- 1.What Is Java?+
- 2. What Is Variable? Types Of Variables Explain With Example?+
- 3. What Is Data Type? Types Of Data Types Explain With Example?+
- 4. Explain The Difference Between Local Variables And Global Variables?+
- 5.Can We Print Local Variable Without Initialization ?+
- 6. What Is Keywords?+
- 7. What Is Identifiers? Explain Rules Of Identifiers?
- 8. What Is The Difference Between While Loop and Do-While Loop? Explain With Example?
- 9. Explain Why Java Is Platform Independent? or Explain WORA Architechture??
- 10. Why Java Is Not Pure Object Oriented Language?
- 11.Explain Difference Between = (Single Equal) & == (Double Equals)?
- 12. What Is Object? What Are The Properties Of Object?
- 13. Why Should We Create Object In Java? What Is Its Use?
- 14. What Is Class?
- 15. Explain How Class Is Blue Print of Object?
- 16. Explain The Differences Between Static & Non-Static?
- 17.Explain When Should We Use Static & When Should We Use Non-Static? With RealTime Example?
- 18. Explain Differences Between Static pool & Heap Area?
- 19. Explain What Is Method? And What Is The Advantage Of Method? And Its Types With Realtime Example?
- 20. Explain What Is Method Overloading And Explain Advantages Of Method Overloading?
- 21. Explain What Is Method Overrriding And Explain Advantages Of Method Overriding?
- 22. Explain The Differences Between Method Overrloading And Method Overriding? With Example?
- 23. What Is The Difference Between Class & Method?
- 24. Explain Constructor And Its Types?
- 25. What Is Default Constructor And UserDefined Constructor?
- 26.Explain Constructor Overloading?
- 27. Explain Constructor Chaining And Its Types?
- 28. Explain Differences Between Constructor And Method?
- 29. Explain Differences Between This Keyword & Call To This Statement?
- 30. Explain Differences Between Super Keyword & Call To Super Statement?
- 31. Explain Inheritance And Its Types? With REalTime Example? And Its Advantages?
- 32. Explain Why Multiple Inheritance Does Not Support In Class In Level?
- 33. Explain What Is Diomand Problem In Java?
- 34. What Is Use Of Extends?
- 35.Can We Inherite Method?
- 36.Can we Inherite Variables?
- 37.Can WE Inherite Constructor?
- 38. What IS Upcasting And DownCasting & Its Advantages With Realtime Example?
- 39. What Is Explicit Upcasting?
- 40. What Is Implicit Upcasting?
- 41. Why Downcasting Is Explict In Nature?
- 42. Explain Generalization With Realtime Example?
- 43. Explain Specialization With Realtime Example?
- 44. Explain Encapsulation And Its Advantages With Realtime Example?
- 45. What Is The Difference Between Variable And Refference Variable?
- 46.What Is Final?
- 47. What Happen If We Declare Class As Final?
- 48. What Happen If We declare Variable As Final?
- 49. What Happen IF we Declare Method As Final?

- 50. What Is Method Binding?
- 51. What Is Compiletime Binding (OR) Static Binding (OR) Early Binding?
- 52. What Is Runtime Binding?
- 53. Explain Polymorphism And Its Types With Realtime Example? And Its Advantages?
- 54. Explain The Differences Between Compile Time Polymorphism & RunTime Polymorphism?
- 55. What Is Abstrct?
- 56. What Is Marker Interface?
- 57. What Is The Difference Between Class And Interface?
- 58. Can We Create Constructor In Interface?
- 59. Which Keyword We Should Use To Inherite interface to interface?
- 60. Which Keyword We Should Use To Inherite class to interface?
- 61. Which Keyword We Should Use To Inherite interface to class?
- 62. Which Keyword We Should Use To Inherite class to class?
- 63. What Is The Difference Between Class And interface?
- 64. What Is The Difference Between Class And Concrete class?
- 65. What Is The Difference Between Abstract Method And Concrete method?
- 66.can We Create Object For interface?
- 67. What Is Abstraction? Explain With Realtime Example?
- 68. Write The Steps To Create Abstraction?
- 69. Write The Steps to Use Abstraction?
- 70. Explain What Is Encapsulation With realTime Example? And Advantages?