

Introduction to (Mathematical) Optimization

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Optimization

Optimization finding a best (or good enough) choice among the set of options for a certain objective subject to a set of constraints

Mathematical optimization

Mathematical optimization problem has form

$$\begin{array}{ll}\text{minimize} & f_0(x) \\ \text{subject to} & f_i(x) \leq 0, \quad i = 1, \dots, m\end{array}$$

- ▶ $x \in \mathbf{R}^n$ is **decision variable** (to be found)
- ▶ f_0 is objective function; f_i are constraint functions
- ▶ problem data are hidden inside f_0, \dots, f_m
- ▶ variations: add equality constraints, maximize a utility function, satisfaction (feasibility), optimal trade off, and more

The good news

Everything is an optimization problem

- ▶ *choose parameters* in model to fit data (minimize misfit or error on observed data)
- ▶ *optimize actions* (minimize cost or maximize profit)
- ▶ *allocate resources* over time (minimize cost, power; maximize utility)
- ▶ *engineering design* (trade off weight, power, speed, performance, lifetime)

The bad news

In full generality, optimization problems can be quite difficult

- ▶ generally NP-hard
- ▶ heuristics required, hand-tuning, luck, babysitting

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But...

- ▶ we can do a lot by restricting to convex models (AJ's talk)
- ▶ we have good computational tools
 - ▶ modeling languages (CVX, CVXPY, JuMP, AMPL, GAMS) to write problems down
 - ▶ solvers (IPOPT, SNOPT, Gurobi, CPLEX, Sedumi, SDPT3, ...) to obtain solutions

Example: The Raptor Problem

See other slides

Optimization in one variable

minimize $f(x) \in C^2 : \mathbf{R} \rightarrow \mathbf{R}$

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- ▶ Local optimization: look for a point x^* such that $f(x^*) \leq f(x)$ for all points x near x^*

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- ▶ Global optimization: look for a point x^* such that $f(x^*) \leq f(x)$ for all points x in domain of interest
- ▶ When $f(x)$ is twice continuously differentiable, then local optimization involves finding a point x^* such that $f'(x^*) = 0$ and $f''(x^*) > 0$

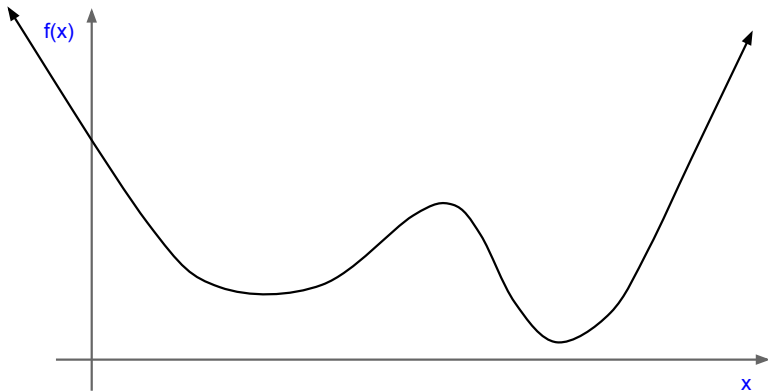
Optimization in one variable: axis



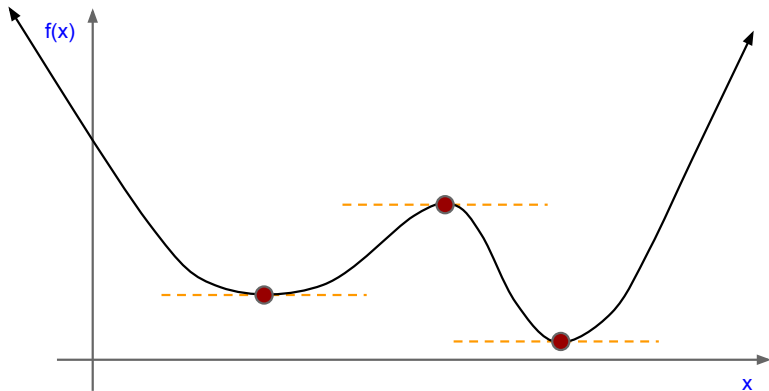
Optimization in one variable: definitions



