

# Joint Track Machine Learning

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# Outline

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Aim 1 - Joint Track Machine Learning

Aim 2 - Overcoming Single-Plane Limitations

Aim 3 - Pilot Human Study

Aim 4 - Standardized Kinematics Exam

Aim 5 - Joint Track Auto Toolkit

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## Introduction

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## Acknowledgments

I would like to thank the McJunkin Family Charitable Foundation for their generous grant that supports this work.

## Motivation

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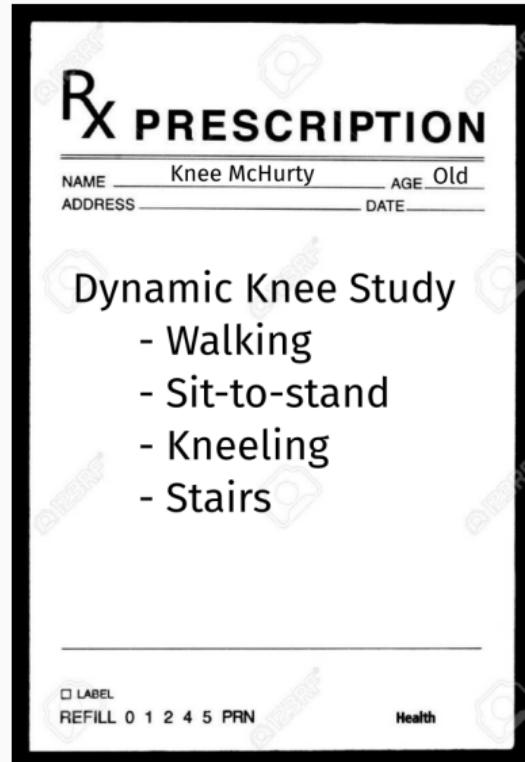
# The Problem

- By 2030, roughly 3.5 million Total Knee Arthroplasty (TKA) will be performed in the US [18].
- 20% of patients receiving TKA are dissatisfied.
  - Instability, pain, unnatural [3, 5, 24].
- No reliable method of clinically assessing and quantifying joint dynamics.
  - Too much human supervision, too time consuming



# Our Proposition

Orthopaedic surgeons and clinicians would readily adopt a practical and inexpensive technology that allows them to measure a patient's knee kinematics during activities of daily living.



# Constraints

- It must fit within a standard clinical workflow
- The technology must utilize equipment commonly found in hospitals
- There must not be significant human supervision nor interaction to generate an examination report.



## Background

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# Rigid Body Transformations

## Translation

$$\begin{pmatrix} v'_x \\ v'_y \end{pmatrix} = \begin{pmatrix} v_x \\ v_y \end{pmatrix} + \begin{pmatrix} t_x \\ t_y \end{pmatrix}$$

→

$$\begin{pmatrix} v'_x \\ v'_y \\ 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & t_x \\ 0 & 1 & t_y \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} v_x \\ v_y \\ 1 \end{pmatrix}$$

# Rigid Body Transformations

## Rotations

$$R_x = \begin{pmatrix} 1 & 0 & 0 \\ 0 & c_x & -s_x \\ 0 & s_x & c_x \end{pmatrix}$$

$$R_y = \begin{pmatrix} s_y & 0 & c_y \\ 0 & 1 & 0 \\ c_y & 0 & -s_y \end{pmatrix}$$

$$R_z = \begin{pmatrix} c_z & -s_z & 0 \\ s_z & c_z & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

# Rigid Body Transformations

## Homogeneous Transformation Matrices

$$\begin{aligned}\tilde{\vec{v}}' &= \begin{pmatrix} R_{3 \times 3} & \vec{t}_{3 \times 1} \\ 0 & 0 & 0 & 1 \end{pmatrix} \tilde{\vec{v}} \\ &= T_B^A \tilde{\vec{v}}\end{aligned}$$

Now we have a notation that allows us to describe arbitrary movement between reference frames.

# Projective Geometry

$$\begin{pmatrix} x_s \\ y_s \\ z_s \\ 1 \end{pmatrix}_i = T_{\text{scene}}^{\text{cam}} \tilde{p}_i^{\text{obj}}$$

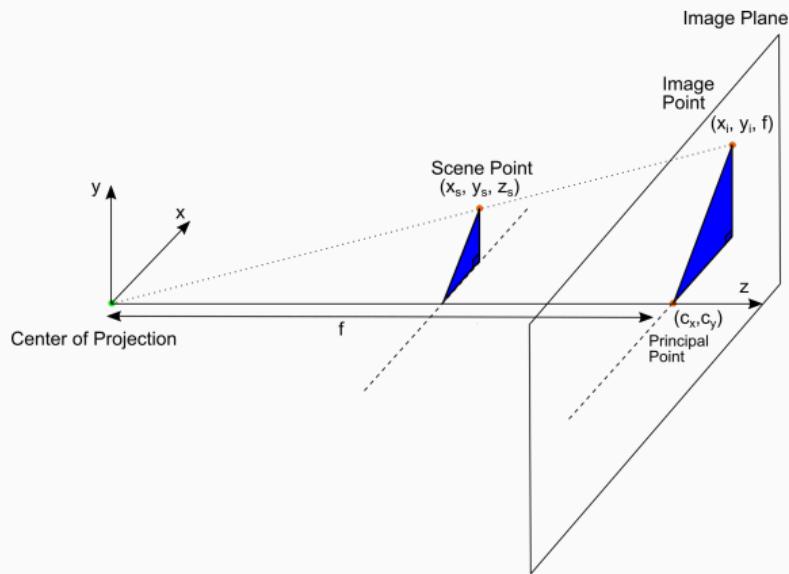
$$\begin{pmatrix} \tilde{x}_{\text{img}} \\ \tilde{y}_{\text{img}} \\ \tilde{z} \end{pmatrix} = \begin{pmatrix} f & 0 & 0 \\ 0 & f & 0 \\ 0 & 0 & 1 \end{pmatrix} \vec{x}_s$$

