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Name: Ajinkya Rathod.

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## Explain JDBC Architecture

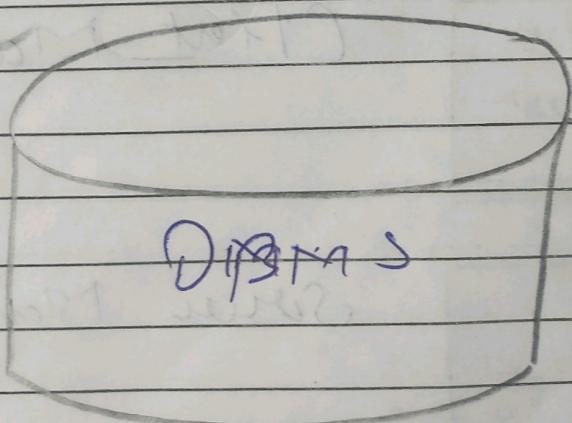
Ans. The JDBC API support both two tier and three tier processing models for data base access.

→ 2 Tier Architecture

Java application  
JDBC

Client  
Machine

DAMIS - protocol



Database server



In a tier model, Java application talks directly to data source.

- > This requires a JDBC driver that can communicate with particular data source being accessed.
- > A user's commands are delivered to the database or other data source and the results of those statements are sent back to user.

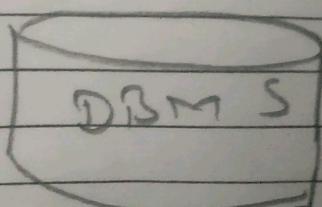
### Three tier Application

Java applets  
HTML Browser

Client Machine

Application  
ODBC

Server Machine



DBMS Prop.  
Protocol

Database Source



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- > In this, commands are sent to "middle tier" of services, which then sends the commands to data source.
- > The data source processes the commands and sends the result back to the middle tier then send them to server.

Q2

## JDBC Drive Types

\* Type-1 (JDBC-ODBC Drive)

→ This does not directly interact with database. This relies on ODBC driver to communicate with database.

→ It depends on ODBC driver.

→ The implementation of this driver makes use of native methods, in order to make standard ODBC calls.

\* Type-2 driver

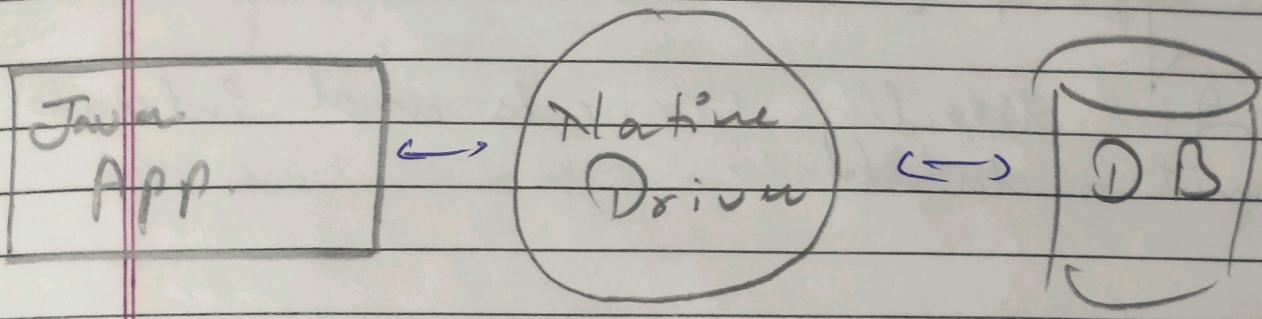
→ It is partially written in Java and partially in native code.

→ It is not dependent on any other driver or application like ODBC.



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### \* Type-3 (Net Driver)

- These drive interacts directly with database via some network based middleware.
- The implementation of this type of JDBC driver with firewalls based architecture doesn't make use of native code.



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- \* Type-4 (Pure Java Driver)
  - It directly connects and interacts with database.
  - Not dependent on any driver.



## Q. Steps of registering Driver class.

1. Load driver class into Java program

Ex: Class.forName("com.mysql.jdbc.Driver")

- 2. You can set driver properties

java - jdbc - driver = com.mysql.jdbc.Driver  
password - null

- or you also can set system properties with call such as.

System.setProperties ("jdbc.driver", "-com.mysql.jdbc.Driver"),

Q. Parse the following

Execute Update( )

- This method is used to execution of DML statement.

INSERT, UPDATE, DELETE?

- This method return int value, count of affected rows.

Q.

Q. Execute Query

This method is used to retrieve data from database using SELECT query.

- This method returns the Result set Object that returns the data according to the query



This method is used to execute  
only select queries.