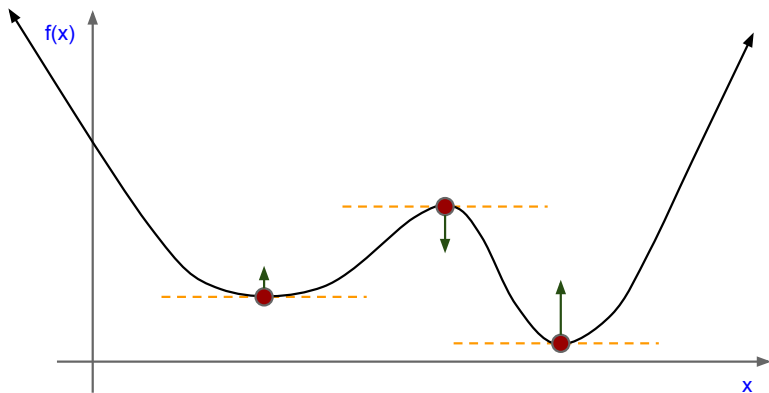
Optimization in one variable: example objective function



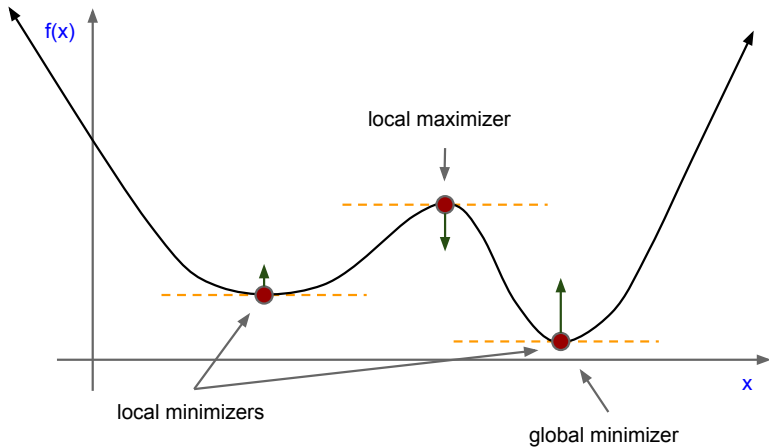
Optimization in one variable: critical points, $f'(x) = 0$



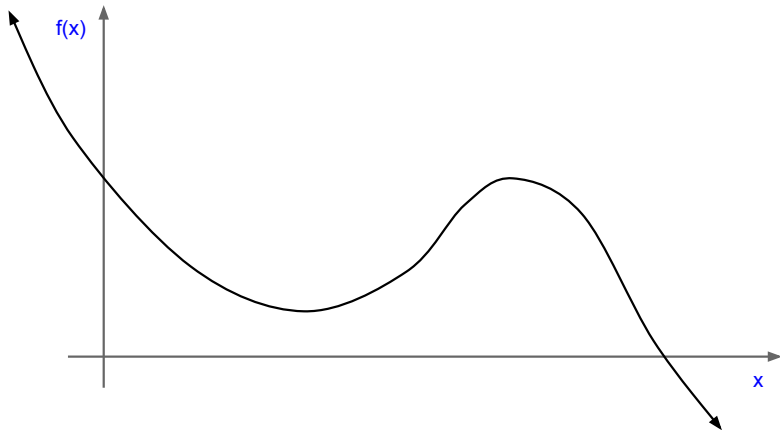
Optimization in one variable: local optima



