Sorting in Linear Time

CSE 5311: Design and Analysis of Algorithms

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Introduction

Establishing a Lower Bound on Comparison Sorts

Counting Sort

Radix Sort

Bucket Sort

Introduction

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All sorting algorithms discussed up to this point are comparison based.

It may be intuitive to think that sorting cannot be done without a comparison.

If you have no way to evaluate the relative ordering of two different objects, how can you possibly arrange them in any order?

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Introduction '

It turns out that comparison based sorts cannot possibly reach linear time.

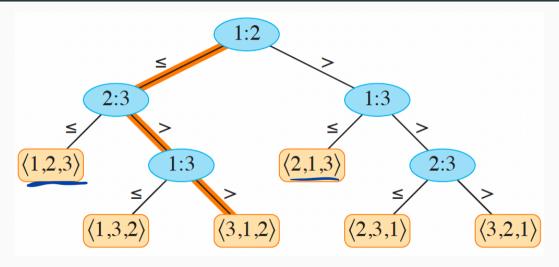
Any comparison sort must make $\Omega(n \lg n)$ comparisons in the worst case.

Establishing a Lower Bound on Comparison Sorts

The basis of the proof is to consider that all comparison sorts can be viewed as a decision tree.

Each leaf represents a unique permutation of the input array.

If there are n elements in the input array, there are n! possible permutations.



A decision tree for a comparison sort on a 3-element array.

Interpreting the tree

- Each node compares two values as a : b.
- If $a \le b$, the left path is taken.
- The worst case of a comparison sort can be determined by the height of the tree.

Consider a binary tree of height <u>h</u> with <u>l</u> reachable leaves.

• Each of the <u>n!</u> permutations occurs as one of the leaves, so <u>n!</u> \le l since there may be duplicate permutations in the leaves.

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- Taking the logarithm of this inequality implies that $h \ge \lg n!$.

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- Each of the n! permutations occurs as one of the leaves, so $n! \le l$ since there may be duplicate permutations in the leaves.
- A binary tree with height h has no more than 2^h leaves, so $n! \le l \le 2^h$.
- Taking the logarithm of this inequality implies that $h \ge \lg n!$.
- Since $\lg n! = \Theta(n \lg n)$, and is a lower bound on the height of the tree, then any comparison sort must make $\Omega(n \lg n)$ comparisons.





Counting sort can sort an array of integers in $O(\underline{n} + k)$ time, where $k \ge 0$ is the largest integer in the set.

It works by counting the number of elements less than or equal to each element x.

```
2,5,3,0,2,3,02,3,
def counting_sort(A, k):
                              B=[0,,02,2,,2,,3,,32,3,5]
   n = len(A)
   B = [0 \text{ for i in } range(n)]
   C = [0 \text{ for i in range(k+1)}]
                               C=[1,2,4,6,7,8]
   for i in range(n):
      C[A[i]] += 1
   for i in range(1, k):
      C[i] = C[i] + C[i-1]
   for i in range(n - 1, -1, -1):
      B[C[A[i]]-1] = A[i]
      C[A[i]] = C[A[i]] - 1
```

return B

Walkthrough

- The first two loops establish the number of elements less than or equal to i
 for each element i.
- The main sticking point in understanding this algorithm is the last loop.
- It starts at the very end of loop, placing the last element from A into the output array B in its correct position as determined by C.

Example

$$A = \{2, 5, 5, 3, 4\}.$$

• After the second loop, $C = \{0, 0, 1, 2, 3, 5\}.$

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- After the second loop, $C = \{0, 0, 1, 2, 3, 5\}.$
- On the first iteration of the last loop, A[4] = 4 is used as the index into C, which yields 3 since the value 4 is greater than or equal to 3 elements in the original array.
- It is then placed in the correct spot B[3-1]=4.

Class Exercise: Sort the array $A = \{2, 5, 3, 0, 2, 3, 0, 3\}$ using counting sort.

Do similar values maintain their relative order?

Dating back to 1887 by Herman Hollerith's work on tabulating machines

- Places numbers in one of k bins based on their radix, or the number of unique digits.
- It was used for sorting punch cards via multi-column sorting.
- It works by iteratively sorting a series of inputs based on a column starting with the least-significant digit.

