```
1: #include<stdio.h>
2:
3: int max(int a, int b) { return (a > b)? a : b; }
4:
5: int knapSack(int W, int wt[], int val[], int n) {
6:
       int i, w;
7:
        int K[n+1][W+1];
8:
        for (i = 0; i \le n; i++){
9:
          for (w = 0; w \le W; w++){
           if (i==0 || w==0)
10:
               K[i][w] = 0;
11:
           else if (wt[i-1] <= w)</pre>
12:
                   K[i][w] = max(val[i-1] + K[i-1][w-wt[i-1]], K[i-1][w]);
13:
14:
           else
15:
                   K[i][w] = K[i-1][w];
           }
16:
17:
18: return K[n][W];
19: }
20:
21: int main()
22: {
       23:
        int val[] = {60, 10, 12,28,11,30,15};
        int wt[] = {10, 20, 30,34,28,87,10};
24:
25:
           printf("\t
                                             \n");
26:
        printf("\t|S.No.| Value
                                  Weight|\n");
        printf("\t
27:
                                       __|\n");
28:
        for(int i=0;i<7;++i){</pre>
29:
30:
       printf("\t|%d
                        | %d
                                    %d
                                         \n",i+1,val[i],wt[i]);
31:
       printf("\t|____
                                       __|\n");
32: }
33:
34:
       int W = 56;
35:
        printf("\n\tALLOWED WEIGHT TO PICK : %d\n",W);
36:
37:
        int n = sizeof(val)/sizeof(val[0]);
       printf("\n THE MAXIMUM VALUE THAT WE CAN ACHIEVE IS :: %d", knapSack(W,
38:
   wt, val, n));
39:
       return 0;
40: }
41:
```