



IIT Madras
BSc Degree

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PDSA - Week 5

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Weighted Graph

Weighted directed graph

Adjacency matrix representation in Python

```
1 dedges = [(0,1,10), (0,2,80), (1,2,6), (1,4,20), (2,3,70), (4,5,50), (4,6,5),  
2         (5,6,10)]  
3 size = 7  
4 import numpy as np  
5 w = np.zeros(shape=(size,size,2))  
6 for (i,j,w) in dedges:  
7     w[i,j,0] = 1  
8     w[i,j,1] = w  
9 print(w)
```

Adjacency list representation in Python

```

1 dedges = [(0,1,10),(0,2,80),(1,2,6),(1,4,20),(2,3,70),(4,5,50),(4,6,5),
  (5,6,10)]
2 size = 7
3 WL = {}
4 for i in range(size):
5     WL[i] = []
6 for (i,j,d) in dedges:
7     WL[i].append((j,d))
8 print(WL)

```

Weighted undirected graph

Adjacency matrix representation in Python

```

1 dedges = [(0,1,10),(0,2,80),(1,2,6),(1,4,20),(2,3,70),(4,5,50),(4,6,5),
  (5,6,10)]
2 edges = dedges + [(j,i,w) for (i,j,w) in dedges]
3 size = 7
4 import numpy as np
5 w = np.zeros(shape=(size,size,2))
6 for (i,j,w) in edges:
7     w[i,j,0] = 1
8     w[i,j,1] = w
9 print(w)

```

Adjacency list representation in Python

```

1 dedges = [(0,1,10),(0,2,80),(1,2,6),(1,4,20),(2,3,70),(4,5,50),(4,6,5),
  (5,6,10)]
2 edges = dedges + [(j,i,w) for (i,j,w) in dedges]
3 size = 7
4 WL = {}
5 for i in range(size):
6     WL[i] = []
7 for (i,j,d) in edges:
8     WL[i].append((j,d))
9 print(WL)

```

Shortest Path

Single source shortest path algorithm

Find shortest paths from a fixed vertex to every other vertex.

- Dijkstra's Algorithm
- Bellman Ford algorithm

Working visualization of both algorithm

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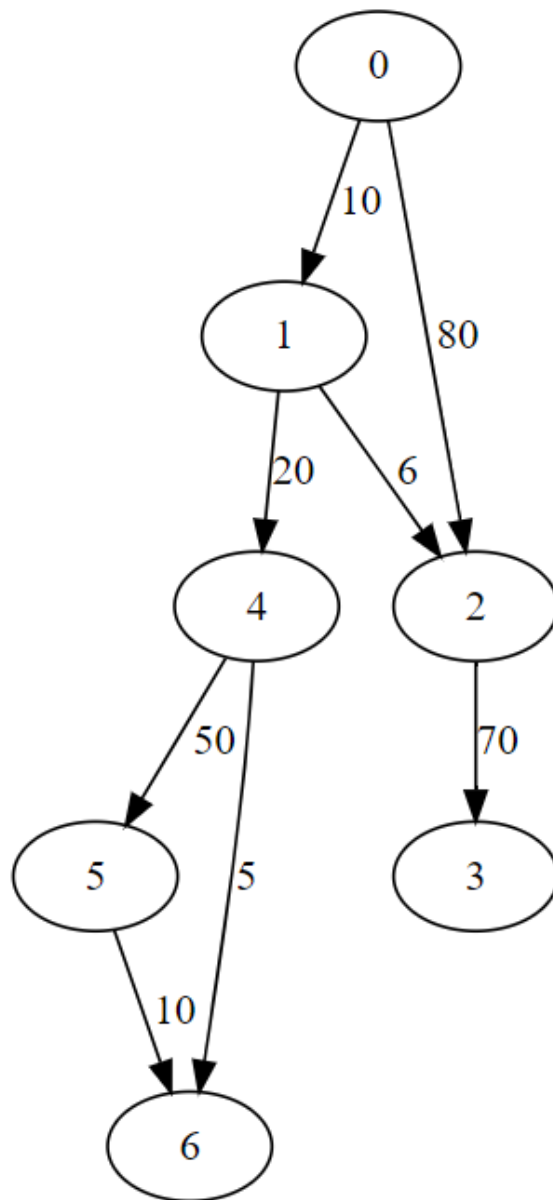
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Source:- <https://visualgo.net/en/sssp>

Dijkstra's Algorithm

- Dijkstra's algorithm works for both directed and undirected graphs.
- Dijkstra's algorithm doesn't work for graphs with negative weights or negative weight cycles.
- This algorithm returns the shortest distance from the source to all other nodes, but after some modification like maintaining parent information of each node we can find out the shortest path.

