TARS

Customer

Splash

- Test Case ID: #splash_tc_01
 - > Test Scenarios
 - To check the successful loading of the "Onboarding" Screen on the first app startup.
 - To check whether the splash screen is crashing or not.
 - To check whether the splash screen takes forever to load.
 - > Expected Result: Successful loading of the "Onboarding" Screen without crashing and hanging.
- ❖ Test Case ID: #splash to 02
 - > Test Scenarios
 - To check the successful loading of the "Signup" Screen on the second app startup.
 - To check whether the splash screen is crashing or not.
 - To check whether the splash screen takes forever to load.
 - > Expected Result: Successful loading of the "Signup" Screen without crashing and hanging on the second app startup.
- ❖ Test Case ID: #splash to 03
 - > Test Scenarios
 - To check the successful loading of the "Login" Screen after the successful signup.
 - To check whether the splash screen is crashing or not.
 - To check whether the splash screen takes forever to load.
 - > Expected Result: Successful loading of the "Login" Screen without crashing and hanging after the successful signup.

Onboarding

- ❖ Test Case ID: #onboarding to 01
 - > Test Scenarios
 - To check whether the "Skip" button is working or not.
 - > Expected Result: Successful loading of the "Signup" Screen after the "Skip" is touched.
- ❖ Test Case ID: #onboarding to 02
 - > Test Scenarios
 - To check whether the "Skip" button is working or not after successful signup.
 - > Expected Result: Successful loading of the "Login" Screen after the "Skip" is touched and after successful signup.
- ❖ Test Case ID: #onboarding to 03
 - > Test Scenarios
 - To check whether the Left swipe on "Onboarding Screen 1" is navigating to "Onboarding Screen 2" and the Right swipe to "Onboarding Screen 3" or not.
 - To check whether the touch on the first, second and third slider dot is navigating to "Onboarding Screen 1", "Onboarding Screen 2" and "Onboarding Screen 3" respectively or not
 - ➤ Expected Result: Successful navigation of "Onboarding Screen 2" and "Onboarding Screen 3" from "Onboarding Screen 1" swiping left and right respectively and the touch on the first, second and third slider dot is navigating to "Onboarding Screen 1", "Onboarding Screen 2" and "Onboarding Screen 3" respectively.

- ❖ Test Case ID: #onboarding to 04
 - > Test Scenarios
 - To check whether the Left swipe on "Onboarding Screen 2" is navigating to "Onboarding Screen 3" and the Right swipe to "Onboarding Screen 1" or not.
 - ➤ **Expected Result**: Successful navigation of "Onboarding Screen 3" and "Onboarding Screen 1" from "Onboarding Screen 2" swiping left and right respectively.
- ❖ Test Case ID: #onboarding to 05
 - > Test Scenarios
 - To check whether the Left swipe on "Onboarding Screen 3" is navigating to "Onboarding Screen 1" and the Right swipe to "Onboarding Screen 2" or not.
 - > Expected Result: Successful navigation of "Onboarding Screen 1" and "Onboarding Screen 2" from "Onboarding Screen 3" swiping left and right respectively.

Signup

- Test Case ID: #signup_tc_01
 - > Test Scenarios
 - To check whether the "signup" screen is opening directly after the "Splash" screen, after the first app startup or not.
 - > Expected Result: Successful loading of the "signup" screen, directly after the "Splash" screen, after the first app startup.
- Test Case ID: #signup_tc_02
 - > Test Scenarios
 - To check whether the "OTP" screen is opening after entering a valid 10 digit mobile number or not.
 - > Prerequisites
 - A valid mobile number.
 - > Test Data
 - A 10 digit number.
 - > Expected Result: Successful loading of the "OTP" screen after entering a valid 10 digit mobile number.
- ❖ Test Case ID: #signup to 03
 - > Test Scenarios
 - To check whether the "OTP" screen is opening after entering an invalid mobile number or not.
 - > Prerequisites
 - An invalid mobile number.
 - ➤ Test Data
 - A 0- 9 digit number.
 - > Expected Result: App is not navigating to the "OTP" screen after entering an invalid mobile number.
- Test Case ID: #signup_tc_04
 - > Test Scenarios
 - To check whether the application is resending the OTP by touching the "resend" button or not.
 - > **Expected Result**: The application is resending the OTP by touching the "resend" button.
- ❖ Test Case ID: #signup to 05
 - > Test Scenarios
 - To check whether touching button 1,2,3,4,5,6,7,8,9,0 is printing number 1,2,3,4,5,6,7,8,9,0 respectively or not .
 - **Expected Result**: The application is printing number 1,2,3,4,5,6,7,8,9,0 by touching button 1,2,3,4,5,6,7,8,9,0 respectively.
- ❖ Test Case ID: #signup to 06
 - > Test Scenarios