Where

$$x_{\text{img}} = \frac{\tilde{x}_{\text{img}}}{\tilde{z}} = \frac{f}{z_s} x_s$$

$$y_{\text{img}} = \frac{\tilde{y}_{\text{img}}}{\tilde{z}} = \frac{f}{z_s} y_s$$

Note: We are still in the camera's reference frame



## Pixel Coordinates

Convert camera coordinates into image coordinates.

$$p_x = k_x x_{img} + c_x$$

$$p_y = k_y y_{img} + c_y$$

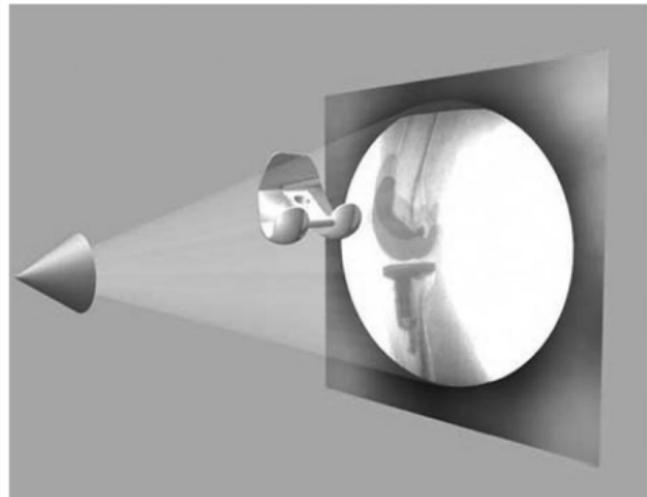
Where

$k \equiv$  Pixel Spacing

$c \equiv$  Image Focal Point

## Model-Image Registration

If we know the projective parameters of the fluoroscopy machine, can we tinker with  $T_{implant}^{cam}$  so that our virtual projection matches the fluoroscopic image?



From [22]

## Historical Methods

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## Overview

Many different approaches have attempted to solve the model-image registration problem.

- Pre-computed projections
- Skin-mounted motion Capture
- Biplane Imaging
- Iterative Projections
- Model-based Roentgen Stereophotogrammetry

# Pre-Computed Projections

- Saving space and memory by pre-computing as much as possible.
- Pre-computed distance maps [30, 20].
- Pre-computed shape libraries [4]

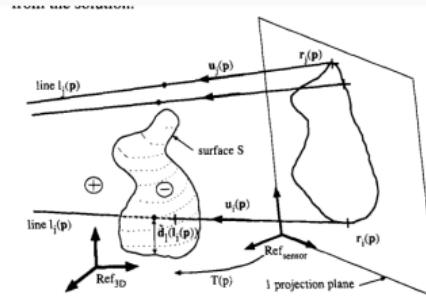
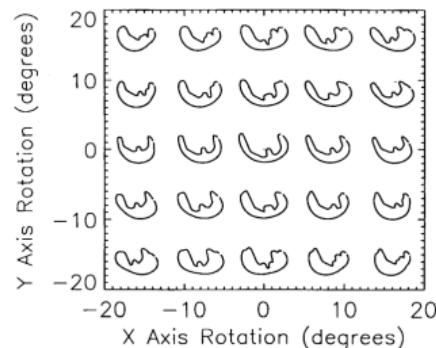


Fig. 2. Projection line to surface distance computation.

From [20]

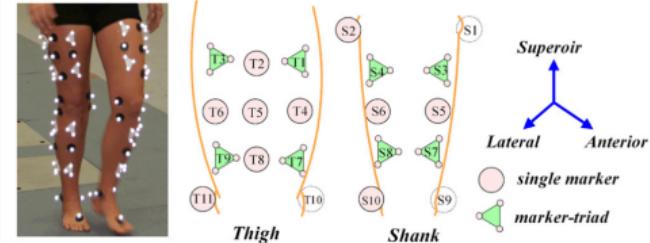


From [4]

## Limitations of Pre-Computed Projections

- Requires an accurate contour from the input image in order to perform calculations.
  - Human supervision vs. inaccuracy.

# Motion Capture (MoCap)



From [12]

- Can measure motion of MoCap beads very accurately.
- Skin-mounted [12, 17, 21].
- Bone pins [19] (any volunteers?).



From [19]

# Limitations of Motion Capture

## Skin Mounted

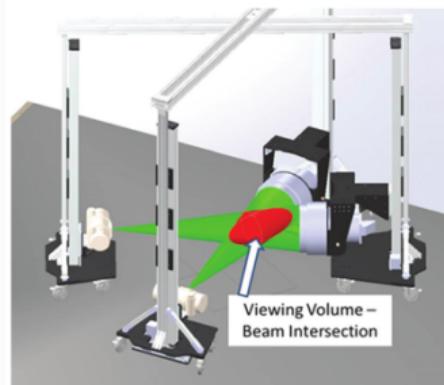
- Doesn't accurately describe underlying skeletal motion with clinical accuracy [12, 17, 21].

## Bone Pins

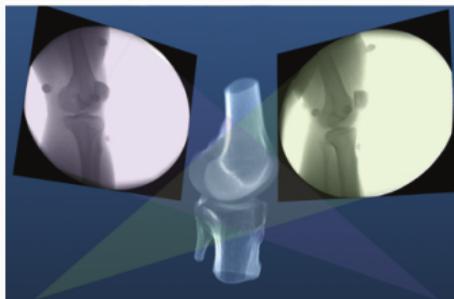
- Bone Pins
- Need I say more?

# Biplane Imaging

- Utilizes multiple cameras to resolve 3D position and orientation[14, 7].
  - Highly accurate.
  - Gold Standard.



