Traceability Matrix

| Functional Requirements | Functional Design | Internal Design | Code | Tests |
|---|-------------------------|--|-----------------------|-------|
| FR 01 User Login | Login Screen | SRS 2.1.2 Use Case: User Login Class Diagram State Diagram | LoginActivity | N/A |
| FR 02 Register User | User Creation screen | SRS 3.2 Use Case: Register as a new user State Diagram | UserCreationActiv ity | |
| FR 03 Choice of list of questions | Quiz Screen | SRS 3.2 Use Case: Participating in a Quiz State Diagram | QuizActivity | N/A |
| FR 04 Unanswered Question turns White | Quiz Screen | Use Case: Participating in a Quiz | QuizActivity | N/A |
| FR 05 Wrong/Right Questions Red/ Green | Quiz Screen | Use Case: Participating in a Quiz | QuizActivity | N/A |
| FR 06 Answering a question | Question Screen | SRS 3.2 Use Case: Participating in a Quiz Class Diagram Sequence Diagram | QuestionActivity | N/A |

| FR 07 Interface to mySQL through Apache server | PHP and Android background scripts | SRS 2.1.4 Use Case: Getting data from the database Deployment Architecture | PHP scripts | N/A |
|---|------------------------------------|--|----------------------|-----|
| FR 08 Update User Information | | SRS 2.1.7 Use Case: Exit Game Use Case: Logging out | QuizActivity | N/A |
| FR 09 Leaderboard | | SRS 2.2 Class Diagram State Diagram | LeaderBoardActiv ity | N/A |
| FR 10 Redeemable Codes | Redeem Code Screen | SRS 2.2 Use Case: Redeeming quiz-code | HomeActivity | N/A |

| # | Non-Functional Requirements | Description | SRS sec. |
|-------|----------------------------------|------------------------------------|-------------|
| NF 01 | Shall not more than 60MB RAM | Self explanatory | 2.1.6 |
| NF 02 | Shall not use > 30MB of HD space | Yes | 2.1.6 |
| NF 03 | Database up 90% of Time | Database is accessible 90% of time | 2.5 |