■ To check whether the invalid OTP is throwing an error by changing the colour of the number field's border to red or not.

> Prerequisites

An invalid OTP.

> Test Data

- Any 4 digit number other than OTP.
- > **Expected Result**: App is successfully throwing the error by changing the colour of the number field's border to red after entering Invalid OTP.

❖ Test Case ID: #signup to 07

> Test Scenarios

■ To check whether the valid OTP is accepted by the app by changing the colour of the number field's border to green or not.

> Prerequisites

■ A 4 digit valid OTP.

➤ Test Data

- A 4 digit valid OTP.
- > Expected Result: App is successfully accepting the OTP by changing the colour of the number field's border to green after entering the valid OTP.

❖ Test Case ID: #signup to 08

> Test Scenarios

- To check whether touching the "back (Left facing arrow)" button on the "signup 1" and "OTP" screen is navigating the screen to "onboarding 1" and "signup 1" respectively or not.
- ➤ Expected Result: On touching the "back (Left facing arrow)" button on the "signup 1" and "OTP" screen is successfully navigating the screen to "onboarding 1" and "signup 1" respectively.

❖ Test Case ID: #signup to 09

> Test Scenarios

- To check whether the valid OTP is navigating the screen to the "signup 2" screen or not.
- > Expected Result: App is successfully navigating the screen to the "signup 2" screen after entering the valid OTP.

❖ Test Case ID: #signup to 10

> Test Scenarios

- To check whether the invalid OTP is navigating the screen to the "signup 2" screen or not.
- > Expected Result: App is not navigating the screen to the "signup 2" screen after entering the valid OTP.

❖ Test Case ID: #signup to 11

> Test Scenarios

■ To check whether the "signup 3" screen is opening after entering the valid first and last name on the "signup 2" screen after touching the "Next" button or not.

> Prerequisites

A valid First and Last Name.

➤ Test Data

- A First and last Name only consists of alphabets, without numbers and special characters.
- > Expected Result: App is successfully loading the "signup 3" screen by touching the "Next" button after entering the valid first and last name on the "signup 2" screen.

❖ Test Case ID: #signup to 12

> Test Scenarios

■ To check whether the "signup 4" screen is opening after entering the valid email id on the "signup 3" screen after touching the "Next" button or not.

> Prerequisites

A valid Email Id.

➤ Test Data

- A set of numbers and alphabets followed by an "@", set of alphabets, "dot(.)" and then "com"
- > Expected Result: App is successfully loading the "signup 4" screen by touching the "Next" button after entering the valid email id on the "signup 3" screen.
- **❖ Test Case ID**: #signup to 13
 - > Test Scenarios
 - To check whether the "sign up successful" screen is opening after entering the valid password on the "signup 4" screen after touching the "Next" button or not.
 - > Prerequisites
 - A valid password.
 - > Test Data
 - An 8 digit string with min 1 special character and 1 number.
 - > Expected Result: App is successfully loading the "sign up successful" screen by touching the "Next" button after entering the valid email id on the "signup 4" screen.
- Test Case ID: #signup_tc_14
 - > Test Scenarios
 - To check whether the app is displaying dots on the password field as the user enters the password or not.
 - > **Expected Result**: App is successfully displaying dots on the password field as the user enters the password.
- ❖ Test Case ID: #signup_tc_15
 - > Test Scenarios
 - To check whether the app is displaying typed content on the password field after touching the eye button or not.
 - > Expected Result: App is successfully displaying plane text on the password field after touching the eye button.
- ❖ Test Case ID: #signup to 16
 - > Test Scenarios
 - To check whether touching the "back (Left facing arrow)" button on the "signup 2", "signup 3" and "signup 4" screen is navigating the screen to "signup 1", "signup 2" and "signup 3" respectively or not.
 - Expected Result: On touching the "back (Left facing arrow)" button on the "signup 2", "signup 3" and "signup 4" screen is navigating the screen to "signup 1", "signup 2" and "signup 3" respectively.