For given graph



For Adjacency matrix

```

1  def dijkstra(WMat,s):
2      (rows,cols,x) = WMat.shape
3      infinity = np.max(WMat)*rows+1
4      (visited,distance) = ({},{})
5      for v in range(rows):
6          (visited[v],distance[v]) = (False,infinity)
7
8      distance[s] = 0
9
10     for u in range(rows):
11         nextd = min([distance[v] for v in range(rows) if not visited[v]])
12         nextvlist = [v for v in range(rows) if (not visited[v]) and
distance[v] == nextd]
13         if nextvlist == []:
14             break
15         nextv = min(nextvlist)
16         visited[nextv] = True

```

```

17         for v in range(cols):
18             if wMat[nextv,v,0] == 1 and (not visited[v]):
19                 distance[v] = min(distance[v],distance[nextv] +
wMat[nextv,v,1])
20         return(distance)
21
22
23 dedges = [(0,1,10),(0,2,80),(1,2,6),(1,4,20),(2,3,70),(4,5,50),(4,6,5),
(5,6,10)]
24 size = 7
25 import numpy as np
26 w = np.zeros(shape=(size,size,2))
27 for (i,j,w) in dedges:
28     w[i,j,0] = 1
29     w[i,j,1] = w
30 print(dijkstra(w,0))

```

Output

```
1 | {0: 0, 1: 10.0, 2: 16.0, 3: 86.0, 4: 30.0, 5: 80.0, 6: 35.0}
```

Complexity

$$O(n^2)$$

For Adjacency list

```

1 def dijkstralist(WList,s):
2     infinity = 1 + len(WList.keys())*max([d for u in WList.keys() for (v,d)
in WList[u]])
3     (visited,distance) = ({},{})
4     for v in WList.keys():
5         (visited[v],distance[v]) = (False,infinity)
6
7     distance[s] = 0
8
9     for u in WList.keys():
10        nextd = min([distance[v] for v in WList.keys() if not visited[v]])
11        nextvlist = [v for v in WList.keys() if (not visited[v]) and
distance[v] == nextd]
12        if nextvlist == []:
13            break
14        nextv = min(nextvlist)
15        visited[nextv] = True
16        for (v,d) in WList[nextv]:
17            if not visited[v]:
18                distance[v] = min(distance[v],distance[nextv]+d)
19        return(distance)
20 dedges = [(0,1,10),(0,2,80),(1,2,6),(1,4,20),(2,3,70),(4,5,50),(4,6,5),
(5,6,10)]
21 size = 7
22 WL = {}
23 for i in range(size):

```

```
24     WL[i] = []
25     for (i,j,d) in dedges:
26         WL[i].append((j,d))
27     print(dijkstraList(WL,0))
```

Output

```
1 | {0: 0, 1: 10, 2: 16, 3: 86, 4: 30, 5: 80, 6: 35}
```

Complexity

$O(n^2)$

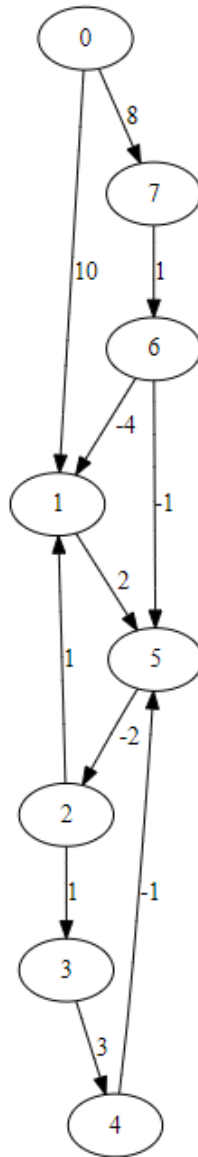
Bellman Ford algorithm

- Bellman-Ford works for both directed and undirected graphs with non-negative edges weights.
- Bellman-Ford does not work with an undirected graph with negative edges weight, as it will be declared as a negative weight cycle.
- Bellman-Ford works for a directed graph with negative edge weight, but not with negative weight cycle.

