

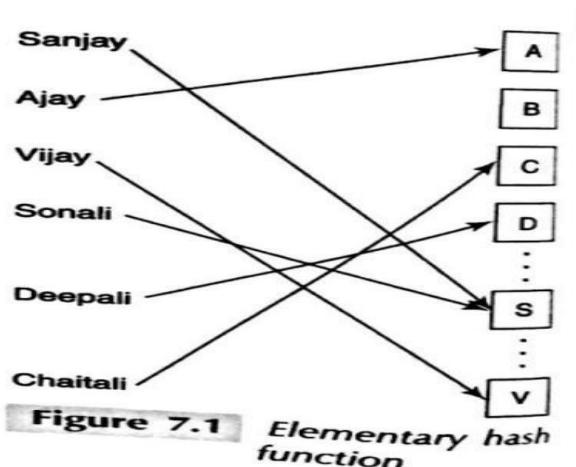
Module 2

Public Key Cryptography and RSA – RSA Operations, Why Does RSA Work?, Performance, Applications, Practical Issues, Public Key Cryptography Standard (PKCS), Cryptographic Hash - Introduction, Properties, Construction, Applications and Performance, The Birthday Attack, Discrete Logarithm and its Applications - Introduction, Diffie-Hellman Key Exchange, Other Applications.

Cryptographic Hash

2.1 INTRODUCTION

- **Definition:** A hash function is a deterministic function that maps an input element from a larger (possibly infinite) set to an output element in a much smaller set.
- The input element is mapped to a **hash value**.
- For example, in a district-level database of residents of that district, an individual's record may be mapped to one of 26 hash buckets.
- Each hash bucket is labelled by a distinct alphabet corresponding to the first alphabet of a person's name.
- Given a person's name (the input), the output or hash value is simply the first letter of that name (Fig. 7.1).
- Hashes are often used to speed up insertion, deletion, and querying of databases.

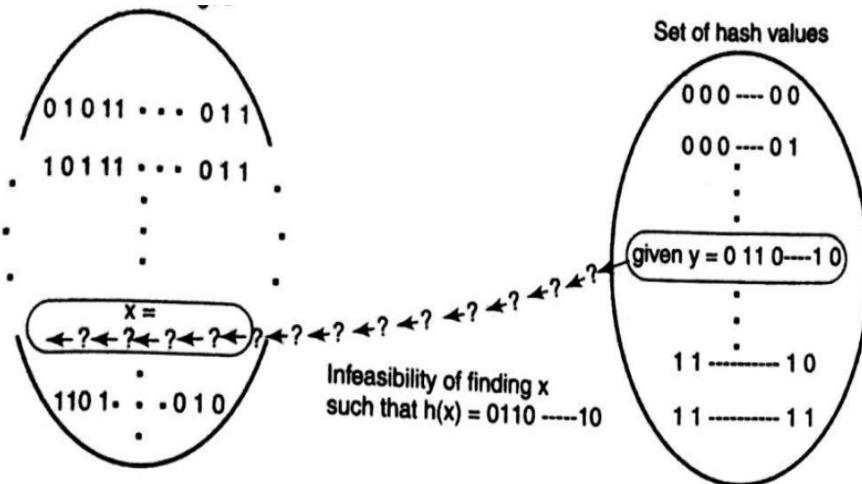


- In the example above, two names beginning with the same alphabet map to the same hash bucket and result in a collision.

2.2 PROPERTIES

7.2.1 Basics

- A cryptographic hash function, $h(x)$, maps a binary string of arbitrary length to a fixed length binary string.
- The properties of h are as follows:
 1. **One-way property.** Given a hash value, y (belonging to the range of the hash function), it is computationally infeasible to find an input x such that $h(x) = y$
 2. **Weak collision resistance.** Given an input value x_1 , it is computationally infeasible to find another input value x_2 such that $h(x_1) = h(x_2)$
 3. **Strong collision resistance.** It is computationally infeasible to find two input values x_1 and x_2 such that $h(x_1) = h(x_2)$
 4. **Confusion + diffusion.** If a single bit in the input string is flipped, then each bit of the hash value is flipped with probability roughly equal to 0.5.



(a) Illustrating 1-way property

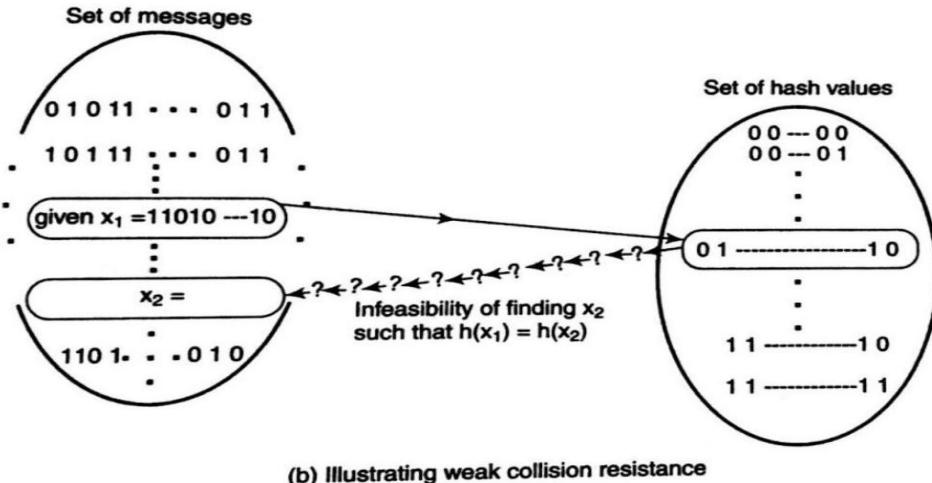


Figure 7.2 Properties of the cryptographic hash

- There is a subtle difference between the two collision resistance properties.
- In the first, the hash designer chooses x_1 and challenges anyone to find an x_2 , which maps to the same hash value as of x_1 . This is a more specific challenge compared to the one in which the attacker tries to find an x_2 such that $h(x_1) = h(x_2)$.
- In the second challenge, the attacker has the liberty to choose x_1 .