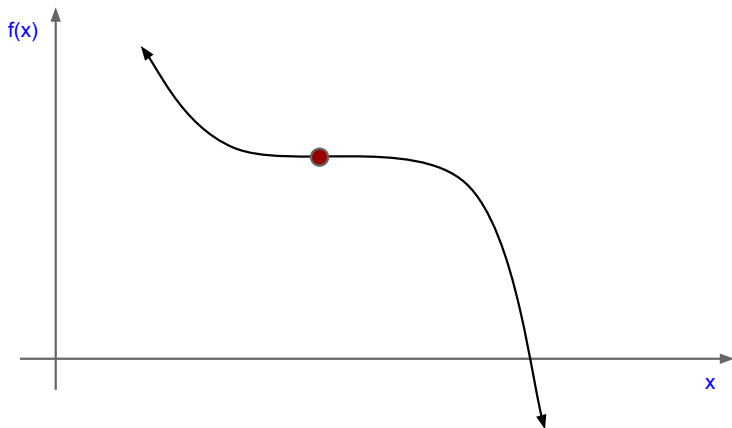
Optimization in one variable: local optima, $f''(x) = ?$



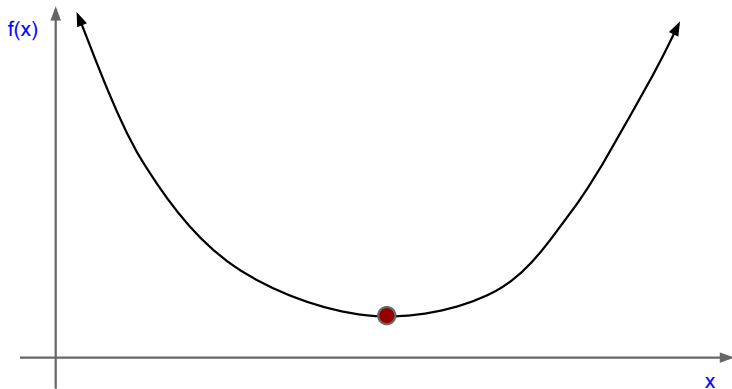
Optimization in one variable: unbounded below



Optimization in one variable: saddle point, $f'(x) = 0$ and $f''(x) = 0$



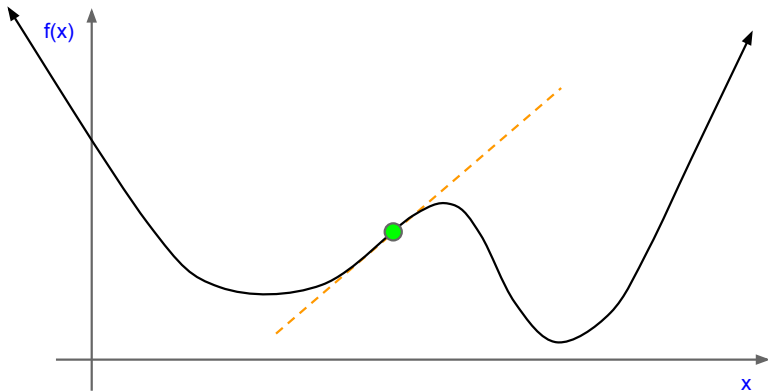
Optimization in one variable: convex objective



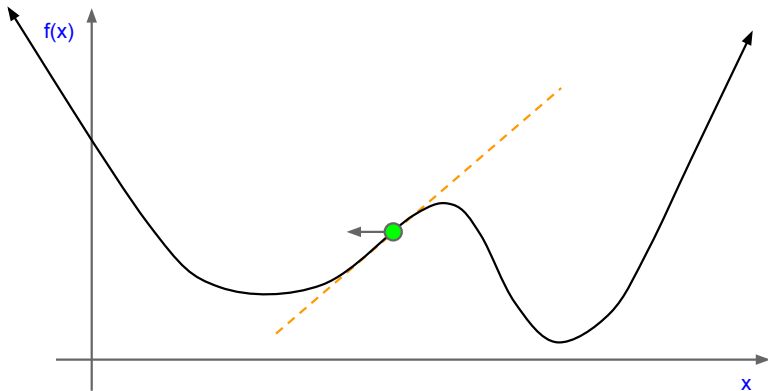
Key definitions

- ▶ *domain*: space for input variable x
- ▶ *range*: space for output of objective function $f(x)$
- ▶ *critical point*: $f'(x) = 0$
- ▶ *local minimizer*: $f'(x) = 0$ and $f''(x) > 0$
- ▶ *local maximizer*: $f'(x) = 0$ and $f''(x) < 0$
- ▶ *saddle point*: $f'(x) = 0$ and $f''(x) = 0$
- ▶ *global minimizer*: x^* such that $f(x^*) \leq f(x)$ for all x in domain

