

Graph Neural Networks for Materials Science

Graph Neural
Networks

Crystal Hypergraphs

$O(3)$ -Equivariant
Networks

Tensor Prediction

Material Symmetry

References

Graph Neural Networks for Materials Science

- Hypergraph representations

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- Importance of Equivariance

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- $O(3)$ Equivariance & Tensor Predictions

Graph Neural Networks for Materials Science

- Hypergraph representations
- Importance of Equivariance
- $O(3)$ Equivariance & Tensor Predictions
- Why we should use material symmetry groups!

Why Neural Networks?

Point Group
Equivariant
Networks for
Material Systems

Alex Heilman

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Why Neural Networks?

Physics assumes there exists a map between configurations and properties of physical systems:

$$\{\vec{r}_i\} \xrightarrow{\text{Nature}} \{\vec{r}'_i\}$$

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Neural network techniques assume maps exist between abstract input and output spaces:

$$X \xrightarrow{\text{Neural Network}} Y$$

These may be expressed in a basis of adequately large neural networks [1].

But how do we apply this to material systems?

Machine Learning on Crystal Systems

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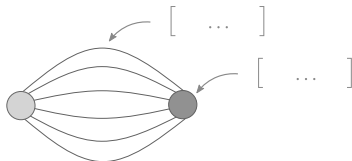
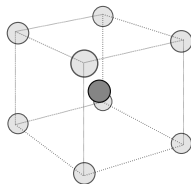
References

To perform predictive tasks for material systems, we need two things:

1. A way to represent the system mathematically
2. A trainable model that acts on this representation

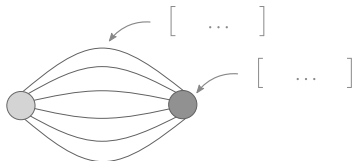
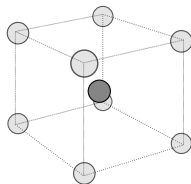
Usual Crystal Graph Construction (a la CGCNN)

- Common techniques represent crystalline systems as graphs (nodes and edges) [2, 3, 4]



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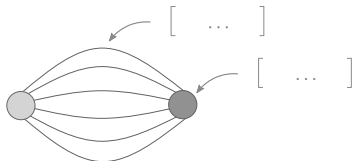
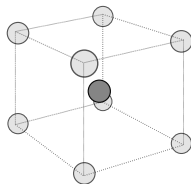
- Common techniques represent crystalline systems as graphs (nodes and edges) [2, 3, 4]



- Associate atomic features with nodes and geometric features with edges

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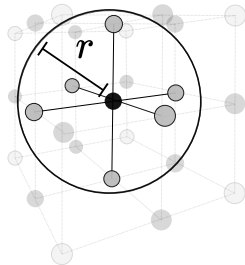


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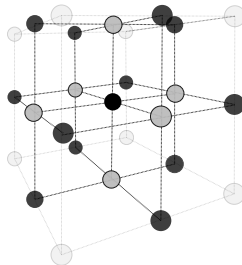
How do we construct these?

Crystal Graphs cont. I

- Edges are determined by distance cutoff (8 Ang.) and maximum number of neighbors (12)

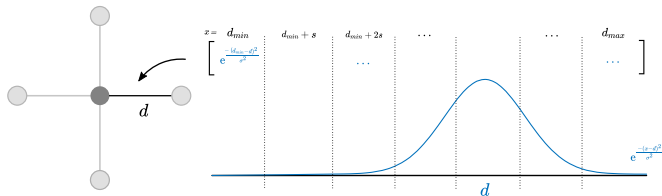


(within) Max radius r



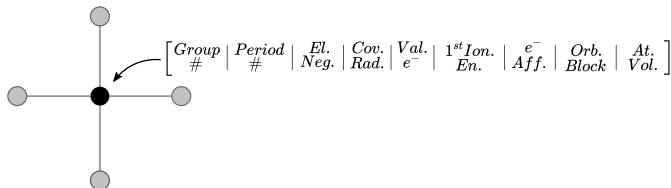
N nearest neighbors

- Edge attributes e then are a Gaussian distance expansion



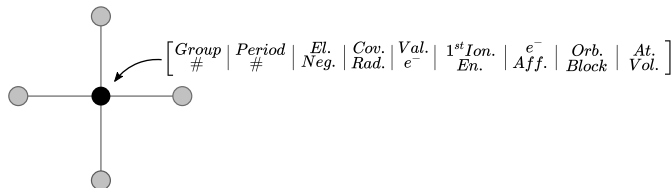
Crystal Graphs cont. III

- Node features n are encoded physical properties



Crystal Graphs cont. III

- Node features n are encoded physical properties



What do we do with these things?