Login

- Test Case ID: #login_tc_01
 - > Test Scenarios
 - To check whether touching the "Back to log in" button on the "sign up successful" screen is navigating the screen to "Login" or not.
 - > Expected Result: Successful navigation of the "Login" screen by touching the "Back to log in" button on the "sign up successful" screen.
- ❖ Test Case ID: #login_tc_02
 - > Test Scenarios
 - To check whether the "Home" screen is opening by touching the "log in" button after entering the valid phone number and password on the "Login" screen.
 - > Prerequisites
 - A valid registered phone number
 - A valid password.
 - ➤ Test Data
 - A 10 digit pre-registered phone number with the password entered during sign up.
 - > **Expected Result**: App is successfully navigating the "Home" screen by touching the "log in" button after entering the valid phone number and password on the "Login" screen.

❖ Test Case ID: #login to 03

> Test Scenarios

■ To check whether the "Home" screen is opening by touching the "log in" button after entering the invalid phone number and password on the "Login" screen.

> Prerequisites

- An invalid registered phone number
- An invalid password.

> Test Data

- A random 10 digit number with the random password.
- > **Expected Result**: App is not navigating to the "Home" screen by touching the "log in" button after entering the invalid phone number and password on the "Login" screen.

Test Case ID: #login_tc_04

> Test Scenarios

- To check whether touching the "Join now" button on the "login" screen is navigating the screen to "signup 1" or not.
- > Expected Result: Successful navigation of the "signup 1" screen by touching the "Join now" button on the "Login" screen.

❖ Test Case ID: #login to 05

- > Test Scenarios
 - To check whether touching the "Forgot password?" button on the "login" screen is navigating the screen to the "Forgot password" screen or not.
- > Expected Result: Successful navigation of the screen to the "Forgot password" screen by touching the "Forgot password?" button on the "Login" screen.

❖ Test Case ID: #login_tc_06

- > Test Scenarios
 - To check whether touching the "Forgot password" button on the "Forgot password" screen is navigating the screen to the "OTP" screen after entering a valid phone number or not
- > **Expected Result**: Successful navigation of the "Forgot password" screen to the "OTP" screen by touching the "Forgot password" button after entering a valid phone number.
- ❖ Test Case ID: #login to 07
 - > Test Scenarios
 - To check whether the app is navigating to the "password reset successful 1" screen by touching the "Reset password" button after entering the same valid password twice in the password fields or not.
 - ➤ **Expected Result**: Successful navigation of the "password reset successful" screen to the "password reset successful 1" screen by touching the "Reset password" button after entering the same valid password twice in the password fields.
- ❖ Test Case ID: #login to 08
 - > Test Scenarios
 - To check whether the app is navigating to the "Login" screen by touching the "Back to log in" button or not.
 - > Expected Result: Successful navigation of the "password reset successful 1" screen to the "Login" screen by touching the "Back to log in" button.

Home

Test Case ID: #home_tc_01

> Test Scenarios

- To check whether touching the "Back to log in" button on the "sign up successful" screen is navigating the screen to "Login" or not.
- > Expected Result: Successful navigation of the "Login" screen by touching the "Back to log in" button on the "sign up successful" screen.

❖ Test Case ID: #home to 02

> Test Scenarios

■ To check whether "Search Field" is showing relevant places as a "drop-down" on typing the place name or not

> Prerequisites

■ A valid place name

> Test Data

- A valid bus stop location, registered in the TARS database.
- > Expected Result: App is successfully showing available registered bus stops based on the typed value.

