San José State University
Department of Computer Engineering

CMPE 180-92
Data Structures and Algorithms in C++

Fall 2016
Instructor: Ron Mak

Assignment #3C

Assigned: Sunday, September 11
Due: Friday, September 16 at 11:59 PM
URL: http://codecheck.it/codecheck/files/1609110713np55ladz8dqtmx5la97l669o
Canvas: Assignment 3.c. War and Peace
Points: 100

War and Peace

This assignment will give you practice with C++ strings and vectors.

Download and unzip the complete text of *War and Peace* as an ASCII file from
http://www.cs.sjsu.edu/~mak/CMPE180-92/assignments/3C/WarAndPeace.zip
The file contains over 65,000 lines and over a half million words.

Write a C++ program to search for the following names in the text:

- Makar Alexeevich
- Joseph Bazdeev
- Boris Drubetskoy

For each occurrence of each name, print:

- The starting line number (first line is 1).
- The character position of the first letter of the first name (first position is 1).
- The name itself.

You must print the names in the order that they appear in the file. If a line contains multiple names, print them in alphabetical order by last names.

A name can be split across two consecutive lines. More than one name can be in a line. You may assume that the names are always in the order of the first name followed by the last name. Between the first and last names, there is either a single space or a line break.

Strings and vectors

You must use C++ strings and not the old C strings, and you must use vectors instead of arrays. Use the vector **`at`** method instead of indexing with **`[`** and **`]`**.

For string methods, see http://www.cplusplus.com/reference/string/string/
For vector methods, see http://www.cplusplus.com/reference/vector/vector/

Expected output

```
 LINE  POSITION  NAME
19949         1  Boris Drubetskoy
21906        66  Makar Alexeevich
21953         2  Makar Alexeevich
22173         9  Boris Drubetskoy
23910        62  Boris Drubetskoy
23982        39  Boris Drubetskoy
24033        54  Boris Drubetskoy
29439        31  Boris Drubetskoy
29614        28  Boris Drubetskoy
33007         1  Boris Drubetskoy
41110        22  Boris Drubetskoy
46593        60  Joseph Bazdeev
46612        19  Joseph Bazdeev
46622        28  Makar Alexeevich
46626        18  Makar Alexeevich
46626        39  Joseph Bazdeev
46642        20  Joseph Bazdeev
46689        11  Makar Alexeevich
48300        11  Makar Alexeevich
48314        42  Makar Alexeevich
48317        10  Makar Alexeevich
48323        68  Makar Alexeevich
48326        38  Makar Alexeevich
48331        60  Makar Alexeevich
48336        13  Makar Alexeevich
48347        28  Makar Alexeevich
48407        53  Makar Alexeevich
48409        19  Makar Alexeevich
48415         8  Makar Alexeevich
48433        24  Makar Alexeevich
48435         1  Makar Alexeevich
48468        68  Makar Alexeevich
```

Tips

Write the first version of your program to find only names contained in a single line. Your second version can find names that are split across two lines.

If you search for the names in alphabetical order and there is more than name in a line, you will find them in alphabetical order.

Rubrics

Criteria	Maximum points
Good output (as determined by CodeCheck) • Correct output values. • Correct output formatting.	**30** • Values: 20 • Formatting: 10
Good program design • Good use of C++ strings • Good use of vectors. • Good use of functions. • Good choice of names.	**50** • Strings: 15 • Vectors: 15 • Functions: 10 • Names: 10
Good program style • Follow the formatting (indentation, position of braces, etc.) and naming conventions of the Savitch textbook. • Greatly reduce, or eliminate entirely, the use of global variables. Use function parameters instead. Global constants are OK.	**20** • Formatting: 10 • Global variables: 10

You can submit as many times as necessary to get satisfactory results, and the number of submissions will not affect your score. When you're done with your program, click the "Download" link at the very bottom of the Report screen to download a signed zip file of your solution.

Submit the signed zip file into **Canvas: Assignment 3.c. War and Peace**.