2.2.2 Attack Complexity

Weak Collision Resistance

- How long would it take to find an input, x , that hashes to a given value y ?
- Assume that the hash value is w bits long. So, the total number of possible hash values is 2^w
- brute force attempt to obtain x would be to loop through the following operations

```

do
{
    generate a random string, x'
    compute h(x')
}
while (h(x') != y)
return (x')

```

- assuming that any given string is equally likely to map to any one of the 2^w hash values, it follows that the above loop would have to run, on the average, 2^{w-1} times before finding an x' such that $h(x') = y$.

- A similar loop could be used to find a string, x_2 , that has the same hash value as a given string x_1 .

Strong Collision Resistance

- A Brute-force attack on strong collision-resistance of a hash function involves looping through the program in Fig. 7.4.
- Unlike the program that attacks weak collision resistance, this program terminates when the hash of a newly chosen random string collides with any of the previously computed hash values.

```

// S is the set of (input string, hash value) pairs
// encountered so far

notFound = true
while (notFound)
{
    generate a random string, x'
    search for a pair (x, y) in S where x = x'
    if (no such pair exists in S)
    {
        compute y' = h(x')
        search for a pair (x, y) in S where y = y'
        if (no such pair exists in S)
            insert (x', y') into S
        else
            notFound = false
    }
}
return (x and x') // these are two strings that have
// the same hash value

```

Figure 7.4:program to attack strong collision resistance.

THE BIRTHDAY ANALOGY

- Attacking strong collision resistance is analogous to answering the following:
- "What is the minimum number of persons required so that the probability of two or more in the group having the same birthday is greater than $1/2$?"
- It is known that in a class of only 23 random individuals, there is a greater than 50% chance that: the birthdays of at least two persons coincide (a "Birthday Collision").
- This statement is referred, to as the Birthday Paradox.

THE BIRTHDAY ATTACK

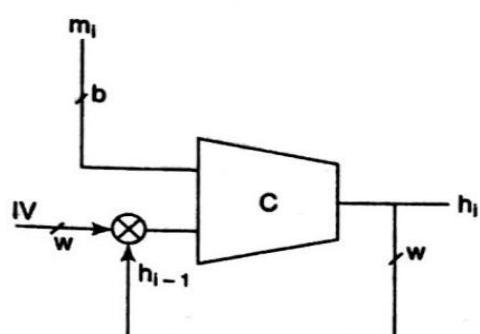
- The following idea, first proposed by Yuval illustrates the danger in choosing hash lengths less than 128 bits.
- A malicious individual, Malloc, wishes to forge the signature of his victim, Alka, on a fake document, F.
- F could, for example, assert that Alka owes Malloc several million rupees.
- Malloc does the following:
 1. He creates millions of documents, F₁, F₂,.....F_m, etc. that are, for all practical purposes, "clones" of F.
 2. This is accomplished by leaving an extra space between two words, etc.
 3. If there are 300 words in F, there are 2300 ways in which extra spaces may be left between words.
 4. He computes the hashes, h(F₁), h(F₂), . . . h(F_m) of each of these documents.
 5. He creates an innocuous document, D — one that most people would not hesitate to sign. (For example, it could espouse an environmental cause relating to conservation of forests.)
 6. He creates millions of "clones" of D in the same way he cloned F above.
 7. Let D₁, D₂, ... be the cloned documents of D.
 8. He computes the hashes, h(D₁), h(D₂), . . . h(D_m) of each of the cloned documents.
 9. Malloc asks Alka to sign the document D, and Alka obliges.
 10. Later Malloc accuses Alka of signing the fraudulent document
 11. the digital signature is obtained by encrypting the hash value of the document using the private key of the signer.
 12. Thus, Alka's signature on D_j, is the same as that on F_i.
 13. Hence, at a later point in time, Malloc can use Alka's signature on D_j, to claim that she signed the fraudulent document, F.,,

2.3 CONSTRUCTION

2.3.1 Generic Cryptographic Hash

- The input to a cryptographic hash function is often a message or document.
- To accommodate inputs of arbitrary length, most hash functions (including the commonly used MD-5 and SHA-1) use iterative construction as shown in Fig. 7.5.
- **C is a compression box.**
- It accepts two binary strings of lengths **b** and **w** and produces an output string of **length w**.
- Here, **b is the block size and w is the width of the digest.**
- During the first iteration, it accepts a pre-defined initialization vector (IV), while the top input is the first block of the message.
- In subsequent iterations, the "*partial hash output*" is fed back as the second input to the C-box.
- The top input is derived from successive blocks of the message.
- This is repeated until all the blocks of the message have been processed.
- The above operation is summarized below:
- $h_i = C(IV, m_i)$ for first block of message
- $h_i = C(h_{i-1}, m_i)$ for all subsequent blocks of the message

C = Compression function
 \otimes = Multiplexor
IV = Initialization vector
 m_i = i^{th} block of message m
 h_i = Hash value after i^{th} iteration



7.5 Iterative construction of cryptographic hash

Figure 7.5 Iterative construction of cryptographic hash

- The above iterative construction of the cryptographic hash function is a simplified version of that proposed by Merkle and Damgard.
- It has the property that if the compression function is collision-resultant, then the resulting hash function is also collision-resultant.
- MD-5 and SHA-1 are the best known examples. MD-5 is a 128-bit hash, while SHA-1 is a 160-bit hash.

2.3.2 Case Study: SHA-1

- SHA-1 uses the iterative hash construction of Fig. 7.5.

