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Form properties and methods

Forms and control elements, such as <input> have a lot of special properties and events.

Working with forms will be much more convenient when we learn them.

Navigation: form and elements

Document forms are members of the special collection document.forms.

That's a so-called "named collection": it's both named and ordered. We can use both the name or the number in the document to get the form.

```
1 document.forms.my - the form with name="my"
2 document.forms[0] - the first form in the document
```

When we have a form, then any element is available in the named collection form.elements.

For instance:

```
1 <form name="my">
     <input name="one" value="1">
2
     <input name="two" value="2">
3
4 </form>
5
6 <script>
7
     // get the form
8
     let form = document.forms.my; // <form name="my"> element
9
10
     // get the element
     let elem = form.elements.one; // <input name="one"> element
11
13
     alert(elem.value); // 1
14 </script>
```

There may be multiple elements with the same name, that's often the case with radio buttons.

In that case form.elements[name] is a collection, for instance:

```
5
6 <script>
7 let form = document.forms[0];
8
9 let ageElems = form.elements.age;
10
11 alert(ageElems[0]); // [object HTMLInputElement]
12 </script>
```

These navigation properties do not depend on the tag structure. All control elements, no matter how deep they are in the form, are available in form.elements.

i Fieldsets as "subforms"

A form may have one or many <fieldset> elements inside it. They also have elements property that lists form controls inside them.

For instance:

```
<body>
2
     <form id="form">
3
       <fieldset name="userFields">
4
         <legend>info</legend>
         <input name="login" type="text">
5
6
       </fieldset>
7
     </form>
8
9
     <script>
       alert(form.elements.login); // <input name="login">
10
11
12
       let fieldset = form.elements.userFields;
13
       alert(fieldset); // HTMLFieldSetElement
14
15
       // we can get the input by name both from the form and from the field:
       alert(fieldset.elements.login == form.elements.login); // true
16
17
     </script>
18 </body>
```



Shorter notation: form.name

There's a shorter notation: we can access the element as form[index/name].

In other words, instead of form.elements.login we can write form.login.

That also works, but there's a minor issue: if we access an element, and then change its name, then it is still available under the old name (as well as under the new one).

That's easy to see in an example:

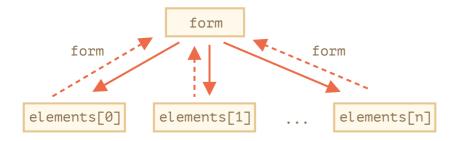
```
1 <form id="form">
2
     <input name="login">
3
  </form>
4
5
  <script>
6
     alert(form.elements.login == form.login); // true, the same <input>
7
     form.login.name = "username"; // change the name of the input
8
9
10
     // form.elements updated the name:
11
     alert(form.elements.login); // undefined
12
     alert(form.elements.username); // input
13
14
     // form allows both names: the new one and the old one
15
     alert(form.username == form.login); // true
16 </script>
```

That's usually not a problem, because we rarely change names of form elements.

Backreference: element.form

For any element, the form is available as element. form. So a form references all elements, and elements reference the form.

Here's the picture:



For instance:

```
1 <form id="form">
2
    <input type="text" name="login">
3 </form>
4
5
  <script>
    // form -> element
```

```
let login = form.login;
7
8
9
     // element -> form
10
     alert(login.form); // HTMLFormElement
11 </script>
```

Form elements

Let's talk about form controls.

input and textarea

We can access their value as input.value (string) or input.checked (boolean) for checkboxes.

Like this:

```
1 input.value = "New value";
2 textarea.value = "New text";
4 input.checked = true; // for a checkbox or radio button
```

🔼 Use textarea.value,not textarea.innerHTML

Please note that even though <textarea>...</textarea> holds its value as nested HTML, we should never use textarea.innerHTML to access it.

It stores only the HTML that was initially on the page, not the current value.

select and option

A <select> element has 3 important properties:

- select.options the collection of <option> subelements,
- 2. select.value the value of the currently selected <option>,
- select.selectedIndex the number of the currently selected <option>.

They provide three different ways of setting a value for a <select>:

- 1. Find the corresponding <option> element and set option.selected to true.
- 2. Set select.value to the value.
- 3. Set select.selectedIndex to the number of the option.

The first way is the most obvious, but (2) and (3) are usually more convenient.

Here is an example:

```
1 <select id="select">
    <option value="apple">Apple</option>
    <option value="pear">Pear</option>
```

Unlike most other controls, <select> allows to select multiple options at once if it has multiple attribute. That's feature is rarely used. In that case we need to use the first way: add/remove the selected property from <option> subelements.

We can get their collection as select.options, for instance:

```
1 <select id="select" multiple>
     <option value="blues" selected>Blues</option>
2
     <option value="rock" selected>Rock</option>
3
4
     <option value="classic">Classic</option>
5 </select>
6
7 <script>
8
     // get all selected values from multi-select
9
     let selected = Array.from(select.options)
10
       .filter(option => option.selected)
11
       .map(option => option.value);
12
13
     alert(selected); // blues,rock
14 </script>
```

The full specification of the <select> element is available in the specification https://html.spec.whatwg.org/multipage/forms.html#the-select-element.

new Option

This is rarely used on its own. But there's still an interesting thing.

In the specification there's a nice short syntax to create <option> elements:

```
1 option = new Option(text, value, defaultSelected, selected);
```

Parameters:

- text the text inside the option,
- value the option value,
- defaultSelected if true, then selected HTML-attribute is created,
- selected if true, then the option is selected.

There may be a small confusion about defaultSelected and selected. That's simple: defaultSelected sets HTML-attribute, that we can get using option.getAttribute('selected').

And selected — whether the option is selected or not, that's more important. Usually both values are either set to true or not set (same as false).

For instance:

```
1 let option = new Option("Text", "value");
2 // creates <option value="value">Text</option>
```

The same element selected:

```
1 let option = new Option("Text", "value", true, true);
```

Option elements have properties:

```
option.selected
```

Is the option selected.

option.index

The number of the option among the others in its <select>.

option.text

Text content of the option (seen by the visitor).

References

Specification: https://html.spec.whatwg.org/multipage/forms.html.

Summary

Form navigation:

document.forms

A form is available as document.forms[name/index].

form.elements

Form elements are available as form.elements[name/index], or can use just form[name/index]. The elements property also works for < fieldset > .

element.form

Elements reference their form in the form property.

Value is available as input.value, textarea.value, select.value etc, or input.checked for checkboxes and radio buttons.

For <select> we can also get the value by the index select.selectedIndex or through the options collection select.options.

These are the basics to start working with forms. We'll meet many examples further in the tutorial.

In the next chapter we'll cover focus and blur events that may occur on any element, but are mostly handled on forms.



Add an option to select

importance: 5

There's a <select>:

Use JavaScript to:

- 1. Show the value and the text of the selected option.
- 3. Make it selected.

Note, if you've done everything right, your alert should show blues.

solution



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Tutorial map

Comments

- If you have suggestions what to improve please submit a GitHub issue or a pull request instead of commenting.
- If you can't understand something in the article please elaborate.
- To insert a few words of code, use the <code> tag, for several lines use , for more than 10 lines use a sandbox (plnkr, JSBin, codepen...)

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