1 memtest.v

```
// ECE 485/585: Microprocessor System Design
// Portland State University - Fall 2012
// Final Project:
// File:
           memtest.v (Test Bench)
// Authors:
// Description:
// This module reads in a stimulus file provided by the
  command line and passes commands to the cache.
module test();
 parameter CLOCK CYCLE = 20;
 {\bf parameter} \ \ {\bf CLOCK\_WIDTH} \ \ = \ {\bf CLOCK\_CYCLE} \, / \, 2 \, ;
 parameter TRUE = 1'b1;
 parameter FALSE = 1'b0;
 reg Clock;
                  // the file handle
 integer file;
 reg
      done;
 reg
      [3:0]
                  command;
      [31:0]
                  value;
 reg
      [9000:0]
                  filename;
 reg
 wire [25:0]
                  add out;
 wire [1:0]
                  cmd out;
 integer count;
 PROJECT project (
         . clk (Clock),
         . n (command),
         .add in(value),
         . done (done),
         .add_out(add_out),
         .cmd out(cmd out)
         );
 L NEXT l next (
               .add in(add out),
               .cmd in(cmd out)
 );
 initial
 begin
        Clock = FALSE;
        done = FALSE;
        // Check to make sure that a stimulus file was provided
        if ($value$plusargs("stimulus=%s", filename) == FALSE)
```

```
begin
            $display ("ERROR: _No_Stimulus_specified._Please_specify \
           _+stimulus=<filename>_to_start.");
            $finish;
         \mathbf{end}
         // If it was, open the file
          file = $fopen(filename, "r");
          count = 2;
          // simulate initial reset
         #CLOCK WIDTH Clock = FALSE;
         command = 4'd8;
         #CLOCK_WIDTH Clock = TRUE;
         // While there are lines left to be read:
          while (count > 1)
         begin
                 // Parse the line
                 #CLOCK_WIDTH Clock = FALSE;
                 {\tt count} = \${\tt fscanf(file, "\%d\_\%x", command, value)};
                 #CLOCK WIDTH Clock = TRUE;
         \mathbf{end}
          // Close the file, and finish up
          $fclose (file);
         done = TRUE;
  end
endmodule
```

2 PROJECT.v

```
// ECE 485/585: Microprocessor System Design
// Portland State University - Fall 2012
// Final Project:
// File:
          PROJECT. v (Top-level wrapper module for project)
// Authors:
// Description:
module PROJECT(
 input clk,
 input clear,
 input [3:0] n,
 input [31:0] add_in,
 input done,
 output reg [25:0] add out,
 output reg [1:0] cmd out
 );
 // valid commands from tracefile
 parameter RESET
                    = 4' d8:
 parameter INVALIDATE = 4'd3;
 parameter READ
                     = 4' d0;
 parameter WRITE
                     = 4' d1;
 parameter INST FETCH = 4'd2;
 parameter PRINT
                     = 4' d9;
 // signals from file to caches
 wire [31:0] i add, d add;
 assign i add = add in;
 assign d add = add in;
 // signals between caches and next-level cache
 wire [1:0] 12 i cmd, 12 d cmd;
 wire [25:0] 12 i add, 12 d add;
 // signals to/from stats
 wire [31:0] i hit;
 wire [31:0] d hit;
 wire [31:0] i miss;
 wire [31:0] d miss;
 wire [31:0] i reads;
 wire [31:0] d reads;
 wire [31:0] d writes;
 //mux the L2 outputs
 always @(n)
 begin
              if (n == INST FETCH)
   begin
     add_out = 12_i_add;
```

```
cmd out = l2 i cmd;
  \mathbf{end}
                else
  begin
    add out = 12 d add;
    cmd out = l2 d cmd;
  \mathbf{end}
\mathbf{end}
       INS CACHE i cache (
                 .clk(clk),
                 .n(n),
                 .add in(add in),
                 . add_out(l2_i_add),
                 .\,\mathrm{cmd}\_\mathrm{out}\,(\,l2\_i\_\mathrm{cmd}\,) ,
                 . hit (i hit),
                 . miss (i miss),
                 .reads(i reads)
                 );
      DATA_CACHE d_cache (
                 .n(n),
                 . add_in(add_in),
                 .clk(clk),
                 add out(l2 d add),
                . cmd_out (l2_d_cmd),
                 . hit (d hit),
                 . miss (d miss),
                 .reads(d reads),
                 .writes(d_writes)