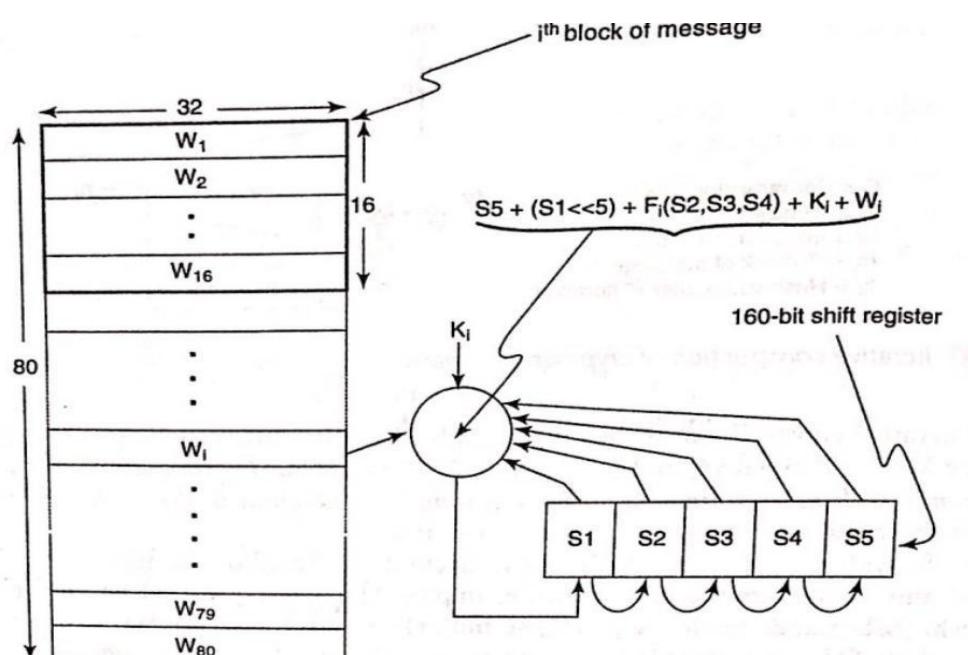


figure 7.6 Computation of SHA-1

```

initialize the shift register, S1 S2 S3 S4 S5
for each block of the (message + pad + length field) { ←
    create the 80-word array [using Eq. (7.2)]
    for i = 1 to 80 { ←
        temp ← S5 + (S1 << 5) + Fi(S2, S3, S4) + Ki + Wi
        S5 ← S4
        S4 ← S3
        S3 ← S2 >> 2
        S2 ← S1
        S1 ← temp
    } ←
}

```

$F_i(S2, S3, S4) = (S2 \wedge S3) \vee (\sim S2 \wedge S4), \quad 1 \leq i \leq 20$

$F_i(S2, S3, S4) = S2 \oplus S3 \oplus S4, \quad 21 \leq i \leq 40$

$F_i(S2, S3, S4) = (S2 \wedge S3) \vee (S2 \wedge S4) \vee (S3 \wedge S4), \quad 41 \leq i \leq 60$

$F_i(S2, S3, S4) = S2 \oplus S3 \oplus S4 \quad 61 \leq i \leq 80$

- The message is split into blocks of **size 512 bits**.
- The length of the message, expressed in binary as a 64 bit number, is appended to the message.
- Between the end of the message and the length field, a pad is inserted so that the length of the (**message + pad + 64**) is a **multiple of 512**, the block size.
- The pad has the form: 1 followed by the required number of 0's.
- **Array Initialization**
- Each block is split into 16 words, each 32 bits wide.
- These **16 words** populate the first 16 positions, W1, W2W16, of an array of **80 words**.

- The remaining **64 words** are obtained from :

$$\mathbf{W}_i = \mathbf{W}_{i-3} \oplus \mathbf{W}_{i-8} \oplus \mathbf{W}_{i-14} \oplus \mathbf{W}_{i-16} \quad 16 < i \leq 80$$

- This array of words is shown in Fig. 7.6.

Hash Computation in SHA 1

- A 160-bit shift register is used to compute the intermediate hash values (Fig. 7.6).
- It is initialized to a fixed pre-determined value at the start of the hash computation.
- We use the notation S1, S2, S3, S4, and S5 to denote the five 32 -bit words making up the shift register.
- The bits of the shift register are then mangled together with each of the words of the array in turn.
- The mangling is achieved using a combination of the following Boolean operations: +, v, ~, ^, XOR ROTATE.

2.4 APPLICATIONS AND PERFORMANCE

2.4.1 Hash-based MAC

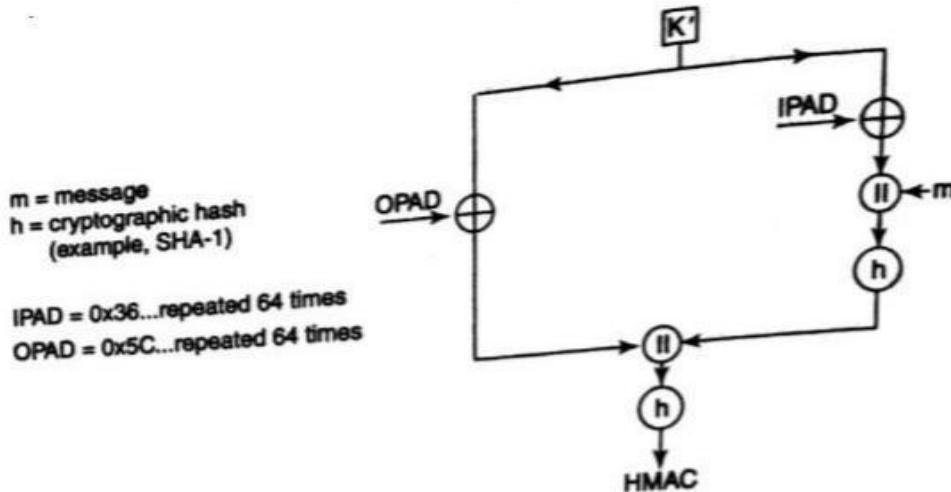
MAC

- MAC is used as a message integrity check as well as to provide message authentication.
- It makes use of a common shared secret, k, between two communicating parties.
- The hash-based MAC that we now introduce is an alternative to the CBC -MAC.
- The cryptographic hash applied on a message creates a digest or digital fingerprint of that message.
- Suppose that a sender and receiver share a secret, k.
- If the message and secret are concatenated and a hash taken on this string, then the hash value becomes a fingerprint of the combination of the message, m and the secret, k.
- **$MAC = h(m//k)$**
- The MAC is much more than just a **checksum** on a message.
- It is computed by the sender, appended to the message, and sent across to the receiver.

