The background is a vibrant, abstract composition of various tropical and modern patterns. It features large, stylized leaves in shades of orange, red, and blue. Interspersed among the foliage are geometric shapes and patterns, including a large dark blue shape with white polka dots, a blue shape with white dots, and a pink shape with white dots. The overall aesthetic is bold and contemporary.

HTML, CSS, JavaScript1. HTML: Structures web content (headings, paragraphs, links).2. CSS: Styles and layouts web pages (colors, fonts, responsiveness).3. JavaScript: Adds interactivity (dynamic behavior, events, DOM manipulation)

Introduction to Web Development Web development is the process of building and maintaining *websites and web applications* for the internet. Key Aspects 1. *Front-end*: Client-side development focusing on user interface and experience (HTML, CSS, JavaScript). 2. *Back-end*: Server-side logic, databases, and APIs (languages like Node.js, Python, Ruby). 3. *Full-stack*: Combination of front-end and back-end development. Core Technologies- *HTML*: Structure of web pages.- *CSS*: Styling and layout.- *JavaScript*: Interactivity and dynamic behavior. Web Development Process 1. *Planning*: Define goals and requirements. 2. *Design*: Create wireframes and visual designs. 3. *Development*: Coding (front-end, back-end). 4. *Testing*: Ensure functionality and compatibility. 5. *Deployment*: Publish to a web server. Career Paths- Front-end Developer: Focuses on UI/UX.- Back-end Developer: Works on server-side logic.- *Full-stack Developer*: Handles both front-end and back-end. Tools and Trends- *Code Editors*: VS Code, Sublime Text.- *Frameworks*: React, Angular, Vue.js (JavaScript).- *Responsive Design*: Building sites for various devices. Web development is a dynamic field enabling creation of *interactive and accessible online experiences*.

```
mirror_mod = modifier_ob.  
#set mirror object to mirror  
mirror_mod.mirror_object =  
operation == "MIRROR_X":  
mirror_mod.use_x = True  
mirror_mod.use_y = False  
mirror_mod.use_z = False  
operation == "MIRROR_Y":  
mirror_mod.use_x = False  
mirror_mod.use_y = True  
mirror_mod.use_z = False  
operation == "MIRROR_Z":  
mirror_mod.use_x = False  
mirror_mod.use_y = False  
mirror_mod.use_z = True  
  
#selection at the end -add  
mirror_ob.select= 1  
modifier_ob.select=1  
context.scene.objects.active  
("Selected" + str(modifier_ob.  
mirror_ob.select = 0  
= bpy.context.selected_object  
data.objects[one.name].select  
  
print("please select exactly  
  
-- OPERATOR CLASSES ----  
  
types.Operator):  
X mirror to the selected  
object.mirror_mirror_x"  
mirror X"  
  
context):  
context.active_object is not
```

HTML Basics What is HTML? HTML (Hypertext Markup Language) is the standard markup language used to create the *structure and content of web pages*. HTML Structure A basic HTML document has the following structure: `<!DOCTYPE html><html> <head> <title>Page Title</title> </head> <body> <!-- Content goes here --> </body></html>`

```
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mirror_mod.use_z = False  
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mirror_mod.use_x = False  
mirror_mod.use_y = True  
mirror_mod.use_z = False  
operation == "MIRROR_Z":  
mirror_mod.use_x = False  
mirror_mod.use_y = False  
mirror_mod.use_z = True  
  
#selection at the end -add  
mirror_ob.select= 1  
modifier_ob.select=1  
context.scene.objects.active  
("Selected" + str(modifier_ob.name))  
mirror_ob.select = 0  
= bpy.context.selected_objects  
data.objects[one.name].select  
  
print("please select exactly one object")  
  
-- OPERATOR CLASSES ----  
  
types.Operator):  
X mirror to the selected  
object.mirror_mirror_x"  
mirror X"  
  
context):  
context.active_object is not None
```


Key HTML Tags

1. `<html>`: Root element of an HTML document.
2. `<head>`: Contains meta-information like title, charset.
3. `<title>`: Sets the title shown in browser tab.
4. `<body>`: Contains the visible page content.
5. `<h1>` to `<h6>`: Headings of different levels.
6. `<p>`: Paragraph.
7. `<a>`: Hyperlink.
8. ``: Image.
9. `<div>`: Division/block container.
10. ``: Inline container.