Working visualization

<https://visualgo.net/en/sssp>

For given graph



For adjacency matrix

```

1  def bellmanford(WMat,s):
2      (rows,cols,x) = WMat.shape
3      infinity = np.max(WMat)*rows+1
4      distance = {}
5      for v in range(rows):
6          distance[v] = infinity
7
8      distance[s] = 0
9
10     for i in range(rows):
11         for u in range(rows):
12             for v in range(cols):
13                 if WMat[u,v,0] == 1:
14                     distance[v] = min(distance[v], distance[u] +
WMat[u,v,1])
15     return(distance)
16 edges = [(0,1,10),(0,7,8),(1,5,2),(2,1,1),(2,3,1),(3,4,3),(4,5,-1),(5,2,-2),
(6,1,-4),(6,5,-1),(7,6,1)]
17 size = 8

```

```

18 import numpy as np
19 w = np.zeros(shape=(size,size,2))
20 for (i,j,w) in edges:
21     w[i,j,0] = 1
22     w[i,j,1] = w
23 print(bellmanford(w,0))

```

Output

```
1 | {0: 0, 1: 5.0, 2: 5.0, 3: 6.0, 4: 9.0, 5: 7.0, 6: 9.0, 7: 8.0}
```

Complexity

$O(n^3)$

For adjacency list

```

1 def bellmanfordlist(WList,s):
2     infinity = 1 + len(WList.keys())*max([d for u in WList.keys() for (v,d)
in WList[u]])
3     distance = {}
4     for v in WList.keys():
5         distance[v] = infinity
6
7     distance[s] = 0
8
9     for i in WList.keys():
10        for u in WList.keys():
11            for (v,d) in WList[u]:
12                distance[v] = min(distance[v], distance[u] + d)
13    return(distance)
14 edges = [(0,1,10),(0,7,8),(1,5,2),(2,1,1),(2,3,1),(3,4,3),(4,5,-1),(5,2,-2),
(6,1,-4),(6,5,-1),(7,6,1)]
15 size = 8
16 WL = {}
17 for i in range(size):
18     WL[i] = []
19 for (i,j,d) in edges:
20     WL[i].append((j,d))
21 print(bellmanfordlist(WL,0))

```

Output

```
1 | {0: 0, 1: 5, 2: 5, 3: 6, 4: 9, 5: 7, 6: 9, 7: 8}
```

Complexity

$O(mn)$ - where m is number of edges and n is number of vertices.

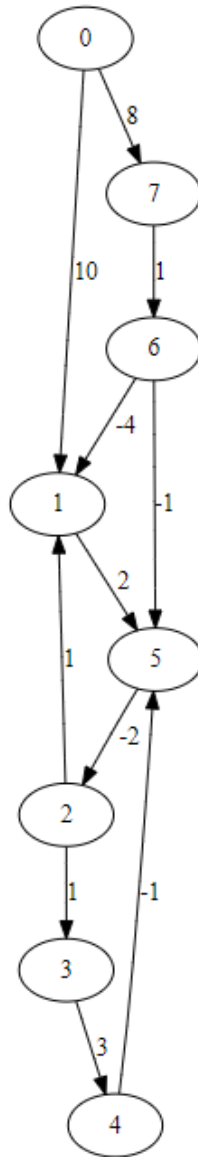
All pair of shortest path

- Find the shortest paths between every pair of vertices i and j .
- It is equivalent to if run Dijkstra or Bellman-Ford from each vertex.

