

Matrix multiplication revisited

Four ways to see matrix multiplication of $A_{m \times n}$ and $B_{n \times p}$

$$1. \quad [\text{row } i] [\text{column } j] = i \quad AB(i,j)$$

$$AB(i,j) = (\text{row } i \text{ of } A) \cdot (\text{column } j \text{ of } B)$$

$$2. \quad \left[\begin{array}{c|c} \text{--- row } i \text{ ---} & \\ \hline A & B \end{array} \right] = \left[\begin{array}{c|c} \text{--- row } i \text{ ---} & \\ \hline AB & \end{array} \right]$$

$$(\text{row } i \text{ of } A) B = \text{row } i \text{ of } AB$$

$$3. \quad [A] \begin{bmatrix} & \\ & \end{bmatrix} [B] \begin{bmatrix} & \\ & \end{bmatrix} = [AB] \begin{bmatrix} & \\ & \end{bmatrix}$$

Column J

$$A \text{ (column } j \text{ of } B) = \text{column } j \text{ of } AB$$

$$4. \quad \left[\begin{array}{c|c|c} | & | & | \\ \text{Column 1} & \cdots & \text{Column } n \\ | & | & | \end{array} \right] \left[\begin{array}{c} \text{row 1} \\ \text{row 2} \\ \vdots \\ \text{row } n \end{array} \right] = \boxed{\quad \quad \quad}$$

$$AB = \sum_{i=1}^n (\text{column } i \text{ of } A)(\text{row } i \text{ of } B)$$

Elimination with row exchanges

Row exchange matrix: P_{ij} exchanges row i with row j . It is the identity matrix with rows i and j reversed.

We will need row exchange matrices to change zeros in the pivot elements with nonzeros.

Example:

$$P_{23} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 2 & 3 \\ 0 & 0 & 6 \\ 0 & 1 & 7 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 7 \\ 0 & 0 & 6 \end{bmatrix}$$

Example:

$$P_{21} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad P_{24} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \quad P_{13} = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

Example: (Elimination failure - zero pivots)

$$A = \begin{bmatrix} 0 & 3 & 1 \\ 1 & 2 & 2 \\ 2 & 7 & 5 \end{bmatrix} \xrightarrow{P_{21}} \begin{bmatrix} 1 & 2 & 2 \\ 0 & 3 & 1 \\ 2 & 7 & 5 \end{bmatrix} \xrightarrow{E_{31}} \begin{bmatrix} 1 & 2 & 2 \\ 0 & 3 & 1 \\ 0 & 3 & 1 \end{bmatrix} \xrightarrow{E_{32}} \begin{bmatrix} 1 & 2 & 2 \\ 0 & 3 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$

The third pivot is zero. (This tells us that A is not invertible.)

$$Ax = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix} \quad (\text{no solution! Elimination gives } 0 = -1)$$

$$Ax = \begin{bmatrix} 2 \\ 1 \\ 4 \end{bmatrix} \quad (\text{infinitely many solutions! Elimination gives } 0 = 0).$$

$$b = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix} \xrightarrow{P_{21}} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \xrightarrow{E_{31}} \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} \xrightarrow{E_{32}} \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix}$$

$$b = \begin{bmatrix} 2 \\ 1 \\ 4 \end{bmatrix} \xrightarrow{P_{21}} \begin{bmatrix} 1 \\ 2 \\ 4 \end{bmatrix} \xrightarrow{E_{31}} \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} \xrightarrow{E_{32}} \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}$$

Augmented matrix $[A \ b]$

Elimination does the same row operations on both sides of $Ax=b$. Thus we can include b as another column and perform the elimination on matrix $[A \ b]$, called augmented matrix.

