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ARS225

Final Assignment

Overview

 While brainstorming for this project my mind kept imagining a museum set in the future. What would be found in it? How drastically would the future change that things we held in high value, that were considered essential, be reduced to nothing but a display? The topic for this final project was Speculative Art as well as a continuation of the topics discussed thus far in the semester. Keeping that in mind I decided to make a museum guidebook that goes into detail about the different exhibits in the museum that will take place in the future.

Process (text and image)

For the process of this final project I first collected my images. Knowing what I wanted to write about, I found it easy to start with the photos as it was a more complex task. Using the data set from my prior projects as well as the 2 fine tuning google collabs I generated some images as well as using some of the images I generated in the past. I then took these images and brought them into photoshop to edit them. On top of the generated images, I also used regular images that I edited in photoshop. After gathering all of the images I took my time carefully mapping out the guide, looking at other guides for reference. Lastly was the text. I carefully wrote out all of the text myself with the exception of the made up companies that sponsor the museum. These company names were AI generated.

Diagrams, schematics:
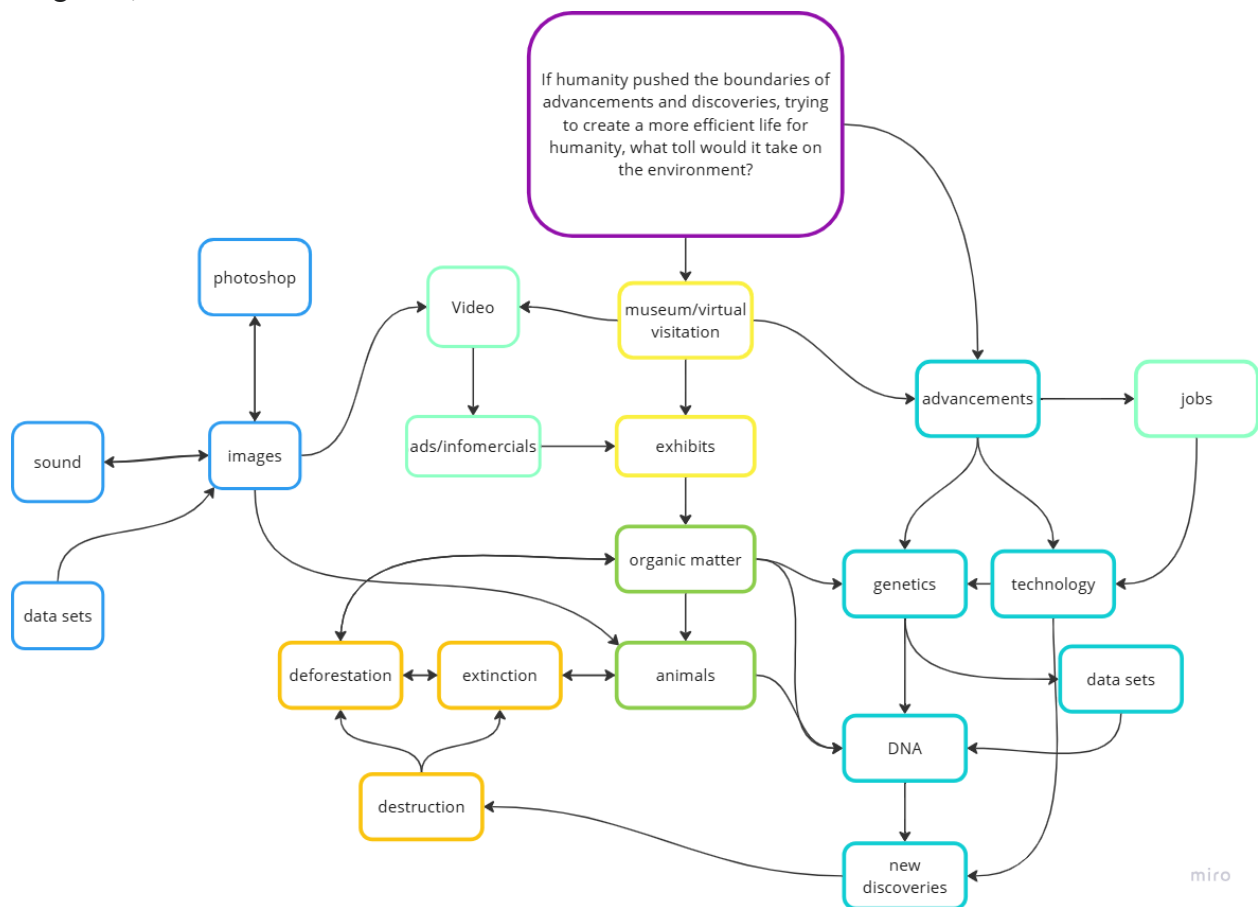
Data Set:

Below is a link to the table I made when I first put together this data set, as I used the same one from previous projects.

Brief conceptual reflection: (Minimum 250 words)

Sometimes we get so caught up in the newest advancements that are made that we don't consider or even care about the consequences. Our environment has been collateral damage for humanities advancements for centuries. I always think back to how many animals are now extinct and what percentage of them were caused by humans. This is the main reason why I went the route that I did for this project. My project touches on topics such as advancements in technology that led to deforestation and extinction of many plants and animals, in a creative way.

For the assignment I made a museum guide that gives the viewer a glimpse into the dystopian future I created that depicts the side effects of advancements that take place ultimately leading the rest of the world to ruins. The future is something that is uncertain but I never liked any versions I've seen portrayed because they're always lacking harmony between nature and humanity. My hope for this project is that it makes the viewers stop for a moment and think about the damage humanity has caused. We as a people can take more time and effort for our environment so that in the future humanity and nature can coexist, but that will never happen if we don't bring attention to the issues that are happening now. This project was my contribution to that. I am really proud of how this project turned out. I think that all of the different pieces of the process just fit together so perfectly and I hope to explore more with this topic in the future of my artworks.

Codes:

I used both "fine tuning" Google Colabs.

Art References:

Below are some links that were recommended to me, that I looked at for inspiration.

https://www.nytimes.com/1990/04/29/arts/art-in-london-a-catalogue-of-fakes.html

https://www.smithsonianmag.com/smart-news/forgery-art-london-exhibition-180982276/

https://www.youtube.com/watch?v=XDSEB5oMuKI