❖ Test Case ID: #home to 03

> Test Scenarios

- To check whether the "Drop Station" text field is enabled after selecting a place from the "Drop Down" or not
- > Expected Result: App is successfully enabling the "Drop Station" text field after a place is selected from the "Drop Down".

❖ Test Case ID: #home to 04

> Test Scenarios

■ To check whether typing in the "Drop Station" text field is showing the list of available buses or not.

> Prerequisites

A valid place name

> Test Data

- A valid bus stop location, registered in the TARS database.
- > Expected Result: App is successfully showing the list of available buses after typing the place name in the "Drop Station" text field.

❖ Test Case ID: #home to 05

> Test Scenarios

- To check whether touching any "available" bus from the list is navigating the app to the "home station route detail" screen or not
- > Expected Result: App is successfully navigating the app to the "home station route detail" screen after touching any "available" bus from the list.

❖ Test Case ID: #home to 06

> Test Scenarios

- To check whether touching the "X" button on the "Home Search" text field is clearing the text field or not
- > **Expected Result**: App is successfully clearing the text field after touching the "X" button on the "Home Search" text field.

❖ Test Case ID: #home to 07

> Test Scenarios

- To check whether touching the "back (Left facing arrow)" button on the "home search", "home station list" and "home station route detail" screen is navigating the app to the "Home", "home search" and "home station list" screen respectfully or not.
- > Expected Result: App is successfully navigating the app to the "Home", "home search" and "home station list" screen after touching the "back (Left facing arrow)" button on the "home search", "home station list" and "home station route detail" screen respectfully.

❖ Test Case ID: #home to 08

> Test Scenarios

- To check whether touching the "Book ticket" button on the "home station route detail" screen is opening the "home station route book ticket popup" or not.
- > **Expected Result**: App is successfully opening the "home station route book ticket popup" after touching the "Book ticket" button on the "home station route detail" screen.

❖ Test Case ID: #home to 09

> Test Scenarios

- To check whether touching the "+" and "-" button on the "home station route book ticket popup" screen is increasing and decreasing the number at the centre by 1 respectively or not.
- ➤ **Expected Result**: App is increasing and decreasing the number at the centre by 1 after touching the "+" and "-" button on the "home station route book ticket popup" screen respectively.

Test Case ID: #home_tc_10

- > Test Scenarios
 - To check whether touching the "Book ticket" button on the "home station route book ticket popup" screen is opening the "home station add passenger" or not.
- > **Expected Result**: App is successfully opening the "home station add passenger" after touching the "Book ticket" button on the "home station route book ticket popup" screen.
- ❖ Test Case ID: #home to 11
 - > Test Scenarios
 - To check whether the no of passengers selected, is equal to the number of the "Passenger Name" text fields or not.
 - > **Expected Result**: App is successfully opening the "home station add passenger" after touching the "Book ticket" button on the "home station route book ticket popup" screen.
- ❖ Test Case ID: #home to 12
 - > Test Scenarios
 - To check whether typing in the "Passenger 1" and "Passenger 2" text fields is accepting the alphabets or not.
 - > Prerequisites
 - A valid name that contains alphabets only.
 - > Test Data
 - A valid name that consists of alphabets only.
 - > Expected Result: Text fields "Passenger 1" and "Passenger 2" is successfully accepting the names that consist of alphabets only.
- Test Case ID: #home_tc_13
 - > Test Scenarios
 - To check whether touching the "Category" drop-down is showing "General", "Senior Citizen" and "Handicap" options or not.
 - > Expected Result: The "General" drop-down is showing "General", "Senior Citizen" and "Handicap" options after touching it.
- * Test Case ID: #home_tc_14
 - > Test Scenarios
 - To check whether touching the "General", "Senior Citizen" and "Handicap" options from the drop-down selects "General", "Senior Citizen" and "Handicap" options respectively or not.
 - ➤ **Expected Result**: After touching the "General", "Senior Citizen" and "Handicap" options from the drop-down, "General", "Senior Citizen" and "Handicap" options are selected respectively successfully.
- ❖ Test Case ID: #home to 15
 - > Test Scenarios
 - To check whether touching the "Select Time" drop-down is showing "30 mins", "60 mins" and "90 mins" options or not.
 - > Expected Result: The "Select time" drop-down is showing "30 mins", "60 mins" and "90 mins" options after touching it.
- ❖ Test Case ID: #home to 16
 - > Test Scenarios
 - To check whether touching the "30 mins", "60 mins" and "90 mins" options from the drop-down selects "30 mins", "60 mins" and "90 mins" options respectively or not.
 - > **Expected Result**: After touching the "30 mins", "60 mins" and "90 mins" options from the drop-down, "30 mins", "60 mins" and "90 mins" options are selected respectively successfully.

