state :-

Load view state allows loading view state information into the control.

(v) Load Post State :-

During this phase the content of all the input field define with the `<Form>` tag are proceed.

(vi) PreLoad :-

PreLoad occurs before the PostBack data is loaded in this control.

This event can be handled by overloading the `OnPreLoad` method or creating Page-Preload handler.

~~(vii)~~ Load :-

Load event is raised for the page first and then recursively for all child control.

The controls in the controls tree are created.

This event can be handled by `OnLoad` method or creating a Page-Load handler.

~~(viii)~~ Load Complete :-

The loading process completed, Control event handlers are run and page

Validation take place.

This event can be handled by OnLoad Complete method or creating a Page\_Load complete handler.

#### ix) Page Render :- Pre Render:-

The Pre Render event occur just before the output is rendered. By handling this event, Page and control can perform any update before the output is rendered.

#### x) Pre-Render Complete :-

The Pre-Render Complete event recursively fired for all child controls, this event ensure that completion of the Pre-Render Phase.

#### xi) Save State Complete :-

This event state of the control on the page is save personalization. Control state and view state information is saved. The html makeup generated this state can be handled by overriding the Save State Complete method or creating a page Save State handler.

#### xii) UnLoad :-

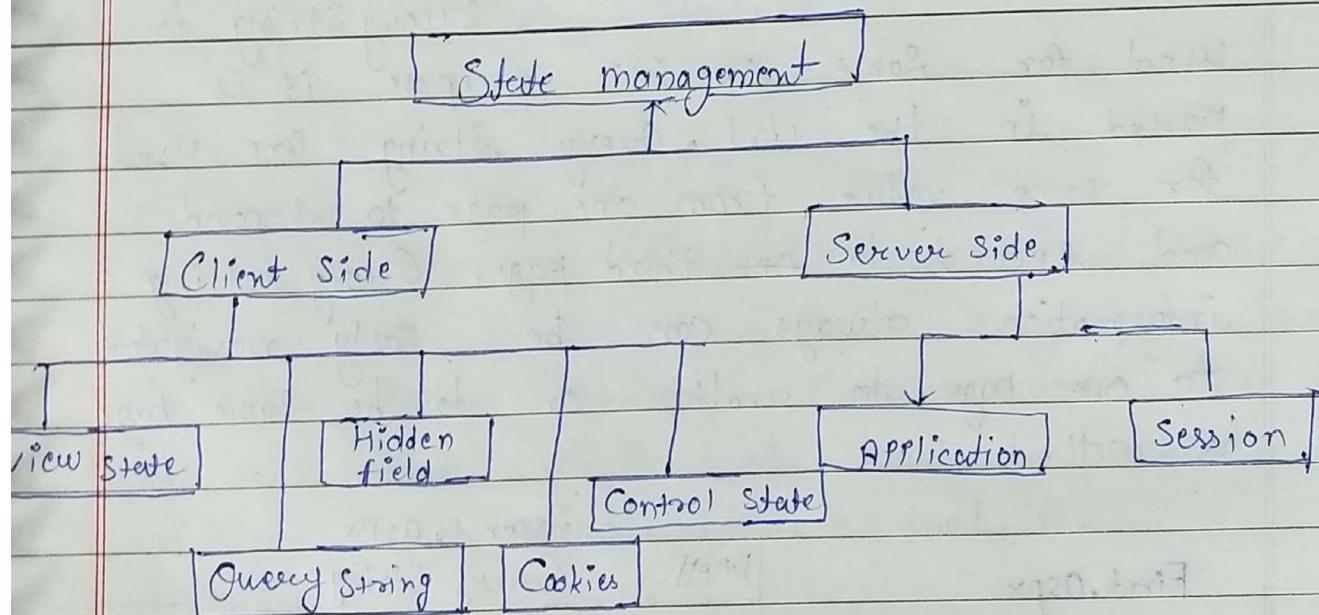
This Upload phase is last phase of page life cycle. It raised unload event for all control recursively and lastly for

the page itself. finally cleanup is done. All the resources and reference such as data base connection are free. This event can be handled by Unload method or creating a Page\_Unload handler.

