



Disjoint set union

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Disjoint set union

Disjoint Set(DS) data structures are representations of sets (which are all disjoint, sharing no elements) with certain functions:

DS is used in various algorithms, such as Kruskal's minimum spanning tree finder.

Funtions	Works
FindSet(x)	Find the set of element x
UniteSets(x,y)	Unites the set x and y
MakeSet(x)	Makes a set with element x
Disunion(list)	Removes all elements from other sets and makes a new set with theese elements

(Note: the disunion operation is not as commonly used as the other operations and is not implemented efficiently, with an $O(n)$ runtime.)


```

int parent[N];
int size[N];
void make(int v){
    parent[v]=v;
}
int find(int v){
    if(v==parent[v]){
        return v;
    }
    //Path compression
    return parent[v]=find(parent[v]);
}
void Union(int a,int b){
    a= find(a);
    b= find(b);
    if(a≠b){
        if(size[a]<size[b]){
            swap(a,b);
        }
        parent[b]=a;
        size[a]+=b;
    }
}

```

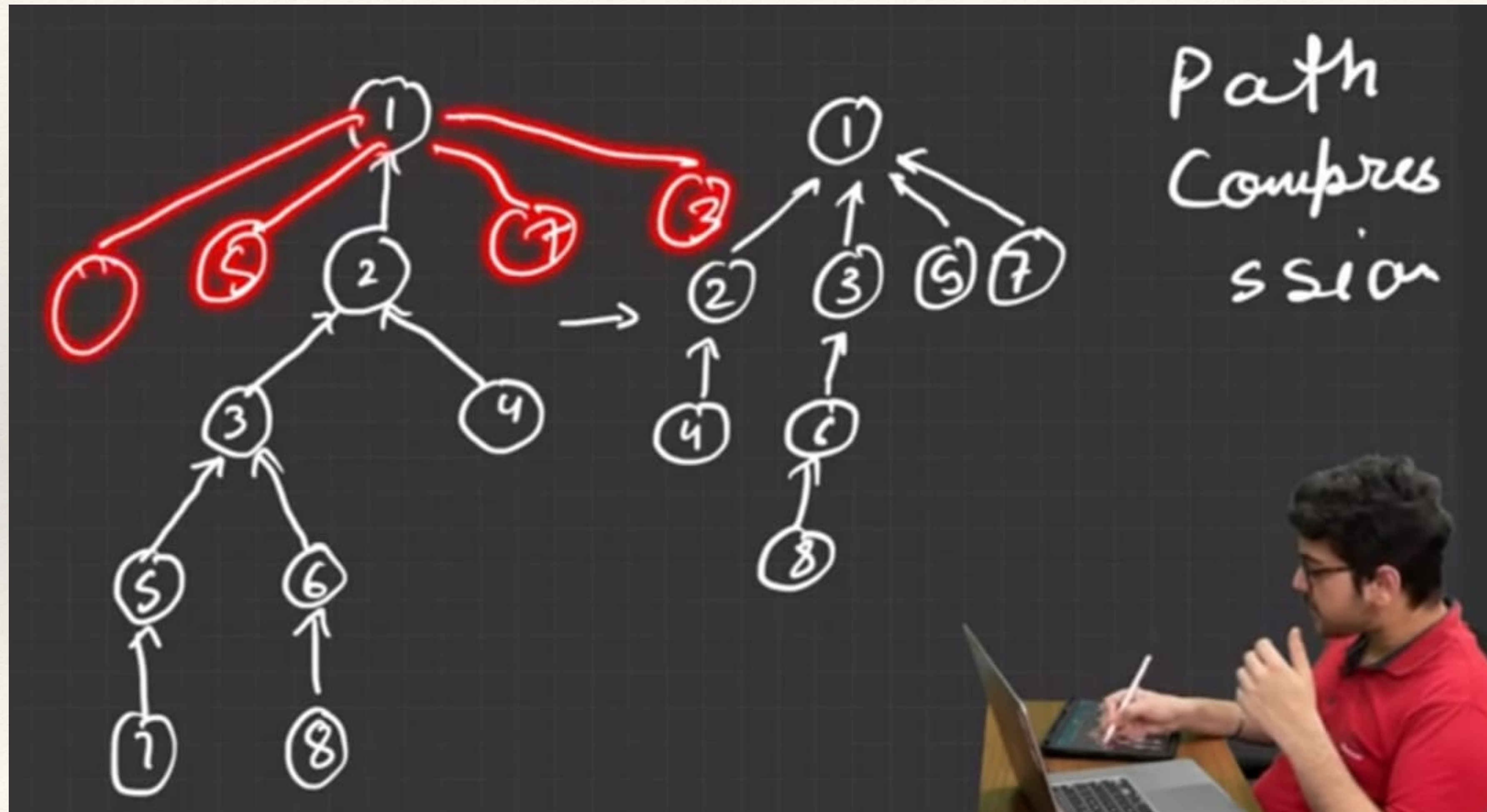
$O(\text{Alpha}(n)) = \text{Alpha}(n)$: Reverse Akerman Function

