4/23/2018 Homework 08

## Homework 08

**Re-submit Assignment** 

**Due** Mar 23 by 11:59pm

Points 10

Submitting a file upload

Develop a function that defines a 2-dimensional array of type 'double'. Also develop a function to destroy the array.

Two functions should make following test code to work.

```
// test routine
int main(int argc, const char * argv□) {
    const int size1 = 3;
    const int size2 = 4;
    double *vect;
    double **mat2d = makeDoubleArray2D(vect,size1,size2);
    // set
    for (int i = 0; i < size1; i++){
        for (int j = 0; j < size2; j++){
            mat2d[i][j] = static\_cast < double > (i + 1) / (j + 1);
        }
    }
    // print
    std::cout << "matrix\n";</pre>
    std::cout.setf(std::ios::scientific);
    std::cout.precision(2);
    for (int i = 0 ; i < size1 ; i++){</pre>
        for (int j = 0; j < size2; j++){
            std::cout << std::setw(9) << mat2d[i][j];
        }
        std::cout << std::endl;</pre>
    }
    std::cout << "vector\n";</pre>
    for (int i = 0; i < size1 * size2; i++){
        std::cout << vect[i] << std::endl;</pre>
    }
    destroyDoubleArray2D(vect,mat2d);
    return 0;
}
```

## Example output:

```
matrix
1.00e+00 5.00e-01 3.33e-01 2.50e-01
2.00e+00 1.00e+00 6.67e-01 5.00e-01
```

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```
3.00e+00 1.50e+00 1.00e+00 7.50e-01
vector
1.00e+00
5.00e-01
3.33e-01
2.50e-01
2.00e+00
1.00e+00
6.67e-01
5.00e-01
3.00e+00
1.50e+00
1.50e+00
1.50e+00
7.50e-01
```

As you see in the code, it assigns numbers to mat2d[i][j], but doesn't assign anythig to vect[i]. As you see in the example output, 'mat2d' and 'vect' have same values; 'vect' is a reshaped array of 'mat2d' in row-order. This is because 'mat2d' and 'vect' share a same memory block. Your function, makeDoubleArray2D() should previde this mechanism. Your function, destroyDoubleArray2D() frees the arrays allocated by makeDoubleArray2D().