- On receipt of the **message + MAC**, the receiver performs the computation using the common secret and the received message.
- It checks to see whether the MAC computed by it matches the received MAC.
- A change of even a single bit in the message or MAC will result in a mismatch between the computed MAC and the received MAC.
- In the event of a match, the receiver concludes the following:
 - (a) *The sender of the message is the same entity it shares the secret with — thus the MAC provides source authentication.*
 - (b) *The message has not been corrupted or tampered with in transit — thus the MAC provides verification of message integrity.*
- **Drawbacks:**
 - An attacker might obtain one or more message—MAC pairs in an attempt to determine the MAC secret.
 - First, if the hash function is one-way, then it is not feasible for an attacker to deduce the input to the hash function that generated the MAC and thus recover the secret.
 - If the hash function is collision-resistant, then it is virtually impossible for an attacker to suitably modify a message so that the modified message and the original both map to the same MAC value.

HMAC

- There are other ways of computing the hash MAC other than this method using HMAC .
- Another possibility is to use key itself as the Initialization Vector (IV) instead of concatenating it with the message.
- Bellare, Canetti, and Krawczyk proposed the HMAC and showed that their scheme is re against a number of subtle attacks on the simple hash-based MAC.
- Figure 7.7 shows how an HMAC is computed given a key and a message.



7.7 Computation of an HMAC

- The **key is padded with O's** (if necessary) to form a **64-byte string** denoted **K'** and **XORed with a constant** (denoted **IPAD**).
- It is then concatenated with the message and a hash is performed on the result.
- **K' is also XORed with another constant (denoted OPAD)** after which it is prepended to the output of the first hash.
- Once again hash is then computed to yield the HMAC.
- As shown in Fig. 7.7, HMAC performs an extra hash computation but provides greatly enhanced security.

2.4.2 Digital Signatures

- The same secret that is used to generate a MAC on a message is the one that is used to verify the MAC.
- Thus the MAC secret should be known by both parties - the party that generates the MAC and the party that verifies it.
- A digital signature, on the other hand, uses a secret that only the signer is privy to.
- An example of such a secret is the signer's private key.
- A crude example of an RSA signature by A on message, m, is $E_{A,pr}(m)$
- where $A.pr$ is A's private key.
- The use of the signer's private key is a fundamental aspect of signature generation.
- Hence, a message sent together with the sender's signature guarantees not just integrity and authentication but also non-repudiation, i.e., the signer of a document

cannot later deny having signed it since she alone has knowledge or access to her private key used for signing.

- The verifier needs to perform only a public key operation on the digital signature (using the signer's public key) and a hash on the message.
- The verifier concludes that the signature is authentic if the results of these two operations tally,

$$E_{A.pu}(E_{A.pr}(h(m))) \stackrel{?}{=} h(m)$$

Question Bank (module 2-chapter 2)

1. Explain generic hash computation and HMAC .
2. Define hashing Explain the properties of hashing with a neat figure.
3. Explain SHA-1 computation with a neat illustration.
4. Explain weak and strong collision resistance.
5. Explain digital signature.
6. Explain birthday analogy and birthday attack

MODULE 2 - [Chapter 3]

DISCRETE LOGARITHM AND ITS APPLICATIONS.

INTRODUCTION.

- Consider the finite, multiplicative group $(\mathbb{Z}_p^*, \cdot_p)$ where p is prime.
- Let g be the generator of the group.
- $g^0 \text{mod } p, g^1 \text{mod } p, \dots, g^{p-1} \text{mod } p$.
- Let x be an element in $\{0, 1, \dots, p-1\}$.
- The function:

$$y = g^x \pmod{p}$$

→ Modular

exponentiation
with Base g and modular
 p .

- The Inverse operation is :

$$x = \log_g y \pmod{p}$$

→ Discrete logarithm

Example.