Both from [14]

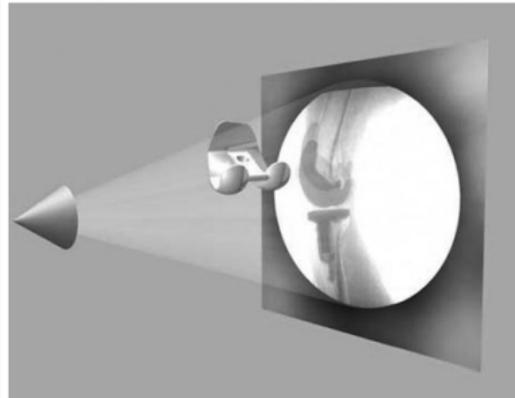


## Limitations of Biplane Imaging

- Not many hospitals have biplane fluoroscopy setups.
- Clinically impractical

# Iterative Projections

- Take advantage of modern computational graphics pipelines to quickly perform projection matching.
  - Image/Intensity similarity metrics [22]
  - Feature/Contour similarity metrics [11]



From [22]



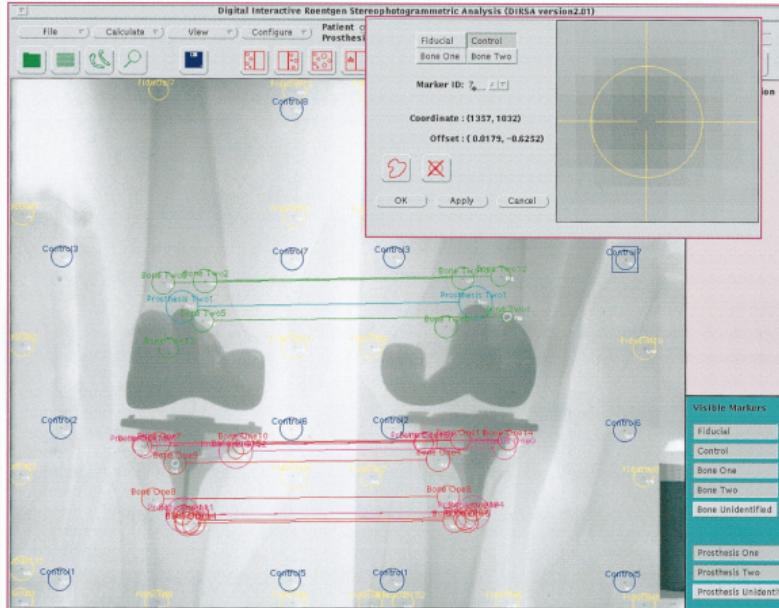
From [11]

## Limitations of (historic) Iterative Projection Methods

- Requires human supervision for:
  - Pose initialization
  - Escaping local minima
  - Implant detection
- Chaotic and Noisy objective function

# Model-based Roentgen Stereophotogrammetry (MBRSA)

- Uses implanted tantalum beads for motion tracking [28, 25]
- Extremely accurate [16, 23]
- Gold standard Measurement [6]



From [28]

## Limitations of MBRSA

- Involves additional surgical procedures for inserting tantalum beads
- Human supervision
- Typically requires bi-plane imaging.

## Aims

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# Aims

## Aims 1/2

Joint Track Machine

Learning and Overcoming

Single-Plane Limitations

## Aim 3/4

Pilot Trials and

Standardized Kinematics

Exam

## Aim 5

Joint Track Auto Toolkit

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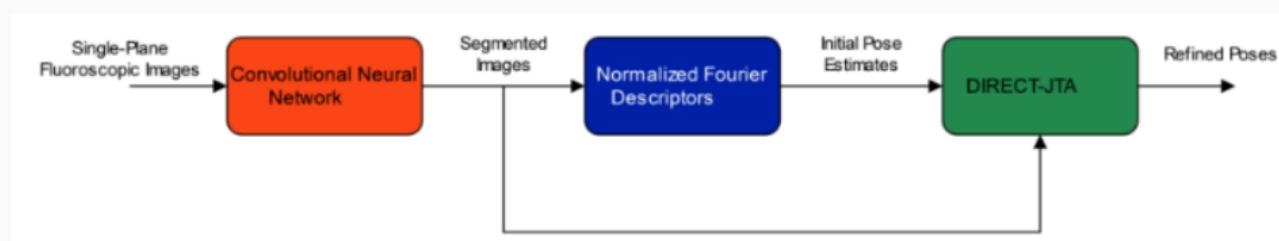
References

# Goal

Demonstrate the feasibility of a fully autonomous, model-image registration pipeline.

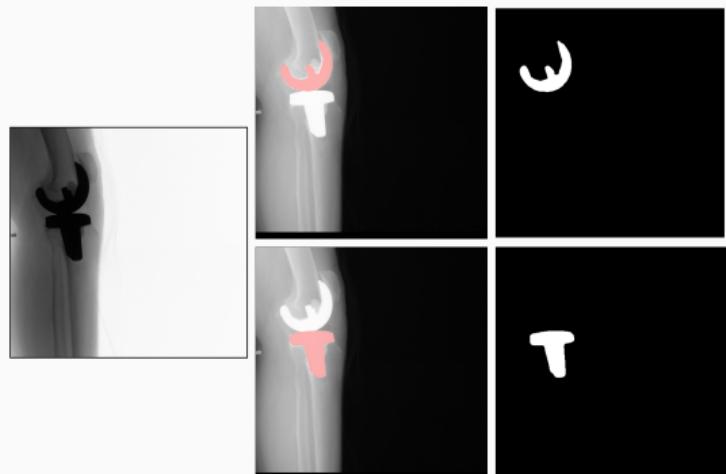
# Method

- Three-tiered approach
  - Convolutional Neural networks (CNN) for autonomous implant detection
  - Normalized Fourier Descriptor shape libraries
  - Robust contour-based global optimization scheme