                 );
       STATS stats (
                .print (done),
                 .ins reads(i reads),
                 .ins_hit(i_hit),
                 .ins miss(i miss),
                 .data_reads(d_reads),
                 .data writes (d writes),
                 .data hit (d hit),
                 .data miss(d miss)
                 );
```

endmodule

3 INS CACHE.v

```
// ECE 485/585: Microprocessor System Design
// Portland State University - Fall 2012
// Final Project:
// File:
          INS CACHE. v (Instruction Cache)
// Authors:
// Description:
'define SETS 1024*16
'define WAYS 2
'define SETBITS 14
'define TAGBITS 12
module INS CACHE(
 // INPUTS
 input [3:0] n,
                       // from trace file
 input [31:0] add in, // from trace file
 input clk,
 // OUTPUTS
 {f output \ reg \ [25:0] \ add\_out = 26"bZ}, \ // \ to \ next-level \ cache}
 output reg [1:0] cmd_out = NOP, // to next-level cache
 /\!/ to statistics module
 output reg [31:0] miss = 32'b0, // to statistics module
 output reg [31:0] reads = 32'b0
                                    // to statistics module
 parameter TRUE
                   = 1'b1;
                   = 1'b0:
 parameter FALSE
  // instruction cache only reponds to following values of n:
  parameter RESET
                   = 4' d8:
                     = 4' d3;
 parameter INVALIDATE
 parameter INST FETCH = 4'd2;
 parameter PRINT
                       = 4'd9;
  // instruction cache sends following commands to next-level cache
                   = 2' b01;
  parameter READ OUT
 parameter NOP
                      = 2' b00;
 // CACHE ELEMENTS
 // LRU: 1 bit per set. Encoding: 1 = Way 1 is LRU. 0 = Way 0 is LRU
 reg LRU ['SETS -1:0];
  // Valid: 1 bit per way. Encoding: 1 = way is valid, \theta = not valid
 reg Valid ['SETS - 1:0]['WAYS - 1:0];
  // Tag: Tag is of size TAGBITS. One tag per way.
  reg ['TAGBITS-1:0] Tag ['SETS-1:0]['WAYS-1:0];
  // loop counters
 integer set cnt, way cnt;
```

```
// internal
reg done = 1'b0;
// assignments
wire [11:0] curr tag = add in [31:20];
wire [13:0] curr index = add in [19:6];
always @(posedge clk)
begin
  {\tt add\_out} \,=\, 26\, {\tt 'bZ}\, ; \quad // \quad a {\tt lw\,ays} \quad i\, nitia\, liz\, e \quad a\, dd\, ress \quad out \quad to \quad high-z
                     // default to NOP, if a read happens, it will be updated
  cmd out = NOP;
  done = FALSE;
                    // and set internal done signal to false
  case(n)
    // RESET: iterates through all elements in the cache and sets
          everything to 0. Also initializes hit/miss/read counters.
    RESET:
    begin
      hit
             = 32, b0;
      miss = 32'b0;
      reads = 32'b0;
      // for every set...
      for (set cnt = 0; set cnt < 'SETS; set cnt = set cnt + 1'b1)
      begin
        LRU[set cnt] = 1 b0; // set the LRU to 0
        // for each way of set ...
        for (way cnt = 0; way cnt < 'WAYS; way cnt = way cnt + 1'b1)
        begin
           // clear valid and tag bits.
           Valid [set cnt][way cnt] = FALSE;
                  [set cnt][way cnt] = 'TAGBITS' b0;
           Tag
        \mathbf{end}
      end
    end
    // INVALIDATE: use address passed in with invalidate command as an
           index to a given line. Then, invalidate the line for which the
           stored tag equals the tag passed in add in.
    INVALIDATE:
    begin
      for (way cnt = 0; way cnt < 'WAYS; way cnt = way cnt + 1'b1)
      begin
        if (!done)
           if (Tag[curr index][way cnt] == curr tag)
           begin
             done
                                            = TRUE:
             Valid [curr index] [way cnt] = FALSE;
           end
        end
      \mathbf{end}
```

 \mathbf{end}

```
INST FETCH:
begin
  reads = reads + 1'b1; // always increment read count
  // First, look at both lines. if for either, the tags match
        and \ the \ line \ is \ valid \ , \ then \ the \ read \ was \ a \ hit \ . \quad done
        is set to true, and execution will drop through the rest
        of the INST FETCH routine.