Example:

$$\begin{bmatrix} 1 & 2 & 2 \\ 4 & 8 & 9 \\ 1 & 3 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \\ 1 \end{bmatrix}$$

Augmented matrix $= [A : b] = \begin{bmatrix} 1 & 2 & 2 & | & 1 \\ 4 & 8 & 9 & | & 3 \\ 1 & 3 & 2 & | & 1 \end{bmatrix}$

Elimination on augmented matrix $[A \ b]$:

$$\begin{bmatrix} 1 & 2 & 2 & | & 1 \\ 4 & 8 & 9 & | & 3 \\ 1 & 3 & 2 & | & 1 \end{bmatrix} \xrightarrow{E_{21} = \begin{bmatrix} 1 & 0 & 0 \\ -4 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}} \begin{bmatrix} 1 & 2 & 2 & | & 1 \\ 0 & 0 & 1 & | & -1 \\ 1 & 3 & 2 & | & 1 \end{bmatrix} \xrightarrow{E_{31} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -1 & 0 & 1 \end{bmatrix}} \begin{bmatrix} 1 & 2 & 2 & | & 1 \\ 0 & 0 & 1 & | & -1 \\ 0 & 1 & 0 & | & 0 \end{bmatrix}$$

$$P_{23} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \xrightarrow{\quad} \begin{bmatrix} 1 & 2 & 2 & | & 1 \\ 0 & 1 & 0 & | & 0 \\ 0 & 0 & 1 & | & -1 \end{bmatrix}$$

U C

$$\Rightarrow \begin{bmatrix} 1 & 2 & 2 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

$$Ax=b \xrightarrow{\text{Elimination}} Ux=c$$

$$\begin{aligned} x_3 &= -1 \\ x_2 &= 0 \\ x_1 &= 3 \end{aligned} \quad \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \\ -1 \end{bmatrix}$$

INVERSE MATRIX

Matrix A is invertible if there exists a matrix A^{-1} such that:

$$A^{-1}A = I \text{ and } AA^{-1} = I.$$

A^{-1} "undoes" what A does (to a vector or a matrix).

Example:

$Ax = b$. Multiply both sides with A^{-1} (assuming it exists!):

$\underbrace{A^{-1}A}_{I}x = A^{-1}b \Rightarrow x = A^{-1}b$, meaning we can use inverses to solve for unknown vector x .

Note: Sometimes A^{-1} might not exist. If A^{-1} (inverse of matrix A) doesn't exist, we say A is singular.

Example:

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \quad A^{-1} = \frac{1}{ad-bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

ad-bc should not be zero!

$$A = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \quad A^{-1} = \begin{bmatrix} 1 & -1 \\ 0 & 1 \end{bmatrix}$$

$$P = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \quad P^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

$$E_{21} = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad E_{21}^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Example:

$$A = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix}$$

$$B = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 3 \end{bmatrix}$$

A^{-1} and B^{-1} don't exist.

If E_{21} subtracts 2 times row 1 from row 2, then E_{21}^{-1} adds 2 times row 1 to row 2.

How can we tell if A^{-1} exists or not?

1.

A^{-1} exists if elimination produces n pivots.

$A \xrightarrow[\text{(row exchanges allowed)}]{\text{Elimination}} U$ If U has only non-zero values on its diagonal (pivot positions), then A^{-1} exists.

2.

If there is a non-zero vector x such that $Ax=0$, A is singular. **Non-zero vector:** any vector with at least one non-zero value.

Example:

$$\begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \text{then } \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \text{ is singular (non-invertible).}$$

x is non-zero

3. $\begin{bmatrix} a & b \\ c & d \end{bmatrix}$ is invertible as long as $ad-bc$ is not zero.

Example: $\begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}$ is invertible.

$\begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix}$ is singular.

4. A diagonal matrix is invertible as long as no diagonal entries are zero.

Example:

$\begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 3 \end{bmatrix}$ is invertible.

$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 2 \end{bmatrix}$ is singular.