❖ Test Case ID: #home to 17

> Test Scenarios

- To check whether touching the "Make Payment" button is navigating the screen to the "payment select option" screen or not.
- > **Expected Result**: The "payment select option" screen is navigating successfully after touching the "Make Payment" button.

❖ Test Case ID: #home to 18

> Test Scenarios

- To check whether touching the "radio buttons" are highlighting the saved credit/debit card details or not.
- > Expected Result: The "radio buttons" are highlighting the saved credit/debit card details successfully after touching them.

❖ Test Case ID: #home to 19

> Test Scenarios

- To check whether only one "radio button" is highlighted at a time or not.
- > Expected Result: Only one "radio button" is highlighting the saved credit/debit card details successfully.

❖ Test Case ID: #home to 20

> Test Scenarios

- To check whether touching the "+ Add Credit/Debit Card" button is navigating the screen to the "Add Credit/Debit Card" screen or not.
- > Expected Result: After touching the "+ Add Credit/Debit Card" button the app is successfully navigating the screen to the "Add Credit/Debit Card" screen.

❖ Test Case ID: #home to 21

> Test Scenarios

■ To check whether typing in the "Card Number" text field is accepting the numbers of 16 digits or not.

> Prerequisites

A valid number that contains numerical values only.

➤ Test Data

- A 16 digit numerical value number.
- > Expected Result: The text field "Card Number" is successfully accepting the numbers of 16 digits.

❖ Test Case ID: #home to 22

> Test Scenarios

■ To check whether typing in the "Card Number" text field is accepting the numbers of less and more than 16 digits or not.

> Prerequisites

■ An invalid number that contains numerical values only.

> Test Data

- A 1-15 digit numerical value number.
- A 17-30 digit numerical value number.
- > Expected Result: The text field "Card Number" is not accepting the numbers of less and more than 16 digits.

❖ Test Case ID: #home tc 23

> Test Scenarios

■ To check whether typing in the "Valid upto" text field is accepting the numbers in 2/2 digit format or not.

> Prerequisites

■ A valid number that contains numerical values in 2/2 digit format.

Test Data

- A 2/2 digit numerical value number.
- > Expected Result: The text field "Valid upto" is successfully accepting the numbers of 2/2 digit format.

❖ Test Case ID: #home to 24

> Test Scenarios

■ To check whether typing in the "Valid upto" text field is accepting the alphabets and special characters or not.

> Prerequisites

■ A combination of alphabets and special characters.

> Test Data

- Any combination of alphabets and special characters.
- > Expected Result: The text field "Valid upto" is not accepting the alphabets and special characters.

❖ Test Case ID: #home to 25

> Test Scenarios

■ To check whether the number in the "Valid upto" text field is accepting the numbers more than 12 in the "MM" text field or not.

> Prerequisites

■ A number that is greater than 12.

➤ Test Data

- Any number that is greater than 12.
- > Expected Result: The text field "Valid upto" is not accepting the number greater than 12 in the "MM" text field.

Test Case ID: #home_tc_26

> Test Scenarios

■ To check whether the number "00" in the "Valid upto" text field is valid in the "MM" text field or not.

> Prerequisites

■ Number 00.