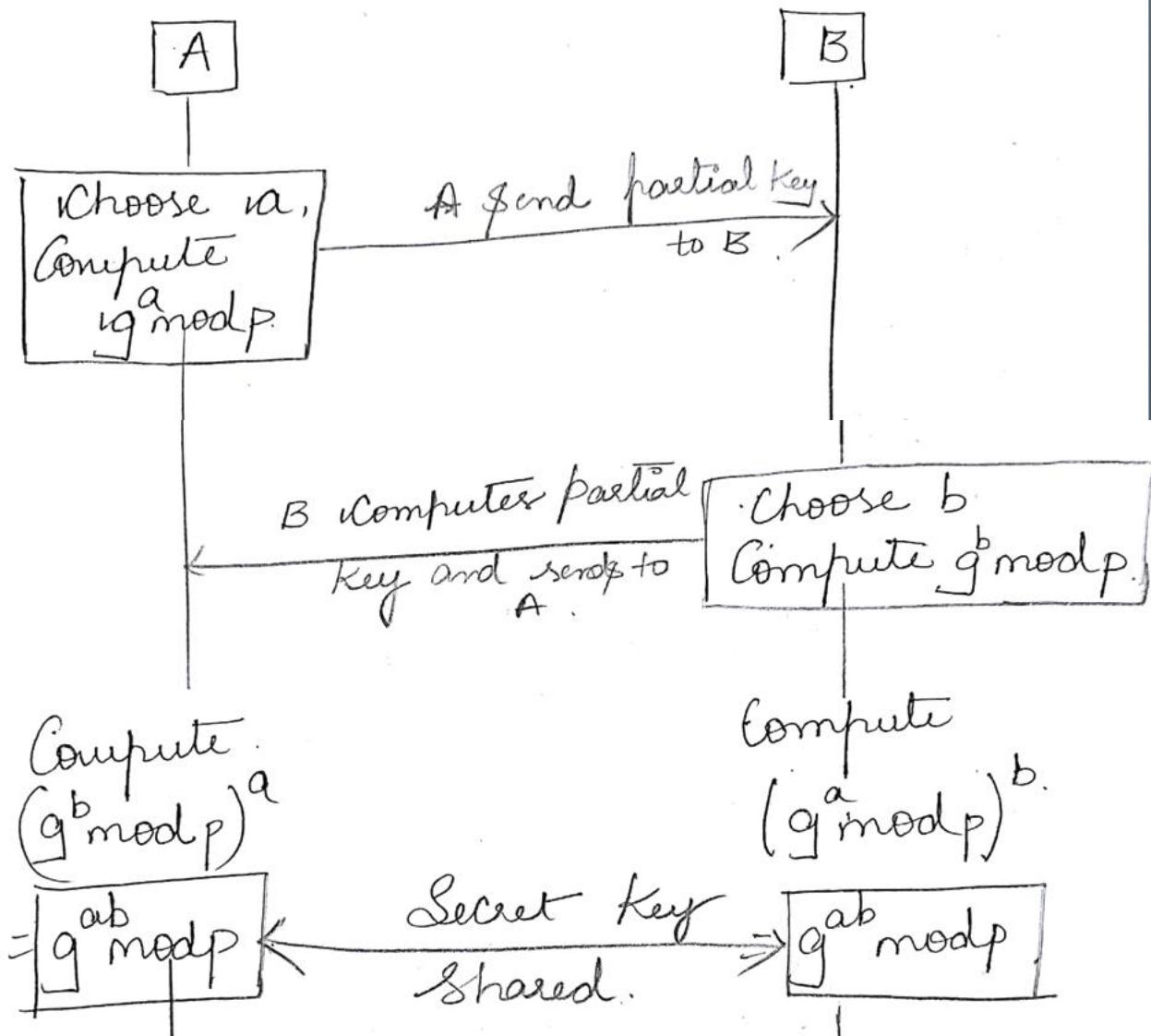
→ let $p = 131$
 $g = 2$

* DIFFIE - HELLMAN KEY EXCHANGE.

PROTOCOL.

- Consider two parties, A & B that need to agree upon a shared secret for the duration of their current session.
- In 1976, Diffie and Hellman proposed the idea of a private key and corresponding public key,
- 1) A chooses a random integer a ,
 $1 < a < p-1$, Computer the partial key $g^a \text{ mod } p$ and sends to B.
- 2) B chooses a random integer b ,
 $1 < b < p-1$, Computer the partial key $g^b \text{ mod } p$ and sends to A.
- 3) On the receipt of A's msg, B Computer
 $(g^a \text{ mod } p)^b \text{ mod } p = g^{ab} \text{ mod } p$
- 4) On the receipt of B's msg, A Computer
 $(g^b \text{ mod } p)^a \text{ mod } p = g^{ab} \text{ mod } p$.

DIFFIE HELLMAN KEY EXCHANGE



Example:

Compute Diffie-Hellman partial keys and secret keys.
 where $a = 24$, $b = 17$,
 $g = 2$ and $p = 131$.

1) A computes partial key:

$$= \boxed{2}^a \bmod p.$$

$$= 2^{24} \bmod 131$$

$$= 46$$

2) B Computes partial key:

$$= \boxed{2}^b \bmod p.$$

$$= 2^{17} \bmod 131$$

$$= 72$$

3) A Computes Secret Key after receiving
 B's partial key.

$$= (\boxed{2}^b \bmod p)^a \rightarrow \text{B's partial key.}$$

$$= (72)^{24} \bmod 131$$

$$= \boxed{13}$$

4) B Computes Secret Key: $(\boxed{2}^a \bmod p)^b$

$$= 46^{17} \bmod 131$$

$$= \boxed{13}$$

⑥

ATTACKS

- The partial keys, $g^a \text{mod } p$ and $g^b \text{mod } p$ are sent in clear.
- An Eavesdropper with the knowledge of the partial keys and public parameters (p and g) deduce the common secret $g^{ab} \text{mod } p$, derived by A & B.
This problem is referred to as Computational Diffie Hellman problem.

MAN IN THE MIDDLE ATTACK ON DIFFIE - HELLMAN KEY EXCHANGE.

- An attacker, C chooses an integer c and Computer $g^c \text{mod } p$.
- C then intercepts A's message to B, substitutes it with $g^c \text{mod } p$ and sends this instead to B.
- C also intercepts B's message to A sending $g^c \text{mod } p$ instead.
- After the message transfer
B Computer $\rightarrow (g^c \text{mod } p)^b \text{mod } p$
 $\rightarrow \boxed{g^{bc} \text{mod } p}$

- while A Computer,
 $(g^c \text{ mod } p)^a \text{ mod } p = \boxed{g^{ac} \text{ mod } p}$
- C also Computer the two Secrets
 $\rightarrow g^{ac} \text{ mod } p$ and
 $\rightarrow g^{bc} \text{ mod } p.$
- A and B might think that they have a secure channel for communication by encrypting all messages.
- But A Shares the Secret $g^{ac} \text{ mod } p$ with C,
- B shares the Secret $g^{bc} \text{ mod } p$ with C.
- Every Subsequent message encrypted by A and intended for B can be decrypted by C.
- Similarly Every message from B to A can be decrypted by C.
- This is a classic Example of an active "Man in the Middle Attack".