5. If A and B are invertible, AB is also invertible.

$$(AB)^{-1} = B^{-1}A^{-1}$$

Note: The order is reversed!

$$(AB)(B^{-1}A^{-1}) = A(\underbrace{B^{-1}}_{\substack{\uparrow \\ \text{change the} \\ \text{parenthesis} \\ \text{locations}}} \underbrace{B^{-1}}_{I})A^{-1} = (A I)A^{-1} = AA^{-1} = I$$

Rule: Inverses come in reverse order:

$$(ABCD)^{-1} = D^{-1}C^{-1}B^{-1}A^{-1}$$

Example: (Inverse of elimination matrices)

Suppose $A = \begin{bmatrix} 1 & 2 & 1 \\ 2 & 5 & 3 \\ 1 & 5 & 1 \end{bmatrix}$ Elimination matrices are:

$$E_{21} = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad E_{31} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -1 & 0 & 1 \end{bmatrix} \quad E_{32} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -3 & 1 \end{bmatrix}$$

Exercise: Verify that $E_{32}E_{31}E_{21}A$ gives an upper triangular matrix U.

$$E_{21}^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad E_{31}^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \quad E_{32}^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 3 & 1 \end{bmatrix}$$

$$E_{32}E_{31}E_{21}A = U$$

Multiply both sides with $(E_{32}E_{31}E_{21})^{-1} = E_{21}^{-1}E_{31}^{-1}E_{32}^{-1}$

$$E_{21}^{-1}E_{31}^{-1}E_{32}^{-1}E_{32}E_{31}E_{21}A = E_{21}^{-1}E_{31}^{-1}E_{32}^{-1}U$$

$A = LU$

Gauss-Jordan Elimination to Calculate A^{-1}

$$\begin{array}{c} \text{Known} \\ A \\ \text{Unknown} \end{array} \quad \begin{array}{c} \text{Known} \\ A^{-1} \\ \text{Unknown} \end{array}$$

Separate A^{-1} and I into columns and rewrite (for simplicity assume A is 3×3):

$$A \begin{bmatrix} x_1 & x_2 & x_3 \end{bmatrix} = \begin{bmatrix} e_1 & e_2 & e_3 \end{bmatrix}$$

where x_1, x_2, x_3 are column vectors of A^{-1} and e_1, e_2, e_3 are column vectors of I .

Solve three systems of linear equations to find A^{-1} :

$$1. Ax_1 = e_1 \quad 2. Ax_2 = e_2 \quad 3. Ax_3 = e_3$$

Gauss-Jordan method solves all these equations together, by using elimination on augmented matrix $[A \ I]$.

Previously augmented matrix had only one extra column b , this time it has identity matrix I .

Example: $A = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix}$ Augmented matrix: $[A \ I] = \begin{bmatrix} 1 & 0 & 0 & 1 & 0 & 0 \\ -1 & 1 & 0 & 0 & 1 & 0 \\ 0 & -1 & 1 & 0 & 0 & 1 \end{bmatrix}$

$$\underbrace{\begin{bmatrix} 1 & 0 & 0 & 1 & 0 & 0 \\ -1 & 1 & 0 & 0 & 1 & 0 \\ 0 & -1 & 1 & 0 & 0 & 1 \end{bmatrix}}_{A \quad I} \rightarrow \underbrace{\begin{bmatrix} 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & -1 & 1 & 0 & 0 & 1 \end{bmatrix}}_{\begin{matrix} \\ \\ \text{I} \end{matrix}} \rightarrow \underbrace{\begin{bmatrix} 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 \end{bmatrix}}_{\begin{matrix} \\ \\ \text{I} \end{matrix}}$$

$$E[A \ I] = [EA \ EI] = [I \ E]$$

Since $EA = I$, $E = A^{-1}$. Note that E is the second half of the augmented matrix after elimination to get identity matrix I on the first half.

Idea: If elimination steps E take me from A to I , then the same steps take me from I to A^{-1} .

$$EA = I \Rightarrow EI = E = A^{-1}$$

Gauss-Jordan Elimination:

Apply elimination to augmented matrix $[A \ I]$ until you get I on the left half (in place of A). Then, the resulting matrix on the right half (in place of I) is A^{-1} .

- After getting an upper triangular matrix in place of A , don't stop! Apply back-substitution to get a diagonal matrix instead.
- Then, divide each row by a scalar to get I on the left. The matrix on the right is then A^{-1} .