$O(\text{Alpha}(n))$: Amortartized Algorithms

Almost constant

Over a number of operations

- ❖ Union by Size: Join the small tree to the big tree
- ❖ Union by Rank: Join the trees wrt to the depth
- ❖ Path Compression:



D. Lucky Permutation

time limit per test: 1 second

memory limit per test: 256 megabytes

input: standard input

output: standard output

You are given a permutation[†] p of length n .

In one operation, you can choose two indices $1 \leq i < j \leq n$ and swap p_i with p_j .

Find the minimum number of operations needed to have **exactly one** inversion[‡] in the permutation.

[†] A permutation is an array consisting of n distinct integers from 1 to n in arbitrary order. For example, $[2, 3, 1, 5, 4]$ is a permutation, but $[1, 2, 2]$ is not a permutation (2 appears twice in the array), and $[1, 3, 4]$ is also not a permutation ($n = 3$ but there is 4 in the array).

[‡] The number of inversions of a permutation p is the number of pairs of indices (i, j) such that $1 \leq i < j \leq n$ and $p_i > p_j$.

Min Swaps to sort an array

Given an array of **N** distinct elements, find the minimum number of swaps required to sort the array.

Input: {4, 3, 2, 1}

Output: 2

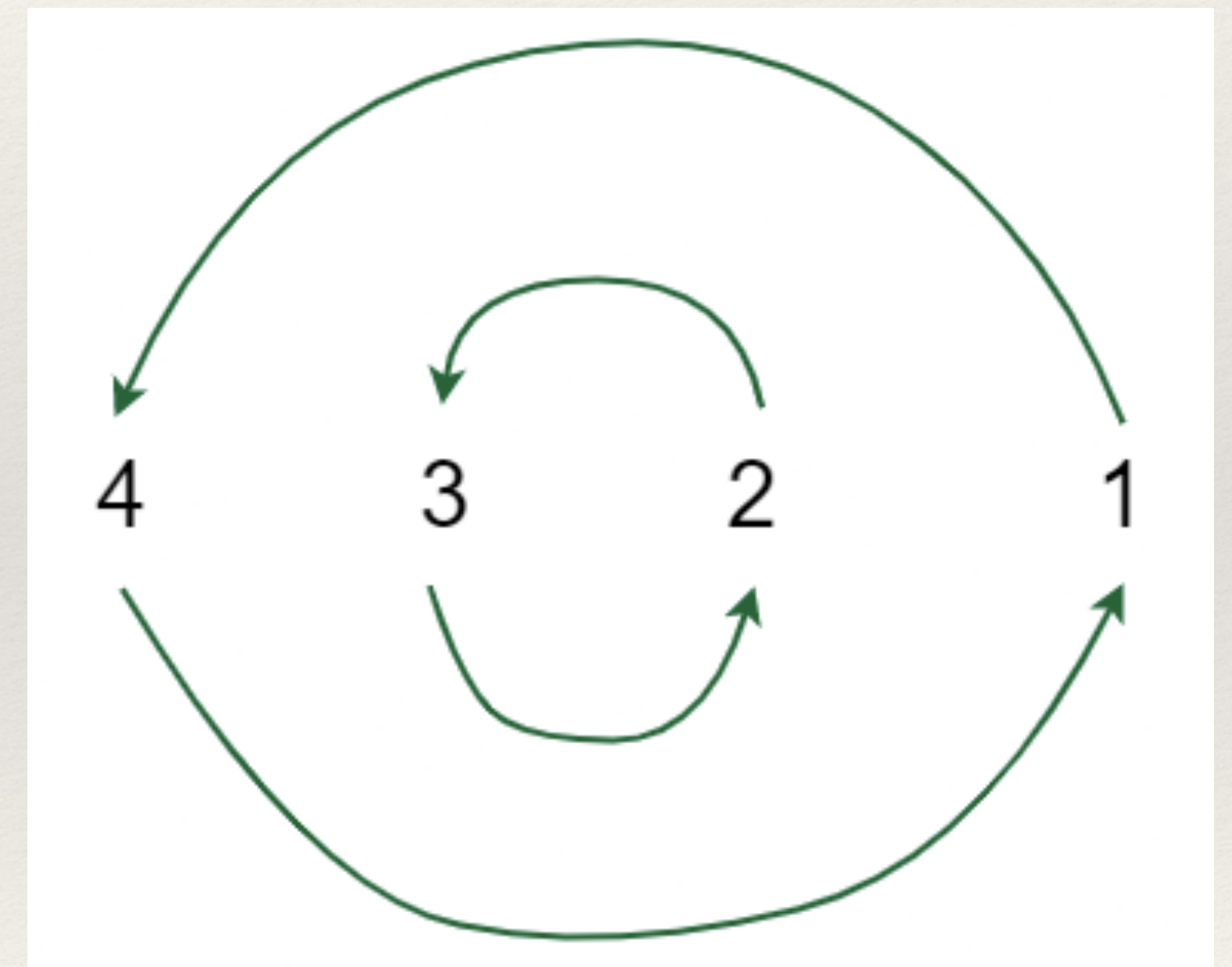
Explanation: Swap index 0 with 3 and 1 with 2 to form the sorted array {1, 2, 3, 4}

