## C++ for Science and Engineering COSC3000/6000

## 2018 Spring Semester

## Part II

# C++ Basics

## 1 A Sample Program

```
//
// main.cpp
// sample01
//
// Created by Hideki Fujioka on 3/12/13.
// Copyright (c) 2013 Tulane University. All rights reserved.
//
/*
    this is comments
*/
#include <iostream>
int main(int argc, const char * argv[])
{
    // cout is in the namespace 'std'
    std::cout << "Hello, World!\n";
    std::cout << "Hello, World!" << std::endl;

    using namespace std;
    cout << "Hello, World!" << endl;
    return 0;
}</pre>
```

### 1.1 Comments

- // is the symbol for a single line comment
  - Comments are explanatory notes for the programmer
  - All text on the line following // is ignored by the compiler
  - Example: //calculate regular wages gross pay = rate \* hours;
- $\bullet$  /\* and \*/ enclose multiple line comments
  - Example: /\* This is a comment that spans multiple lines without a comment symbol on the middle line \*/

#### 1.2 #include Directives

- Include Directives add library files to our programs
- Tells compiler where to find information about items used in the program.
- iostream is a library containing definitions of cin and cout
- Standard C++ Library reference http://www.cplusplus.com/reference/
  - To make the definitions of the cin and cout available to the program: #include <iostream>
- Using Directives include a collection of defined names
  - To make the names cin and cout available to our program: using namespace std;

## 1.3 using namespace std;

- $\bullet$  Tells the compiler to use names in  ${\bf iostream}$  in a "standard" way.
  - A **namespace** is a declarative region that provides a scope to the identifiers (the names of types, functions, variables, etc) inside it.
  - Namespaces are used to organize code into logical groups and to prevent name collisions that can occur
    especially when your code base includes multiple libraries.
  - All identifiers at namespace scope are visible to one another without qualification.
  - Identifiers outside the name space can access the members by using the fully qualified name for each identifier.

## 1.4 main Function

```
To begin the main function of the program

int main(int argc, const char * argv[]) {

To end the main function
    return 0;
}
```

Main function ends with a return statement