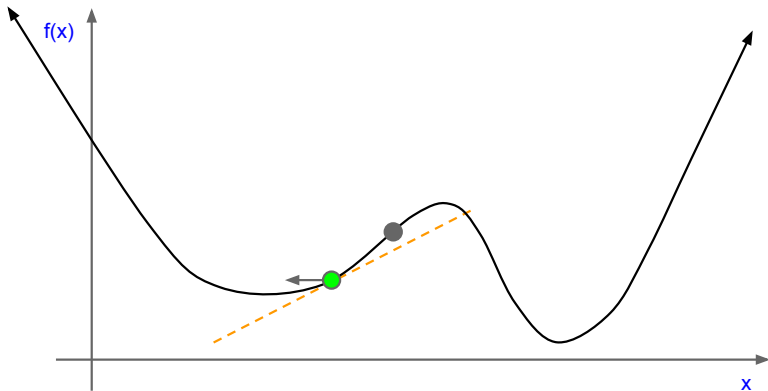
Optimization in one variable: algorithm basics



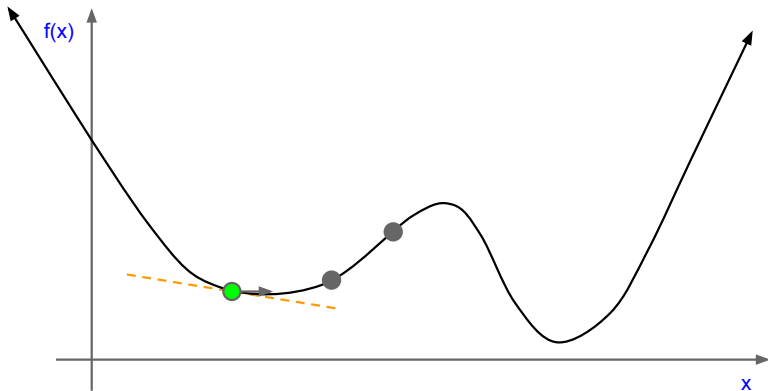
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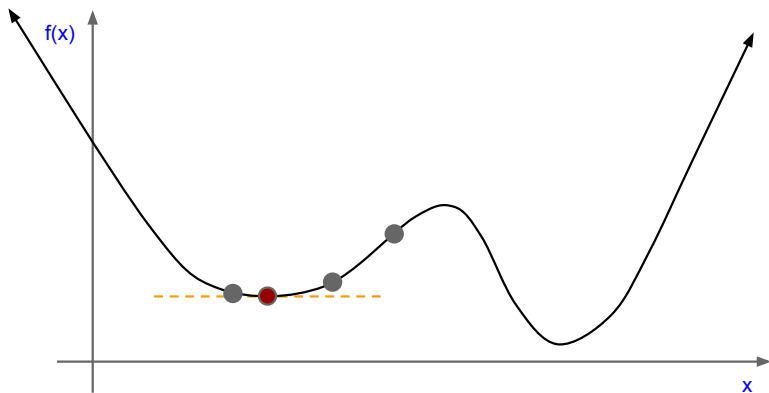
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- ▶ Notation for sequence and convergence: $\{x_k\} \rightarrow x^*$

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- ▶ Key algorithm property: ***descent condition***

$$f(x_{k+1}) < f(x_k)$$

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$$f(x_{k+1}) < f(x_k)$$

- ▶ Technical algorithm property: ***convergence to solution***

$$|x_{k+1} - x_k| \rightarrow 0 \text{ if and only if } f'(x_k) \rightarrow 0 \text{ and } \lim_{k \rightarrow \infty} f''(x_k) \geq 0$$