Example:

$$\begin{bmatrix} 1 & 2 & | & 1 & 0 \\ 2 & 3 & | & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & | & 1 & 0 \\ 0 & -1 & | & -2 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & | & -3 & 2 \\ 0 & -1 & | & -2 & 1 \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} 1 & 0 & | & -3 & 2 \\ 0 & 1 & | & 2 & -1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 \\ 2 & 3 \end{bmatrix}^{-1} = \begin{bmatrix} -3 & 2 \\ 2 & -1 \end{bmatrix}$$

Quick check: $\begin{bmatrix} 1 & 2 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} -3 & 2 \\ 2 & -1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

Example:

$$\begin{bmatrix} 2 & -1 & 0 & | & 1 & 0 & 0 \\ -1 & 2 & -1 & | & 0 & 1 & 0 \\ 0 & -1 & 2 & | & 0 & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & -1 & 0 & | & 1 & 0 & 0 \\ 0 & 3/2 & -1 & | & 1/2 & 1 & 0 \\ 0 & -1 & 2 & | & 0 & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & -1 & 0 & | & 1 & 0 & 0 \\ 0 & 3/2 & -1 & | & 1/2 & 1 & 0 \\ 0 & 0 & 4/3 & | & 1/3 & 2/3 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & -1 & 0 & | & 1 & 0 & 0 \\ 0 & 3/2 & 0 & | & 3/4 & 3/2 & 3/4 \\ 0 & 0 & 4/3 & | & 1/3 & 2/3 & 1 \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} 2 & 0 & 0 & | & 3/2 & 1/2 & 1/2 \\ 0 & 3/2 & 0 & | & 3/4 & 3/2 & 3/4 \\ 0 & 0 & 4/3 & | & 1/3 & 2/3 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 & | & 3/4 & 1/2 & 1/4 \\ 0 & 1 & 0 & | & 1/2 & 1 & 1/2 \\ 0 & 0 & 1 & | & 1/4 & 1/2 & 3/4 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{bmatrix}^{-1} = \begin{bmatrix} 3/4 & 1/2 & 1/4 \\ 1/2 & 1 & 1/2 \\ 1/4 & 1/2 & 3/4 \end{bmatrix}$$

$$\text{Gauss-Jordan: } \bar{A}' [A \ I] = [I \ A']$$

* If A is upper triangular, so is \bar{A}' .

Example:

$$\begin{bmatrix} 1 & -1 \\ 0 & 2 \end{bmatrix}^{-1} = \begin{bmatrix} 1 & 1/2 \\ 0 & 1/2 \end{bmatrix} \quad \text{True for bigger matrices as well.}$$

Test for invertibility: A should have n pivots.

Factorization $A = LU$

Elimination matrices E_{ij} and their inverses could be used to factorize A into multiplication of a lower and upper triangular matrices.

(For the moment assume there are no row exchanges, we will deal with those later).

Steps:

1. Invert each elimination step $E_{ij}^{-1} = L_{ij}$.

Note that both E_{ij} and its inverse L_{ij} are lower triangular.

2. Invert all elimination steps using the reverse order rule:

$$(E_{n,n-1} \dots E_{3,2} E_{n,1} \dots E_{2,1})^{-1} = \underbrace{L_{2,1} L_{3,1} \dots L_{n,1}}_E \underbrace{L_{3,2} \dots L_{n,n-1}}_L$$

3. Noting $EA = U$ and multiplying both sides with $L = E^{-1}$,

we get $LEA = LU$

$A = LU$. (lower triangular times upper triangular).

Note: The product matrix L is still lower triangular since it was product of lower triangular matrices. It has all 1's on its diagonal.

Example:

$$A = \begin{bmatrix} 2 & 1 & 0 \\ 0 & 4 & 2 \\ 6 & 3 & 5 \end{bmatrix} \xrightarrow{\substack{E_{31} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 3 & 0 & 1 \end{bmatrix} \quad L_{31} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 3 & 0 & 1 \end{bmatrix} \\ L_{31} = E_{31}^{-1}}} \underbrace{\begin{bmatrix} 2 & 1 & 0 \\ 0 & 4 & 2 \\ 0 & 0 & 5 \end{bmatrix}}_U$$

$$E_{31} A = U \Rightarrow L_{31} E_{31} A = L_{31} U \Rightarrow A = L_{31} U$$

Example:

$$A = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 4 & 5 \\ 0 & 4 & 0 \end{bmatrix} \xrightarrow{\substack{E_{21} = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \\ L_{21} = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}}} \underbrace{\begin{bmatrix} 1 & 1 & 1 \\ 0 & 2 & 3 \\ 0 & 4 & 0 \end{bmatrix}}_{\text{Step 1}} \xrightarrow{\substack{E_{32} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -2 & 1 \end{bmatrix} \\ L_{32} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 2 & 1 \end{bmatrix}}} \underbrace{\begin{bmatrix} 1 & 1 & 1 \\ 0 & 2 & 3 \\ 0 & 0 & -6 \end{bmatrix}}_U$$

$$E_{32} E_{21} A = U \quad (\text{multiply both sides by } (E_{32} E_{21})^{-1} = E_{21}^{-1} E_{32}^{-1} = L_{21} L_{32})$$

$$\underbrace{L_{21} L_{32} E_{32} E_{21}}_I A = L_{21} L_{32} U = LU$$

$$L = L_{21} L_{32} = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 2 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 2 & 1 \end{bmatrix}$$

!!! The entries of L are multipliers l_{ij} used in the elimination steps. !!!

why $A = LU$ (Read the book for a more detailed explanation)?

Row 3 of U = Row 3 of A - l_{31} (Row 1 of U) - l_{32} (Row 2 of U)

Row 3 of A = l_{31} (Row 1 of U) + l_{32} (Row 2 of U) + 1 (Row 3 of U)

$$= [l_{31} \ l_{32} \ 1] U$$

Similarly;

Row 2 of A = l_{21} (Row 1 of U) + 1 (Row 2 of U) + 0 (Row 3 of U)
 Row 1 of A = 1 (Row 1 of U) + 0 (Row 2 of U) + 0 (Row 3 of U)

$$\Rightarrow \begin{bmatrix} \text{Row 1 of } A \\ \text{Row 2 of } A \\ \text{Row 3 of } A \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{bmatrix} U \Rightarrow A = LU$$

$$A = LDU$$

Sometimes $A = LU$ is written as $A = LDU$ where D is the diagonal matrix containing the pivots.

Example:

$$\underbrace{\begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix}}_L \underbrace{\begin{bmatrix} 2 & 4 \\ 0 & 3 \end{bmatrix}}_U = \underbrace{\begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix}}_L \underbrace{\begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}}_D \underbrace{\begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix}}_U$$

Diagonal matrix of pivots.

Diagonal entries are 1.

Example:

$$A = \begin{bmatrix} 1 & 0 & 2 \\ 0 & 3 & 6 \\ 2 & 6 & 11 \end{bmatrix} \xrightarrow{E_{31}} \begin{bmatrix} 1 & 0 & 2 \\ 0 & 3 & 6 \\ 0 & 6 & 7 \end{bmatrix} \xrightarrow{E_{32}} \begin{bmatrix} 1 & 0 & 2 \\ 0 & 3 & 6 \\ 0 & 0 & -5 \end{bmatrix}$$

$$\Rightarrow A = LDU = \begin{bmatrix} L_{31} \\ L_{32} \end{bmatrix} \begin{bmatrix} 1 & 0 & 2 \\ 0 & 3 & 6 \\ 0 & 0 & -5 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 2 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & -5 \end{bmatrix} \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix}$$

↑
diagonal contains only
1's.

Where to use $A = LU$?

$$Ax = b \quad LUx = b \quad Lx = U^{-1}b \quad x = U^{-1}(L^{-1}b)$$

↑ Factor A into L and U ↑ Forward elimination ↑ back substitution

Cost of elimination:

Elimination step for 1st col: n^2 multiplication & n^2 subtraction

2nd col: $(n-1)^2$ multiplication & $(n-1)^2$ subtraction.

⋮
+ 1² multiplication & 1² subtraction

$\sim \frac{1}{3} n^3$ multiplication & $\frac{1}{3} n^3$ subtractions. (From A to U)

On the right hand side:

$(n-1) + (n-2) + \dots + 1 = \frac{n(n-1)}{2}$ from b to c $\Bigg) n^2$ multiplications

$1+2+\dots+n = \frac{n(n+1)}{2}$ from c to x $\Bigg) n^2$ subtractions.

