

SI 506
Section 004/104
Lab 10

Derrick White

Agenda

- Last Week
 - APIs and JSON
- This Week
 - Classes
- Lab Exercise

APIs

- Application Programming Interfaces
 - Allows you to make requests and receive information from a service via HTTP protocol
- 4 HTTP methods
 - GET, PUT, POST, DELETE
 - We are focusing GET this week

GET request using requests module

- Syntax:
 - `requests.get(<url>, <params>)`
- You make a request to a given url and give it parameters
 - This returns a response object
 - Use the `response.json()` method to make the response readable

json module

- Javascript Object Notation (JSON)
- Module for writing to and reading from JSON files
 - `json.load(<file_obj>)`
 - Reads in JSON file and returns in usable format
 - Usually either dicts or lists
 - `json.dump(<data>, <file_obj>, ensure_ascii=False, indent=<indent>)`
 - Outputs data to a JSON file

Classes (the fun part)

- Definitions (from lecture):
 - Class - A template for creating user-defined objects. Class definitions normally contain method definitions which operate on instances of the class
 - Instance - An individual object whose type is defined by the class by which it was instantiated or created

Classes Cont.

- Definitions (cont.)
 - Instance Variable - A variable and value bound to a specific instance of a class
 - Instance method - A function defined by a class and bound to a specific instance of a class
 - self - A variable that represents an instance of a class

Classes Cont.

- Syntax:
 - `class <classname>():`
 - `def __init__():`
 - `<statements>`
 - `<statements>`

`__init__()` method (constructor)

- Syntax:
 - `def __init__(self, parameters):`
 - `self.<attribute> = value`
 - `self.<attribute> = value`
- Method that creates and initializes the instance variables (class attributes)
- Parameters are passed in when class is called

Class methods

- `def method_name(self, parameters):`
 - `<statements>`
- You can write functions inside of a class, that serve as methods for that class' objects
- Ex:
 - `.split()` is a method for `str` objects
 - `.append()` is a method for `list` objects

`__str__()` method

- Syntax:
 - `def __str__():`
 - `return <some kind of string>`
- Method that returns the string representation of your class instance