Message Passing on Graphs

Alex Heilman

Tensor Prediction

Update with GNN or message passing network [5]:

$$n_i^{t+1} = U_t(n_i^t, m_i^{t+1})$$

Message Passing on Graphs

Update with GNN or message passing network [5]:

$$m_i^{t+1} = \sum_{n_j \in \mathcal{N}(i)} M_t(n_i^t, e_{ij}, n_j^t)$$

$$n_i^{t+1} = U_t(n_i^t, m_i^{t+1})$$

Then, read out prediction from updated node features.

Continuous Filters

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Atomic interactions are very sensitive to distance!

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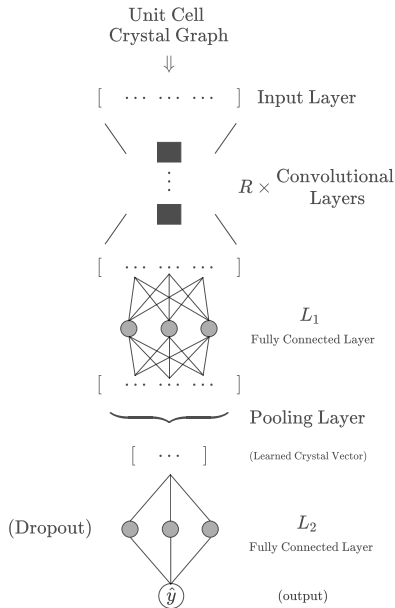
- Continuous-resolution convolutional filters [3]

Atomic interactions are very sensitive to distance!

- Continuous-resolution convolutional filters [3]
- CGConv [2]:

$$\begin{aligned}n_i^{t+1} &= \sum_{b_j} f(n_i^t, b_j, \text{AGG}(\{n_j^t \in b_j\})) \\&= n_i^t + \text{BN} \left[\sum_{b_j} \sigma(W_c \cdot [n_j \oplus e_{ij} \oplus n_j]) \right. \\&\quad \left. \cdot S^+(W_f \cdot [n_j \oplus e_{ij} \oplus n_j]) \right]\end{aligned}$$

Graph Neural Network

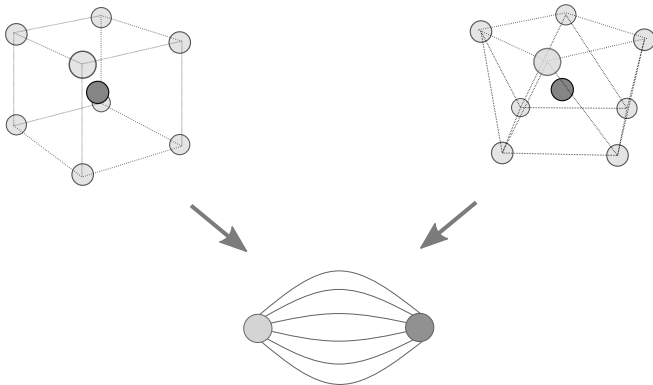


Graph Limitations

Problem: Our underlying representation encodes only distances between atoms!

Graph Limitations

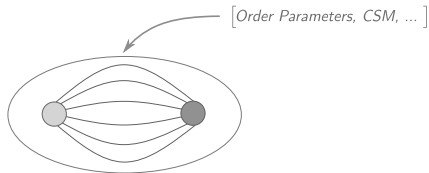
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These two have the same representations!

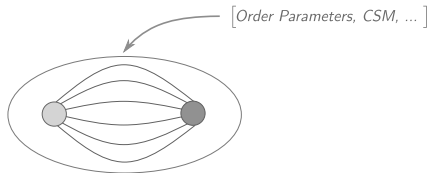
(One) Solution: Hypergraphs!

Hypergraphs allow us to have edges containing more than (or less than) two nodes.



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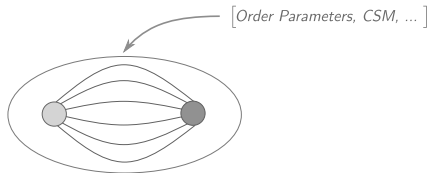
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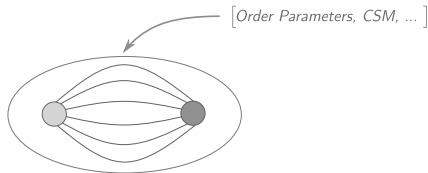
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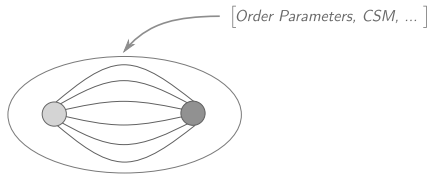
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- Treat all different order structures on equal footing: each has a corresponding hyperedge with a feature

But what do we care about?