Example HTML Document

```
<!DOCTYPE html><html>
<head>
<title>My First HTML Page</title>
</head>
<body>
<h1>Welcome</h1>
<p>This is a paragraph of text.</p>
<a href="https:">

</body></html>
```

Attributes- HTML tags can have *attributes* providing additional info.- Example: `` (`src`, `alt` are attributes). Semantic HTML- Uses tags like `<header>`, `<nav>`, `<main>`, `<footer>` for meaning.- Improves *accessibility* and *SEO*. HTML is foundational for building web pages and works with CSS for styling and JavaScript for interactivity.

```
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mirror_mod.use_x = False
mirror_mod.use_y = True
mirror_mod.use_z = False
operation == "MIRROR_Z":
mirror_mod.use_x = False
mirror_mod.use_y = False
mirror_mod.use_z = True

#selection at the end -add
mirror_ob.select= 1
modifier_ob.select=1
context.scene.objects.active
("Selected" + str(modifier_ob.
mirror_ob.select = 0
= bpy.context.selected_object
data.objects[one.name].select

print("please select exactly

-- OPERATOR CLASSES -----

types.Operator):
X mirror to the selected
object.mirror_mirror_x"
mirror X"

context):
context.active_object is not
```

HTML Structure

- !DOCTYPE html><html lang="en"><head> <meta charset="UTF-8"> <meta name="viewport" content="width=device-width, initial-scale=1.0"> <title>My First Webpage</title></head><body> <h1>Hello, World!</h1> <p>This is my first webpage using HTML structure.</p></body></html>



CSS (Cascading Style Sheets) What is CSS? CSS is used to control the *visual styling and layout* of HTML elements on web pages. CSS Syntax A CSS rule consists of a *selector* and *declarations*: selector { property: value; } Example: h1 { color: blue; font-size: 24px; } Types of CSS 1. *Inline CSS*: Styles applied directly in HTML tags via `style` attribute. <h1 style="color: red;">Heading</h1> 2. *Internal CSS*: Styles defined in `<style>` tag within HTML `<head>`. <head> <style> h1 { color: green; } </style></head> 3. *External CSS*: Styles in a separate `.css` file, linked to HTML. <link rel="stylesheet" href="styles.css">

```
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mirror_mod.use_y = False  
mirror_mod.use_z = False  
operation == "MIRROR_Y":  
mirror_mod.use_x = False  
mirror_mod.use_y = True  
mirror_mod.use_z = False  
operation == "MIRROR_Z":  
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mirror_ob.select = 0  
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print("please select exactly  
  
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types.Operator):  
X mirror to the selected  
object.mirror_mirror_x"  
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context):  
context.active_object is not
```

**Selectors- *Element Selector*: `h1`, `p`, `div`.-
Class Selector: `.classname`.- *ID Selector*:
`#idname`.- *Attribute Selector*:
`[type="text"]`.**

The picture can't be displayed.

Stylish Examples1. ***Colorful Heading***:`h1 { color: #3498db; font-family: 'Arial', sans-serif; text-align: center;}`2. ***Styled Button***:`.button { background-color: #2ecc71; color: white; padding: 10px 20px; border: none; border-radius: 5px; cursor: pointer;}.button:hover { background-color: #27ae60;}`3. ***Responsive Image***:`img { max-width: 100%; height: auto;}` Key CSS Concepts- ***Box Model***: Margin, Border, Padding, Content.- ***Flexbox***: Layout technique for flexible arrangements.- ***Grid***: Powerful layout system for 2D arrangements.- ***Media Queries***: For responsive design adapting to screen sizes.### CSS Properties- ***Text***: ``color`, `font-size`, `text-align``.- ***Layout***: ``margin`, `padding`, `display``.- ***Visuals***: ``background`, `border`, `box-shadow``.CSS enables ***creative and responsive styling*** of web pages, enhancing user experience.



JavaScript Introduction What is JavaScript? JavaScript is a *high-level, dynamic, interpreted programming language* primarily used for adding *interactivity to web pages*.

```
mirror_mod = modifier_ob.  
#set mirror object to mirror  
mirror_mod.mirror_object =  
#  
operation == "MIRROR_X":  
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mirror_mod.use_z = False  
operation == "MIRROR_Y":  
mirror_mod.use_x = False  
mirror_mod.use_y = True  
mirror_mod.use_z = False  
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mirror_mod.use_x = False  
mirror_mod.use_y = False  
mirror_mod.use_z = True  
  
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modifier_ob.select=1  
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```

Key Features of JavaScript

1. ***Client-side scripting***: Runs in web browsers to create dynamic web pages.
2. ***Event-driven***: Responds to user interactions like clicks, form submissions.
3. ***DOM Manipulation***: Can interact with and modify the Document Object Model (DOM).
4. ***Asynchronous programming***: Handles tasks like API calls, timers.
5. ***Cross-platform***: Used in web browsers, Node.js (server-side), mobile apps.

Uses of JavaScript

1. ***Web Development***:
 - Front: For interactive websites (DOM manipulation, events).
 - 2. ***Web Applications***: Complex apps with frameworks like React, Angular, Vue.
3. ***Server-side***: Node.js for backend development.
4. ***Mobile/Desktop Apps***: Using frameworks like React Native, Electron.

