Tutorial No:5

Batch B1
Consider the following set of processes, with the length of CPU burst time given in milliseconds.

Process	Arrival Time	Burst Time	Priority
P_1	2	3	2
P_2	1	1	1
P ₃	0	7	3
P_4	3	4	4
P ₄	3	4	4

Draw the Gantt charts illustrating the execution of these processes using

- 1. FCFS
- 2. SJF Preemptive & Nonpreemptive
- 3. Priority-Preemptive & Nonpreemptive
- 4. Round Robin TS=1,2

Compute finish, turnaround and waiting time of each process for above all scheduling algorithms.

Batch B2

2. Consider the following set of processes, with the length of CPU burst time given in milliseconds.

Process	Arrival Time Burst Time		Priority
P_1	0	0 8	
P_2	1	1	1
P ₃	2	3	2
P ₄	3	2	3
P ₅	4	6	4

Draw the Gantt charts illustrating the execution of these processes using

- 1. FCFS
- 2. SJF Preemptive & Nonpreemptive
- 3. Priority-Preemptive & Nonpreemptive
- 4. Round Robin TS=2,4

Compute finish, turnaround and waiting time of each process for above all scheduling algorithms.

Batch B3
Consider the following set of processes, with the length of CPU burst time given in milliseconds.

Process	Arrival Time	Burst Time	Priority
\mathbf{P}_1	0	8	3
P_2	2	1	1
P ₃	3	3	2
P ₄	4	2	3
P ₅	5	6	4

Draw the Gantt charts illustrating the execution of these processes using

- 1. FCFS
- 2. SJF Preemptive & Nonpreemptive
- 3. Priority-Preemptive & Nonpreemptive
- 4. Round Robin TS=1,2

Compute finish, turnaround and waiting time of each process for above all scheduling algorithms.

Batch B4
Consider the following set of processes, with the length of CPU burst time given in milliseconds.

Process	Arrival Time Burst Time		Priority	
A	0	3	2	
В	1	5	1	
С	3	2	3	
D	9	5	4	
Е	12	5	4	

Draw the Gantt charts illustrating the execution of these processes using

- 1. FCFS
- 2. SJF Preemptive & Nonpreemptive
- 3. Priority-Preemptive & Nonpreemptive
- 4. Round Robin $\overline{T}S=1,2$

Compute finish, turnaround and waiting time of each process for above all scheduling algorithms.