

WAP in Java to implement thread synchronization

Code:

```
class Table {
    // synchronized method
    synchronized void printTable(int n) {
        for (int i = 1; i <= 5; i++) {
            System.out.println(n * i);
            try {
                Thread.sleep(400);
            } catch (Exception e) {
                System.out.println(e);
            }
        }
    }
}

class MyThread1 extends Thread {
    Table t;
    MyThread1(Table t) {
        this.t = t;
    }
    public void run() {
        t.printTable(5);
    }
}

class MyThread2 extends Thread {
    Table t;
    MyThread2(Table t) {
        this.t = t;
    }
    public void run() {
        t.printTable(100);
    }
}

public class TestSyn2 {
    public static void main(String args[]) {
        Table obj = new Table(); // only one object
        MyThread1 t1 = new MyThread1(obj);
        MyThread2 t2 = new MyThread2(obj);
        t1.start();
        t2.start();
    }
}
```

Output:

```
PS C:\Users\Ajay kumar\Desktop\SEIT-B\PCPF\Lab\Exp_10> javac
TestSyn2.java
PS C:\Users\Ajay kumar\Desktop\SEIT-B\PCPF\Lab\Exp_10> java TestSyn2
5
10
15
20
25
100
200
300
400
500
PS C:\Users\Ajay kumar\Desktop\SEIT-B\PCPF\Lab\Exp_10>
```

WAP in Java to implement exception handling using try and catch blocks

Code:

```
import java.util.Scanner;
import java.lang.ArrayIndexOutOfBoundsException;

public class Exception {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        System.out.print("Enter the length of array: ");
        int len = sc.nextInt();

        int[] arr = new int[len];

        System.out.println("Enter the elements: ");
        for (int i = 0; i < len; i++) {
            arr[i] = sc.nextInt();
        }

        System.out.println("Array: ");
        for (int i = 0; i < len; i++) {
            System.out.print(arr[i] + " ");
        }
        System.out.println();

        int choice = 1;
        int peek;
        do {
            System.out.println();
            System.out.print("Peek at index: ");
            peek = sc.nextInt();

            try {
                System.out.println("Arr[" + peek + "] = " + arr[peek]);
            } catch (ArrayIndexOutOfBoundsException e) {
                System.out.println("Array Index Out of Bound");
            }

            System.out.print("Enter 1 to continue: ");
            choice = sc.nextInt();
        } while (choice == 1);
    }
}
```

Output:

```
$ Ajay kumar\Desktop\SEIT-B\PCPF\Lab\Exp_10> javac Exception.java  
$ Ajay kumar\Desktop\SEIT-B\PCPF\Lab\Exp_10> java Exception
```

Enter the length of array: 4

Enter the elements:

1

2

3

4

Array:

1 2 3 4

Peek at index: 3

Arr[3] = 4

Enter 1 to continue: 1

Peek at index: 4

Array Index Out of Bound

Enter 1 to continue: 0

```
$ Ajay kumar\Desktop\SEIT-B\PCPF\Lab\Exp_10>
```