## # State management in Asp.net :-

State management is the process by which you maintain state to page information over multiple request for the same or different pages.

There are two types of state management :-



### • Client side :-

#### (i) ViewState :-

View state object (variable) are used to store page isolated data or information which are preserve between the round trip from client to server and server to client.

View state is maintained as a hidden field in the page

```
if (!IsPostBack)
{
    ViewState["Count"] = 0;
}
```

Btn\_Click

```
ViewState["Count"] = Convert.ToInt32(ViewState["Count"]) + 1;
lblText.Text = ViewState["Count"].ToString();
```

(ii) ViewState → QueryString :-

QueryString is used for some specific purpose it is passed in the URL. Query String are used for some value from one page to second and second to one third page. Query string information always can be easily navigated to one page to another or to be same page as well.

First.aspx	HTTP QueryString	Second.aspx
Username : <input type="text" value="Admin"/> EmailID : <input type="text" value="@gmail.com"/> <input type="button" value="Submit"/>	<pre>         lblUserName.Text = Request.QueryString["UName"]         .ToString();         lblUserEmail.Text = Request.QueryString["UEmail"]         .ToString();     </pre>	

```

Response.Redirect("Second.aspx?UserName=" +
    txtUserName.Text + "&UEmail=" +
    txtEmail.Text);
    
```

### (iii) Hidden field :-

A Hidden field used for storing small amount of data on the client side. Hidden field are similar to a TextBox but does not get display on the Browser. In other word it just a container of some object but their result is no rendered on web browser It is invisible in the browser.

~~find .aspx~~

(hidden field)

```
use Int32 a = convert.ToInt32(hidden1.value) + 1;
hidden1.value = a.ToString();
lbl1.Text = hidden1.value;
```

### (iv) Cookies :-

Cookies store a value and hold small amount of data send with every page request to the same browser. Cookies are the best way to store state data must be available for multiple web pages on a website.

Int32 a;

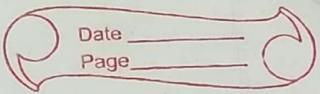
```
if(Request.Cookies["Count"] != null)
{
    a = (convert.ToInt32(Request.Cookies["Count"])) + 1;
}
```

else

```
{
    a = 1;
}
```

Button\_Click

```
Response.Redirect["Count"].Value = a.ToString();
lbl1.Text = Response.Cookies["Count"].Value;
```



Cookies have two types :-

(i) Persistent cookies :-

This type of cookie having an expiration date called a persistent cookie. This type of cookie reaches their end as their expiration date comes to ~~the~~ end.

(ii) Non persistent Cookies :-

Non persistent type of cookies are not stored in the client hard drive permanently. It maintain user information as long as the user access or use these services.

## # Session state :-

- Session state information is available to all pages opened by a user during a single visit.
- Both application state or session state information is lost when the application restarts. To persist user data application restart. You can store it using profile properties.

ASP.NET allows you to save value using session state, a storage mechanism that is accessible from all pages requested by a single web browser session. Therefore you can use session state user specific information. Session state is similar to application state except that that is scoped to the current browser application session.

- If different user using your application each user session has different session state.
- In addition if user leaves your application & then return later after the session timeout period, session state information is lost and a new session is created for the user. Session state is stored in the session key (value) dictionary.

## Single .aspx

User ID

Password

Btn. click



```
If (txtuser.Text == "Admin" && txtPass.Text == "12345")  
{
```

```
    Session["User"] = txtuser.Text;
```

```
    Session["Pass"] = txtPass.Text;
```

```
    Response.Redirect ("Inbox.aspx");
```

```
}
```

## Inbox .aspx

PageLoad

```
If (Session["User"] == "Admin" && Session["Pass"]  
    == "12345")
```

```
{
```

```
    lbl.Text = "You are valid user";
```