Coordination Environments as Hyperedges

Considering the previous problem; encode coordination environment in larger hyperedges.

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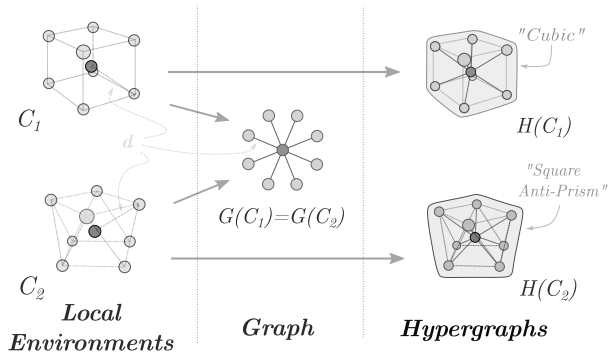
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Coordination Environments as Hyperedges

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Extending Message Passing to Hypergraphs

Now, we need a suitable convolutional structure that applies to hypergraphs...

$$m_i^{t+1} = \sum_{h_j \ni x_i} M_t(n_i^t, h_j^t, \underbrace{\{n_w^t | n_w \in h_j\}}_{e_{ij}, n_j})$$

$$n_i^{t+1} = U_t(n_i^t, m_i^{t+1})$$

Aggregate the node features!

$$\begin{aligned} n_i \rightarrow n_i + \sum_{e_{ij}} M_b(n_i \oplus e_{ij} \oplus n_j) \\ + \sum_{h_j} M_m(n_i \oplus h_j \oplus \text{AGG}(\{n_w^t | n_w \in h_j\})) \end{aligned}$$

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- AGG can be maximum, minimum, mean, standard deviation

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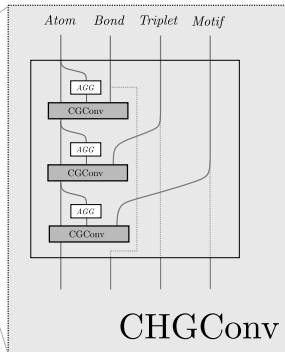
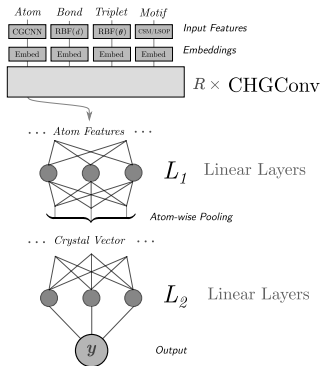
A generalization of CGConv with hyperedge aggregation:

$$\begin{aligned} n_i^{t+1} &= n_i^t + \sum_{b_j} f(n_i^t, b_j, \text{AGG}(\{n_j^t \in b_j\})) \\ &= n_i^t + \text{BN} \left[\sum_{b_j} \sigma(W_c \cdot [n_j \oplus b_j \oplus \text{AGG}(\{n_j^t \in b_j\})]) \right. \\ &\quad \left. \cdot S^+(W_f \cdot (n_j \oplus b_j \oplus \text{AGG}(\{n_j^t \in b_j\}))) \right] \end{aligned}$$

CHGCNN Schematic

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CHGCNN Results

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Hyperedge Types	E_g MAE (eV)	G_{vrh} MAE ($\text{Log}_{10}\text{GPa}$)	K_{vrh} MAE ($\text{Log}_{10}\text{GPa}$)
Bond-Only	0.257	0.0826	0.0688
Bond & Motif	0.232	0.0813	0.0623

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- Allows us to effectively capture higher-order geometric features, in an *invariant* manner!

But what if we care about about coordinate-system dependent quantities?

Equivariant Functions

A function $f : X \rightarrow Y$ is *equivariant* if it 'commutes' with a group:

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- X, Y are vector spaces
- \mathcal{D} are group representations of elements g

Why Equivariant Functions?

Physical processes respect coordinate system rotations R :

$$\{R\vec{r}_i\} \xrightarrow{\text{Nature}} \{R\vec{r}'_i\}$$

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So what do we want?

Equivariant Networks

We want equivariant networks for physics!

$$RX \xrightarrow[\text{Neural Network}]{\text{Equivariant}} RY$$

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In equivariant networks, we consider feature vectors in basis of representation space:

$$v_i^\alpha$$

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In equivariant networks, we consider feature vectors in basis of representation space:

V_j^α

Index α denotes irrep, and i the dimension of irrep space α .

$O(3)$ -Equivariant Networks

Equivariant Networks (cont.)

Compositions of equivariant functions are equivariant [6].

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- ▶ Non-linear functions along channels (for trivial irrep $\alpha = 1$):

$$v'_{nc} = f(v_{nc} + b_{nc})$$

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$O(3)$ -Equivariant Networks

$SO(3)$ Properties

Most modern equivariant networks are specifically $SO(3)$ -Equivariant.