  for (way cnt = 0; way cnt < 'WAYS; way cnt = way cnt + 1'b1)
    if (done == FALSE)
      if (Tag[curr_index][way_cnt] == curr_tag &&
           Valid [curr index] [way cnt] == TRUE)
        LRU[curr index] = "way cnt[0];
                         = hit + 1'b1;
        hit
        done
                          = TRUE;
      end
    else ;
  end
  // at this point, if done is still false, then the fetch was not a hit.
  if (done = FALSE)
    miss = miss + 1'b1;
  // Next, look at both lines. If either is empty then
        do a read and and put result in the empty line, then set
        done to true, and execution will drop through the rest of
        the INST FETCH routine.
  for (way cnt = 0; way cnt < 'WAYS; way cnt = way cnt + 1'b1)
  begin
    if (done == FALSE)
      if (Valid [curr index] [way cnt] = FALSE)
      begin
        // set L_NEXT command/address
                                       = add in [31:6]; // perform read
        add out
                                      = READ OUT; // perform read
        cmd out
        Tag[curr index][way cnt]
                                     = \operatorname{curr} \operatorname{tag};
        Valid [curr_index] [way_cnt] = TRUE;
        LRU[curr index]
                                      = ^{\sim} way cnt [0];
                                       = TRUE;
        done
      \mathbf{end}
  end
  // Reaching this point means an eviction is needed because the
        instruction fetch was a miss, and there was no empty line
        in which to put the incoming read. So evict the LRU
  if (done == FALSE)
    begin
      // set L NEXT command/address
```

```
add out
                                                                                                                                                        = add in [31:6]; // perform read
                                     cmd out
                                                                                                                                                        = READ OUT;
                                                                                                                                                                                                        // perform read
                                     Tag[curr index][LRU[curr index]]
                                                                                                                                                   = curr tag;
                                     Valid [curr_index] [LRU[curr_index]] = TRUE;
                                    LRU[curr index]
                                                                                                                                                    = ~LRU[curr index];
                              \mathbf{end}
                 \mathbf{end}
                 PRINT:
                  begin
                         // print header
                         $\display(\"\n----\");
                         $display("_Index_|_LRU_|_V[0]|Tag[0]|_V[1]|Tag[1]");
                        // cycle through all of the ways within a set
                        for (way cnt = 0; way cnt < 'SETS; way cnt = way cnt+1)
                                // print out the whole set if there are any valid lines
                               if (Valid [way cnt][0] | Valid [way cnt][1])
                              begin
                                     display("_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3}4h_{3}|_{3}x_{3
                                           way cnt[SETBITS - 1:0],
                                          LRU way cnt ],
                                           Valid [way cnt][0],
                                           // print X's if invalid
                                           Valid [way cnt][0] ? Tag[way cnt][0] : 'TAGBITS'hX,
                                           Valid [way cnt][1],
                                           // print X's if invalid
                                           Valid [way cnt][1] ? Tag[way cnt][1] : 'TAGBITS'hX
                                     );
                              end
                        \mathbf{end}
                         $\display("\_\_\END\OF\INSTRUCTION\CACHE\CONTENTS\\_\n");
                   default: ; // commands this module doesn't respond to
            endcase
     end
endmodule
```

4 DATA CACHE.v

```
// ECE 485/585: Microprocessor System Design
// Portland State University - Fall 2012
// Final Project:
// File:
          DATA CACHE. v (Data Cache)
// Authors:
// Description:
'define SETS 1024*16
'define WAYS 4
'define SETBITS 14
'define TAGBITS 12
module DATA CACHE(
 // INPUTS
                     // from trace file
 input [3:0] n,
 input [31:0] add_in, // from trace file
 input clk,
 // OUTPUTS
 output reg [25:0] add_out = 26'bZ, // to next-level cache
 output reg [1:0] cmd_out = NOP, // to next-level cache
                         =32\,{}^{\circ}{}\,\mathrm{b}0 , // to statistics module
 output reg [31:0] hit
                         =32'b0, // to statistics module
 output reg [31:0] miss
                         =32\,\mathrm{b0}, // to statistics module
 output reg [31:0] reads
 output reg [31:0] writes = 32'b0 // to statistics module
 );
 parameter TRUE
                     = 1'b1;
 parameter FALSE
                     = 1'b0;
 // data cache only reponds to following values of n
 parameter RESET
                     = 4' d8;
 parameter INVALIDATE = 4'd3;
 parameter READ
                     = 4' d0;
 parameter WRITE
                     = 4' d1;
                     = 4' d9;
 parameter PRINT
 // data cache sends following commands to next-level cache
                    = 2' b01;
 parameter READ OUT
 parameter WRITE OUT
                     = 2' b10;
 parameter RW OUT
                     = 2'b10; // Read with intent to write
 parameter NOP
                     = 2' b00:
 // CACHE ELEMENTS
 // LRU:
            6 bits per set.