Floyd-Warshall algorithm

- Floyd-Warshall's works for both directed and undirected graphs with non-negative edges weights.
- Floyd-Warshall's does not work with an undirected graph with negative edges weight, as it will be declared as a negative weight cycle.
- Floyd-Warshall's algorithm is an alternative way to compute transitive closure $B^k[i, j] = 1$ if we can reach j from i using vertices in $\{0, 1, \dots, k-1\}$
- Floyd-Warshall works for a directed graph with negative edge weight, but not with a negative weight cycle.
- Formula for Floyd-Warshall algorithm is given below:-
- $$SP^k[i, j] = \min[SP^{k-1}[i, j], SP^{k-1}[i, k] + SP^{k-1}[k, j]]$$

For given input graph



For adjacency matrix

```

1  def floydwarshall(WMat):
2      (rows,cols,x) = WMat.shape
3      infinity = np.max(WMat)*rows*rows+1
4
5      SP = np.zeros(shape=(rows,cols,cols+1))
6      for i in range(rows):
7          for j in range(cols):
8              SP[i,j,0] = infinity
9
10     for i in range(rows):
11         for j in range(cols):
12             if WMat[i,j,0] == 1:
13                 SP[i,j,0] = WMat[i,j,1]
14
15     for k in range(1,cols+1):
16         for i in range(rows):
17             for j in range(cols):
18                 SP[i,j,k] = min(SP[i,j,k-1],SP[i,k-1,k-1]+SP[k-1,j,k-1])
19

```

```

20     return(SP[:, :, cols])
21     edges = [(0,1,10),(0,7,8),(1,5,2),(2,1,1),(2,3,1),(3,4,3),(4,5,-1),(5,2,-2),
              (6,1,-4),(6,5,-1),(7,6,1)]
22     size = 8
23     import numpy as np
24     w = np.zeros(shape=(size,size,2))
25     for (i,j,w) in edges:
26         w[i,j,0] = 1
27         w[i,j,1] = w
28     print(floydwarshall(w))

```

Output

```

1  [[641.   5.   5.   6.   9.   7.   9.   8.]
2  [641.   1.   0.   1.   4.   2. 641. 641.]
3  [641.   1.   1.   1.   4.   3. 641. 641.]
4  [641.   1.   0.   1.   3.   2. 641. 641.]
5  [638.  -2.  -3.  -2.   1.  -1. 638. 638.]
6  [639.  -1.  -2.  -1.   2.   1. 639. 639.]
7  [637.  -4.  -4.  -3.   0.  -2. 637. 637.]
8  [638.  -3.  -3.  -2.   1.  -1.   1. 638.]]

```

Here all large value(≥ 637) representing no reachability from row index node to column index node.

Complexity

$$O(n^3)$$

Spanning Tree(ST)

- Retain a minimal set of edges so that graph remains connected
- Recall that a minimally connected graph is a tree
- Adding an edge to a tree creates a loop
- Removing an edge disconnects the graph
- Want a tree that connects all the vertices — **spanning tree**
- More than one spanning tree, in general

Minimum Cost Spanning Tree(MCST)

- Add the cost of all the edges in the tree
- Among the different spanning trees, choose one with minimum cost
- Some facts about trees
 - A tree on n vertices has exactly $n - 1$ edges
 - Adding an edge to a tree must create a cycle.
 - In a tree, every pair of vertices is connected by a unique path
- Algorithms:-
 - Prim's Algorithm
 - Kruskal's Algorithm