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Many models are further referred to as $E(3)$ -equivariant [8] for the Euclidean group (add parity and translation invariance).

Tensor field networks [9] use $SO(3)$ equivariant convolution:

$$(v_{nc}^{L+1})_m^\ell = (v_{nc}^L)_m^\ell + \sum_{b \in \mathcal{N}(n)} \sum_{\ell_f m_f, \ell_i m_i}^{\ell_{\max} m_{\max}} c_{\ell_f m_f \ell_i m_i}^{\ell m} (F_c^L(r_{nb}))_{m_f}^{\ell_f} (v_{bc}^L)_{m_i}^{\ell_i}$$

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- ▶ F_c^L : Filter function (trainable)
- ▶ r_{nb} : Radius between nodes n and neighbor $b \in \mathcal{N}(n)$

F is generally a neural network; r is often expanded with some radial basis function (RBF): Gaussian, Bessel, etc.

$SO(3)$ -Equivariant Features

Remember that node (and edge) features now have additional indices ℓ and m !

$$\left(v_{nc}^{L+1}\right)_m^\ell$$

J_z Basis

Recall $\ell = 1$ spherical harmonics (with Racah normalization):

$$Y_1^{+1} = -\frac{1}{\sqrt{2}}(x + iy) = \frac{1}{\sqrt{2}} \sin \phi e^{i\theta}$$

$$Y_1^0 = z = \cos \phi$$

$$Y_1^{-1} = -\frac{1}{\sqrt{2}}(x - iy) = \frac{1}{\sqrt{2}} \sin \phi e^{-i\theta}$$

Clebsch-Gordon Expansion

Build larger spherical harmonic tensors with CG expansion:

$$Y_{\ell_1}^{m_1} \otimes Y_{\ell_2}^{m_2} = \sum_{L=|\ell_1-\ell_2|}^{\ell_1+\ell_2} \sum_{M=-L}^L c_{\ell_1 0 \ell_2 0}^{L 0} c_{\ell_1 m_1 \ell_2 m_2}^{L M} Y_L^M$$

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- Gives a relation between symmetric tensor's J_z basis components and other spherical harmonic tensors.

$$T^{(n)} = \underbrace{a_{\alpha\beta\dots}}_n (Y_1^\alpha \otimes Y_1^\beta \otimes \dots) \Rightarrow y_\ell^m Y_L^M$$

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But, what about asymmetric tensors?

Alex Heilman

- An arbitrary tensor T transforms as:

$$T_{x_1 x_2 \dots x_n} \rightarrow T_{x'_1 x'_2 \dots x'_n} = R_{x'_1}^{x_1} R_{x'_2}^{x_2} R_{x'_3}^{x_3} T_{x_1 x_2 \dots x_n},$$

Tensor Prediction

$SO(3)$ Invariant Tensor Subspaces

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- T may be broken into a set of irreducible (but not necessarily unique) symmetric, $SO(3)$ invariant subtensors:

$$\{h^{(\ell)}\} \rightarrow \{h'^{(\ell)}\} = \{\mathcal{D}^\ell(R)h^{(\ell)}\}$$

Decomposition Example: Rank 2

Consider a rank-two tensor T_{ij} :

$$S_{ij} = \frac{1}{2}(T_{ij} + T_{ji})$$

$$A_{ij} = \frac{1}{2}(T_{ij} - T_{ji})$$

Decomposition Example: Rank 2

Consider a rank-two tensor T_{ij} :

$$S_{ij} = \frac{1}{2}(T_{ij} + T_{ji})$$

$$A_{ij} = \frac{1}{2}(T_{ij} - T_{ji})$$

Then, contract with g and ε :

The diagram illustrates the decomposition of a rank-2 tensor T_{ij} into its symmetric and antisymmetric parts, S_{ij} and A_{ij} , and their subsequent contraction with the metric g and the Levi-Civita symbol ε .

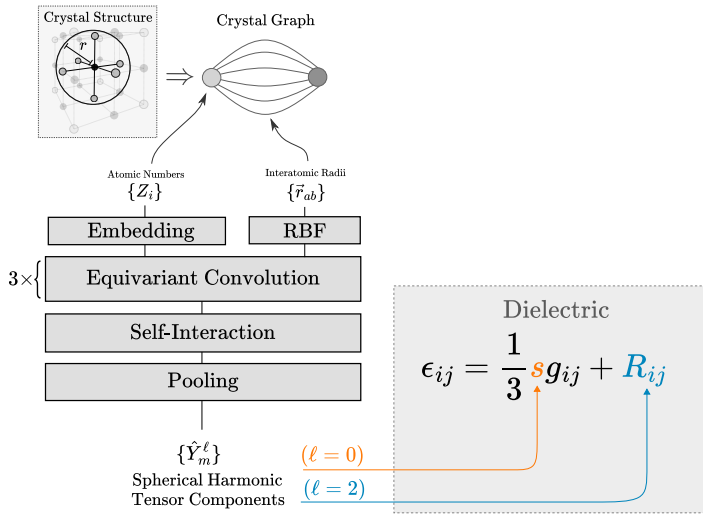
T_{ij} is decomposed into:

- S_{ij} (Symmetric part, represented by a vertical rectangle with two horizontal lines)
- A_{ij} (Antisymmetric part, represented by a horizontal rectangle with two vertical lines)

Contraction results:

- S_{ij} contracted with g^{ij} yields the scalar s ($\ell = 0$).
- S_{ij} contracted with the "Residue" yields the vector R_{ij} ($\ell = 2$).
- A_{ij} contracted with ϵ^{ij} yields the vector a ($\ell = 0$).

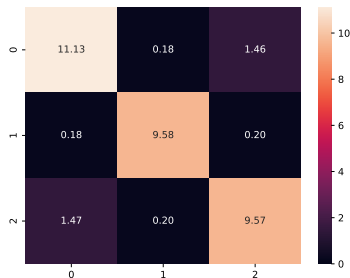
Model Architecture



Tensor Prediction: Examples

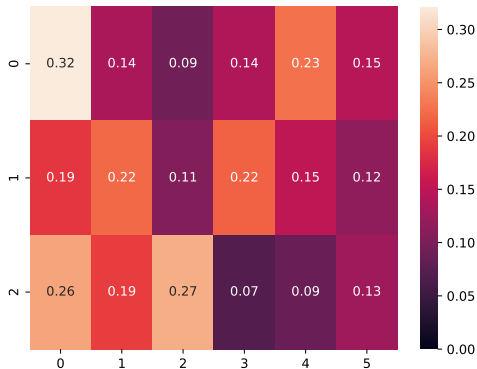
Applications to materials:

- Dielectric Tensor ϵ_{ij}



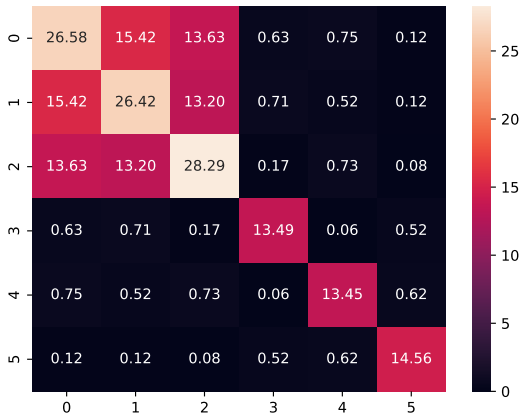
Tensor Prediction: Examples

- Piezoelectric Tensor d_{ijk}



Tensor Prediction: Examples

- Elasticity Tensor C_{ijkl}



Tensor Prediction with $SO(3)$ -Networks

Target Components	MAE (Averaged Over Components)		
	SEGNN	SEConv	SETransformer
Elastic [GPa]	8.139	7.689	7.941
Dielectric	4.82	4.702	4.718
Piezoelectric [C/m ²]	0.170	0.170	0.1714

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Material Symmetries

Point Group
Equivariant
Networks for
Material Systems

Alex Heilman

Graph Neural
Networks

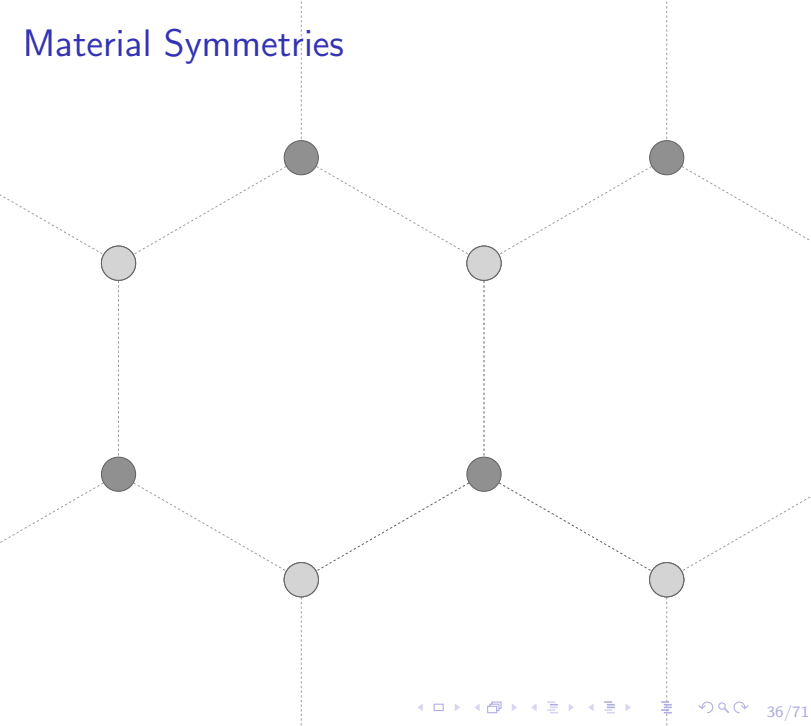
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Do we really need $SO(3)$ for this?

