Jaiminkumar Ashokbhai Bhoi

Education

Master's in Computer Vision (University of Central Florida)

Bachelor's in Computer Engineering (A. D. Patel Institute of Technology)

FL, USA 08/2023 - 04/2025

GJ, India 04/2014 - 03/2018

Professional Experience

Research Assistant Center for Research in Computer Vision(CRCV), UCF

FL, USA 05/2024 - 01/2025

• Designed and implemented an MLLM framework for video scene graph generation, improving accuracy by 12% and achieving state-of-the-art performance on benchmark datasets.

Individual Contributor University of Central Florida

FL, USA 12/2023 - 04/2024

• Built an automated system for tibia/femur angle measurement using Segment Anything Model-based segmentation and optional classification heads, reducing manual review time of 3D patient scans by 35%

Software Engineer / Research Associate Cognitive AI, Tata Consultancy Services Bangalore, India 06/2018 - 06/2023

- Executed and Delivered three projects to production: IVI system, Computer Vision on QC RB500 board, and Container Image Analytics, demonstrating breadth in applied computer vision solutions
- **Delivered** 32+ sprints, aligning feature delivery with the product roadmap through close collaboration with **Product Manager**.
- Automated test workflows using sim and real hardware in a multi-node test environment, accelerating Dev and QA cycles.
- Mentored and led two junior developers to deploy computer vision solutions, reducing quality inspection costs by up to 60%

Skills & Interests

Python, PyTorch, TensorFlow, OpenCV, Computer Vision, Deep Learning, Image Processing, Multimodal Models, Object Detection, Segmentation, Tracking, Pruning, Quantization, Transformers, Prompt Engineering, Large Language Models (LLMs), Docker, Kubernetes, Flask, REST APIs, Git, SQL, Android Studio, JavaScript, C++, Linux, ARM64, Edge Computing, AzureML, NVIDIA Jetson, Team Leadership, Agile Development, Problem Solving, Analytical Thinking

Projects & Research

Video Understanding (Using neurosymbolic AI approach)

02/2024 - current

- Engineered a pipeline to generate zero-shot scene graphs using prompt engineering and chain-of-thought reasoning with SOTA Video LMMs, enabling explainable video understanding
- Fine-tuned Video-LMMs on HPC and integrated LoRAs to improve object-predicate accuracy in temporal scenes
- Benchmarked models on Action Gnome and VidVRD video datasets, demonstrating reduced predicate perplexity after fine-tuning, validating improved reasoning using the proposed method.

DumbVLMs

02/2025 - 05/2025

- Created a benchmarking dataset of 2D/3D shapes and real images to evaluate reasoning limits in MLLMs (LLaVA-One-Vision, InternVL3, Qwen2-VL, etc.), revealing biases and failure cases in geometric and in-context understanding
- Generated 14k synthetic images with 50k VQA queries, providing robust and scalable evaluation of multimodal models.
- Collected 200 real images replicating similar settings for shape matching, odd-one-out, and rotation reasoning tasks.

Container Image Analytics (CIA)

02/2021 - 06/2023

- Fine-tuned deep learning models on production image datasets using TensorFlow, achieving over 90% accuracy and improving defect and quality inspection across classification, detection, and segmentation tasks
- Built a Continuous Learning Framework (CLF) using customized AzureML Ops, reducing retraining efforts by 80% and accelerating iteration cycles with human-in-the-loop feedback
- **Deployed** scalable model APIs using **Flask/RestX** and **Docker** on **Azure Kubernetes**, auto-scaling to process **10k+ high-quality images per hour** to meet business needs.
- Distilled and quantized models for ARM processors, and developed a cross-platform MVP in Flutter for edge deployment. Computer Vision on Qualcomm RB500 Development Board 06/2020 02/2021
 - Deployed 4 computer vision solutions (Dlib face detection, PosNet-based theft detection, YoloV3 ticket-switch detection, and queue counting) in C++ on the Qualcomm RB500 board, enhancing CV capabilities at the edge.
- Implemented JNI bridges between C++ and Java for Android integration, enabling seamless native-to-Java communication.
- Compiled and optimized OpenCV and Dlib with OpenBLAS for ARM, resulting in 4x performance boost on edge hardware.
- Quantized deep learning models to TFLite for on-device inference, minimizing model size with negligible accuracy loss.
- Leveraged Android delegates (DSP, CPU, GPU, NNAPI) to execute four Computer Vision solutions concurrently, increasing throughput of the edge devices.