Optimization in many variables

$$\text{minimize } f(x) \in C^2 : \mathbf{R}^n \rightarrow \mathbf{R}$$

- ▶ x is an n -dimensional vector of real variables
- ▶ $f(x)$ is the objective function (twice continuously differentiable)
 - ▶ First derivative or gradient of f is written $\nabla f(x)$
 - ▶ Second derivative or Hessian of f is written $\nabla^2 f(x)$
- ▶ We are looking for a point x^* such that $\nabla f(x) = 0$ and $\nabla^2 f(x) \succeq 0$. Note that this is a *local* optimizer
 - ▶ $\nabla^2 f(x) \succeq 0$ means that all the eigenvalues of $\nabla^2 f(x)$ are non-negative

The gradient $\nabla f(x)$ in 2 variables

Vector of variables:

$$x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

Gradient of f :

$$\nabla f(x) = \begin{bmatrix} \frac{\partial f}{\partial x_1} \\ \frac{\partial f}{\partial x_2} \end{bmatrix}$$

The Hessian $\nabla^2 f(x)$ in 2 variables

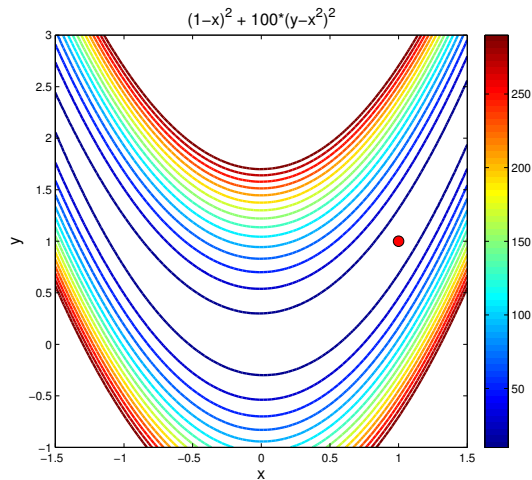
$$\nabla^2 f(x) = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2^2} \end{bmatrix}$$

Let's look at an example

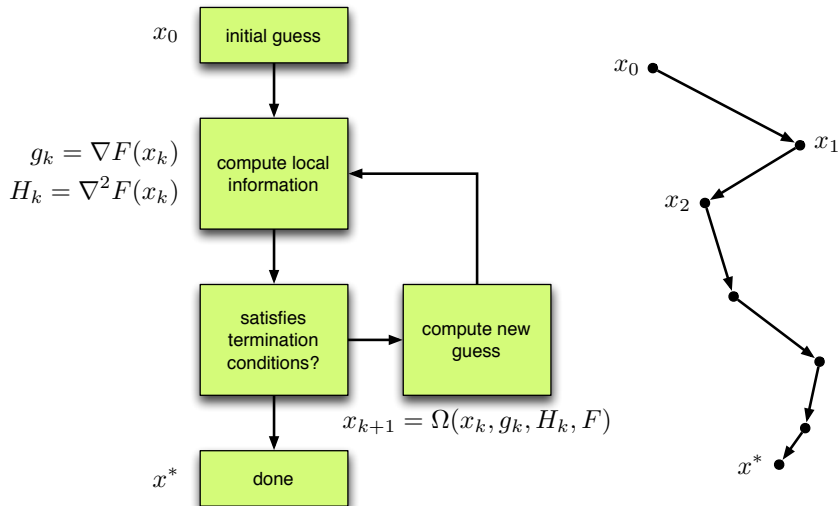
The Rosenbrock function:

$$f(x, y) = (1 - x)^2 + 100 (y - x^2)^2$$

Rosenbrock contours



Basic optimization algorithm



Line search algorithms

1. compute a search direction p_k
 - ▶ for minimization, p_k must be a descent direction, that is $p_k^T g_k < 0$
2. select a step length α_k along p_k such that $f(x_k + \alpha_k p_k) < f(x_k)$
 - ▶ (we need more technical requirements here)
3. update the guess $x_{k+1} \leftarrow x_k + \alpha_k p_k$

