

```

1  package Version4;
2
3  import java.lang.*;
4
5  import java.util.ArrayList;
6
7  /**
8   * This version of the vector class has 100% of it "completed", which hopefully is
9   * tested and all of the tests will pass!
10  */
11  public class Vector {
12
13      private int N = 0;
14      private ArrayList<Double> data;
15
16      //empty
17      public Vector() {
18          N=0;
19          data = new ArrayList<Double>();
20      }
21
22      //a vector is created of size - size, with elements initalized to D
23      public Vector(int size, double D) {
24          N = size;
25          data = new ArrayList<Double>();
26          for(int i=0; i<size; i++) data.add(D);
27      }
28
29      //a vector is created to be initialized to the array D
30      public Vector(double [] D) {
31          int length = D.length;
32          N = length;
33          data = new ArrayList<Double>();
34          for(int i=0; i<length; i++) {
35              data.add(D[i]);
36          }
37      }
38
39      //the vector is initalized to Int I
40      public Vector(int [] I) {
41          int length = I.length;
42          N = length;
43          data = new ArrayList<Double>();
44          for(int i=0; i<length; i++) {
45              data.add( (double)I[i] );
46          }
47      }
48
49      public void append(double[] doubleArray) {
50          int len = doubleArray.length;
51          for(int i=0; i<len; i++) {
52              data.add(doubleArray[i]);
53          }
54      }
55
56      public void append(int[] intArray) {
57          int len = intArray.length;
58          for(int i=0; i<len; i++) {
59              data.add((double)intArray[i]);
60          }
61      }
62
63      //this will be equivalent to the vector V
64      public void append(Vector V) {
65          int len = V.getLength();
66          for(int i=0; i<len; i++) {
67              data.add(V.getValue(i));
68          }
69      }

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70
71 public void append(double aDouble) {
72     data.add(aDouble);
73 }
74
75 public boolean equal(Vector V) {
76     int len = V.getLength();
77     for(int i=0; i<len; i++) {
78         if(Math.abs(data.get(i) - V.getValue(i)) >0.1)return false;
79     }
80     return true;
81 }
82
83
84 //returns the # of elements
85 int getLength() {
86     return N;
87 }
88
89 //returns the value this[i]
90 double getValue(int i) {
91     return data.get(i);
92 }
93
94 //add this to V, returning a Vector the same size as this
95 public Vector add(Vector V) {
96     Vector result = new Vector();
97     for(int i=0; i<N; i++) {
98         result.append(data.get(i) + V.getValue(i));
99     }
100     return result;
101 }
102
103 //add aDouble to every element of this
104 public Vector add(double aDouble) {
105     Vector result = new Vector(N, aDouble);
106     for(int i=0; i<N; i++) {
107         result.set(i, result.getValue(i) + this.getValue(i));
108     }
109     return result;
110 }
111
112
113 private void set(int i, double d) {
114     data.set(i, d);
115 }
116
117 //sub this - V
118 public Vector sub(Vector V) {
119     Vector res = new Vector(N, 0);
120     for(int i=0; i<N; i++) {
121         res.set(i, this.getValue(i) - V.getValue(i));
122     }
123     return res;
124 }
125
126 //will return a sub vector between the
127 //indices l and r inclusive
128 public Vector subV(int l, int r) {
129     Vector fin = new Vector();
130     for(int i=l; i<=r; i++) {
131         fin.append(this.getValue(i));
132     }
133     return fin;
134 }
135
136 //Multiple every element of this by corresponding element in V
137 public Vector Mult(Vector V) {
138     Vector fin = new Vector();

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139         for(int i=0; i<N; i++) {
140             fin.append(this.getValue(i) * V.getValue(i));
141         }
142         return fin;
143     }
144
145     //Multiply every element of this by aDouble
146     public Vector Mult(double aDouble) {
147         Vector fin = new Vector();
148         for(int i=0; i<N; i++) {
149             fin.append(this.getValue(i) * aDouble);
150         }
151         return fin;
152     }
153
154     //returns this as a normalized vector
155     public Vector Normalize() {
156         double div = 0;
157         Vector fin = new Vector();
158         for(int i=0; i<N; i++) {
159             div += data.get(i) * data.get(i);
160         }
161         div = Math.sqrt(div);
162         for(int i=0; i<N; i++) {
163             fin.append( data.get(i) / div);
164         }
165         return fin;
166     }
167
168     //Returns the euclidean distance between this and V
169     double EuclidianDistance(Vector V){
170         double div = 0;
171         for(int i=0; i<N; i++) {
172             div += Math.pow(V.getValue(i) - this.getValue(i), 2);
173         }
174         div = Math.sqrt(div);
175         return div;
176     }
177
178 }
179

```