Transpose and Permutations

Transpose of A: A^T

The columns of A^T are rows of A.

Definition: A^T (transpose of A)

$A^T(i,j) = A(j,i)$ If A is $m \times n$, then A^T is $n \times m$.

Example:

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$

$$A^T = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}$$

Example:

$$A = \begin{bmatrix} 1 & 0 \\ 1 & 2 \end{bmatrix} \quad A^T = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix}$$

Rules and observations:

- $(A + B)^T = A^T + B^T$
- $(AB)^T = B^T A^T$ Prove! Also $(Ax)^T = x^T A^T$
- $(A^{-1})^T = (A^T)^{-1}$ Prove!

- Inner (dot) product: $x \cdot y = x^T y \leftarrow$ a scalar
- Outer (rank one) product: $xy^T \leftarrow$ a $n \times n$ matrix
- $(Ax)^T y = x^T (A^T y)$

Symmetric matrix:

S is symmetric if $S^T = S$ Ex: $\begin{bmatrix} 1 & 2 \\ 2 & 3 \end{bmatrix}$

S^{-1} is also symmetric.

If $S = S^T$ factors into LDU with no row exchanges, then $U = L^T$.

$$S = LDL^T$$

* Creating a symmetric matrix:

Given A , $A^T A$ and $A A^T$ is symmetric.

Example:

$$A = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} \quad A^T = \begin{bmatrix} 1 & 0 \\ 1 & 2 \end{bmatrix} \quad AA^T = \begin{bmatrix} 2 & 2 \\ 2 & 4 \end{bmatrix}$$

Example:

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 2 & 1 \end{bmatrix} \quad A A^T = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 2 & 2 \\ 3 & 1 \end{bmatrix} = \begin{bmatrix} 14 & 7 \\ 7 & 5 \end{bmatrix}$$

$$A^T A = \begin{bmatrix} 1 & 0 \\ 2 & 2 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 3 \\ 0 & 2 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 8 & 8 \\ 3 & 8 & 10 \end{bmatrix}$$

Permutation matrix

A permutation matrix has rows of I in any order.

$P \rightarrow$ permutation matrix = row-shuffled identity matrix I

P has exactly one 1 in every column and row. Rest is 0.

Example:

$$I = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad P_{21} = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad P_{32} P_{21} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$$

Total of $n!$ (n factorial, e.g. $5! = 120$) $n \times n$ permutation matrices.

$PA = LU$ (Factorization with row exchanges)

In $A = LU$ factorization before, we assumed there were no row exchanges.

$PA = LU$ is generalized version of $A = LU$. It allows for row exchanges.

Example:

$$A = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 2 & 1 \\ 2 & 7 & 9 \end{bmatrix} \xrightarrow{P} \begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 1 \\ 2 & 7 & 9 \end{bmatrix} \xrightarrow{E_{31}} \begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 1 \\ 0 & 3 & 7 \end{bmatrix} \xrightarrow{E_{32}} \begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 4 \end{bmatrix}$$

$$\Rightarrow \underbrace{\begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_P \underbrace{\begin{bmatrix} 0 & 1 & 1 \\ 1 & 2 & 1 \\ 2 & 7 & 9 \end{bmatrix}}_A = \underbrace{\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 2 & 3 & 1 \end{bmatrix}}_L \underbrace{\begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 4 \end{bmatrix}}_U$$

Time Complexity: Let Ω be the notation for rate of growth. Most computer scientists use Ω to talk about time or space complexity of an algorithm. To solve $Ax = b$ using the LU factorization requires Ωn^3 operations or more precisely: $\frac{2}{3}n^3 - \frac{1}{2}n^2 + 2n^2 = \frac{2}{3}n^3 + \frac{3}{2}n^2$, where $\frac{2}{3}n^3 - \frac{1}{2}n^2$ is the time it takes to find LU and $2n^2$ is the time it takes to solve for x. While Gaussian Elimination is also Ωn^3 , the real savings for the LU factorization comes when there is repeated use of the same matrix A. If you consider this savings, finding other solutions will only be Ωn^2 when using LU factorization.