            LRU ['SETS -1:0];
 reg [5:0]
 // Valid:
            1 bit per way. Encoding: 1 = way is valid, 0 = not valid
```

```
Valid ['SETS-1:0] ['WAYS-1:0];
// Tag:
            Tag is of size TAGBITS. One tag per way.
reg [11:0] Tag ['SETS-1:0] ['WAYS-1:0];
// loop counters
integer set cnt, way cnt;
// internal
reg done = FALSE;
                      // temp variable, holds output from decode_lru
reg [1:0] lru way;
reg [5:0] lru calc_in; // temp variable, holds output from next_lru
// assignments
wire [11:0] curr tag = add in [31:20];
wire [13:0] curr index = add in [19:6];
always @(posedge clk)
begin
  add_out = 26'bZ;
  cmd out = NOP;
  done = FALSE;
  case(n)
    RESET:
    // clear all Valid bits in the Data Cache and
    // reset the statistics counters
    begin
             = 32'b0;
      hit
      _{
m miss}
            = 32' b0;
      reads = 32'b0;
      writes = 32'b0;
      // for every set
      for (set cnt = 0; set cnt < SETS; set cnt = set cnt + 1'b1)
      begin
        LRU[set cnt] = 6'b0;
     // for all ways
        for (way cnt = 0; way cnt < 'WAYS; way cnt = way cnt + 1'b1)
        begin
          Valid [set cnt][way cnt] = FALSE;
                [set cnt][way cnt] = 24'b0;
        end
      \mathbf{end}
    \mathbf{end}
    INVALIDATE:
      // when an invalidate command is passed in, check to see if
      // any line in the cache matches the address passed in, if
      // it does, clear the Valid bit for that line.
      for (way cnt = 0; way cnt < 'WAYS; way cnt = way cnt + 1'b1)
      begin
        if (done == FALSE)
      begin
```

```
if (Tag[curr index][way cnt] == curr tag)
      begin
        Valid [curr index] [way cnt] = FALSE;
        done = TRUE;
      \mathbf{end}
  end
end
end
READ:
begin
  // increment the number of total reads since reset occurred
  reads = reads + 1'b1;
  // search the ways within the set, if there is a hit, update the LRU
  // and increment the hit counter
  for (way cnt = 0; way cnt < 'WAYS; way_cnt = way_cnt + 1'b1)
  begin
    if (done == FALSE)
 begin
      if (Tag[curr index][way cnt] == curr tag &&
           Valid [curr_index] [way_cnt] == TRUE)
      begin
        lru calc in
                           = next lru(LRU[curr index], way cnt[1:0]);
        LRU[curr_index]
                           = lru calc in;
                           = hit + 1'b1;
        hit
        done
                           = TRUE;
      \mathbf{end}
 \mathbf{end}
  end
  // if there was no hit, increment the miss counter
  if (done == FALSE)
    miss = miss + 1'b1;
  // if there was no hit, check to see if there is an empty
  // line in the set, if not, evict the LRU of the line
  // and replace it with the newly read in value.
  for (way_cnt = 0; way_cnt < 'WAYS; way_cnt = way_cnt + 1'b1)
  begin
    if (done == FALSE)
 begin
      if (Valid[curr index][way cnt] = FALSE)
      begin
        add out
                                     = add in [31:6];
                                                         // generate read
        cmd out
                                     = READ OUT;
                                                         // generate read
        lru calc in
                                  = next lru(LRU[curr index], way cnt[1:0]);
        LRU[curr index]
                                     = lru calc in;
        Tag[curr\_index][way\_cnt] = curr\_tag;
        Valid [curr_index] [way_cnt] = TRUE;
        done
                                     = TRUE;
      \mathbf{end}
 \mathbf{end}
  end
```

```
if (done = FALSE)
begin
                                 = add in [31:6]; // generate read
 add out
 cmd out
                                 = READ OUT;
                                                   // generate read
 lru way
                                 = decode lru(LRU[curr index]);
 Tag[curr index][lru way]
                                 = curr tag;
 Valid [curr_index][lru_way]
                                 = TRUE;
 lru calc in
                                 = next lru(LRU[curr index], lru way);
LRU[curr index]
                                 = lru calc in;
\mathbf{end}
end
WRITE:
begin
  // increment the number of total writes since reset occurred
  writes = writes + 1;
  // search the ways within the set, if there is a hit, update the LRU
  // and increment the hit counter
  for (way cnt = 0; way cnt < 'WAYS; way cnt = way cnt + 1'b1)
  begin
    if (done == FALSE)
 begin
      if (Tag[curr index][way cnt] == curr tag &&
          Valid [curr index] [way cnt] == TRUE)
        // :: already have data ::
        // :: modify the data ::
                           = next_lru(LRU[curr_index], way cnt[1:0]);
        lru calc in
        LRU[curr index]
                           = lru calc in;
                           = hit + 1'b1;
        hit
        add out
                          = add_in[31:6]; // write out to L2
                           = WRITE OUT;
                                            // write out to L2
        cmd out
        done
                           = TRUE;
      end
 end
  end
  // if there was no hit, increment the miss counter
  if (done = FALSE)
    miss = miss + 1'b1;
  // if there was no hit, check to see if there is an empty
  //\ line\ in\ the\ set\ ,\ if\ not\ ,\ evict\ the\ LRU\ of\ the\ line
  // and replace it with the newly read in value.