Example line search algorithms

Algorithm:

$$x_{k+1} \leftarrow x_k + \alpha_k p_k$$

Gradient descent:

$$p_k = -g_k = -\nabla f(x_k)$$

Modified Newton's method:

$$p_k = -(H_k + \lambda_k I)^{-1} g_k = -(\nabla^2 f(x_k) + \lambda_k I)^{-1} \nabla f(x_k)$$

Step length selection: backtracking

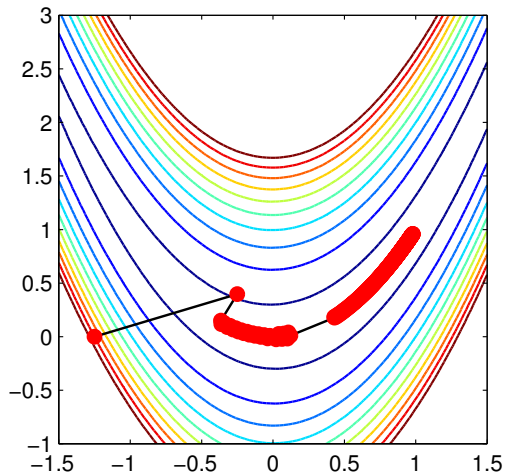
Goal: given p_k find α such that $f(x_k + \alpha p_k) < f(x_k)$.

Procedure: start with initial guess $\alpha > 0$ (use $\alpha = 1$ for Newton's method)

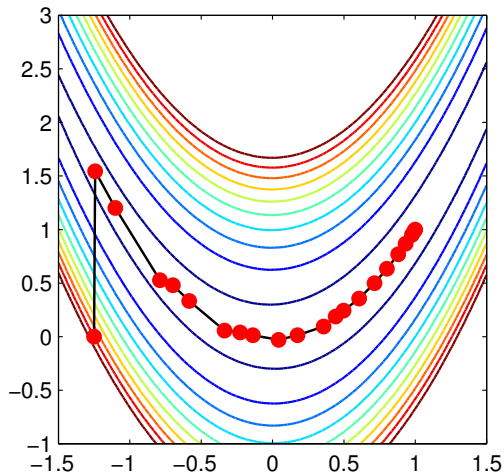
1. if $f(x_k + \alpha p_k) < f(x_k)$, then return α , otherwise continue
2. decrease α by some factor $0 < \delta < 1$: $\alpha \leftarrow \delta \alpha$
3. repeat