Input: {1, 5, 4, 3, 2}

Output: 2

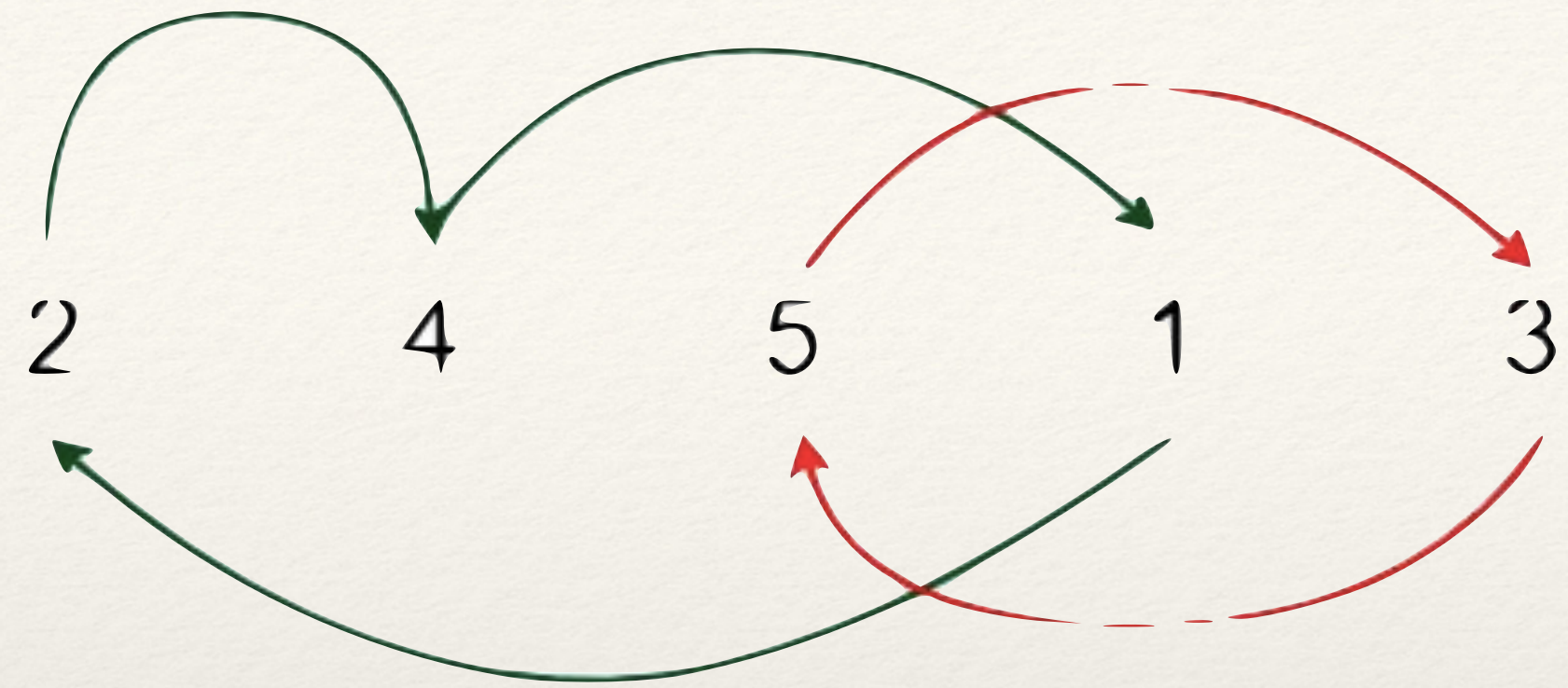
Approach

This can be easily done by visualizing the problem as a graph. We will have N nodes and an edge directed from node i to node j if the element at the i'th index must be present at the j'th index in the sorted array.



Graph for {4 3 2 1}

The graph will now contain many non-intersecting cycles. Now a cycle with 2 nodes will only require 1 swap to reach the correct ordering, similarly, a cycle with 3 nodes will only require 2 swaps to do so.



Hence, $ans = \sum_{i=1}^k (cycle_size - 1)$, where k is the number of cycles


```
struct dsu {  
    vector<ll> e;  
    dsu(ll n) : e(n, -1) {}  
    bool sameSet(ll a, ll b) { return find(a) == find(b); }  
    ll size(ll x) { return -e[find(x)]; }  
    ll find(ll x) { return e[x] < 0 ? x : e[x] = find(e[x]); }  
    bool join(ll a, ll b) {  
        a = find(a), b = find(b);  
        if (a == b) return false;  
        if (e[a] > e[b]) swap(a, b);  
        e[a] += e[b]; e[b] = a;  
        return true;  
    }  
};
```



```
bool solve(){
    ll n;
    cin >> n;
    vector<ll> v(n);