Point Group Properties

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Groups of operations that leave at least one point fixed and are compatible with a Bravais lattice.

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Point Group Properties

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- ▶ 32 crystallographic point groups in 3D

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Groups of operations that leave at least one point fixed and are compatible with a Bravais lattice.

Point groups (in 3D) have following properties:

- ▶ 32 crystallographic point groups in 3D
- ▶ Finite number of irreps for each
- ▶ All irreps of point groups are of dimension $d_\alpha = 1, 2, 3$
- ▶ All allow a (often reducible) 3D representation
- ▶ Decompositions with $c_{\alpha\beta\gamma} = 0, 1, 2$

(Point group representations may be used to generate induced representations of space groups)

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Material Symmetry

Index vectors by α, i from site-symmetry group instead!

$$(v_{nc}^{L+1})_n^\gamma = (v_{nc}^L)_n^\gamma + \sum_{b \in \mathcal{N}(n)} \sum_{\alpha i, \beta j} U_{\alpha i \beta j}^\gamma (F_c^L(r_{nb}))_j^\beta (v_{bc}^L)_i^\alpha$$

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- ▶ Natural readout for symmetric properties ($\gamma = 1$)

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- ▶ Natural readout for symmetric properties ($\gamma = 1$)
- ▶ Accounts for all physical symmetry but not more

With these models, I propose we can predict:

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- Tensor quantities that respect material symmetry [13]
- Symmetry-adapted Hamiltonian elements [14, 15]

Coupling Coefficients

Coupling coefficients for point groups can be computed from irreps with Dirl's Formula [16]:

$$(U_{\alpha i \beta j}^{\gamma n})^m = \sqrt{\frac{d_\gamma}{N_G}} \left[\sum_{g \in G} \Gamma_{qq}^\alpha(g) \Gamma_{ss}^\beta(g) \Gamma_{aa}^{\gamma\dagger}(g) \right]^{-\frac{1}{2}} \cdot \sum_{g \in G} \Gamma_{iq}^\alpha(g) \Gamma_{js}^\beta(g) \Gamma_{na}^{\gamma\dagger}(g)$$

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These have been tabulated several times as well [17, 18].

T 70.11 Clebsch–Gordan coefficients (*cont.*)

${}^2e \quad t$		T			${}^2e \quad e_{1/2}$		${}^2F_{3/2}$		${}^2e \quad {}^1f_{3/2}$		$E_{1/2}$	
		1	2	3			1	2			1	2
1	1	1	0	0	1	1	1	0	1	1	1	0
1	2	0	ω^*	0	1	2	0	1	1	2	0	1
1	3	0	0	ω								

Projection Operators

- We may project onto the k -th basis function f_k^α of IR α with \hat{P}_α^{kk} [19]:

$$\hat{P}_\alpha^{kk} = \frac{d_\alpha}{N} \sum_g [\Gamma_\alpha^{kk}(g)]^* O(g)$$

where d_α is the dimension of IR α

Hamiltonian Group

- Operator \hat{O}_G is representation of group G ; acts on H as:

$$\hat{O}_G(g)\hat{H}(\vec{r}) = \hat{H}(g^{-1}\vec{r})$$

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$$[\hat{H}, \hat{O}(g)] = 0 \quad \forall g \in G$$

- \hat{O}_G must have a simultaneous set of eigenvectors ψ_α^k that spans the space of functions:

$$f(\vec{r}) = \sum_{k,\alpha} c_k^\alpha \psi_\alpha^k = \sum_{k,\alpha} f_\alpha^k(\vec{r})$$

- There is some freedom in choice of this set

Hydrogen Orbitals

The Hydrogen Hamiltonian $\hat{H}_H(\vec{r})$ for a non-relativistic electron has separable eigenfunctions [12]:

$$\psi_i(\vec{r}) = R_i(r)\Omega_i(\theta, \phi)$$

Tight-Binding Approximations

Simplest form: H-like orbitals $|\psi_{nmp}^{\ell}\rangle$

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Simplest form: H-like orbitals $|\psi_{nmp}^{\ell}\rangle$

