## 10.2-6.

The dynamic-set operation UNION takes two disjoint set  $S_1$  and  $S_2$  as input, and it returns a set  $S = S_1 \cup S_2$  consisting of all the elements of  $S_1$  and  $S_2$ . The sets  $S_1$  and  $S_2$  are usually destroyed by the operation. Show how to support UNION in O(1) time using a suitable list data structure.

## Answer.

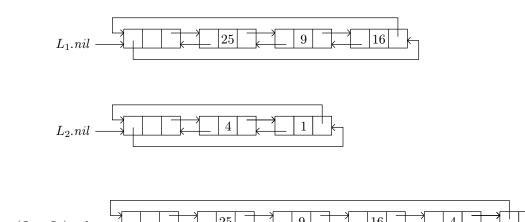
The simplest way to join two sets is to combine two lists of their elements. As we know, combining two lists requires to connect one list's tail to the other one's head, and retrieving the tail element is crutial to this process. So how to get the tail of either one as fast as possible? Well, recall that in a circular doubly linked list, one can always reach the tail element in constant time. We thus choose to implement the UNION operation on the circular doubly linked list.

The procedure List-Union modifies the boundary pointers of two lists  $L_1$  and  $L_2$  to produce their combination.

## LIST-UNION $(L_1, L_2)$

- $1 \quad L_2.nil.next.pre = L_1.nil.pre$
- $2 L_1.nil.pre.next = L_2.nil.next$
- $3 \quad L_2.nil.pre.next = L_1.nil$
- 4  $L_1.nil.pre = L_2.nil.pre$

Figure 1 shows the effects of List-Union on two sets  $S_1$ :  $\{25, 9, 16\}$  and  $S_2$ :  $\{4, 1\}$  representing as circular, doubly linked lists with sentinels. The running time for List-Union on two lists of length m and n elements is O(1).



**Figure 1.** The result of LIST-UNION on two sets sets  $S_1$ : {25, 9, 16} and  $S_2$ : {4, 1} representing as circular, doubly linked lists with sentinels.

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