

Game title: "ANUNNAKI"	
Programmer, music & graphics	Jose javier Garcia Aranda (Author of game and 8BP library)
Country	SPAIN
Category	Advanced (game programmed using BASIC and 8BP RSX library)
System	Amstrad CPC 464 and CPC 6128
Game type	vertical shoot 'em up
year	March 2016
DISC FILE	Anunnaki_v26.dsk
How to load	RUN "LOADER.BAS"
emulator	Winape_20b2
Instructions to play	Press "S" to start. Then control using Q A O P and space (fire)
Size	21 KB BASIC, 19 KB binary (8BP lib, graphics and music)
Developed Time	Around one month
Game description and main developing challenges	<p>"Anunnaki" is a vertical shoot 'em up. Takes its name inspired in ancient Sumerian legends, which talk about an extraterrestrial race called "Anunnaki". They visit our planet and created humans.</p> <p>You are an Anunnaki leader "Enki" and pilot a space ship. Your mission is conquest the planet Earth and enslave the humans.</p> <p>8BP is an open source library which provides new set of commands that extends LOCOMOTIVE BASIC language to build games. It provides up to 32 sprites, collision detection, multidirectional scroll, sprite routing, animations sequences, tile map, on-game music, pseudo-3D, etc.</p> <p>"Anunnaki" consists of 3 levels that you must overcome, avoiding enemies such as meteorites, space hawks, ships, "arkarons" (extraterrestrial space monsters) and a rocks corridor full of mines</p> <p>One of its main programming features is the use of initial scrolling techniques included in 8BP and use of "massive logics" programing technique, created to get the maximum performance to BASIC games. This technique is deeply described at 8BP library manual.</p> <p>This game is open source and my aim creating this game is to share an example about how to program games using 8BP library, divulge the "massive logics" programming technique and provide AMSTRAD CPC lovers a way to create easily their own games.</p> <p>Library and programming manual can be found at : https://github.com/jjaranda13/8BP</p> <p>This game can be found at: https://github.com/jjaranda13/8BP/tree/master/GameExamples</p>

Some screenshots of "Anunnaki"