Optimization on Rosenbrock function

Gradient descent

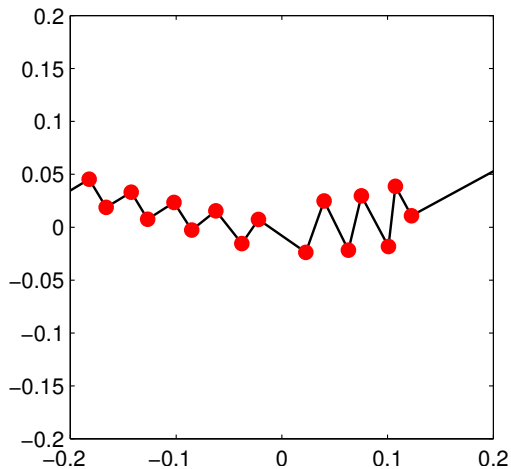


Newton's method

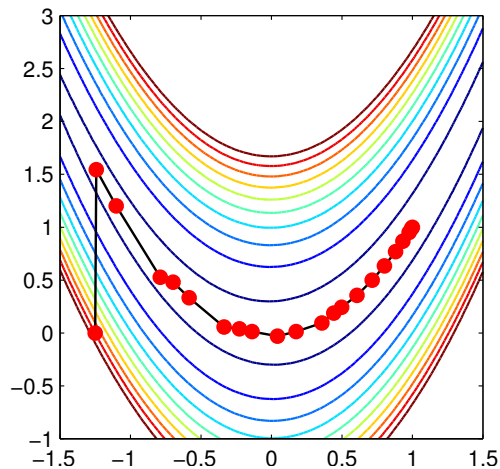


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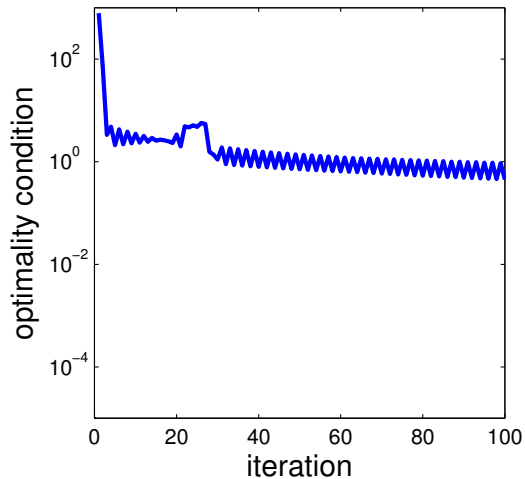


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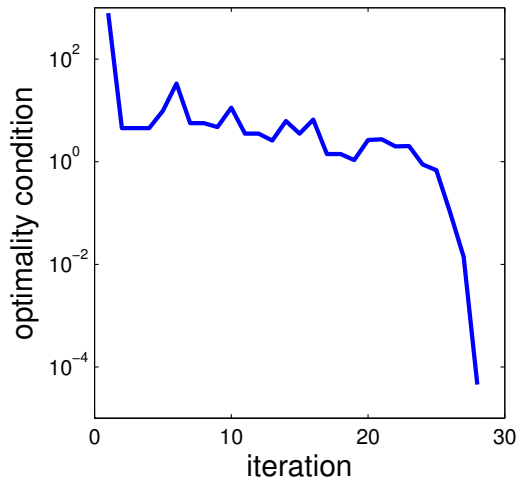


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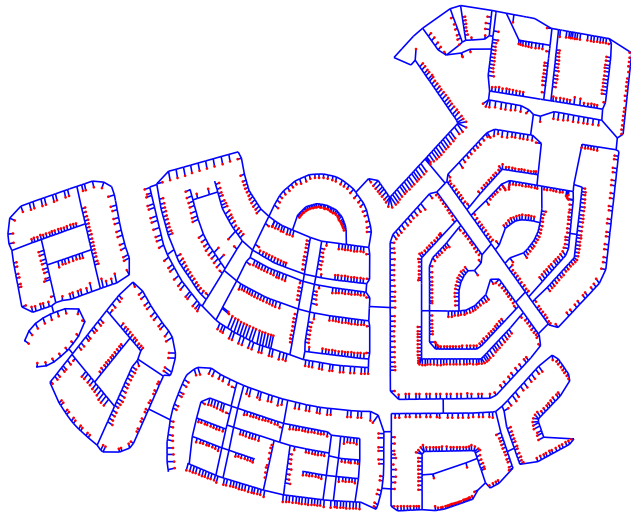
Considerations in selecting optimization algorithms

- ▶ Computational cost/scale of objective function
- ▶ Computational cost of linear algebra associated with optimization algorithm
- ▶ Accuracy requirement in your application

Laying cable: another example

- ▶ Housing developer wants to minimize the length of cable needed to connect houses to the internet
- ▶ Each house must be connected to a distribution center (DC) through the trench network
- ▶ Question: how to choose location of distribution centers and the assignment of houses to minimize cable length?

Laying cable: example development



Laying cable: data

- ▶ 1676 houses
- ▶ 1904 “junctions”
- ▶ 3580 edges
- ▶ 28 km of trench

Laying cable: problem

Problem statement

- ▶ Given a network of houses in a fully connected trench network, find the location of distribution centers (DCs) and assignment of houses to minimize cable length.

