WAP in Java to implement thread synchronization

Code:

```
#include <stdio.h>
#include <stdlib.h>
#include <malloc.h>
struct node
 int info;
 struct node *next;
} *start, *q, *r;
void kill(int n, int k);
void display(int n, int k)
{
  q = start;
  int i = 0;
  while ((q != NULL) \&\& (i <= n))
    if (i != 0)
    {
      printf("-> ");
    }
    i++;
    printf("%d ", q->info);
    q = q->next;
  printf("\n");
  kill(n, k);
}
void kill(int n, int k)
{
  if (n != k)
    q = start;
    for (int j = 0; j < k - 1; j++)
      q = q->next;
    }
    r = q-next;
    q->next = r->next;
    start = r->next;
    free(r);
```

```
display(n - 1, k);
  }
}
void createLinkedList(int n, int k)
  int counter = 1;
  while (counter <= n)
    struct node *temp;
    temp = malloc(sizeof(struct node));
    temp->info = counter;
    temp->next = NULL;
    if (start == NULL)
      start = temp;
      counter++;
    }
    else
      q = start;
      while (q->next != NULL)
        q = q-next;
      q->next = temp;
      counter++;
      if (counter > n)
        q = q->next;
        q->next = start;
    }
  }
  display(n, k);
}
int main()
  int n, k;
  printf("Enter number of person: ");
  scanf("%d", &n);
  printf("Enter skip length: ");
  scanf("%d", &k);
```

```
createLinkedList(n, k);
  return 0;
}
Output:
PS C:\Users\Ajay kumar\Desktop\SEIT-B> cd "c:\Users\Ajay
Enter number of person: 10
Enter skip length: 3
1 -> 2 -> 3 -> 4 -> 5 -> 6 -> 7 -> 8 -> 9 -> 10 -> 1
9 \rightarrow 10 \rightarrow 1 \rightarrow 2 \rightarrow 3 \rightarrow 5 \rightarrow 6 \rightarrow 7 \rightarrow 9
3 \rightarrow 5 \rightarrow 6 \rightarrow 7 \rightarrow 9 \rightarrow 10 \rightarrow 1 \rightarrow 3
9 -> 10 -> 1 -> 3 -> 5 -> 6 -> 9
5 -> 6 -> 9 -> 10 -> 1 -> 5
1 \to 5 \to 6 \to 9 \to 1
1 -> 5 -> 6 -> 1
PS C:\Users\Ajay kumar\Desktop\SEIT-B> cd "c:\Users\Ajay
Enter number of person: 14
Enter skip length: 1
1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5 \rightarrow 6 \rightarrow 7 \rightarrow 8 \rightarrow 9 \rightarrow 10 \rightarrow 11 \rightarrow 12 \rightarrow 13
-> 14 -> 1
3 \rightarrow 4 \rightarrow 5 \rightarrow 6 \rightarrow 7 \rightarrow 8 \rightarrow 9 \rightarrow 10 \rightarrow 11 \rightarrow 12 \rightarrow 13 \rightarrow 14 \rightarrow 1
-> 3
5 -> 6 -> 7 -> 8 -> 9 -> 10 -> 11 -> 12 -> 13 -> 14 -> 1 -> 3 -> 5
7 \to 8 \to 9 \to 10 \to 11 \to 12 \to 13 \to 14 \to 1 \to 3 \to 5 \to 7
9 \rightarrow 10 \rightarrow 11 \rightarrow 12 \rightarrow 13 \rightarrow 14 \rightarrow 1 \rightarrow 3 \rightarrow 5 \rightarrow 7 \rightarrow 9
11 -> 12 -> 13 -> 14 -> 1 -> 3 -> 5 -> 7 -> 9 -> 11
13 -> 14 -> 1 -> 3 -> 5 -> 7 -> 9 -> 11 -> 13
1 \rightarrow 3 \rightarrow 5 \rightarrow 7 \rightarrow 9 \rightarrow 11 \rightarrow 13 \rightarrow 1
5 -> 7 -> 9 -> 11 -> 13 -> 1 -> 5
9 -> 11 -> 13 -> 1 -> 5 -> 9
13 -> 1 -> 5 -> 9 -> 13
5 -> 9 -> 13 -> 5
13 -> 5 -> 13
13 -> 13
PS C:\Users\Ajay kumar\Desktop\SEIT-B\DSA\Lab\9 - Josephus>
```