> Test Data

- Number 00.
- > Expected Result: The text field "Valid upto" is not accepting the number "00" in the "MM" text field.

❖ Test Case ID: #home to 27

> Test Scenarios

■ To check whether the number in the "CVV" text field is valid or not.

> Prerequisites

A 3 digit number.

➤ Test Data

- Any 3 digit number.
- > Expected Result: The text field "CVV" is successfully accepting a 3 digit number.

❖ Test Case ID: #home to 28

> Test Scenarios

■ To check whether typing in the "CVV" text field is accepting the alphabets and special characters or not.

> Prerequisites

A combination of alphabets and special characters.

> Test Data

- Any combination of alphabets and special characters.
- > Expected Result: The text field "CVV" is not accepting the alphabets and special characters.

❖ Test Case ID: #home to 29

> Test Scenarios

■ To check whether the number in the "CVV" text field is accepting the numbers more and less than 3 or not.

> Prerequisites

A number that is greater and less than 3.

> Test Data

Any number that is greater and less than 3.

- > Expected Result: The text field "CVV" is not accepting the number greater and less than 3.
- ❖ Test Case ID: #home to 30
 - > Test Scenarios
 - To check whether touching the "Save card for future" check box is checking and unchecking or not.
 - > Expected Result: Touching the "Save card for future" check box is successfully checking and unchecking.
- Test Case ID: #home_tc_31
 - > Test Scenarios
 - To check whether touching the "Cancel" button is navigating the app to the "Payment select option" screen or not.
 - > **Expected Result**: Touching the "Cancel" button is successfully navigating the app to the "Payment select option" screen.
- ❖ Test Case ID: #home to 32
 - > Test Scenarios
 - To check whether touching the "Add" button is navigating the app to the "Payment select option" screen or not when all the inputs are valid and accepted by the server.
 - > Prerequisites
 - Valid inputs.
 - ➤ Test Data
 - A 2/2 digit numerical value number.
 - A 16 digit numerical value.
 - A 3 digit numerical value.
 - > Expected Result: Touching the "Add" button is successfully navigating the app to the "Payment select option" screen after inputting the valid and accepted data.
- Test Case ID: #home_tc_33
 - > Test Scenarios
 - To check whether the new card is visible in the "Payment select option" screen or not after successful addition of new card in Test Case ID #home to 32.
 - > Expected Result: The new card is visible in the "Payment select option" screen after the successful addition of the new card in Test Case ID #home_tc_32.
- ❖ Test Case ID: #home to 34
 - > Test Scenarios
 - To check whether touching the "Pay" button is navigating the app to the "Payment" screen or not after the successful payment.
 - > Expected Result: Touching the "Pay" button is successfully navigating the app to the "Payment" screen after the successful payment.
- ❖ Test Case ID: #home to 35
 - > Test Scenarios
 - To check whether touching the "move to ride history" button on the "ticket" screen is navigating the app to the "rides" screen or not.
 - > Expected Result: App is successfully opening the "rides" screen after touching the "move to ride history" button on the "ticket" screen.
- ❖ Test Case ID: #home to 36
 - > Test Scenarios
 - To check whether the "Renew" button is visible on the "Ticket" screen or not when the end time is less than the system time.
 - > Expected Result: The "Renew" button is not visible on the "Ticket" screen when the end time is less than the system time.
- ❖ Test Case ID: #home to 37
 - > Test Scenarios
 - To check whether the "Renew" button is visible on the "Ticket" screen or not when the end time is more than the system time.
 - > **Expected Result**: The "Renew" button is visible on the "Ticket" screen when the end time is more than the system time.