```
mirror_mod = modifier_ob.  
#set mirror object to mirror_mod  
mirror_mod.mirror_object =  
operation == "MIRROR_X":  
    mirror_mod.use_x = True  
    mirror_mod.use_y = False  
    mirror_mod.use_z = False  
operation == "MIRROR_Y":  
    mirror_mod.use_x = False  
    mirror_mod.use_y = True  
    mirror_mod.use_z = False  
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context):  
context.active_object is not
```


Simple JavaScript Examples

1. **Hello World**: `console.log("Hello, World!");`
2. **Variable Declaration**: `let name = "John"; console.log(name);`
3. **Function**: `function greet(name) { return `Hello, ${name}!`; } console.log(greet("Alice"));`
4. **Event Handling**: `document.getElementById("myButton").addEventListener("click", function() { alert("Button clicked!"); });`

Core JavaScript Concepts

- **Variables**: `let`, `const`, `var`
- **Data Types**: Strings, Numbers, Booleans, Arrays, Objects
- **Functions**: Reusable blocks of code
- **Events**: Handling user interactions
- **DOM Manipulation**: Changing HTML/CSS via JavaScript

Popular JavaScript Frameworks/Libraries

- **React**: For building user interfaces
- **Node.js**: For server-side JavaScript
- **jQuery**: Simplified DOM manipulation (older but still used)

JavaScript in Browsers

- Executes in web browsers to make pages **interactive and dynamic**
- Can **validate forms**, create **animations**, handle **AJAX requests**

JavaScript is **versatile and widely used** for both front-end and back-end development, enabling rich interactive experiences.

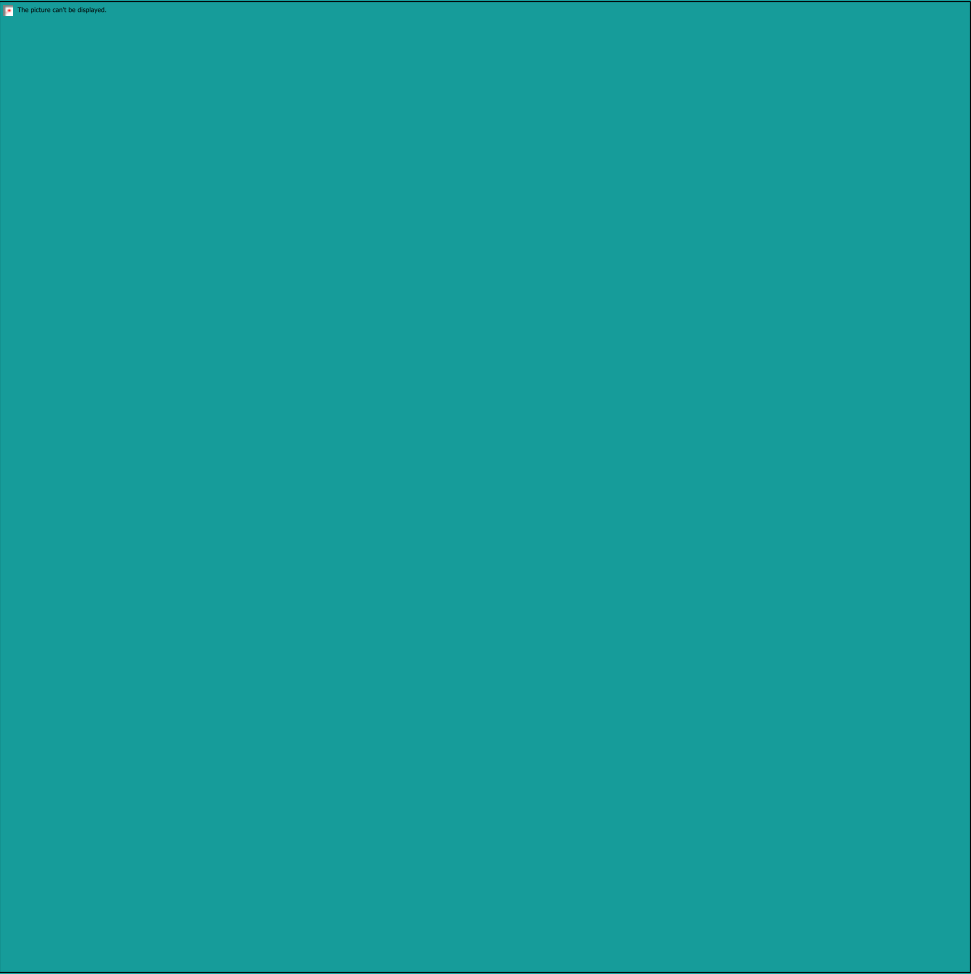
 The picture can't be displayed.

Here’s a clear comparison of HTML, CSS, and JavaScript so you can understand how they work individually and together in web development:---1. PurposeHTML (HyperText Markup Language):Structure of a webpage.Defines elements like headings, paragraphs, images, links, tables, forms, etc.Think of it as the skeleton of a website.CSS (Cascading Style Sheets):Styling of a webpage.Controls colors, fonts, layouts, spacing, animations, responsiveness, etc.Think of it as the skin and design that makes the skeleton look attractive.JavaScript (JS):Interactivity and logic of a webpage.Adds dynamic behavior (sliders, pop-ups, form validation, data fetching, etc.).Think of it as the brain that makes the webpage respond to user actions.---2. Role in the Web Development Process

Aspect	HTML	CSS	JavaScript
Structure	Style	Behavior	File Extension
	.html	.css	.js
	Position	Backbone (content)	Functionality (logic)

Example Use Add text, images, forms Make text red, center images, responsive layouts Validate a form, show alerts, fetch data