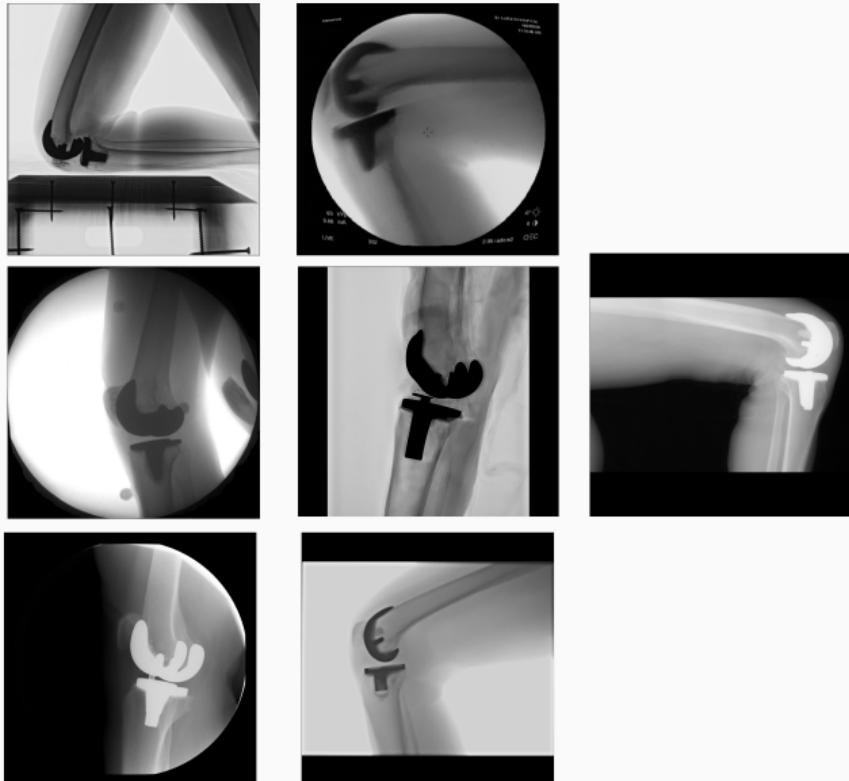
# Autonomous Implant Detection Using Convolutional Neural Networks

- 2 CNNs
  - Femoral and Tibial implants
- High Resolution Network [29]



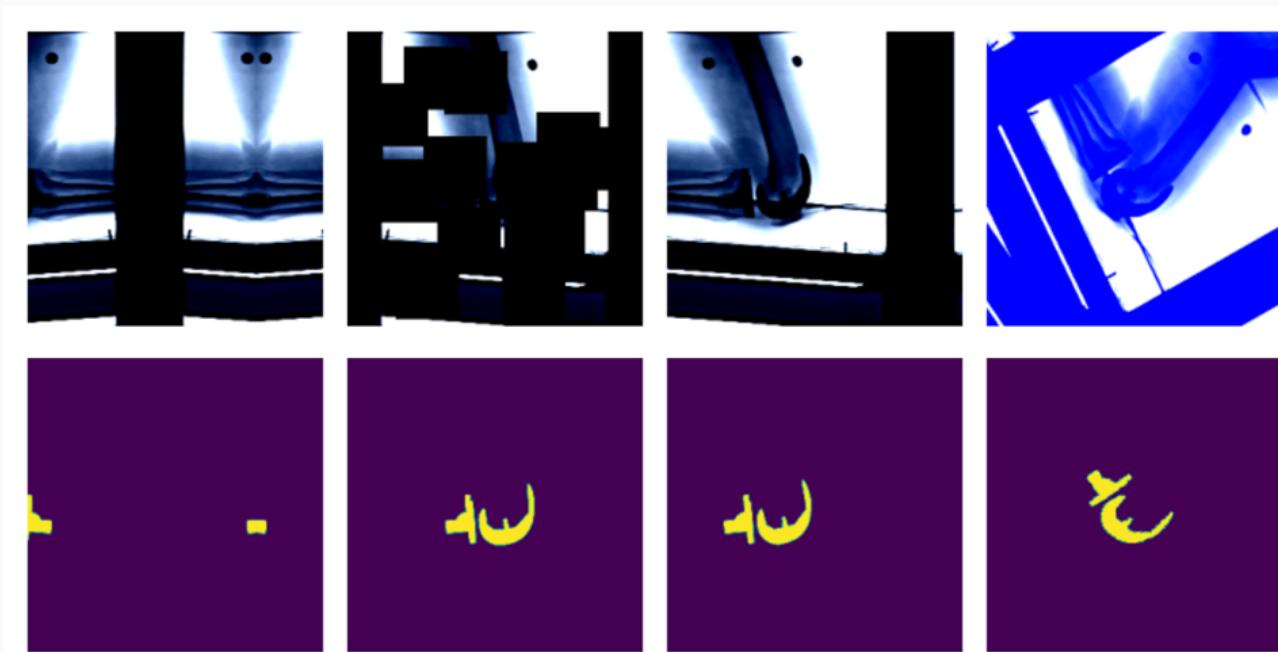
# Neural Network Data

- ~8000 images
  - 7 TKA kinematics studies
    - 71 subjects
    - 7 implant manufacturers
    - 36 distinct implants
    - Squat, lunge, kneel, stair ascent