  for (way cnt = 0; way cnt < 'WAYS; way cnt = way cnt + 1'b1)
  begin
    if (done == FALSE)
 begin
```

```
begin
               add\ out = add_in[31:6];\ //\ read\ data\ w/\ intent\ to\ mod
                                        // read data w/ intent to mod
              cmd out = RW OUT;
              // :: modify the data ::
                                        = next lru(LRU[curr index], way cnt[1:0]);
               lru calc in
                                             = lru calc in;
              LRU[curr index]
               Tag[curr index][way cnt]
                                             = curr tag;
               Valid [curr index] [way_cnt] = TRUE;
                                             = TRUE;
               done
               add out
                                             = add_in[31:6]; // write out to L2
                                             = WRITE OUT; // write out to L2
              cmd out
            \mathbf{end}
       \mathbf{end}
        end
        if (done = FALSE)
      begin
                                     = add in [31:6]; // read in w/ intent to mod
       add out
       cmd out
                                     = RW OUT;
                                                      // read in w/ intent to mod
       // :: modify the data ::
       lru way
                                     = decode lru(LRU[curr index]);
       Tag[curr index][lru way]
                                     = curr tag;
       Valid [curr index] [lru way]
                                     = TRUE;
       lru calc in
                                     = next lru(LRU[curr index], lru way);
       LRU[curr index]
                                     = lru calc in;
       add out
                                     = add in [31:6]; // write out to L2
                                     = 	ext{WRITE\_OUT}; 	extstyle // 	ext{write out to } 	extstyle L2
       cmd out
      end
      // Print all of the contents of the Data Cache
      PRINT:
      begin
        // print header
        $display("----");
  $\display(\"\_INDEX\_|\_LRU\_|\_V[0]|\Tag[0]|\_V[1]|\Tag[1]|\_V[2]|\Tag[2]|\_V[3]|\Tag[3]\");
        // cycle through all of the ways within a set
        for (set cnt = 0; set cnt < SETS; set cnt = set cnt + 1)
        begin
          // print out the whole set if there are any valid lines
          if (Valid [set_cnt][3] | Valid [set_cnt][2] |
               Valid [set_cnt][1] | Valid [set_cnt][0] )
          begin
\$ display ("\_\%4h\_\_|\_\_\%d\_\_|\_\_\%d\_\_|\__\%3h\_\_|\_\_\%d\_\_|\__\%3h\_\_|\__\%d\_\_|\__\%3h\_\_|\__\%3h",
               set cnt[SETBITS-1:0],
               decode_lru(LRU[set_cnt]),
               Valid [set cnt][0],
```

if (Valid [curr index] [way cnt] = FALSE)

```
Valid [set cnt][0] ? Tag[set cnt][0] : 'TAGBITS'hX,
              Valid[set\_cnt][1],
              Valid set_cnt [1] ? Tag set_cnt [1] : 'TAGBITS' hX,
              Valid [set cnt][2],
              Valid set cnt [2] ? Tag set cnt [2] : 'TAGBITS'hX,
              Valid [set_cnt][3],
Valid [set_cnt][3] ? Tag[set_cnt][3] : 'TAGBITS'hX
            );
          \mathbf{end}
        end
        $\display("----");
     end
      default: ; // commands this module doesn't respond to
    endcase
  \mathbf{end}
  function [1:0] decode lru;
  input [5:0] lru_bits;
    begin
                (!(|lru_bits[5:3]))
                                      decode lru = 2'd0;
        else if (!(|lru bits[2:1]))
                                     decode lru = 2'd1;
        else if (! lru bits[0])
                                     decode lru = 2'd2;
                                    decode lru = 2'd3;
        else
    end
  endfunction
  function [5:0] next lru;
    input
          [5:0] lru bits;
    input
           [1:0] way accessed;
    begin
      case (way accessed)
      // Set the first 3 bits (this defines MRU 0)
      2'd0: next lru = (lru bits | 6'b111000);
      // Clear bit 0, Set bits 3 & 4 (MRU 1)
      2'd1: next lru = ((lru bits & 6'b011111) | 6'b000110);
