Alex Jensen

429 N Plum Street - Vermillion - South Dakota, 507-430-3914 – jensenalex3022@gmail.com

Education

University of South Dakota, Vermillion, South Dakota　　　　Expected Graduation: May 2025
Bachelor of Science – Computer Science　　　　Cumulative GPA: 3.56
- **Relevant Coursework:** Web Development, Data Structures/Algorithms, Operating Systems

Work Experience

Best Buy – Mankato, MN　　　　May 2021 – Present
Sales Associate & Geek Squad Agent
- Demonstrated strong customer communication skills in simplifying technical concepts
- Diagnosed and resolved hardware and software issues, showcasing troubleshooting expertise
- Obtained the best sales numbers out of all Best Buy stores in the market within the summer of 2023

Skills

- **Programming Languages:** C++, Java, Python
- **Web Development:** HTML, CSS, JavaScript, React, Angular, Node.js, Git
- **Object-Oriented Programming:** Proficient understanding of OOP principles in software design
- **Problem-Solving:** Proven ability to solve complex problems through algorithmic and logical reasoning
- **Communication:** Strong ability to work collaboratively in a team environment

Projects

Website Portfolio
Alex's Website Portfolio (ajensen32.github.io)
- Developed a portfolio website with a responsive design using HTML, CSS, and JavaScript
- Integrated interactive elements and dynamic features using JavaScript to enhance user engagement
- Implemented a well-organized code structure to create a seamless and visually appealing website

Network Speed Detector
Internet Speed Detector (ajensen32.github.io)
- Responsive website using HTML & CSS. Real-time internet speed feedback with JavaScript
- Employed UI/UX design skills by creating keyframe animations for a visually engaging experience
- Integrated an external image URL to simulate data download via an API integration

Snake Game
Snake Game (ajensen32.github.io)
- Created a dynamic Snake Game using HTML, CSS, JavaScript
- Utilized grid layout and dynamic styling to create a seamless and immersive gaming environment
- Developed algorithms for snake movement and food generation, optimizing game performance

Social Links

Linkedin: (27) Alex Jensen | LinkedIn
Github: https://github.com/ajensen32