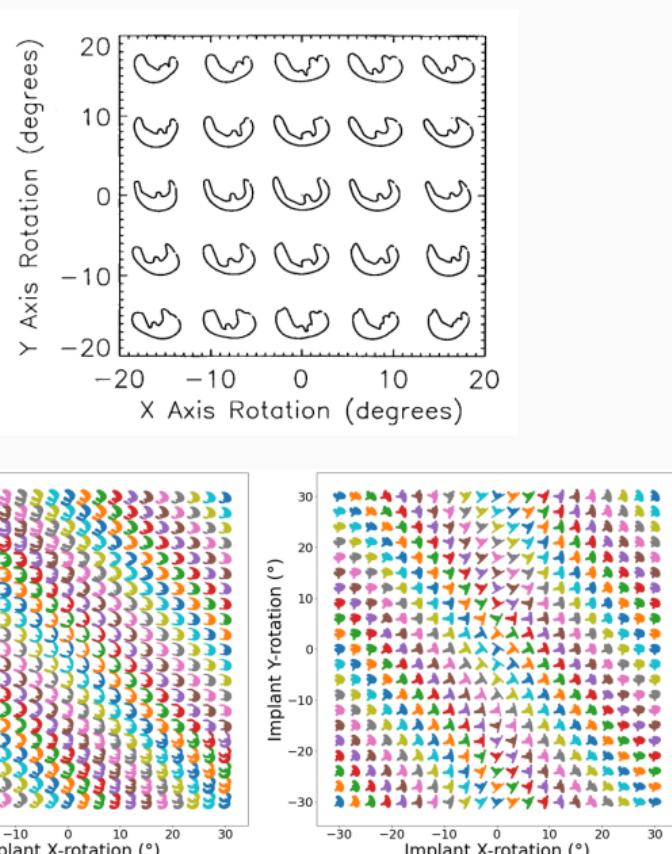
# Neural Network Robustness

- Additional augmentations introduced during training [8].



# Normalized Fourier Descriptor Shape Libraries

- Pose initialization using segmentation output.
- $\pm 30^\circ$  library span at  $3^\circ$  increments.



## Pose Refinement Using Global Optimization

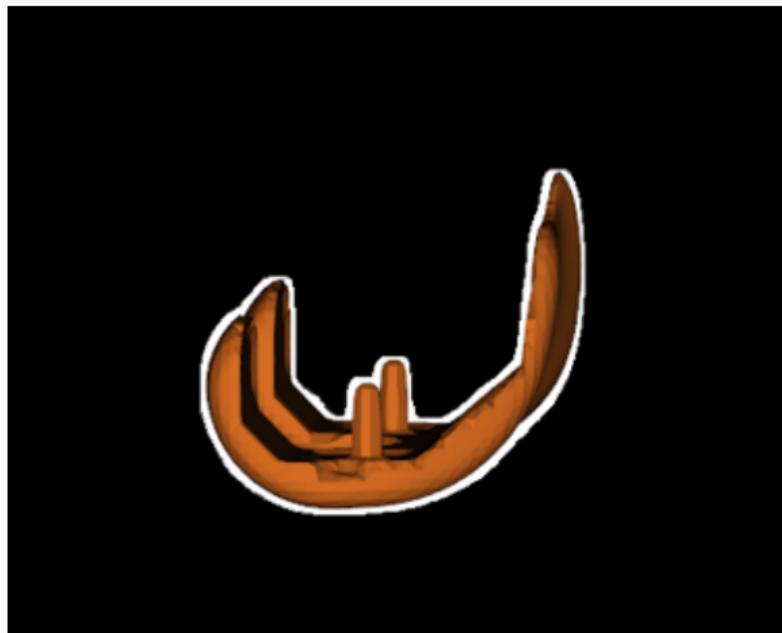
- Two main features
  - Objective function
  - Optimization routine

## Contour-based Objective Function

- With accurate projection, contours provide a strong heuristic for orientation.
- Overlapping pixels between CNN segmentation and projected implant.
  - $L_1$  norm has quick parallel computation.

$$J = \sum_{i \in H} \sum_{j \in W} |I_{ij} - P_{ij}| = L_1(I, P)$$

- Sensitive to minor perturbations



## Improving Robustness

- Dilation decreases sensitivity to perturbations.
- Multi-stage optimization can reduce dilation back to original edges.

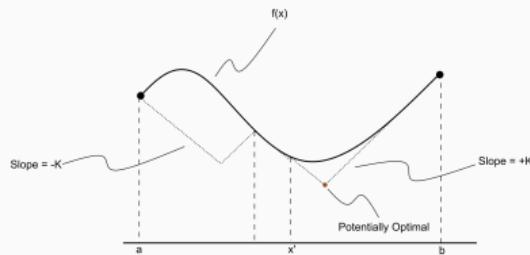
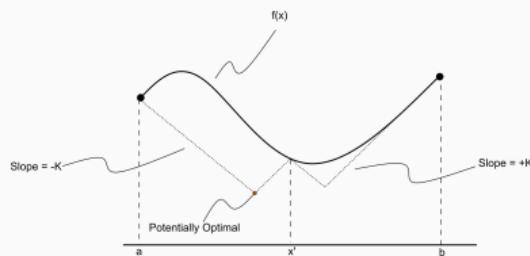
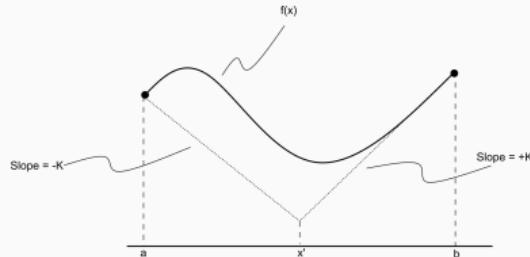


## Optimization Routine

- No analytic form of the objective function exists, it **must** be sampled at points of interest.
  - Black Box Optimization [1, 2]

# Lipschitzian Optimization

- Robust, global, black-box optimization routine if Lipschitz constant ( $K$ ) is known [26].
- Lipschitz constant bounds the rate of change of a function.
- What if you don't know the Lipschitz constant?

