

## 279. Perfect Squares

```
import java.util.Scanner;

public class PerfectSquares {

    public static int numSquares(int n) {
        if (n <= 0) {
            return 0;
        }

        // dp[i] represents the least number of perfect square numbers that sum to i.
        int[] dp = new int[n + 1];

        // Initialize the dp array.
        for (int i = 1; i <= n; i++) {
            dp[i] = Integer.MAX_VALUE;
        }

        // Fill the dp array using dynamic programming.
        for (int i = 1; i <= n; i++) {
            for (int j = 1; j * j <= i; j++) {
                dp[i] = Math.min(dp[i], dp[i - j * j] + 1);
            }
        }

        return dp[n];
    }

    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
```

```

// Take user input for the integer.
System.out.print("Enter an integer: ");

int num = scanner.nextInt();

// Call the function to get the result.
int result = numSquares(num);

// Output the result.
System.out.println("The least number of perfect square numbers that sum to " + num + " is: " +
result);

    scanner.close();
}
}

```

### Output

```
java -cp /tmp/XY3yz8pM3s PerfectSquares
```

```
Enter an integer: 12
```

```
The least number of perfect square numbers that sum to 12 is : 3
```

### 237. Delete Node in a Linked List

```

class ListNode {
    int val;
    ListNode next;

    public ListNode(int val) {
        this.val = val;
    }
}

```

```

public class DeleteNodeInLinkedList {

    public static void deleteNode(ListNode node) {
        // Copy the value of the next node to the current node
        node.val = node.next.val;

        // Skip the next node by updating the next pointer
        node.next = node.next.next;
    }

    public static void printList(ListNode head) {
        ListNode current = head;
        while (current != null) {
            System.out.print(current.val + " ");
            current = current.next;
        }
        System.out.println();
    }

    public static void main(String[] args) {
        // Example usage:
        // Assume you are given a linked list 1 -> 2 -> 3 -> 4
        ListNode head = new ListNode(1);
        head.next = new ListNode(2);
        head.next.next = new ListNode(3);
        head.next.next.next = new ListNode(4);

        // Node to be deleted is the node with value 2
        ListNode nodeToDelete = head.next;

        System.out.println("Original Linked List:");
    }
}

```

```
printList(head);

// Delete the given node
deleteNode(nodeToDelete);

System.out.println("Linked List after deleting the node:");
printList(head);
}
}
```

### **Output**

```
PS C:\Users\Ajeet\Desktop\java> javac DeleteNodeInLinkedList.java
```

```
PS C:\Users\Ajeet\Desktop\java> java DeleteNodeInLinkedList
```

Original Linked List:

1 2 3 4

Linked List after deleting the node:

1 3 4