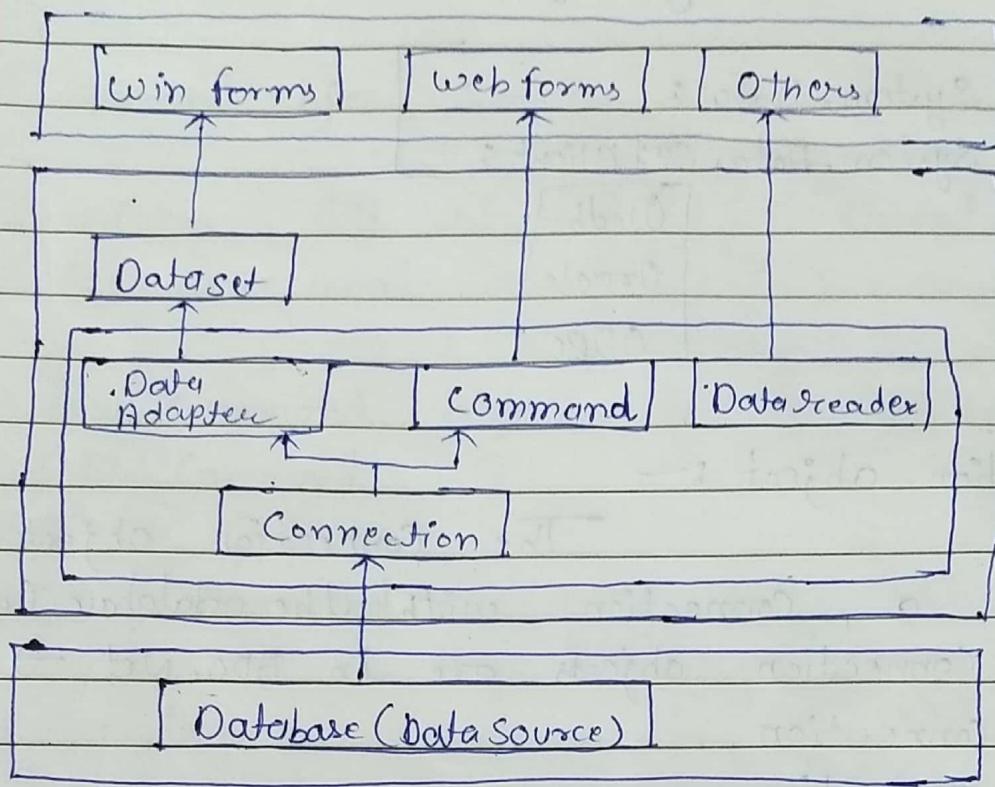
```
}
```

## # ADO.NET :-

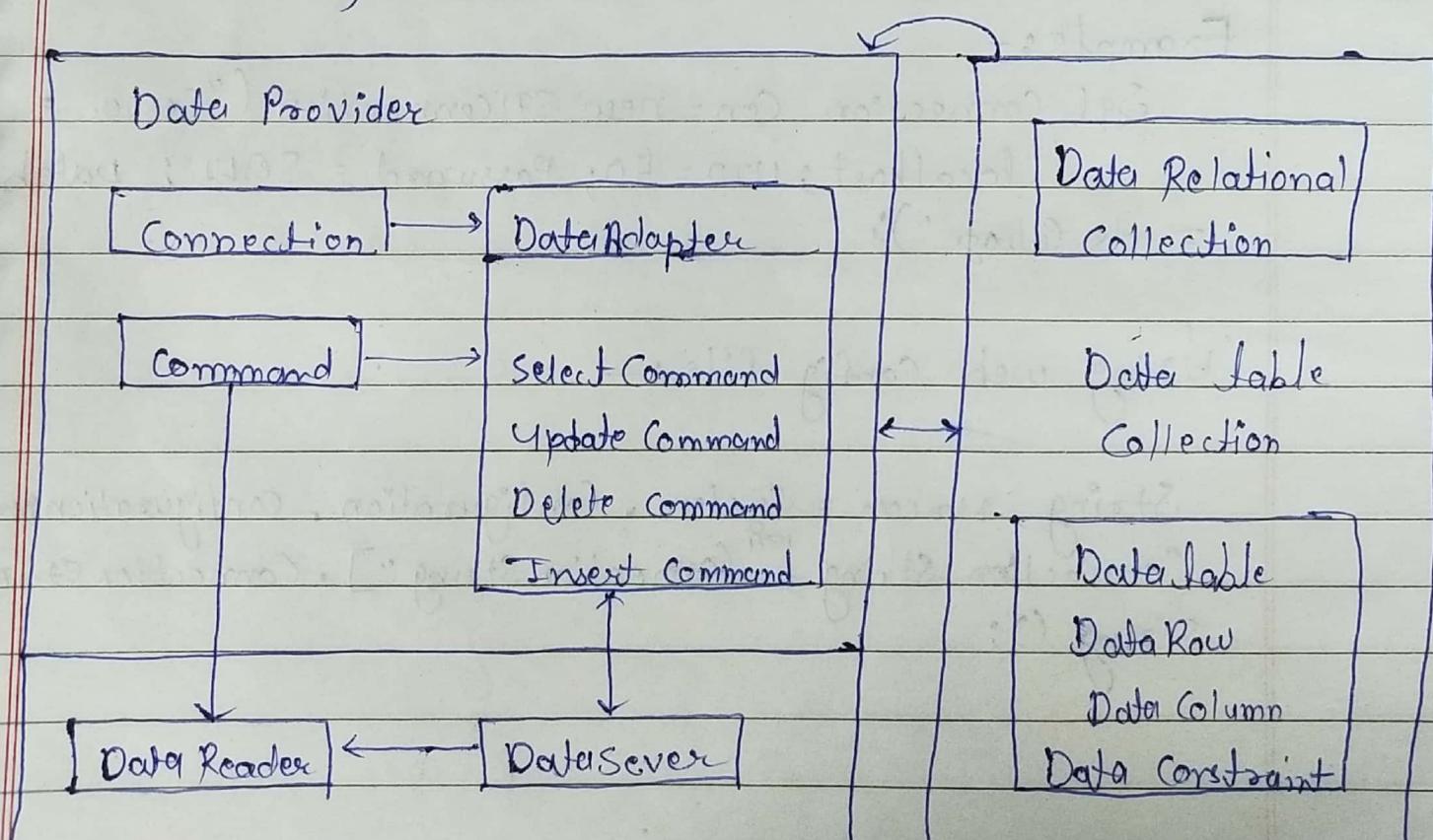
Full form of ADO.NET is "Active X Data object".

- ADO.NET is a object oriented set of libraries that allows our application interact with the data source (Database) and which enable user that communicate with the datasource.
- It is a set of classes that are used for connecting to a database like Relation database management system (RDBMS) and DBMS databases.
- The Relational database like Microsoft SQL server, MySQL, Oracle, MS Access etc. and non Relational database like XML file, MS Excel, Notepad etc.
- It is based on Disconnected Architecture which means after data provide to our application Connection is not continuously maintain.
- It provide facility to developer for creating dynamic application with many type of database operation - Insert, update, delete data with database table.

## # ADO.NET Architecture :-

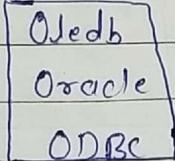


## # ADO.NET Object Model :-



Two Namespaces are important for connection with database using system

[ Using System.Data;  
Using System.Data.SqlClient; ]



Connection object :-

The Connection object is establish a connection with the database (datasource).

The Connection objects are in ADO.NET →

- (i) Sql Connection
- (ii) OleDb Connection
- (iii) Oracle Connection

Example :-

```
Sql Connection Con = new SqlConnection ("Server =  
localhost; UID = 50; Password = SQLI; Database  
= ds College");
```

Using web config file :-

```
String strcon = System.Configuration.ConfigurationManager.  
ConnectionStrings["ConnectionString"].ConnectionString.  
ToString();
```

Sql Connection con = new Sql connection (strcon);  
con.open();

Command object :-

The command object use to perform Sql statement or stored procedure to the executed at the data source.