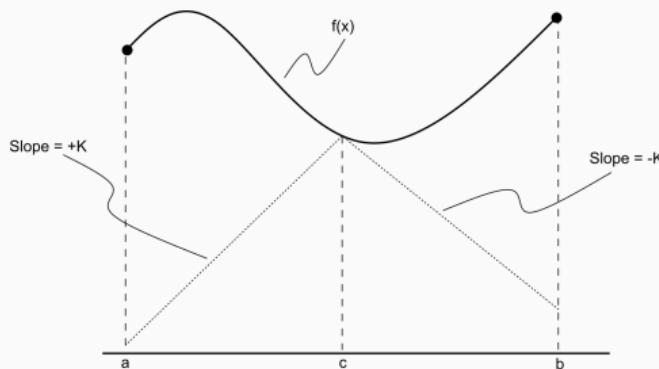


# Lipschitzian Optimization without the Lipschitz Constant

## Lipschitzian Optimization Without the Lipschitz Constant

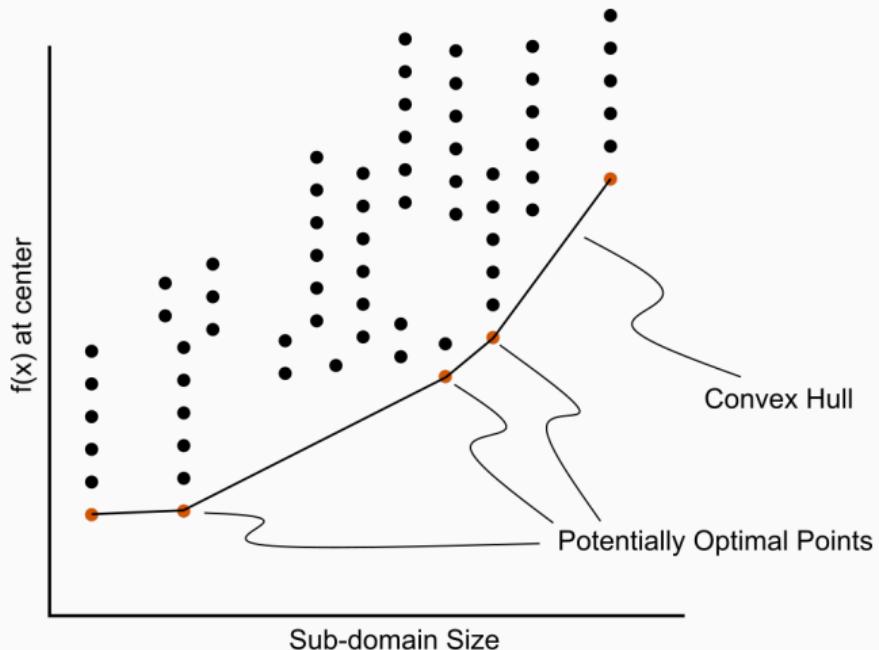
D. R. JONES,<sup>1</sup> C. D. PERTTUNEN,<sup>2</sup> AND B. E. STUCKMAN<sup>3</sup>

- Sample end-points instead of intersecting lines.
- Potentially optimal regions based on value at center and total size.
  - Trisect potentially optimal regions and re-sample centers



# Determining Potentially Optimal Regions

- Convex hull of region size vs. center value



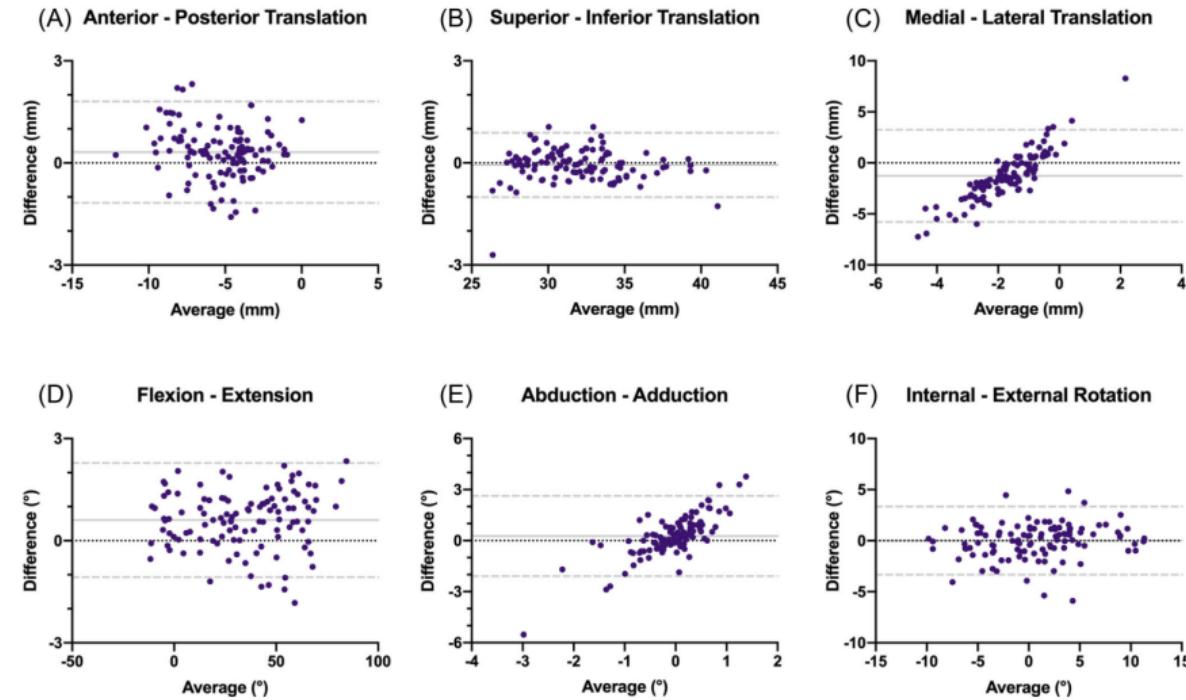
# DiRECT for Joint Track Machine Learning

- Search region is along all 6 degrees of freedom.
  - Normalize to [0, 1].
- Three stages, each with decreasing levels of dilation.
  - Iteration budget for each stage.

Stage	Budget [Iterations]	Search Range [mm,deg]	Dilation (pixels)
“Tree”	~20,000	±45	5
“Branch”	~20,000	±25	3
“Leaf”	~10,000	±100 ( $z_{trans}$ ) / ±3 ( <i>else</i> )	1

# Validation

- Achieved clinically acceptable accuracy [6, 15].



## Awards

The work presented in this aim won the HAP Paul Award for Best Paper from the International Society for Technology in Arthroplasty's 2022 Annual Meeting.