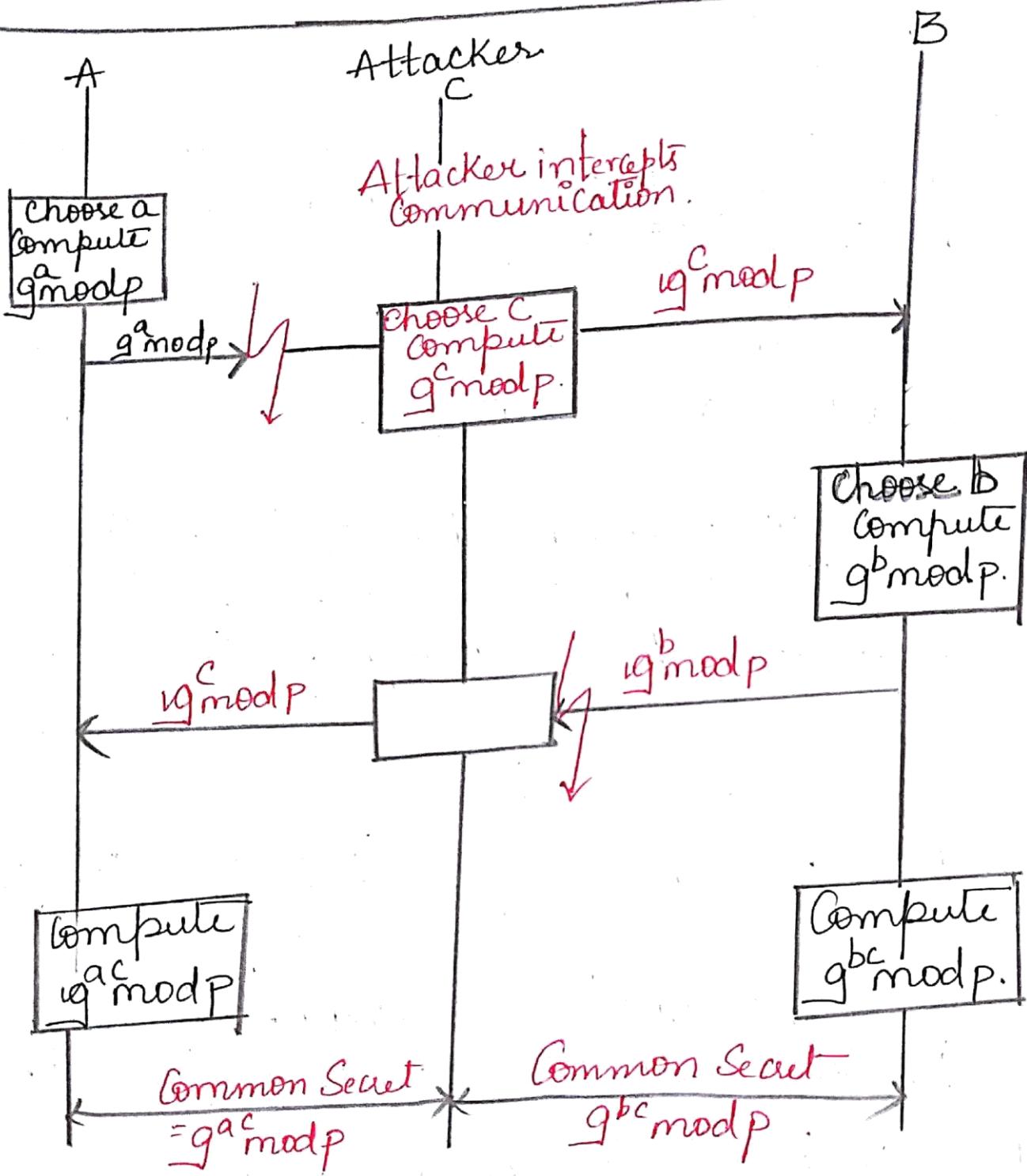


Fig: Man in the Middle Attack on Diffie Hellman Key Exchange.

EL GAMAL ENCRYPTION.

- El gamal encryption uses a large prime number p and generator g in $(\mathbb{Z}_p^*, \cdot_p^*)$.
- An Elgamal private key, is an integer a , $1 \leq a \leq p-1$.
- The corresponding public key is the triplet (p, g, x) where x is the encryption key calculated as:
$$x = g^a \text{ mod } p.$$
- Let (p, g, x) be the public key of A.
- To Encrypt a message to be sent to A, B does the following:
 - 1) B chooses a random number r , $1 < r < p-1$ such that r is relatively prime to $p-1$
 - 2) B computes:

$$C_1 = g^r \text{ mod } p$$

$$C_2 = (m * x^r) \text{ mod } p$$

- 3) B sends the Ciphertext
 $C = [C_1, C_2]$ to A.

Decryption At A'side

- * A uses its private key α to decrypt and obtain plaintext m .

$$(C_1^{-\alpha}) * C_2 \bmod p$$

ELGAMAL SIGNATURES.

- Let α be the private key of A.
- Let (p, g, γ) be the public key of A.
- To sign a message m , A does the following:
 - 1) She computes the hash $h(m)$ of the message.
 - 2) She chooses a random number r , $1 < r < p-1$, such that r is relatively prime to $p-1$.

3) She Computer

$$x = \underline{g^r \bmod p}$$

4) She Computer

$$y = (h(m) - ax)r^{-1} \bmod (p-1)$$

5) The Signature is the pair (x, y) .