      // Clear bits 1 & 3, Set bit 5 (MRU 2)
      2'd2: next lru = ((lru bits & 6'b101011) | 6'b000001);
      // Clear bits 2,4,5 (MRU 3)
      2'd3: next lru = (lru bits & 6'b110100);
      endcase
    end
  endfunction
endmodule
//this is not a firefox cache
```

5 STATS.v

```
// ECE 485/585: Microprocessor System Design
// Portland State University - Fall 2012
// Final Project:
// File:
           STATS.v (Statistics Module aka It's a series of counters)
// Authors:
// Description:
module STATS(
 // INPUTS
 input print, // mux to determine reads/writes
 input [31:0] ins_reads,
 input [31:0] ins_hit,
 input [31:0] ins miss,
 input [31:0] data_reads,
 input [31:0] data writes,
 input [31:0] data hit,
 input [31:0] data miss
   );
 always @(posedge print)
 begin
   $display("_STATISTICS:_");
   display("UHitsUUUU=UMd", data hit + ins hit);
   $\display("\_\Miss\_\_=\%d", \data_\miss + \ins_\miss);
$\display("\_\Reads\_\=\%d", \data_\reads + \ins_\reads);
$\display("\_\Writes\=\%d", \data_\writes);
   display("_Hit_Ratio_=_%.1f\%", (data reads + ins reads + data writes) = 0?
     0 : 100.0*(data hit + ins hit)/(data reads + ins reads + data writes));
 end
endmodule
```

6 Testbench Output

This directory contains test vectors for our simulated L1 cache. Due to the limited syntax of the trace file format, it is impossible to put comments about each test in its file. Therefore, the tests are described below:

```
Cached Instr Reads.trace: (PASS)
                                 Multiple reads to the same instruction cache line
            ---- INSTRUCTION CACHE CONTENTS ---
     Ind ex \mid LRU \mid V[0] \mid Tag[0] \mid V[1] \mid Tag[1]
     0000 | 1 | 1 | 000 | 0 | xxx
--- END OF INSTRUCTION CACHE CONTENTS ----
                               ---- DATA CACHE CONTENTS ----
    ---- END OF DATA CACHE CONTENTS ---
     STATISTICS:
     Hits =
                                                                               3
     Miss
                                                                              1
     Reads =
                                                                               4
     Writes =
                                                                               0
     Hit Ratio = 75.0\%
 Cached Data Reads.trace: (PASS)
                                  Multiple reads to the same data cache line
   ----- INSTRUCTION CACHE CONTENTS -----
     Index | LRU | V[0] | Tag[0] | V[1] | Tag[1]
--- END OF INSTRUCTION CACHE CONTENTS ----
           ----- DATA CACHE CONTENTS -----
    INDEX \ | \ LRU \ | \ V[\ 0\ ] \ | \ Tag[\ 0\ ] \ | \ V[\ 1\ ] \ | \ Tag[\ 1\ ] \ | \ V[\ 2\ ] \ | \ Tag[\ 2\ ] \ | \ V[\ 3\ ] \ | \ Tag[\ 3\ ]
     0000 \quad | \quad 1 \quad | \quad 1 \quad | \quad 000 \quad | \quad 0 \quad | \quad xxx \quad | \quad 0 \quad | \quad x
     ----- END OF DATA CACHE CONTENTS ----
     STATISTICS:
     Hits =
                                                                               3
     Miss
                                                                              1
     Reads =
                                                                               4
     Writes =
     Hit Ratio = 75.0\%
 Interleaved Read Write.trace: (PASS)
                                 Reads and Writes to the data cache
                ---- INSTRUCTION CACHE CONTENTS ---
     Index \mid LRU \mid V[0] \mid Tag[0] \mid V[1] \mid Tag[1]
--- END OF INSTRUCTION CACHE CONTENTS ----
                  ----- DATA CACHE CONTENTS -----
    INDEX | LRU | V[0] | Tag[0] | V[1] | Tag[1] | V[2] | Tag[2] | V[3] | Tag[3]
     0000 \quad | \quad 1 \quad | \quad 1 \quad | \quad 000 \quad | \quad 0 \quad | \quad xxx \quad | \quad 0 \quad | \quad xxx \quad | \quad 0 \quad | \quad xxx
     ---- END OF DATA CACHE CONTENTS ---
```

```
STATISTICS:
Hits =
                3
Miss
                1
                2
Reads =
Writes =
                2
Hit Ratio = 75.0\%
Same Set Instr. trace: (PASS)
       Multiple reads from the same set in the instruction cache.
