

Assignment4.asm

```
%macro read 2
mov rax, 0
mov rdi, 0
mov rsi, %1
mov rdx, %2
syscall
%endmacro
```

```
%macro write 2
mov rax, 1
mov rdi, 1
mov rsi, %1
mov rdx, %2
syscall
%endmacro
```

```
section .data
menumsg db 10, "1. String length", 10
db "2. String copy", 10
db "3. String reverse", 10
db "4. String compare", 10
db "5. String concat", 10
db "6. Check palindrome", 10
db "7. String substring", 10
db "8. Exit", 10
db "Enter your choice: 1-8", 10
menulen equ $ - menumsg
```

```
msg1 db "Enter String 1", 10
len1 equ $ - msg1
```

```
msg2 db "Enter String 2", 10
len2 equ $ - msg2
```

```
msg3 db "The length of string: ", 10
len3 equ $ - msg3
```

```
msg4 db "The copied string: ", 10
len4 equ $ - msg4
```

```
msg5 db "The reverse String: ", 10
len5 equ $ - msg5
```

```
msg6 db "Strings are equal", 10
len6 equ $ - msg6
```

```
msg7 db "Strings are not equal", 10
len7 equ $ - msg7
```

```
msg8 db "The concatenated string: ", 10
len8 equ $ - msg8
```

```
msg9 db "String is a palindrome", 10
len9 equ $ - msg9

msg10 db "String is not a palindrome", 10
len10 equ $-msg10

msg11 db "Substring", 10
len11 equ $-msg11

msg12 db "Not a substring", 10
len12 equ $-msg12

msg13 db "Wrong choice", 10
len13 equ $-msg13

section .bss
string1 resb 20
string2 resb 20
string3 resb 40

l1 resq 1
l2 resq 1
l3 resq 1

choice resb 2
buff resb 16

char_buff resb 16

section .text
global _start
_start:
write msg1, len1
read string1, 20
dec rax
mov [l1], rax

write msg2, len2
read string2, 20
dec rax
mov [l2], rax

printmenu:
write menumsg, menulen
read choice, 2
cmp byte [choice], '1'
je strlen
cmp byte [choice], '2'
je strcpy
cmp byte [choice], '3'
je strrev
cmp byte [choice], '4'
je strcmp
cmp byte [choice], '5'
```

```
je strcat
cmp byte [choice], '6'
je strpalindrome
cmp byte [choice], '7'
je strsub
cmp byte [choice], '8'
je exit
write msg13, len13
jmp printmenu
```

```
strlen:
write msg3, len3
mov rbx, [l1]
call display
jmp printmenu
```

```
strcpy:
mov rsi, string1
mov rdi, string3
mov rcx, [l1]
cld ; clears the direction for incrementing the pointer
rep movsb ; to copy a string item byte by byte.
write msg4, len4
write string3, [l1]
jmp printmenu
```

```
strrev:
mov rsi, string1
add rsi, [l1]
dec rsi
mov rdi, string3
mov rcx, [l1]
```

```
up:
mov bl, byte [rsi]
mov byte [rdi], bl
dec rsi
inc rdi
dec rcx
jnz up
write msg5, len5
write string3, [l1]
jmp printmenu
```

```
strcmp:
mov rbx, [l1]
cmp rbx, qword [l2]
jne nonequal
mov rsi, string1 ; source index
mov rdi, string2 ; destination index
mov rcx, [l1]
cld ; clears the direction flag to incrementing the pointer
repe cmpsb ; Comparison of two strings using REPE (repeat till equal) prefix
jne nonequal
write msg6, len6
```

```
jmp printmenu
```

```
nonequal:
```

```
write msg7, len7
```

```
jmp printmenu
```

```
strcat:
```

```
mov rsi, string1 ; source
```

```
mov rdi, string3 ; destination
```

```
mov rcx, [11]
```

```
cld ; clears the direction flag to incrementing the pointer
```

```
rep movsb ; to copy a data item byte by byte
```

```
mov rsi, string2 ; source
```

```
mov rcx, [12]
```

```
rep movsb
```

```
mov rbx, [11]
```

```
add rbx, [12]
```

```
mov [13], rbx
```

```
write msg8, len8
```

```
write string3, [13]
```

```
jmp printmenu
```

```
strpalindrome:
```

```
write msg1, len1
```

```
read string1, 20
```

```
dec rax
```

```
mov [11], rax
```

```
mov rsi, string1
```

```
add rsi, [11]
```

```
dec rsi
```

```
mov rdi, string3
```

```
mov rcx, [11]
```

```
up1:
```

```
mov dl, byte [rsi]
```

```
mov byte [rdi], dl
```

```
dec rsi
```

```
inc rdi
```

```
dec rcx
```

```
jnz up1
```

```
mov rsi, string1
```

```
mov rdi, string3
```

```
mov rcx, [11]
```

```
cld
```

```
repe cmpsb ; repeat until equal to compare string byte
```

```
jne notequal1
```

```
write msg9, len9
```

```
jmp printmenu
```

```
notequal1:
```

```
write msg10, len10
```

```
jmp printmenu
```

```
strsub:
```

```
write msg11, len11
write msg1, len1
read string1, 20
dec rax
mov [l1], rax
mov rbx, qword [l1]

same:
inc rsi
inc rdi
dec rbx
dec qword [l1]
cmp rbx, 0 ; compare with l2 with 0
je st
cmp qword [l1], 0 ; compare till the last character of string one
jne same
write msg12, len12
jmp printmenu

st:
write msg11, len11
jmp printmenu

exit:
mov rax, 60
xor rdi, rdi
syscall

display:
mov rsi, char_buff
mov rcx, 16

up2:
rol rbx, 4
mov dl, bl
and dl, 0FH
cmp dl, 09H
jbe add30
add dl, 07H

add30:
add dl, 30H
mov byte [rsi], dl
inc rsi
dec rcx
jnz up2
write char_buff, 16
ret
```