- ❖ Test Case ID: #home to 38
 - > Test Scenarios
 - To check whether touching the "Renew" button on the "Ticket 1" screen is navigating the app to the "Ticket renew popup" screen or not.
 - > Expected Result: App is successfully opening the "Ticket renew popup" screen after touching the "Renew" button on the "Ticket 1" screen.
- ❖ Test Case ID: #home to 39
 - > Test Scenarios
 - To check whether touching the "Cancel" button is navigating the app to the "Ticket" screen or not.
 - > Expected Result: Touching the "Cancel" button is successfully navigating the app to the "Ticket" screen.
- ❖ Test Case ID: #home to 40
 - > Test Scenarios
 - To check whether touching the "Time" drop-down is showing "30 mins", "60 mins" and "90 mins" options or not.
 - > Expected Result: The "Time" drop-down is showing "30 mins", "60 mins" and "90 mins" options after touching it.
- ❖ Test Case ID: #home to 41
 - > Test Scenarios
 - To check whether touching the "30 mins", "60 mins" and "90 mins" options from the drop-down selects "30 mins", "60 mins" and "90 mins" options respectively or not.
 - > Expected Result: After touching the "30 mins", "60 mins" and "90 mins" options from the drop-down, "30 mins", "60 mins" and "90 mins" options are selected respectively successfully.
- Test Case ID: #home_tc_42
 - > Test Scenarios
 - To check whether touching the "Renew" button is navigating the screen to the "payment select option" screen or not.
 - > Expected Result: The "payment select option" screen is navigating successfully after touching the "Renew" button.
- ❖ Test Case ID: #home to 43
 - > Test Scenarios
 - To check whether swiping the screen up and down at the "ride complete" screen is moving the screen up and down or not.
 - > Expected Result: Swiping the screen up and down at the "ride complete" screen is moving the screen up and down successfully.
- ❖ Test Case ID: #home to 44
 - > Test Scenarios
 - To check whether touching the stars at the "Ride complete" screen highlights the stars or not
 - > Expected Result: Touching the stars at the "Ride complete" screen highlights the stars successfully.
- ❖ Test Case ID: #home to 45
 - > Test Scenarios
 - To check whether typing the text, numbers and special characters in the "Comment" field is accepted or not
 - > Prerequisites
 - A valid comment with the combination of alphabets, numbers and special characters.
 - > Test Data
 - A valid combination of alphabets, numbers and special characters.
 - > Expected Result: After typing the alphabet, numbers and special characters in the "Comment" field is successfully accepted by the text field.
- ❖ Test Case ID: #home to 46
 - > Test Scenarios

- To check whether touching the "Done" button on the "Ride complete" screen is saving the review or not
- > **Expected Result**: App is successfully saving the review after touching the "Done" button on the "Ride complete" screen.
- ❖ Test Case ID: #home to 47
 - > Test Scenarios
 - To check whether touching the "target icon (Current Location)" button on the "Home" screen is showing the current location or not along with the nearest bus stops.
 - > Expected Result: App is successfully showing the current location along with the nearest bus stops after touching the "target icon (Current Location)" button on the "Home" screen.
- ❖ Test Case ID: #home to 48
 - > Test Scenarios
 - To check whether touching the "back (Left facing arrow)" button on the "home station add passengers", "payment select option", "payment" and "feedback" screen is navigating the screen to "Home station route detail", "home station add passengers", "payment select option" and "payment" respectively or not.
 - ➤ **Expected Result**: On touching the "back (Left facing arrow)" button on the "home station add passengers", "payment select option", "payment" and "feedback" screen is navigating the screen to "Home station route detail", "home station add passengers", "payment select option" and "payment" respectively successfully.
- Test Case ID: #home_tc_49
 - > Test Scenarios
 - To check whether touching the "left and right arrow icon (rides)" button on the "Home" screen is navigating the screen to the "Rides" screen or not.
 - > Expected Result: App is successfully navigating the screen to "Rides" after touching the "left and right arrow icon (rides)" button on the "Home" screen.
- ❖ Test Case ID: #home to 50
 - > Test Scenarios
 - To check whether the "Rides" screen is showing previous rides or not.
 - > Expected Result: The "Rides" screen is successfully showing the previous rides.
- ❖ Test Case ID: #home to 50
 - > Test Scenarios
 - To check whether touching the previous rides on the "Rides" screen is navigating the window to the review page of the same ride or not.
 - > Expected Result: After touching the previous rides on the "Rides" screen the app is successfully navigating the window to the review page of the same ride.
- ❖ Test Case ID: #home to 51
 - > Test Scenarios
 - To check whether touching the "human icon (profile)" button on the "Home" screen is navigating the screen to the "profile" screen or not.
 - > Expected Result: App is successfully navigating the screen to the "profile" after touching the "human icon (profile)" button on the "Home" screen.
- ❖ Test Case ID: #home to 52
 - > Test Scenarios
 - To check whether touching the "cog icon (settings)" button on the "Home" screen is navigating the screen to the "settings" screen or not.
 - > Expected Result: App is successfully navigating the screen to the "Settings" after touching the "cog icon (settings)" button on the "Home" screen.