The command object are in ADO.NET are →

- (i) Sql Command
- (ii) OleDb Command
- (iii) Oracle Command

Example:-

```
Sql Command Com = new Sql Command ("Delete from tbl  
student where Roll no. = 1001", "com");  
Com.Execute Non Query ();  
Com.Execute Scalars ();  
Com.Execute Reader ();
```

Date adapter :-

obj adapter  
data object ↑ work like a  
bridge b/w DB (datasource) & dataset  
data adapter → in other work this  
object works as a gateway b/w disconnected or  
connected flavour of ADO.NET.

Data adapter object popularly dataset obj.  
with result from a datasource

Data adapters have various data adapters

Sql Data Adapter → Example:-

OleDb Data Adapter

Oracle Data Adapter

Example

Sql Data Adapter :-

```
Adapter = new SqlDataAdapter("Select * from tb1  
Student", con);
```

```
Dataset ds = new Dataset();  
Adapter.Fill(ds, "tb1 Student");
```

#1 Data Reader object :-

DRO is a stream

based fast forward only, Great only retrieval  
of query results from the datasource

Note:- Stream based fast forward only to dataset

DRO return the result of the query one row  
at a time when you move forward to the  
next row as well as previous row.

Various types of data reader :-

- (i) Sql DataReader
- (ii) OleDb OleDbDataReader
- (iii) Oracle DataReader

Example :-

Sql DataReader :-

```
SqlCommand com = new SqlCommand ("Select * from tb1student  
", com);
```

```
SqlDataReader dr=(com.ExecuteReader());  
while (dr.Read())
```

```
{  
if (TxtUserName.Text == dr["UserName"] && TxtPass.Text == dr  
["UserPass"])
```

```
{
```

```
lbl1.Text = "You are a valid user";
```

```
}
```

```
{
```

```
lbl1.Text = "You are not a valid user";
```

```
}
```

```
}
```

Dataset :-

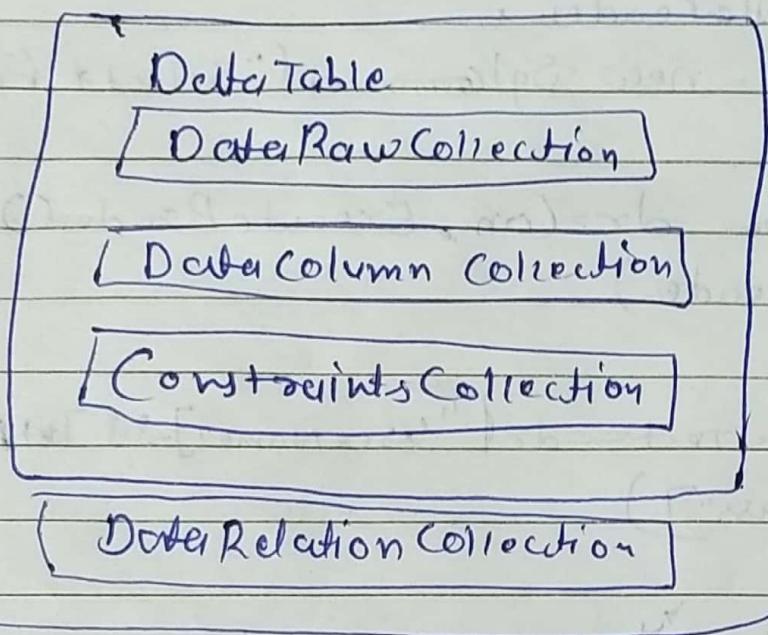
Dataset is a collection of database objects that you can which can related to each other with DataRelation object.

Dataset content dataTable including DataRow, DataColumn, Primary key & constraint. Dataset provide a disconnected Representation

of result set from the datasource.  
It is completely independent form the datasource.

## Dataset

### DataTable Connection



### DataTable :-

`DataTable` is collection of `DataRow`  
~~and~~ `Date column` primary key, `constraints`  
and `Relation set`, `Extended property` etc.

The DT has been populated by select Data  
The Database, reading data from  
a file or manually populating with in  
~~Code~~ Code (Programmatically).

## Data Table

- Raw - DataRows
- Columns - DataColumn
- Constraints - Constraints
- Extended Properties - objects

Example:-

Populating by DataTable

```
DataTable dt = new DataTable();  
Adapte.Fill(dt, "tblStudents");
```