---3. ExampleHere’s how they work together:<!DOCTYPE html><html><head> <title>Comparison Example</title> <style> h1 { color: blue; text-align: center; } p { font-size: 18px; } </style></head><body> <!-- HTML Structure <h1>Hello World</h1> <p>This is styled with CSS and interactive with JavaScript.</p> <button onclick=“showMessage()”>Click Me</button> <!-- JavaScript <script> function showMessage() { alert(“You clicked the button!”); } </script></body></html>HTML: Provides <h1>, <p>, <button>.CSS: Styles heading color, text alignment, font size.JavaScript: Adds button functionality (shows an alert



The importance of HTML, CSS, and JavaScript in web development in a structured way: ♦ 1. HTML (HyperText Markup Language) – The Foundation Importance: Provides the structure and content of a webpage. Defines elements such as text, images, forms, links, and multimedia. Ensures semantic meaning, which improves SEO and accessibility. Serves as the base layer upon which CSS and JavaScript build. ☞ Without HTML → there's no webpage content or skeleton. ♦ 2. CSS (Cascading Style Sheets) – The Design Importance: Controls the presentation and layout of a webpage. Improves user experience (UX) through styling, responsiveness, and readability. Enables consistency in design across multiple pages. Supports modern UI/UX practices like animations, grid systems, and media queries. ☞ Without CSS → websites would be plain, text-heavy, and unattractive. --- ♦ 3. JavaScript – The Interactivity Importance: Adds functionality and interactivity (form validation, dynamic content, pop-ups, sliders). Enables real-time updates (e.g., live chat, notifications, updating content without reloading). Powers modern web applications through frameworks (React, Angular, Vue). Bridges communication with backend services via APIs. ☞ Without JavaScript → websites would be static and non-interactive. ♦ Overall Importance in Web Development These three technologies work together as the core of front-end web development: HTML = Content & Structure □ CSS = Styling & Layout ☞ JavaScript = Interactivity & Logic ⚡

```
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operation == "MIRROR_Y":  
mirror_mod.use_x = False  
mirror_mod.use_y = True  
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mirror X"  
  
context):  
context.active_object is not
```

Here's a neat conclusion with references for your comparison of HTML, CSS, and JavaScript: --- Conclusion HTML, CSS, and JavaScript are the three pillars of web development, each playing a distinct but interconnected role: HTML provides the structure and semantic meaning of content. CSS handles the presentation, making web pages visually engaging and responsive. JavaScript powers the interactivity and logic, allowing users to interact dynamically with web pages. Together, they form the foundation of modern web design and development. Without