# CSE 1320 - Intermediate Programming Macros

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C supports more complicated definitions using #define in the form of functions.

These can be called just like functions, but are processed like a preprocessor directive.

Since macros are created using #define, every occurrence of the macro in code is replaced with the definition during compilation.

The macro code is expanded at each location that it is referenced during the preprocessing phase of compilation.

This provides a performance benefit over a traditional function, which must transfer control to a different part of the object code when called.

A subtle tradeoff is that macros expand the size of the code.

Excessive usage can create binaries that are bloated compared to using functions.

# Macros - Example

A commonly used case is to create min and max macros to produce the minimum or maximum of two values.

```
#define MIN(a, b) (a < b) ? a : b #define MAX(a, b) (a > b) ? a : b
```

Be careful when writing functional macros as parameters will expand exactly as you define it.

Example: abs.c

In the previous example, the certain ways of writing the absolute value macro would produce erroneous output.

Consider the following macro:

```
#define ABS(x) x < 0 ? -x : x
```

If the input is something like 5 - 10, the resulting expansion will be:

```
ABS(5 - 10) 5 - 10 < 0 ? -5 - 10 : 5 - 10
```



This evaluates to

$$-5 < 0 ? -15 : -5$$

The resulting output is then -15.

What's the right way to create such a macro?

```
int ABS_x; #define ABS(x) (ABS_x = x, ABS_x < 0 ? \negABS_x : ABS_x)
```

Although int ABS\_x; is declared globally, it is not used in the main program.

Conditional directives have already been used when creating a header guard, but there are a few more worth noting:

- ▶ #if
- ► #ifdef
- ► #elif
- ► #else

We can combine these with macros to add debugging or logging statements in our code that only execute under certain builds.

For example, we may want leave certain debug statements in the code, but only use them if we build the debugging version of our code.

**Example:** debug\_macro.c

The previous example will only execute the statements if the DEBUG macro is defined.

We can pass macros and define them as part of the compilation command.

gcc -DDEBUG debug\_macro.c