* Signature verification user X,

To prove Elgamal Signature:

Consider step 4 Eqn

$$y = (h(m) - ax)r^{-1} \bmod p-1$$

$$y = (h(m) - ax) \frac{1}{r} \bmod p-1$$

$$xy = (h(m) - ax) + k(p-1), \quad \text{where } k \text{ is an integer}$$

→ Raising Both sides to power of g and reducing modulo P.

$$g^{xy} = g^{h(m)} - ax \bmod p.$$

$$g^{xy} = g^{h(m)} \frac{1}{g^{ax}} \bmod p.$$

is equal
to 1
[Fermat's
Theorem]

$$g^{ax} \cdot g^{\gamma y} = g^{h(m)} \pmod{p}$$

so. $x^a \cdot x^y = g^{h(m)} \pmod{p}$ [since
 $x = g^a \pmod{p}$
 $y = g^\gamma \pmod{p}$]

* SCHNORR SIGNATURE

→ Schnorr signature is the pair (x, y) where

$$x = h(m || g^\gamma \pmod{p}) \text{ and}$$

$$y = (\gamma + ax) \pmod{q}$$

where $x = g^a \pmod{p}$.

γ be random number

$$1 \leq \gamma \leq q-1$$

PROBLEMS ON ELGAMAL ENCRYPTION.

- Q. A Block of plaintext message $m=3$, has to be encrypted,
Assume $P=11$, $g=2$, recipient's private key $a=5$,
Sender chooses random integer $r=7$.
Perform Encryption & Decryption.

Step 1: $\phi=11$, $g=2$

Recipients private key, $a=5$.

Compute public key of receiver's

$$X = g^a \pmod{p}$$

$$X = 2^5 \pmod{11}$$

$$X = 32 \pmod{11}$$

$$\boxed{X = 10}$$

Step 2: Compute C_1 and C_2 [Sender has to compute]

$$C_1 = g^r \pmod{p}$$

$$C_1 = g^r \bmod p \quad [r=7]$$

$$= 2^7 \bmod 11$$

$$= 128 \bmod 11$$

$$\boxed{C_1 = 7}$$

$$C_2 = m * X^r \bmod p \quad [m=3]$$

$$= 3 * 10^7 \bmod 11$$

$$\boxed{C_2 = 8}$$

$$C = [7, 8]$$

$$7 \times 3 = 21 \bmod 11 \times$$

$$7 \times 5 = 35 \bmod 11 \times$$

not
Equal to
1
hence
Continue.

$$m = C_1^{-a} * C_2 \bmod p$$

$$= 7^{-5} * 8 \bmod 11$$

$$= (7^{-1})^5 * 8 \bmod 11$$

$$= 8^5 * 8 \bmod 11$$

$$\boxed{m = 3}$$

Substitute

$$7^{-1} = 8$$

$$\therefore 7 \times 8 = 56$$

$$\text{Take } 56 \bmod 11$$

$$= 1$$

[Equivalent to 1]

$$Q. \ p=23, g=11, \alpha=6, r=3, m=10.$$

Step 1: $X = g^a \pmod{p}$

$$= 11^6 \pmod{23}$$

$$\boxed{X=9}$$

Step 2: Compute C_1, C_2

$$C_1 = g^r \pmod{p}$$

$$= 11^3 \pmod{23}$$

$$\boxed{C_1=20}$$

$$C_2 = (m * X^r \pmod{p})$$

$$= (10 * 9^3 \pmod{23})$$

$$\boxed{C_2=22}$$

Step 3: Decrypt:

$$m = C_1^{-a} * C_2 \pmod{p}$$

$$= 20^{-6} * 22 \pmod{23}$$

$$= (20^{-1})^6 * 22 \pmod{23}$$

$$= (15)^6 * 22 \pmod{23}$$

$$\boxed{m=10}$$

[Not Sure]
 $20 * 1 = 20 \pmod{23} \times$

$20 * 2 = 40 \pmod{23} \times$

$20 * 15 = 300 \pmod{23} \\ = 1 \checkmark$

MODULE - 2

Public Key Cryptography and RSA

RSA

Step 1: choose two large prime numbers p and q

Step 2: Compute the modulus n ,

$$n = p \times q$$

Step 3: Compute Euler totient function

$$\phi(n) = (p-1) * (q-1)$$

Step 4: choose the encryption key e such that

$$\text{gcd}(e, \phi(n)) = 1$$

Step 5: Compute decryption key d

$$de \bmod \phi(n) = 1$$

$$d = e^{-1} \bmod \phi(n)$$

e is called public key

d is called private key.

Step 6: Encryption:

$$C_i = m_i^e \bmod n$$

Step 7: Decryption:

$$m_i = C_i^d \bmod n$$

Example:

Suppose RSA prime numbers are
 $p=3$, $q=11$, $e=3$, $m=00111011$

Solution:

Step 1: Compute modulus n

$$n = p \times q$$

$$n = 3 \times 11$$

$$\boxed{n = 33}$$

Step 2: Compute $\phi(n)$

$$\phi(n) = (p-1) \times (q-1)$$

$$= (3-1) \times (11-1)$$

$$= 2 \times 10$$

$$\boxed{\phi(n) = 20}$$

> Step 3: Compute encryption key e .

$$\text{gcd}(e, \phi(n)) = 1$$

$$\text{gcd}(3, 20) = 1$$

$e = 3$ = public key.