Working visualization of both algorithm

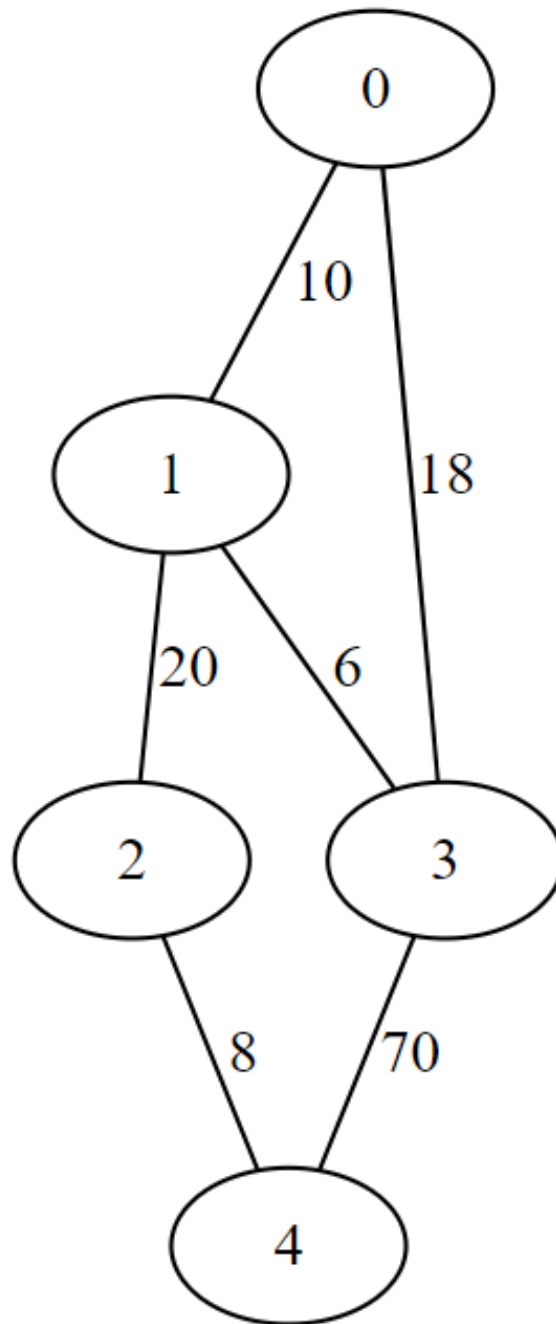
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Source:- <https://visualgo.net/en/mst>

Prim's Algorithm

- An implementation is similar to Dijkstra's algorithms, only update rule for distance is different.

For given input graph



For adjacency list

```
1 def primlist(WList):
2     infinity = 1 + max([d for u in WList.keys()
3                        for (v,d) in WList[u]])
4     (visited,distance) = ({},{})
5     for v in WList.keys():
6         (visited[v],distance[v]) = (False,infinity)
7
8     TreeEdges = []
9     visited[0] = True
10    for (v,d) in WList[0]:
11        distance[v] = d
12
13    for i in WList.keys():
14        mindist = infinity
```

```

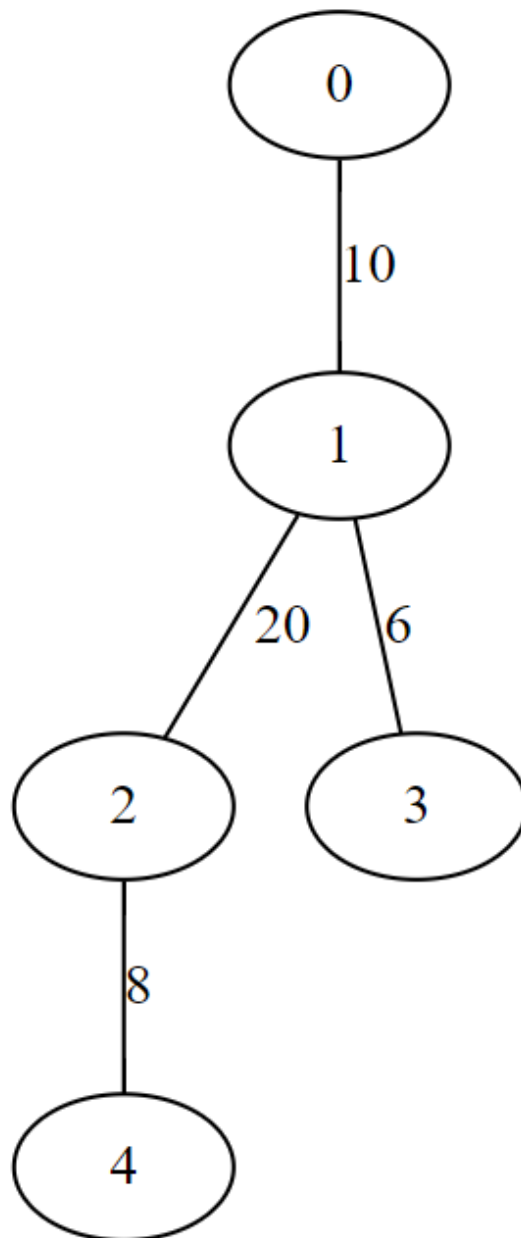
15     nextv = None
16     for u in WList.keys():
17         for (v,d) in WList[u]:
18             if visited[u] and (not visited[v]) and d < mindist:
19                 mindist = d
20                 nextv = v
21                 nexte = (u,v)
22
23     if nextv is None:
24         break
25
26     visited[nextv] = True
27     TreeEdges.append(nexte)
28     for (v,d) in WList[nextv]:
29         if not visited[v]:
30             distance[v] = min(distance[v],d)
31     return(TreeEdges)
32 dedges = [(0,1,10),(0,3,18),(1,2,20),(1,3,6),(2,4,8),(3,4,70)]
33 edges = dedges + [(j,i,w) for (i,j,w) in dedges]
34 size = 5
35 WL = {}
36 for i in range(size):
37     WL[i] = []
38 for (i,j,d) in edges:
39     WL[i].append((j,d))
40 print(primlist(WL))