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**Aim 2 - Overcoming Single-Plane Limitations**

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## Goal

- The goal of this aim is to validate and test methods that can overcome single-plane limitations for model-image registration.
  - Out-of-plane (OOP) Translation
  - Symmetry Traps

## Translation

- Depth perception is lost when using a single camera.
- Utilize a virtual “spring” to constrain relative OOP translation between implant components.

$$J = \alpha L_1(I, P) + \beta ML(Fem, Tib)$$

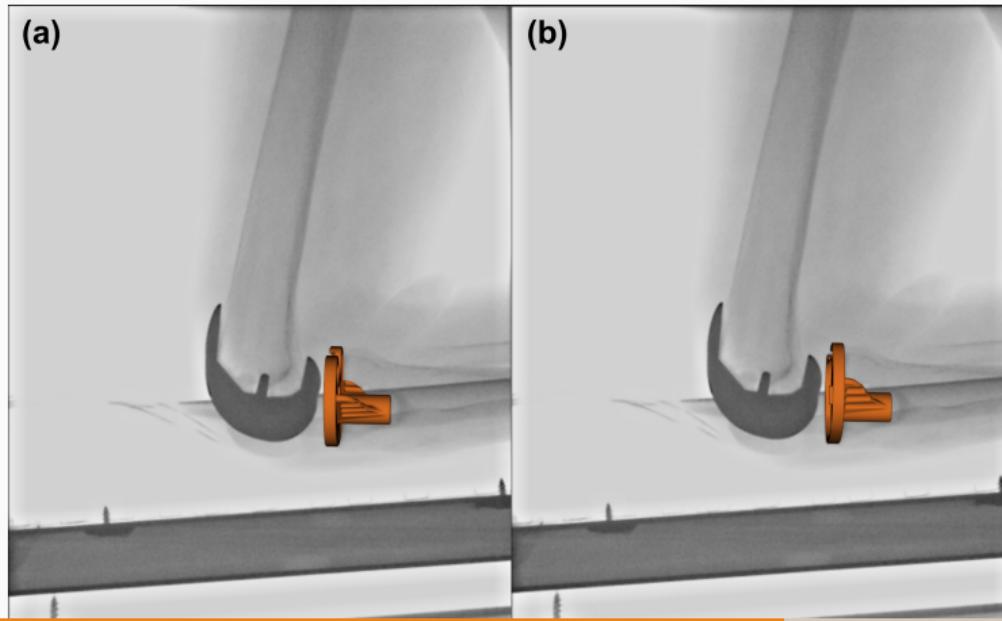
Where

$ML \equiv$  Relative mediolateral translation

## Symmetry Traps

With a symmetric tibial implant, the contour is not always a perfect heuristic for true pose. Human operators typically utilize relative varus-valgus to determine correct pose.

Found “ambiguous zone” within  $3^\circ$  of pure lateral pose with high propensity for symmetry traps [15].



## Solving the Symmetric Pose

1. Create a vector from the camera origin to the implant origin (viewing ray).
2. Determine the axis ( $\vec{m}$ ) and angle ( $\theta$ ) of rotation between the viewing ray and the symmetric (mediolateral) axis.
3. Rotate the implant  $-2\theta$  about the same axis.
4. The final location is the symmetric pose of the object.

## Five Approaches

- Virtual ligaments
- Binary selection between two poses
- Bland-Altman Calibration Constant
- Random Forest
- Fully Connected Network

## Virtual Ligaments

$$J = \alpha L_1(I, P) + \beta ML(Fem, Tib) + \gamma VV(Fem, Tib)$$

Where

$VV \equiv$  Relative Varus-Valgus rotation

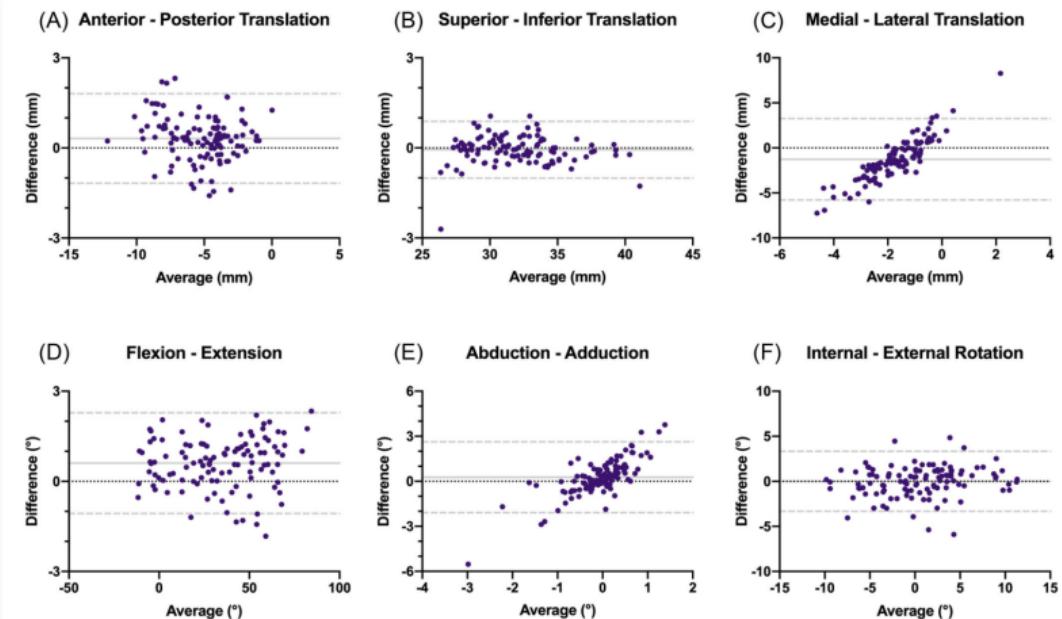
## Binary Selection

1. Determine optimized pose using  $L_1 + ML$
2. Calculate symmetric pose.
3. Pick pose with lower relative VV

This method can simplify the selection criteria (one fewer hyperparameter).