----- INSTRUCTION CACHE CONTENTS -----
Ind ex \mid LRU \mid V[0] \mid Tag[0] \mid V[1] \mid Tag[1]
0000 | 0 | 1 | 000 | 1 | 001
--- END OF INSTRUCTION CACHE CONTENTS ----
 ----- DATA CACHE CONTENTS -----
---- END OF DATA CACHE CONTENTS ---
STATISTICS:
Hits =
                0
Miss
                2
Reads =
                2
Writes =
                0
Hit Ratio = 0.0\%
Same Set Data.trace: (PASS)
       Multiple reads from the same set in the data cache.
----- INSTRUCTION CACHE CONTENTS -----
Index | LRU | V[0] | Tag[0] | V[1] | Tag[1]
--- END OF INSTRUCTION CACHE CONTENTS ----
   ----- DATA CACHE CONTENTS -----
0000 \mid 0 \mid 1 \mid 000 \mid 1 \mid 001 \mid 1 \mid 002 \mid 1 \mid 003
 ---- END OF DATA CACHE CONTENTS ----
STATISTICS:
Hits =
                0
Miss =
                4
Reads =
                2
Writes =
                2
Hit Ratio = 0.0\%
Instr Conflict.trace: (PASS)
       Enough reads to the same instruction cache set to cause an eviction.
----- INSTRUCTION CACHE CONTENTS -----
Ind ex \mid LRU \mid V[0] \mid Tag[0] \mid V[1] \mid Tag[1]
0000 | 1 | 1 | 200 | 1 | 100
--- END OF INSTRUCTION CACHE CONTENTS ----
  ----- DATA CACHE CONTENTS -----
----- END OF DATA CACHE CONTENTS -----
```

```
STATISTICS:
 Hits =
 Miss
                    3
                    3
 Reads =
 Writes =
                    0
 Hit Ratio = 0.0\%
Data Conflict.trace (PASS)
        Enough reads and writes to the same instruction cache set to
        cause an eviction
        ----- DATA CACHE CONTENTS -----
   INDEX | LRU | V[0] | Tag[0] | V[1] | Tag[1] | V[2] | Tag[2] | V[3] | Tag[3]
   0000 \quad | \quad 1 \quad | \quad 1 \quad | \quad 500 \quad | \quad 1 \quad | \quad 200 \quad | \quad 1 \quad | \quad 300 \quad | \quad 1 \quad | \quad 400
   ---- END OF DATA CACHE CONTENTS ----
   STATISTICS:
                      0
   Hits =
   Miss =
                      5
   Reads =
                      3
   Writes =
                      2
   Hit Ratio = 0.0\%
Instr Invalidate.trace (PASS)
        Multiple Reads Followed by Invalidate clears single line.
    ---- INSTRUCTION CACHE CONTENTS -----
   Ind ex \mid LRU \mid V[0] \mid Tag[0] \mid V[1] \mid Tag[1]
   0000 | 0 | 1 | 001 | 1 | 002
  --- END OF INSTRUCTION CACHE CONTENTS ----
  ----- INSTRUCTION CACHE CONTENTS -----
   Ind ex \mid LRU \mid V[0] \mid Tag[0] \mid V[1] \mid Tag[1]
   0000 | 0 | 0 | xxx | 1 | 002
  --- END OF INSTRUCTION CACHE CONTENTS ----
   STATISTICS:
   Hits =
                      0
   Miss =
   Reads =
   Writes =
   Hit Ratio = 0.0\%
Data Invalidate.trace (PASS)
        Multiple Reads Followed by Invalidate clears single line.