```

Output

```
1 | [(0, 1), (1, 3), (1, 2), (2, 4)]
```

Output minimum spanning tree with cost 44



or

```

1 def primlist2(WList):
2     infinity = 1 + max([d for u in WList.keys()
3                         for (v,d) in WList[u]])
4     (visited,distance,nbr) = ({},{},{})
5     for v in WList.keys():
6         (visited[v],distance[v],nbr[v]) = (False,infinity,-1)
7
8     visited[0] = True
9     for (v,d) in WList[0]:
10        distance[v] = d
11        nbr[v] = 0
12
13    for i in range(1,len(WList.keys())):
14        nextd = min([distance[v] for v in WList.keys() if not visited[v]])
15        nextvlist = [v for v in WList.keys() if (not visited[v]) and
distance[v] == nextd]
```

```

16         if nextvlist == []:
17             break
18         nextv = min(nextvlist)
19
20         visited[nextv] = True
21         for (v,d) in wList[nextv]:
22             if not visited[v]:
23                 if d < distance[v]:
24                     nbr[v] = nextv
25                     distance[v] = d
26         return(nbr)
27 edges = [(0,1,10),(0,3,18),(1,2,20),(1,3,6),(2,4,8),(3,4,70)]
28 edges = edges + [(j,i,w) for (i,j,w) in edges]
29 size = 5
30 WL = {}
31 for i in range(size):
32     WL[i] = []
33 for (i,j,d) in edges:
34     WL[i].append((j,d))
35 print(primlist2(WL))