    dsu d(n);
    for(ll i=0 ; i<n ; ++i) cin >> v[i];
    for(ll i=0 ; i<n ; ++i){
        v[i]--;
        d.join(i,v[i]);
    }
    ll cycles = 0;
    set<ll> s;
    for(ll i=0 ; i<n ; ++i) s.insert(d.find(i));

    cycles = s.size();
    for(ll i=1 ; i<n ; ++i){
        if(d.sameSet(v[i],v[i-1])){
            cout << n-(cycles+1) << endl;
            return true;
        }
    }
    cout << n-(cycles-1) << endl;
    return true;
}
```


❖ Initialise the struct

```
int main()
{
    struct car
    {
        char  name[100];
        float price;
    };

    // car1.name → "xyz"
    //car1.price → 987432.50
    struct car car1 = {"xyz", 987432.50};

    //printing values using dot(.) or 'member access' operator

    printf("Name of car1 = %s\n",car1.name);
    printf("Price of car1 = %f\n",car1.price);

    return 0;

}
```


Structure within structure

```
struct coordinate{
    int x;
    int y;
};
struct line{
    struct coordinate c1;
    struct coordinate c2;
};
```

```
//structure line variable
struct line l;
```

```
//get coordinate 1
```

```
printf("Enter c1(x and y)\n");
```

```
scanf("%d%d",&l.c1.x,&l.c1.y);
```