> Step 4: Compute Decryption key

$$d = e^{-1} \bmod \phi(n)$$

$$= 3^{-1} \bmod 20$$

$$\boxed{d = 7}$$

> Step 5: Encryption Step 6: Decryption

$$C_i = m_i^e \bmod n$$

$$m_i = C_i^d \bmod n$$

$$m = \boxed{0 \ 0 \ 1 \ 1 \ 1 \ 0 \ 1 \ 1}$$

Block 1



Block 2

NOTE: plain text M

if divided into Block

size of 6 bits or number of

bits required to represent
 $m = 33$ requires 6 bits
in Binary

append
zeros

Encryption

$$C_1 = m_1^e \bmod n$$

$$m_1 = \underline{001110}$$

$$m_1 = 14.$$

$$C_1 = 14^3 \bmod 33$$

$$\boxed{C_1 = 5}$$

$$C_2 = m_2^e \bmod n$$

$$m_2 = \underline{000011}$$

$$m_2 = 3$$

$$C_2 = m_2^e \bmod n$$

$$= 3^3 \bmod n$$

$$\boxed{C_2 = 27}$$

Decryption.

$$m_1 = C_1^d \bmod n$$

$$id = 7$$

Replace C Value
Computed

$$m_1 = \underline{5} \bmod 33.$$

$$\boxed{m_1 = 14}$$

$$m_2 = C_2^d \bmod n.$$

$\rightarrow C_2$ Computed is 27
Substitute C , id & n value

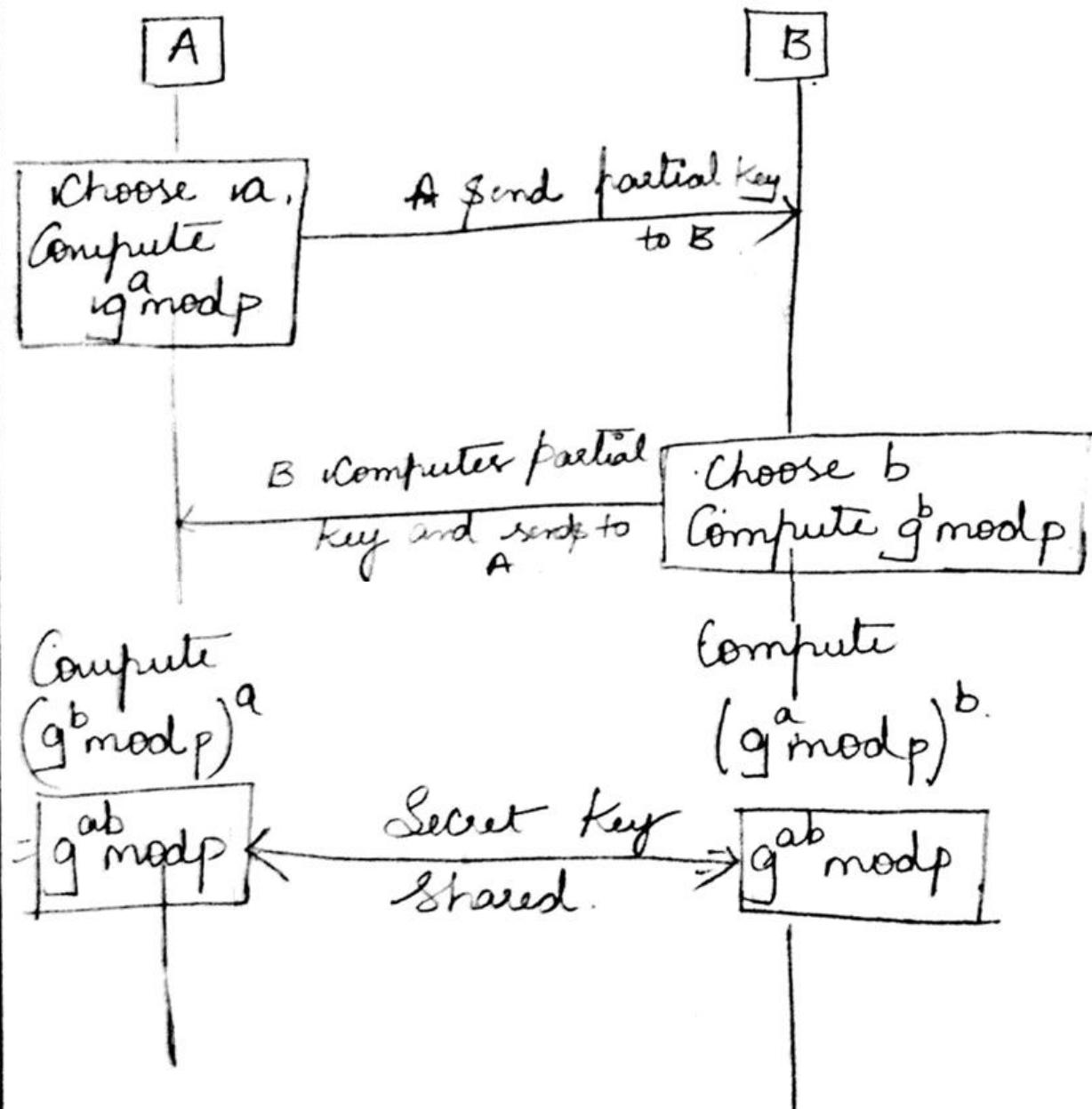
$$m_2 = C_2^d \bmod n$$

$$= 27^7 \bmod n.$$

$$= (27^5 \bmod 33 \times 27^2 \bmod 33) \bmod 33.$$

$$\boxed{m_2 = 3}$$

DIFFIE HELLMAN KEY EXCHANGE.



Example:

Compute Diffie-Hellman partial keys and secret keys.
where $a = 24$, $b = 17$,
 $g = 2$ and $p = 131$.

1) A computes partial key:

$$= \underbrace{2^a}_{24} \bmod p$$

$$= 2^{24} \bmod 131$$

$$= 46$$

2) B Computes partial key:

$$= \underbrace{2^b}_{17} \bmod p$$

$$= 2^{17} \bmod 131$$

$$= 72$$

3) A computes Secret key after receiving
B's partial key.

$$= (\underbrace{2^b \bmod p}_7)^a \rightarrow \text{B's partial key.}$$

$$= (72)^{24} \bmod 131$$

$$= \boxed{13}$$

4) B computes Secret key: $(\underbrace{2^a \bmod p}_7)^b$

$$= 46^{17} \bmod 131$$

$$= \boxed{13}$$