- Localized at points p as basis for many particle system
- \hat{H} components in H-Like basis:

$$\hat{H}_{nmp\ell,jkhl} = \langle \psi_{jkh}^l | \hat{H} | \psi_{nmp}^\ell \rangle$$

Material Symmetry

Tight-Binding Approximations

Simplest form: H-like orbitals $|\psi_{nmp}^{\ell}\rangle$

- Localized at points p as basis for many particle system
- \hat{H} components in H-Like basis:

$$\hat{H}_{nmp\ell,jkhI} = \langle \psi_{jkh}^I | \hat{H} | \psi_{nmp}^{\ell} \rangle$$

- Have been predicted in earlier works [20]

Where to start? (O_h)

- The largest crystalline point group is O_h (Most restriction on $SO(3)$)

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- Predict Hamiltonian components in symmetry-adapted Wannier basis

Material Symmetry

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Graph Neural Networks for Materials Science

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Graph Neural Networks for Materials Science

- Hypergraph representations, great but lack direction
- Equivariance is important
- Equivariant networks can predict tensors
- We should use material symmetry groups!

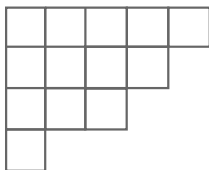
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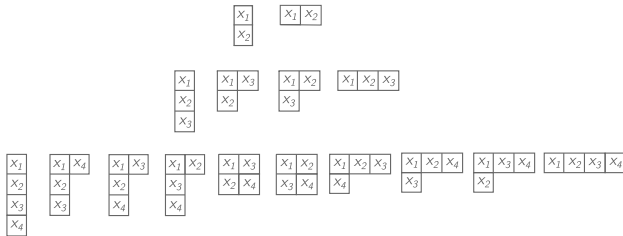
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- Decompositions under general linear group GL are simultaneous with decompositions under symmetric group S (*Schur-Weyl Duality*)
- Irreducible representations of symmetric group are diagrammatically described by Young diagrams.



Young diagrams are said to be of some shape $\lambda : (\lambda_1, \lambda_2, \dots, \lambda_k)$, where λ_i refers to the depth of row i and $\lambda_{i+1} \leq \lambda_i \leq \lambda_{i-1}$. Above: $(5, 4, 3, 1)$

We can then form a set of Young tableaux from diagrams by filling in the boxes from a set of ordered indices $\{x_1, x_2, \dots, x_k\}$ corresponding to tensor components $T^{x_1 x_2 \dots x_k}$.



A standard tableau is one filled with indices x_i (without repeats) with entries increasing in index i down each column and across (to the right) rows.

Special linear group SL of transformations is defined as invertible linear transformations with determinant equal to positive one.

Under SL , orientation and volume are preserved, where volume is defined as the contraction of a tensor with the fully antisymmetric tensor ϵ_{ijk} , which transforms under $R \in GL(3)$ as:

$$\epsilon_{x_1 x_2 x_3} \rightarrow \epsilon_{x'_1 x'_2 x'_3} = \det(R) R_{x'_1}^{x_1} R_{x'_2}^{x_2} R_{x'_3}^{x_3} \epsilon_{x_1 x_2 x_3}$$

Similar to the case of g_{ij} in O , contractions with ϵ_{ijk} of arbitrary tensors yield SL invariant subspaces.

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In $SO(3)$, we may use all of the above (Young, g_{ij} , ϵ_{ijk}):

- Young symmetrizers return a set of tensors of known symmetries (under index permutation).
- Contractions with g_{ij} along antisymmetric pairs of indices vanish.
- Contractions with ϵ_{ij} along symmetric sets of indices vanish.

These may all be used together to decompose an arbitrary tensor into a set of symmetric, $SO(3)$ invariant, symmetric tensor subspaces. These then may be related to harmonic coefficients by way of the CG expansion from the J_z basis given before.

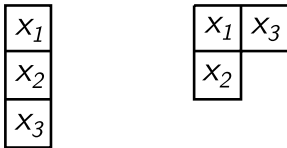
References

Example: Piezoelectric Tensors

The piezoelectric strain components d_{ijk} are symmetric under i, j so that:

$$d_{ijk} = d_{jik}$$

according to this symmetry, we see all Young tableaux but the following must disappear:



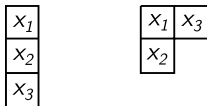
defined component-wise (using the defining symmetry):

$$S_{ijk} = \frac{1}{3}(d_{ijk} + d_{jki} + d_{ikj})$$

$$A_{ijk} = \frac{1}{3}(2d_{ijk} - d_{jki} - d_{ikj})$$

Example: Piezoelectric Tensors

This may be derived as (adopting the convention of symmetrization before antisymmetrization):



$$\mathcal{S}(ijk) \quad \mathcal{A}(ij)\mathcal{S}(ik)$$

$$\begin{aligned}\mathcal{S}(ijk)d_{ijk} &= d_{ijk} + d_{ikj} + d_{kji} + d_{jki} + d_{kij} + d_{kji} \\ &= 2(d_{ijk} + d_{ikj} + d_{kji})\end{aligned}$$

$$\begin{aligned}\mathcal{A}(ik)\mathcal{S}(ij)d_{ijk} &= \mathcal{A}(ij)(d_{ijk} + d_{jik}) \\ &= d_{ijk} - d_{kji} + d_{jik} - d_{jki} \\ &= 2d_{ijk} - d_{kji} - d_{jki}\end{aligned}$$

Where the respective normalization coefficients (neglected here) may be derived from the diagram's shape via the hook-length formula.

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Tensor Prediction

References

Further decompose A into the trace vector v_i :

$$v^i = g_{jk} A^{ijk}$$

and the traceless, symmetric tensor b_{ij} :

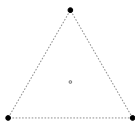
$$b_{ij} = \frac{1}{2}(\epsilon_i^{mk} A_{mkj} + \epsilon_j^{mk} A_{mki})$$

Group Representations

A representation ρ_G of a group G is a homomorphism from elements g to a set of linear operators (square matrices).

Example: 3D Representation of C_3

Consider three identical points in 3D space forming an equilateral triangle.



These clearly are symmetrical under three-fold rotations about the origin in the xy plane. These C_3 group actions act on this Cartesian basis with the representation ρ defined:

$$\rho(\mathbb{I}) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \rho(C_3) = \begin{bmatrix} -\frac{1}{2} & -\frac{\sqrt{3}}{2} & 0 \\ \frac{\sqrt{3}}{2} & -\frac{1}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \rho(C_3^2) = \begin{bmatrix} -\frac{1}{2} & \frac{\sqrt{3}}{2} & 0 \\ -\frac{\sqrt{3}}{2} & -\frac{1}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Example: IRs of D_3 The previously shown representation of C_3 elements is reducible into a two-dimensional subspace and a one-dimensional subspace of D_3 .

$$\rho(\mathbb{I}) = \rho^{(2)}(\mathbb{I}) \oplus \rho^{(1)}(\mathbb{I}) = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \oplus [1]$$

$$\rho(C_3) = \rho^{(2)}(C_3) \oplus \rho^{(1)}(C_3) = \begin{bmatrix} -\frac{1}{2} & -\frac{\sqrt{3}}{2} \\ \frac{\sqrt{3}}{2} & -\frac{1}{2} \end{bmatrix} \oplus [1]$$

$$\rho(C_3^2) = \rho^{(2)}(C_3^2) \oplus \rho^{(1)}(C_3^2) = \begin{bmatrix} -\frac{1}{2} & \frac{\sqrt{3}}{2} \\ -\frac{\sqrt{3}}{2} & -\frac{1}{2} \end{bmatrix} \oplus [1]$$

Orthogonality Theorems (cont.)

Example: d-shell Splitting in Octohedral Coordinations

Take the Hydrogen-like orbitals $\psi_{\ell m}$ as a basis for spherically symmetric states. The d-shell orbitals are the basis functions of the $\ell = 2$ representations.

The octohedral complex's symmetry group is O , with it's character table and the $\Gamma^{\ell=2}$ representation:

O	$1\langle\mathbb{I}\rangle$	$8\langle C_3\rangle$	$3\langle C_2\rangle$	$6\langle C_2'\rangle$	$6\langle C_4^3\rangle$
$(d) \Gamma^{\ell=2}$	5	-1	1	1	-1
A_1	1	1	1	1	1
A_2	1	1	1	-1	-1
E	2	-1	2	0	0
T_1	3	0	-1	-1	1
T_2	3	0	-1	1	-1

Orthogonality then gives $\gamma^{\ell=2} = E \oplus T_2$. In practice, this results in a 5-fold degeneracy being lifted into a two- and three-fold degeneracy.

Projection Operators

If we have an explicit form for IR α , we may project an arbitrary function onto the k -th basis function f_k^α of IR α with \hat{P}_α^{kk} :

$$\hat{P}_\alpha^{kk} = \frac{d_\alpha}{N} \sum_g [\Gamma_\alpha^{kk}(g)]^* O(g)$$

where d_α is the dimensional of IR α , and then we have:

$$f_\alpha^k(\vec{r}) = \hat{P}_\alpha^{kk} f(\vec{r})$$

From the characters alone, we may project a function onto it's total α subspace with \hat{P}_α :

$$\hat{P}_\alpha = \sum_k \hat{P}_\alpha^{kk} = \frac{d_\alpha}{N} \sum_g \chi^{(\alpha)*}(g) \hat{O}(g)$$