```

Output

```
1 | {0: -1, 1: 0, 2: 1, 3: 1, 4: 2}
```

Complexity

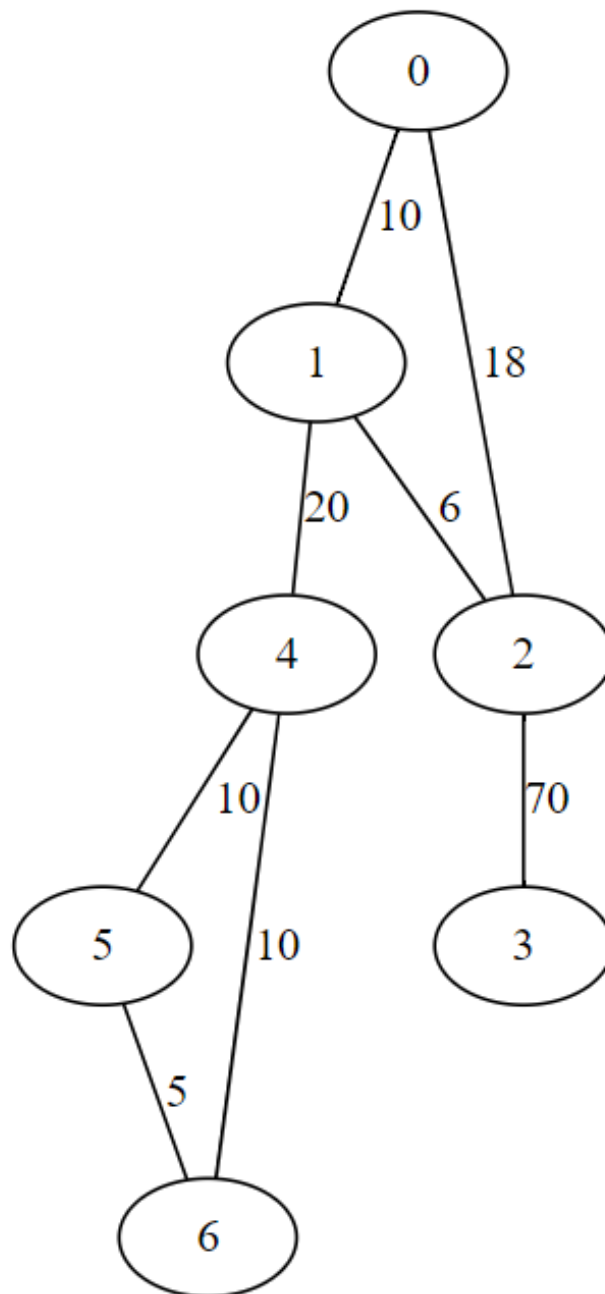
$O(n^2)$

Kruskal's Algorithm

Working visualization

<https://visualgo.net/en/mst>

For given input graph



For adjacency list

```

1 def kruskal(WList):
2     (edges, component, TE) = ([], {}, [])
3     for u in WList.keys():
4         # weight as first component to sort easily
5         edges.extend([(d,u,v) for (v,d) in WList[u]])
6         component[u] = u
7     edges.sort()
8     #print(edges)
9
10    for (d,u,v) in edges:
11        if component[u] != component[v]:
12            TE.append((u,v))
13            c = component[u]
14            for w in WList.keys():
15                if component[w] == c:

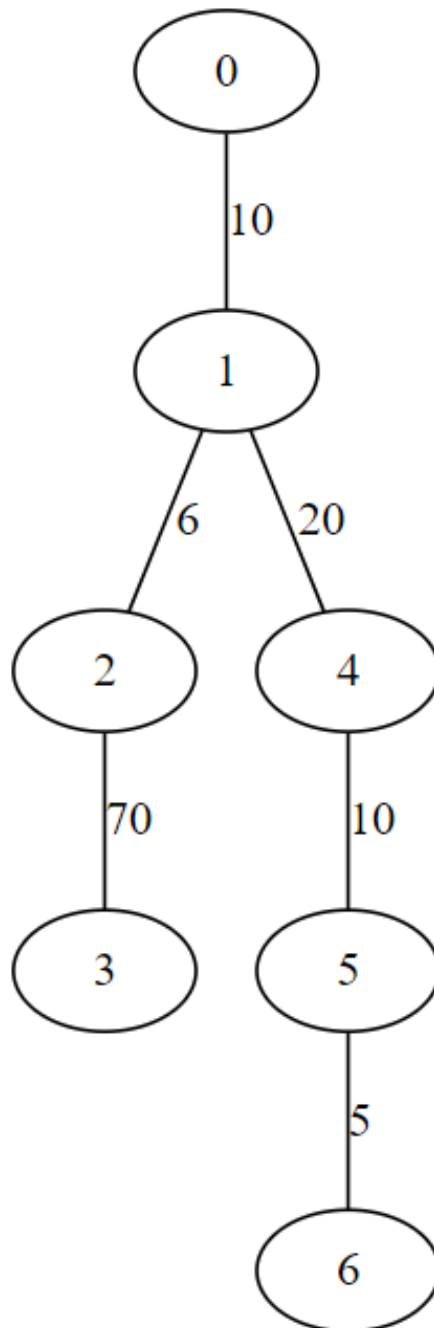
```

```
16         component[w] = component[v]
17     return(TE)
18 # kruskak example
19 dedges = [(0,1,10),(0,2,18),(1,2,6),(1,4,20),(2,3,70),(4,5,10),(4,6,10),
20           (5,6,5)]
21 edges = dedges + [(j,i,w) for (i,j,w) in dedges]
22 size = 7
23 WL = {}
24 for i in range(size):
25     WL[i] = []
26 for (i,j,d) in edges:
27     WL[i].append((j,d))
28 print(kruskal(WL))
```

Output

```
1 [(5, 6), (1, 2), (0, 1), (4, 5), (1, 4), (2, 3)]
```

Output minimum spanning tree with cost 121

**Complexity**

$$O(n^2)$$