ANDREW BOWLER

Email: bowlerandrewj@gmail.com Phone: 1-641-814-6441 GitHub: ajbowler

Portfolio: http://ajbowler.github.io/website

SKILLS

Languages: Java, C/C++, C#, JavaScript, HTML,

SQL, Python

Libraries and APIs: Node, jQuery, Bootstrap, React, Jade, JSP, WebGL, Vis.js, Three.js, XNA/Monogame, WebSphere, Polymer, Web

Speech

Software: Windows/Linux, Office, Git, Eclipse, Visual Studio, IBM software, JIRA, Trello, Maven, Music Player

Daemon, Unity

Other skills: Scrum Master, Repository Manager, strong verbal/written communication,

business requirements documentation

PROFESSIONAL EXPERIENCE

Academy Software Engineer

Cerner Corporation - Kansas City, MO

TBA

Application Developer Intern - New Business Program

Principal Financial Group - Des Moines, IA

- Coded and tested user interfaces and database utilities for IT users on a scaled agile team
- Contributed to development of an email service for a life insurance E-signature service
- Designed and presented a revamped retirement plan selection tool on a team of 7 interns to glowing stakeholder reviews. Played the roles of Scrum Master and Front End Developer

Application Developer Intern - Distributed App Hosting

May 2014 to August 2014

June 2016-Present

Principal Financial Group - Des Moines, IA

- Developed and tested enhancements for a WebSphere Application Server customer configuration tool based on user stories
- Front-end developed and presented an award-winning video game with other interns promoting company recruitment.
- Deployed numerous web infrastructure monitoring systems to manage various business needs.
- Coordinated with IT business units on routine tasks, including decommissioning of legacy servers and updating shell scripts

EDUCATION

Iowa State University

Ames, IA

Bachelor of Science: Software Engineering

University of BirminghamBirmingham, United Kingdom

Study Abroad:

Studied abroad during Spring 2015

PROJECTS - ALL ON GITHUB

- **SynthePizer:** HackISU Spring 2016 hackathon project. Musical instrument powered by a Raspberry Pi, played with a BoogiBoard tablet and an Adafruit LED Matrix.
- **Graphalyzer:** Senior Design Project for Workiva. Graph Visualization and Analysis web browser tool for Big Data.
- Voice-A-Sketch: HackISU Fall 2015 hackathon project. Etch-A-Sketch powered by your voice utilizing Web Speech API and Polymer
- Shake Off: WildHacks 2014 hackathon project, Android minigame utilizing Venmo API
- M14: web browser music player built for MPD protocol using React, Node, and a Java REST service. Played the roles of Front End Developer and Repository Manager in a group of 4. Started as school project, became personal.

AWARDS

- 1st place, Recruiting Gamification, Principal Intern Code Jam, 2014
- Alpha Lambda Delta, Phi Eta Sigma Academic Honors, 2013

May 2016