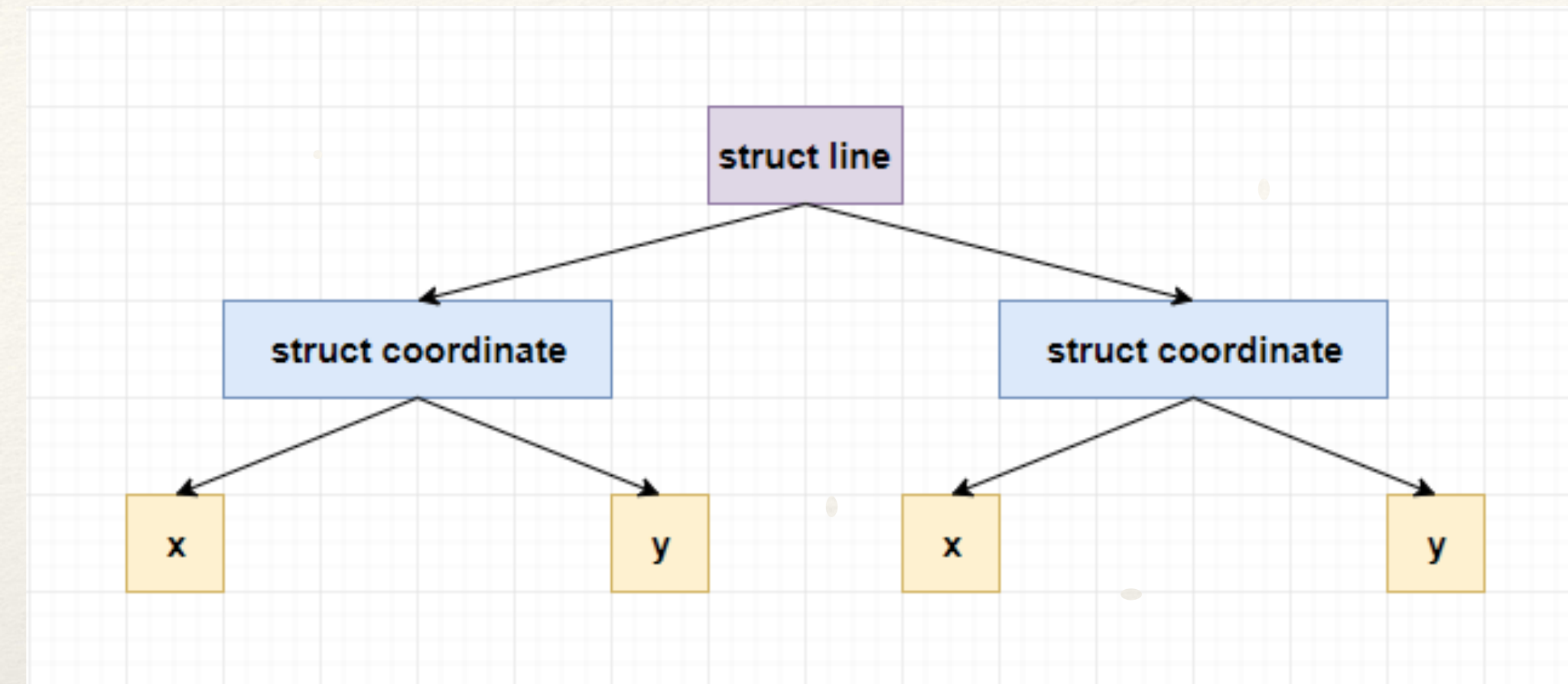
```
//get coordinate 2
```

```
printf("Enter c2(x and y)\n");
```

```
scanf("%d%d",&l.c2.x,&l.c2.y);
```

```
distance = sqrt(pow((l.c2.x - l.c1.x),2) + pow((l.c2.y - l.c1.y),2));
```

```
printf("Distance = %f\n",distance);
```



In C++, the syntax `dsu(11 n) : e(n, -1) {}` is an example of a member initializer list, which initializes the members of a class or struct when an object of that class or struct is constructed.

The member initializer list consists of a colon `:` followed by a comma-separated list of initializers for the members. In this case, there is a single initializer `e(n, -1)`, which initializes the member `e` with the values `(-1, -1, ..., -1)`, where the size of the vector is `n`.

The `dsu` function takes a single argument `n`, which is passed as the parameter to the vector constructor `e(n, -1)`. This causes the vector `e` to be initialized with `n` elements, each of which is initialized to the value `-1`.


```

while (t--) {
    sans = "NO";
    ans = temp = sum = 0;
    cin >> n;
    vll a(n+1,0); vll comp(n+1,0);
    fo(i,1,n){cin>>a[i];}
    vector<bool>vis(n+1,false);
    ll c = 0;
    fo(i,1,n){
        if(!vis[i]){
            ll curr = i;
            c++;
            while(1){
                if(vis[curr])break;
                comp[curr] = c;
                vis[curr] = true;
                curr = a[curr];
            }
        }
    }
    ll ans = n - c + 1;
    fo(i,2,n) {
        if(comp[i] == comp[i-1]){
            ans-=2;
            break;
        }
    }
    cout<<ans<<"\n";
}

```