    ----- DATA CACHE CONTENTS -----
   INDEX \ | \ LRU \ | \ V[0]| \, Tag[0]| \ V[1]| \, Tag[1]| \ V[2]| \, Tag[2]| \ V[3]| \, Tag[3]
   0000 | 0 | 1 | 001 | 1 | 002 | 1 | 003 | 1 | 004
    ---- END OF DATA CACHE CONTENTS ---
    ----- DATA CACHE CONTENTS ----
   INDEX | LRU | V[0] | Tag [0] | V[1] | Tag [1] | V[2] | Tag [2] | V[3] | Tag [3]
   0000 | 0 | 1 | 001 | 0 | xxx | 1 | 003 | 1 | 004
  ---- END OF DATA CACHE CONTENTS ---
```

```
STATISTICS:
   Hits =
   _{
m Miss}
                          4
   Reads =
   Writes =
   Hit Ratio = 0.0\%
Instr Clear.trace (PASS)
         Read Followed by Clear empties data cache
  ----- INSTRUCTION CACHE CONTENTS -----
   Ind ex \mid LRU \mid V[0] \mid Tag[0] \mid V[1] \mid Tag[1]
   048c | 1 | 1 | 001 | 0 | xxx
  --- END OF INSTRUCTION CACHE CONTENTS ----
  ----- INSTRUCTION CACHE CONTENTS -----
   Index | LRU | V[0] | Tag[0] | V[1] | Tag[1]
  --- END OF INSTRUCTION CACHE CONTENTS --
   STATISTICS:
   Hits =
                          0
   _{
m Miss}
                          0
   Reads =
   Writes =
   Hit\ Ratio\ =\ 0.0\%
Data Clear.trace (PASS)
         Read followed by Clear empties data cache
        ----- DATA CACHE CONTENTS -----
   INDEX | LRU | V[0] | Tag[0] | V[1] | Tag[1] | V[2] | Tag[2] | V[3] | Tag[3]
   048\,c \quad | \quad 1 \quad | \quad 1 \quad | \quad 001 \quad | \quad 0 \quad | \quad xxx \quad | \quad 0 \quad | \quad xxx \quad | \quad 0 \quad | \quad xxx
   ---- END OF DATA CACHE CONTENTS ---
    ----- DATA CACHE CONTENTS -----
   INDEX | LRU | V[0] | Tag [0] | V[1] | Tag [1] | V[2] | Tag [2] | V[3] | Tag [3]
   ----- END OF DATA CACHE CONTENTS ---
   STATISTICS:
                          0
   Hits =
   Miss =
                          0
   Reads =
                          0
   Writes =
   Hit Ratio = 0.0\%
Instr Invalidate Read.trace: (PASS)
         Read, Invalidate, Read uses cleared way as LRU
        --- INSTRUCTION CACHE CONTENTS -----
   \operatorname{Ind}\operatorname{ex} \ | \ \operatorname{LRU} \ | \ \operatorname{V[0]}|\operatorname{Tag[0]}| \ \operatorname{V[1]}|\operatorname{Tag[1]}
   0400 \quad | \quad 0 \quad | \quad 1 \quad | \quad 001 \quad | \quad 1 \quad | \quad 002
  --- END OF INSTRUCTION CACHE CONTENTS --
  ----- INSTRUCTION CACHE CONTENTS -----
   Index \mid LRU \mid V[0] \mid Tag[0] \mid V[1] \mid Tag[1]
   0400 | 0 | 1 | 001 | 1 | 003
```

```
--- END OF INSTRUCTION CACHE CONTENTS ----
  STATISTICS:
  Hits =
                   0
                   3
  _{
m Miss}
  Reads =
                   3
  Writes =
                   0
  Hit Ratio = 0.0\%
Data Invalidate Read.trace: (PASS)
       Read, Invalidate, Read uses cleared way as LRU.
        ---- DATA CACHE CONTENTS ----
  0400 | 0 | 1 | 001 | 1 | 002 | 1 | 003 | 1 | 004
 ----- END OF DATA CACHE CONTENTS ----
  ----- DATA CACHE CONTENTS -----
  0400 \quad | \quad 0 \quad | \quad 1 \quad | \quad 001 \quad | \quad 1 \quad | \quad 002 \quad | \quad 1 \quad | \quad 005 \quad | \quad 1 \quad | \quad 004
   ---- END OF DATA CACHE CONTENTS ----
  STATISTICS:
                   0
  Hits =
  Miss =
                   5
  Reads =
                   5
  Writes =
                   0
  Hit\ Ratio\ =\ 0.0\%
```