

# 1. Accessing List Theory:

❖ Understanding how to create and access elements in a list.

## What Is a List ?

1. Ordered – retains the order of elements
2. Mutable – elements can be changed, added, or deleted
3. Heterogeneous – can contain mixed types (ints, strings, objects)
4. Dynamic – size grows/shrinks as elements are added or removed

Lists are implemented as dynamic arrays, offering flexible storage and indexing.

## Creating a List :

- **Literal syntax:**

```
my_list = [1, 2, 3, "apple"]
```

- **Constructor syntax, from any iterable:**

```
my_list = list((1, 2, 3))
```

- **Repetition syntax:**

```
zeros = [0] * 5 # [0, 0, 0, 0, 0]
```

## **Accessing Elements:**

### **1. Indexing**

- **Basic indexing (0-based):**

```
my_list[0] # 1st element
```

```
my_list[2] # 3rd element
```

- **Negative indexing:**

```
my_list[-1] # last element
```

```
my_list[-2] # second-last element
```

### **2. Slicing :**

#### **Syntax:**

```
slice_result = my_list[start:stop:step]
```

- start: inclusive index (defaults to 0)
- stop: exclusive index (defaults to len(my\_list))
- step: step size (defaults to 1)

### **3. Nested Lists (2D Access) :**

You can access multi-dimensional data by chaining indices:

```
matrix = [  
    [1, 2, 3],  
    [4, 5, 6],  
]
```

```
matrix[1][2] # 6 — row 1, column 2
```

## ❖ Indexing in lists (positive and negative indexing).

### Single-Element Indexing

```
my_list = ['a', 'b', 'c', 'd']
```

Positive Indexing (0-based):

- `my_list[0]` → 'a'
- `my_list[2]` → 'c'

Negative Indexing (from the end):

- `my_list[-1]` → 'd' (last element)
- `my_list[-2]` → 'c' (second-to-last)

### Slicing (`list[start:stop:step]`) :

Syntax format:

```
my_list[start:stop:step]
```

- `start`: inclusive (default 0 if omitted)
- `stop`: exclusive (defaults to end if omitted)
- `step`: optional stride (default 1)

## List .index() Method :

Syntax:

```
list.index(element, start, end)
```

- element: required
- start, end: optional range window

## Common Pitfalls :

- **IndexError**: Accessing `a[-len(a)-1]`, `a[len(a)]`, or out-of-range slices.
- **Slices don't wrap**: e.g., `a[-1:1]` returns `[]`. Use `a[-1:1:-1]` to reverse part.
- `.index()` throws `ValueError` if the element is missing.

## ❖ Slicing a list: accessing a range of elements.

### Basic Syntax :

```
subset = my_list[start:stop:step]
```

- start: inclusive starting index; defaults to 0
- stop: exclusive ending index; defaults to len(list)
- step: interval between elements; defaults to 1

### Semantics & Behavior :

- Slicing operates on *all sequence types* (lists, tuples, strings, etc.).
- The slice indices define positions *between elements*, selecting elements at those positions.
- If start > stop with positive step, you get an empty sequence.

### Negative Indices & Stride :

- Negative indices count from the end, with -1 being the last element
  - a[-3:] returns the last three items.

- `a[:-2]` returns all but the last two
- Negative step (`step < 0`): reverses direction
  - `a[::-1]` copies the list in reverse order
  - Defaults: if `step < 0`, start defaults to last index, stop to before first

## **Under-the-Hood: slice Objects :**

- Internally, `a[b:c:d]` is equivalent to `a[slice(b, c, d)]`.
- `slice.start`, `slice.stop`, and `slice.step` store the slicing params.
- `slice.indices(length)` adjusts slice bounds for a specific sequence length.

## **Copy vs. View :**

- Built-in Python sequences (lists, strings, tuples): slicing returns a shallow copy.
  - The new list has its own container but contains references to the same elements.
- Other array types : slicing often produces a view sharing memory.

## **Slice vs. islice :**

## **Complexity & Limitations :**