329	720	7 <mark>2</mark> 0	329
457	35 <mark>5</mark>	3 <mark>2</mark> 9	355
657	436	436	<mark>4</mark> 36
839 ->	45 <mark>7 ->></mark>	8 <mark>3</mark> 9>	4 57
436	657	3 <mark>5</mark> 5	6 57
720	329	4 <mark>5</mark> 7	720
355	839	6 <mark>5</mark> 7	839

An example of radix sort sorting a list of integers.

```
def radix_sort(A, d):
   for i in range(d):
        A = counting_sort(A, len(A), 9)
   return A
```

Analysis

• Counting sort is $\Theta(n+k)$.

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- Radix sort calls it *d* times.

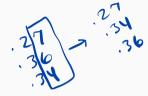
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- · Radix sort calls it d times.
- Therefore, the time complexity of radix sort is $\Theta(d(n+k))$.
- If k = O(n) then the time complexity is O(dn).



What if the data is not just a single integer, but a complex key or series of keys?

What if the data is not just a single integer, but a complex key or series of keys?

The keys themselves can be broken up into digits.





Consider a 32-bit word.

- To sort n of these words with b=32 bits per word, break the words into r=8 bit digits.
- This yields $d = \lceil b/r \rceil = 4$ digits.
- The largest value for each digit is then $k = 2^r 1 = 255$.
- Plugging these values into the analysis from above yields $\Theta((b/r)(n+2^r))$.



What is the best choice of

What is the best choice of *r*?

- · As r increases, 2r ncreases.
- As it decreases, $\frac{b}{r}$ increases.
- The best choice depends on whether $b < \lfloor \lg n \rfloor$.

If
$$b < \lfloor \lg n \rfloor$$
, then $r \le b$ implies $(n + 2^r) = \Theta(n)$ since $2^{\lg n} = n$.

If $b \ge \lfloor \lg n \rfloor$, then we should choose $r \approx \lg n$.

This would yield
$$\Theta((b/\lg n)(n+n)) = \Theta(bn/\lg n)$$

Another perspective...

Choosing $r < \lg n$ implies $\frac{b}{r}$ the $n + 2^r$ term doesn't increase.

Choosing $r > \lg n$ implies an increase in $n + 2^r$

. . . .

If we are given 2^{16} 32-bit words, we should use $r = \lg 2^{16} = 16$ bits.

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This would result in $\left\lceil \frac{32}{16} \right\rceil = 2$ passes

Comparison to Quicksort and Merge sort

Consider an input of 1 million (2²⁰) 32-bit integers.

- Radix sort: 2 passes, each with O(n) time.
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Comparison to Quicksort and Merge sort

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Comparison to Quicksort and Merge sort

Consider an input of 1 million (2²⁰) 32-bit integers.

- Radix sort: 2 passes, each with O(n) time.
- Quicksort: $\lg n = 20$ passes, each with O(n) time.
- Merge sort: $\lg n = 20$ passes, each with O(n) time.

Use radix sort to sort the following list of names: "Beethoven", "Bach", "Mozart", "Chopin", "Liszt", "Schubert", "Haydn", "Brahms", "Wagner", "Tchaikovsky".

First, we need to figure out how to encode the names as integers.

- If we convert the input to lowercase, we only have to deal with k = 26 unique characters.
- This only requires 5 bits.
- Since each name has varying length, we can use a sentinel value of 0 to pad the shorter names.
- That is, 0 represents a padding character and the alphabet starts at 1.

Original Name	Encoded Name
Beethoven	[2, 5, 5, 20, 8, 15, 22, 5, 14, 0, 0]
Bach	[2, 1, 3, 8, 0, 0, 0, 0, 0, 0, 0]
Mozart	[13, 15, 26, 1, 18, 20, 0, 0, 0, 0, 0]
Chopin	[3, 8, 15, 16, 9, 14, 0, 0, 0, 0, 0]
Liszt	[12, 9, 19, 26, 20, 0, 0, 0, 0, 0, 0]
Schubert	[19, 3, 8, 21, 2, 5, 18, 20, 0, 0, 0]
Haydn	[8, 1, 25, 4, 14, 0, 0, 0, 0, 0, 0]
Brahms	[2, 18, 1, 8, 13, 19, 0, 0, 0, 0, 0]
Wagner	[23, 1, 7, 14, 5, 18, 0, 0, 0, 0, 0]
Tchaikovsky	[20, 3, 8, 1, 9, 11, 15, 22, 19, 11, 25]

No changes are made in the first 2 iterations. Iteration 3 yields:

Original Name	Encoded Name
Bach	[2, 1, 3, 8, 0, 0, 0, 0, 0, 0, 0]
Mozart	[13, 15, 26, 1, 18, 20, 0, 0, 0, 0, 0]
Chopin	[3, 8, 15, 16, 9, 14, 0, 0, 0, 0, 0]
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Brahms	[2, 18, <u>1</u> , 8, 13, 19, 0, 0, 0, 0, 0]
Bach	[2, 1, 3, 8, 0, 0, 0, 0, 0, 0, 0]
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Bach	[2, <u>1</u> , 3, 8, 0, 0, 0, 0, 0, 0, 0]
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Wagner	[23, 1, 7, 14, 5, 18, 0, 0, 0, 0, 0]
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Brahms	[2, 18, 1, 8, 13, 19, 0, 0, 0, 0, 0]

Iteration 10

Original Name	Encoded Name
Bach	[2, 1, 3, 8, 0, 0, 0, 0, 0, 0, 0]
Beethoven	[2, 5, 5, 20, 8, 15, 22, 5, 14, 0, 0]
Brahms	[2, 18, 1, 8, 13, 19, 0, 0, 0, 0, 0]
Chopin	[3, 8, 15, 16, 9, 14, 0, 0, 0, 0, 0]
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Schubert	[19, 3, 8, 21, 2, 5, 18, 20, 0, 0, 0]
Tchaikovsky	[20, 3, 8, 1, 9, 11, 15, 22, 19, 11, 25]
Wagner	[23, 1, 7, 14, 5, 18, 0, 0, 0, 0, 0]

D(11 (10+20))

N=220

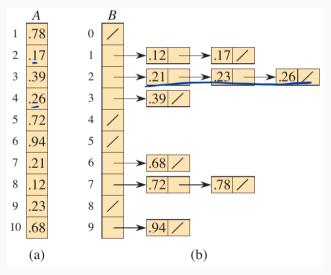
As the name suggests, bucket sort distributes the input into a number of distinct buckets based on the input value.

- The key here is the assumption that the data is uniformly distributed.
- If the data were not uniformly distributed, then more elements would be concentrated.
- The uniformity ensures that a relatively equal number of data points are placed in each bucket.
- This is also a convenient assumption to have for a parallelized implementation.

- Bucket sort places values into a bucket based on their most significant digits.
- Once the values are assigned, then a simple sort such as insertion sort is used to sort the values within each bucket.
- Once sorted, the buckets are concatenated together to produce the final output.

Under the assumption of uniformity, each bucket will contain no more than 1/n of the total elements.

This implies that each call to $insertion_sort$ will take O(1) time.



An example of bucket sort sorting a list of floats.

```
[.17,.26,.21,.12,.23]
def bucket sort(A):
   n = len(A)
   B = [[] for i in range(n)]
   for i in range(n):
       B[int(n * A[i])].append(A[i])
   for i in range(n):
       insertion sort(B[i])
    return B
```

Initializing the array and placing each item into a bucket takes $\Theta(n)$ time.

The call to each insertion sort is $O(n^2)$.

The recurrence is given as

Solt is
$$O(n^2)$$
.

$$T(n) = \Theta(n) + \sum_{i=0}^{n-1} O(n_i^2).$$

$$E[T(n)] = E[\Theta(n) + \sum_{i=0}^{n-1} O(n_i^2)]$$

$$= \Theta(n) + \sum_{i=0}^{n-1} O(E[n_i^2])$$

The key is to determine the expected value $E[n_i^2]$.

We will frame the problem as a binomial distribution, where a success occurs • p is the probability of success: $p = \frac{1}{n} N$ is also $\frac{1}{n} N$ of buckets
• q is the probability of Swhen an element goes into bucket i.

- q is the probability of failure: $q = 1 \frac{1}{n}$.

Under a binomial distribution, we have that $E[n_i] = np = n(1/n) = 1$ and $Var[n_i] = npq = 1 - 1/n$, where p = 1/n and q = 1 - 1/n.

The expected value is then

$$E[n_i^2] = Var[n_i] + E[n_i]^2 = 1 - 1/n + 1 = 2 - 1/n.$$

This gives way to the fact that

$$E[T(n)] = \Theta(n) + \sum_{i=0}^{n-1} O(2 - 1/n)$$

$$= \Theta(n) + O(n)$$

$$= \Theta(n).$$