Profile

- ❖ Test Case ID: #profile to 01
 - > Test Scenarios

- To check whether touching the "Edit profile (icon)" button on the "profile" screen is navigating the screen to "profile edit" or not.
- > Expected Result: Successful navigation of the "profile edit" screen by touching the "Edit profile (icon)" button on the "profile" screen.
- ❖ Test Case ID: #profile to 02
 - > Test Scenarios
 - To check whether touching the "Update profile" button on the "profile edit" screen is saving the updated data or not.
 - > **Expected Result**: Successful updation of the "profile" screen after touching the "Update profile" button on the "profile edit" screen.
- ❖ Test Case ID: #profile to 03
 - > Test Scenarios
 - To check whether touching the "Change password" button on the "profile" screen is navigating the screen to the "profile change Password" screen or not.
 - > Expected Result: Successful navigation of the "profile change Password" screen by touching the "Change password" button on the "profile" screen.
- ❖ Test Case ID: #profile to 04
 - > Test Scenarios
 - To check whether touching the "Update password" button on the "profile change Password" screen is saving the updated data or not.
 - > Expected Result: Successful updation of the "profile" screen after touching the "Update password" button on the "profile change Password" screen.
- ❖ Test Case ID: #profile to 05
 - > Test Scenarios
 - To check whether touching the "back (Left facing arrow)" button on the "profile edit" and "profile change Password" screen both are navigating to the "profile" screen or not.
 - > Expected Result: On touching the "back (Left facing arrow)" button on the "profile edit" and "profile change Password" screen both are successfully navigating to the "profile" screen.

Settings

- ❖ Test Case ID: #settings to 01
 - > Test Scenarios
 - To check whether touching the "About us", "Terms & Conditions" and "Privacy Policy" button on the "Settings" screen is navigating the screen to "About us", "Terms & Conditions" and "Privacy Policy" respectively or not.
 - ➤ **Expected Result**: Successful navigation of the "About us", "Terms & Conditions" and "Privacy Policy" screen by touching the "about us", "Terms & Conditions" and "Privacy Policy" buttons on the "settings" screen.
- ❖ Test Case ID: #settings to 02
 - > Test Scenarios
 - To check whether touching the "Using the app", "Account and payments", "Accessibility" and "Safety and Security" button on the "Settings" screen is navigating the screen to "Help Topic Details" or not.
 - ➤ **Expected Result**: Successful navigation of the "Help Topic Details" screen by touching the "Using the app", "Account and payments", "Accessibility" and "Safety and Security" buttons on the "settings" screen.
- ❖ Test Case ID: #settings to 03
 - > Test Scenarios
 - To check whether touching the "More" button on the "Settings" screen is navigating the screen to "Help More topic" or not.
 - > Expected Result: Successful navigation of the "Help More topic" screen by touching the "More" button on the "settings" screen.

- Test Case ID: #settings_tc_04
 - > Test Scenarios
 - To check whether touching the "back (Left facing arrow)" button on the "about us", "terms and conditions", "Privacy", "Help More topic" and "Help topic detail" screens are navigating to the "Settings" screen or not.
 - ➤ **Expected Result**: On touching the "back (Left facing arrow)" button on the "back (Left facing arrow)" button on the "about us", "terms and conditions", "Privacy", "Help More topic" and "Help topic detail" screens are navigating to the "Settings" screen.