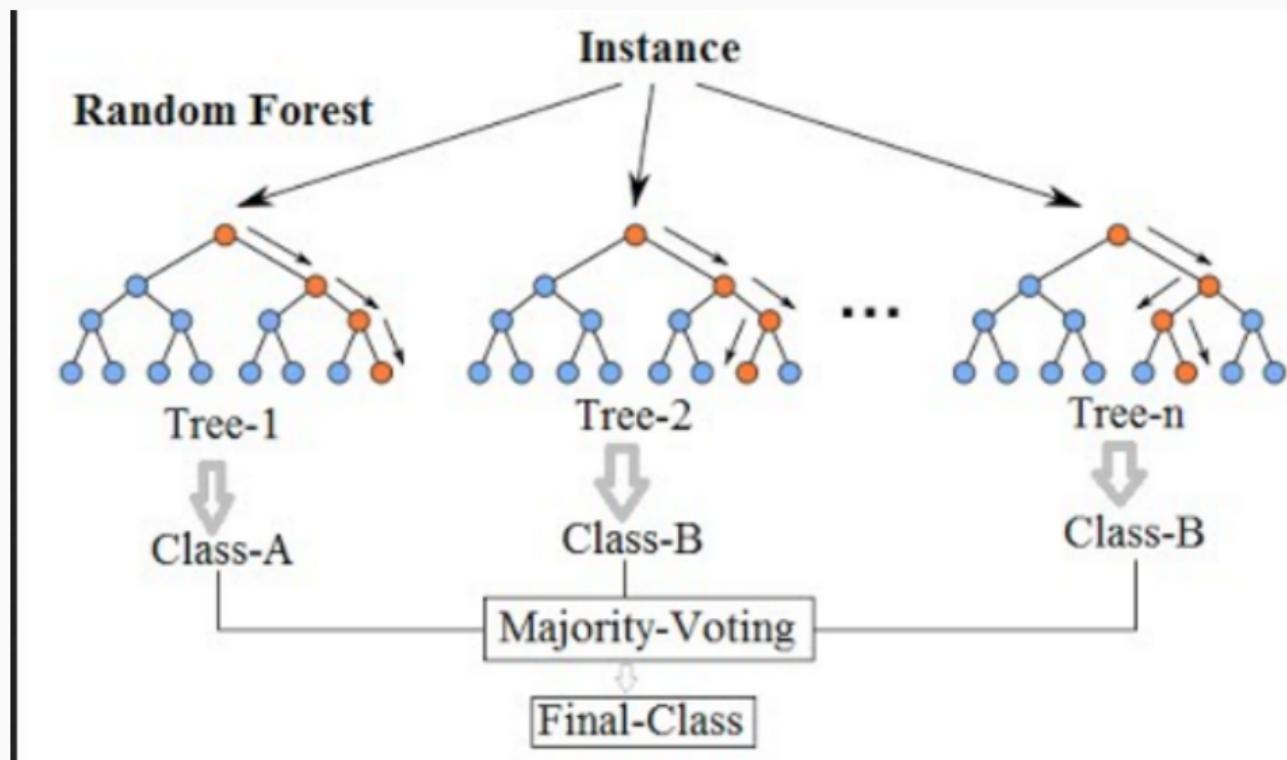
# Bland-Altman Calibration Constant

- Utilizing Bland-Altmann plots from gold-standard kinematics, create a “correction constant” for relative varus/valgus (ad/abduction) angles.
- Notice linear trend in BA plots.



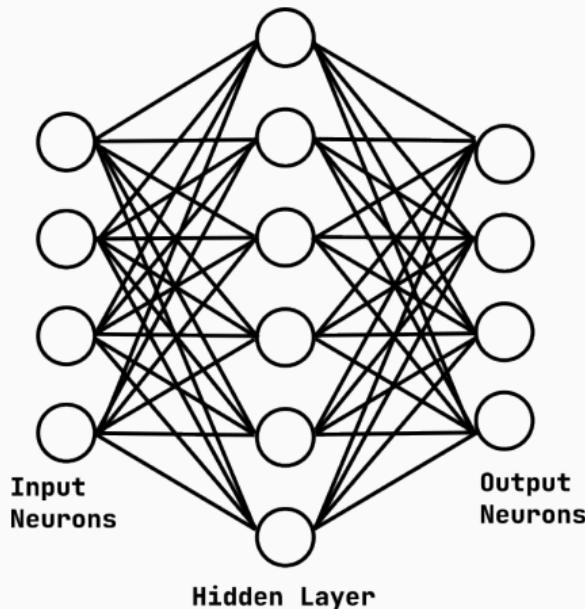
# Random Forest

Train a random forest with femoral implant pose and both symmetric tibial poses.



# Fully Connected Network

- Encode symmetric pose calculation into FCN.
- Feed femoral and tibial pose into network.
  - “Keep” or “Switch”



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# Goal

No kinematics studies have exclusively utilized Joint Track Machine Learning; let's be the first.

What are we measuring?

- Kinematics
- Time to full examination report
  - Time/frame
  - Usage hiccups
  - Symmetry traps

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## Goal

Anatomically and statistically determine the highest yield movements to measure to establish a “standard kinematics exam”.

## Motivation

- We have standardized pain/outcome scores
  - KOOS, KSS, FJS, etc..
- No standardized kinematics examination
  - Per-study differences
  - No reason to standardize

Autonomous kinematics measurements allow researchers to spend more time asking questions, rather than fiddling with annoying software.

## Method

- Consult with clinicians and researchers to determine wide ranging motions and static poses.
- Utilize statistical methods to determine covariance and causal/corollary relationships.
  - Clustering
  - Transformers [9, 27, 13, 10] (“translating” movements into outcomes and other movements)

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## Goal

Create a freely available Python library that allows other researchers to utilize JTML's model-image registration framework. Extra emphasis will be placed on extensibility to allow other researchers to compose their own registration pipelines.

## References

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## References

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