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Education

Master's in Computer Vision (*University of Central Florida*) **FL, USA** 08/2023 - 04/2025
Bachelor's in Computer Engineering (*A. D. Patel Institute of Technology*) **GJ, India** 04/2014 - 03/2018

Professional Experience

Graduate Research Assistant *Center for Research in Computer Vision(CRCV)* **FL, USA** 05/2024 - 01/2025

- Designed and implemented an MLLM-based method for dynamic video scene graph generation, **improving performance by 10-40%** for different top-Ks and achieving **state-of-the-art performance** on benchmark datasets.

Individual Contributor *University of Central Florida* **FL, USA** 12/2023 - 04/2024

- Built an automated system for tibia/femur angle measurement using segmentation with **Segment Anything Model** and a **light weight classifier**, reducing manual review time of 3D scans(DICOMS) of the patient by **35%**

Software Engineer / Research Associate *Tata Consultancy Services* **Bangalore, India** 06/2018 - 06/2023

- Executed and Delivered three projects to production: **IVI system**, **Computer Vision on QC RB500 board**, and **Container Image Analytics** that directly impacted human lives and **saved billions in USD**.
- Delivered 32+ sprints, aligning feature delivery with the product roadmap through close collaboration with **Product Manager**, **Scrum Masters**, and **Subject Matter Experts**.
- Mentored and led two junior developers to successfully deliver a high-impact production project that resulted in **significant cost savings** in quality assurance and maintenance usecases.

Skills

Python ,C++ PyTorch, TensorFlow, OpenCV, Computer Vision, Video Analytics, Classification, Detection, Segmentation, Tracking, Machine Learning, Deep Learning, Transformers, Quantization, LLMs, Prompt Engineering, Software Engineering, Deployment, MLOps Docker, Kubernetes, AzureML, NVIDIA Jetson, Edge deployment, REST APIs, Git, SQL, Web Development

Projects & Research

Video Understanding (Using neurosymbolic AI approach) 02/2024 - current

- Proposed a novel solution for Dynamic Scene Graph Generation (DSGG) with MLLMs, demonstrating a **10-40% performance improvement using just 5-10% of training data** across varying top-K metrics, while maintaining the recall-precision balance.
- Efficiently finetuned SOTA MLLMs(Video-LLAVA, LLaVa-OneVision, InternVL2) with Flash Attention using High Performance Computing(HPC) on **Action Gnome** and **VidVRD** datasets.
- Benchmarked and analyzed model's performance **demonstrating reduced predicate perplexity** after finetuning as well as maintaining performance for long-trail predicates.

DumbVLMs (Visual Language Models) 02/2025 - 05/2025

- Created a novel dataset of **2D/3D shapes and real images** to evaluate reasoning limits in **MLLMs/VLMs** (LLaVA-One-Vision, InternVL3, Qwen2-VL), revealing critical **biases and failure cases** in geometric and in-context understanding of SOTA VLMs.
- Generated **14k synthetic images** and **50k VQA queries** for robust, scalable evaluation of multimodal models.
- Collected **200 real images** to support **shape/object matching, odd-one-out, and rotation reasoning** evaluation tasks.

Container Image Analytics (CIA) 02/2021 - 06/2023

- Developed and deployed **Computer Vision algorithms** that **saved \$4M** in container repair and cleaning costs, and **reduced lead time from 12 to 1 day** for 10% of repair volume.
- Fine-tuned deep learning models on **production image datasets** using **TensorFlow**, achieving **over 90% accuracy** in defect and quality inspection for **classification, detection, and segmentation** tasks.
- Built a **Continuous Learning Framework (CLF)** with customized **AzureML Ops**, reducing retraining efforts by **80%** and accelerating iteration cycles with **human-in-the-loop feedback**.
- Deployed scalable multi-model APIs with **Flask/RestX** and **Docker** on **Azure Kubernetes**, leveraging auto-scaling to efficiently process **10k+ high-quality images per hour** through optimized **ONNX** hierarchical chained inference.
- Distilled and quantized for **ARM processors**, and developed a cross-platform MVP in **Flutter** for edge deployment.

Computer Vision on Qualcomm RB5 Development Board 06/2020 - 02/2021

- Designed and implemented a **video analytics solution** to **prevent losses in retail self-checkout environments**, addressing an industry-wide annual loss of **\$90B**.
- Deployed **4 Computer Vision solutions** Dlib face detection, PosNet-based theft detection, YOLOv3 ticket-switch detection, and queue counting in **C++** on the **Qualcomm RB5 board**, advancing edge AI capabilities.
- Compiled and optimized **OpenCV** and **Dlib** with **OpenBLAS** for **ARM**, achieving a **4x performance boost** on edge hardware.
- Quantized models to **TFLite** for efficient on-device inference, **minimizing model size** with negligible accuracy loss.
- Implemented **JNI bridges** between **C++** and **Java** for **Android integration**, enabling seamless native-to-Java communication.
- Leveraged **Android delegates (DSP, CPU, GPU, NNAPI)** to execute multiple Computer Vision solutions concurrently, **increasing throughput** of edge devices.