Properties:

- ▶ The combinatorial nature of this problem likely puts it in the class of NP-hard problems
- ▶ there is no known algorithm to compute an optimal solution in a period of time that does not grow exponentially with the size of the problem

Solution: alternating minimization

- ▶ The first part is the assignment of DCs to junction nodes
- ▶ The second is the assignment of houses to DCs
- ▶ Not guaranteed to find an optimal solution. However, experiments show it is a practical solution

Laying cable: notation and variables

h	number of houses
i	index over houses
c	number of DCs
j	index over DCs
n	number of junctions
k	index over junctions
$A \in \mathbf{R}^{h+n \times h+n}$	adjacency matrix
$D \in \mathbf{R}^{h \times n}$	distance matrix between houses and junctions
$X \in \{0, 1\}^{h \times c}$	assignment matrix of houses to DCs
$Y \in \{0, 1\}^{c \times n}$	assignment matrix of DCs to junctions
δ	DC capacity

Laying cable: distribution center placement

Given housing assignment matrix X and distance matrix D the optimal DC assignment matrix Y is easily computed. First, compute the matrix of cable lengths for any DC placement:

$$Z = X^T D \in \mathbf{R}^{c \times n}.$$

DC assignment matrix Y is constructed to assign DC j to junction $\operatorname{argmin}_k Z_{jk}$ for all j . This is a simple computation and does not require optimization software.

Laying cable: assignment of houses to DCs

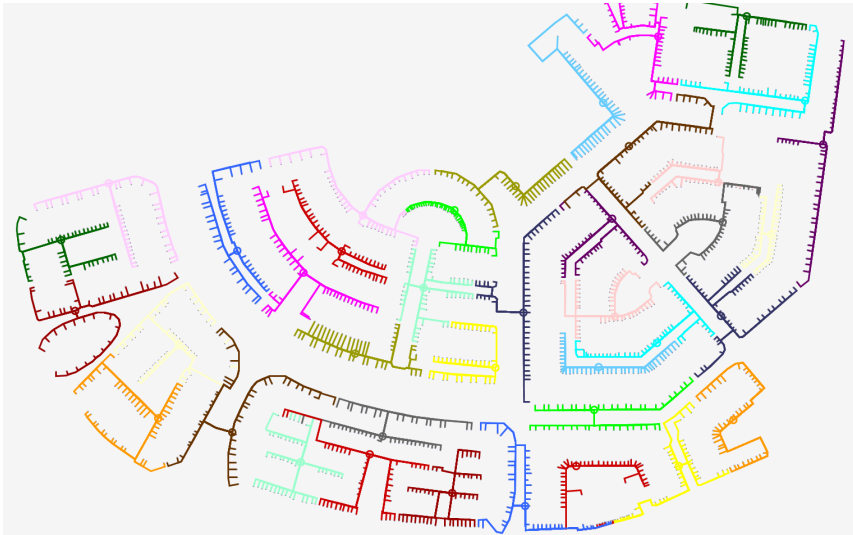
Given DC assignment matrix Y and distance matrix D the optimal housing assignment matrix X is computed using a LP/MIP solver. First, compute the matrix of distances from each house to the fixed DC locations:

$$C = DY^T \in \mathbf{R}^{h \times c}.$$

Second, use LP/MIP software to solve the optimization problem:

$$\begin{array}{ll}\text{minimize} & \text{vec}(C)^T \text{vec}(X) \\ \text{subject to} & X \in \{0, 1\}^{h \times c} \\ & X e_c = e_h \\ & X^T e_h \leq \delta e_c\end{array}$$

Laying cable: solution



Laying cable: results

configuration	length	cost (of cable)
initial	194 km	\$110,580
optimized	127 km	\$72,390
difference	-67 km	-\$38,190

Laying cable: wrapping up

- ▶ it is often useful (necessary) to decompose a hard problem into a sequence of easier ones
- ▶ good (and useful) solutions are not necessarily globally optimal
- ▶ also good to map your problem to existing computational tools

Summary

- ▶ Mathematical optimization is an important and useful tool in science, engineering, and industry
- ▶ The optimization community has produced a large set of good tools to solve problems
 - ▶ there are a mix of open-source and commercial packages
- ▶ Art: mapping your problem into a mathematical model that can be attacked using an existing tool