### ③ execute

This method used for all types of  
SQL statement

- Returns Boolean value of TRUE or FALSE.
- If true, returns ResultSet obj else int value



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## SQL Exceptions & types

### ① SQL Warning

- An exception that provides information on database user warnings.
- Warnings may be retrieved from connection objects.

public SQLWarning (String reason, String SQLState)

### ② Batch Update Exception

The subclass of SQLException thrown when an error occurs during a batch update.

In addition to info provided by SQLException, a BatchUpdateException provides all update counts for all commands in the update, executed successfully during batch update.



(3)

### Row set warning

An instance of SQL Exception not  
processes information about datasecurity.  
SQL on round objects?

(4)

### SQL Exception

Indicates an error with  
misoperation or de-misaligned  
of SQL types such as  
BLOB, CLOB, STRUCT or  
Any in addition to SQL  
types such as DATA and  
JAVA OBJECT

(5)

### SQL Client Into Exception

The structure of SQL exception is  
from one or more client into  
perspective.

This provides a list of detailed  
info properties that was wrong not.

## XML

Q1

DTD.

- To specify document structure, you can supply a DTD or XML schema definition.
- A DTD or schema contains rules that explain what document structure will be allowed.
- DTD might contain a rule:
  - !ELEMENT (name, size)
- XML version="1.0">
- !DOCTYPE config [
  - !Element config
  - more rules
  - ]

(config)  
config>

## Q. DTD and XML

Ans.

1. DTD are declaration that define a document structure schema.

XSD defines schema for XML doc.

## 2. No Namespaces

Namespaces are not supported

## 3. No datatype

→ Support datatypes

## 4. Not extensible

→ Extensible

Q.

## DOM vs SAX

- DOM parse is tree based parse. SAX is event based
- DOM loads whole XML docut in memory. SAX locas a small part of XML at a time.
- Faster than XML col. Not faster than DOM more memory.
- Good for large file Best for small size.



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## STAX

Q.

- STAX is Stream Event oriented XML parser.
- The model uses `push` is your handle class that calls `onParse`, not the other way around.
- Thus your handle class controls when `push` is to move on to next event in input.
- In other words your handle "pulls" the XML events out of parser.



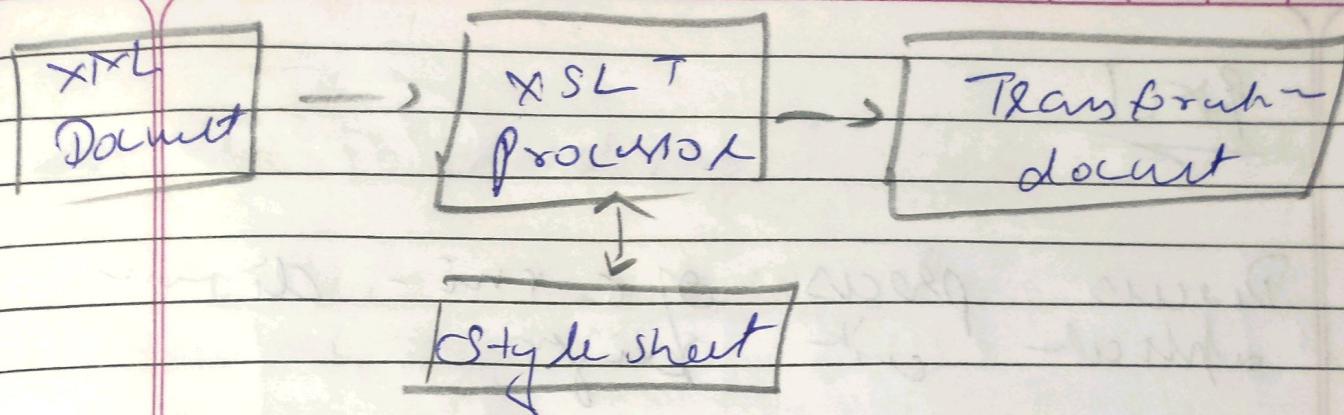
(3) XSLT or XSL

- XSLT is Extensible Stylesheet Language Transformations. (XSLT) API.
- It is not very trivial as XSLT tree is an output structure. The easiest approach is to use XSLT API.
- You need to provide an XSLT stylesheet that defines the conversion from XML of inputs to some other formats.
- The XSLT processor may convert XML documents into segments and pieces. The desired output.



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## (4) DTD

Refer Q1.

## (5) Schem

The specify the document structure you can specify XML schema definition

- A schema contains rules that express how a document structure be formed by specifying the legal child with all attributes for each elements

Q.

~~Q1~~

Discuss pros & cons of multi-threading  
application with diagram

→ multi application are often  
comes to be in one program

→ + typical user app can  
refer to different objects which  
refers to more than one object  
accessible and waits for dist to  
involve methods on those remote objects

→ RMI provides me notions by user  
the server and client communication  
and pass data form such as  
application → sends requests  
to as a distributed object application..



## ⇒ Distributed Object App. Needs

### \* Locate Remote Object

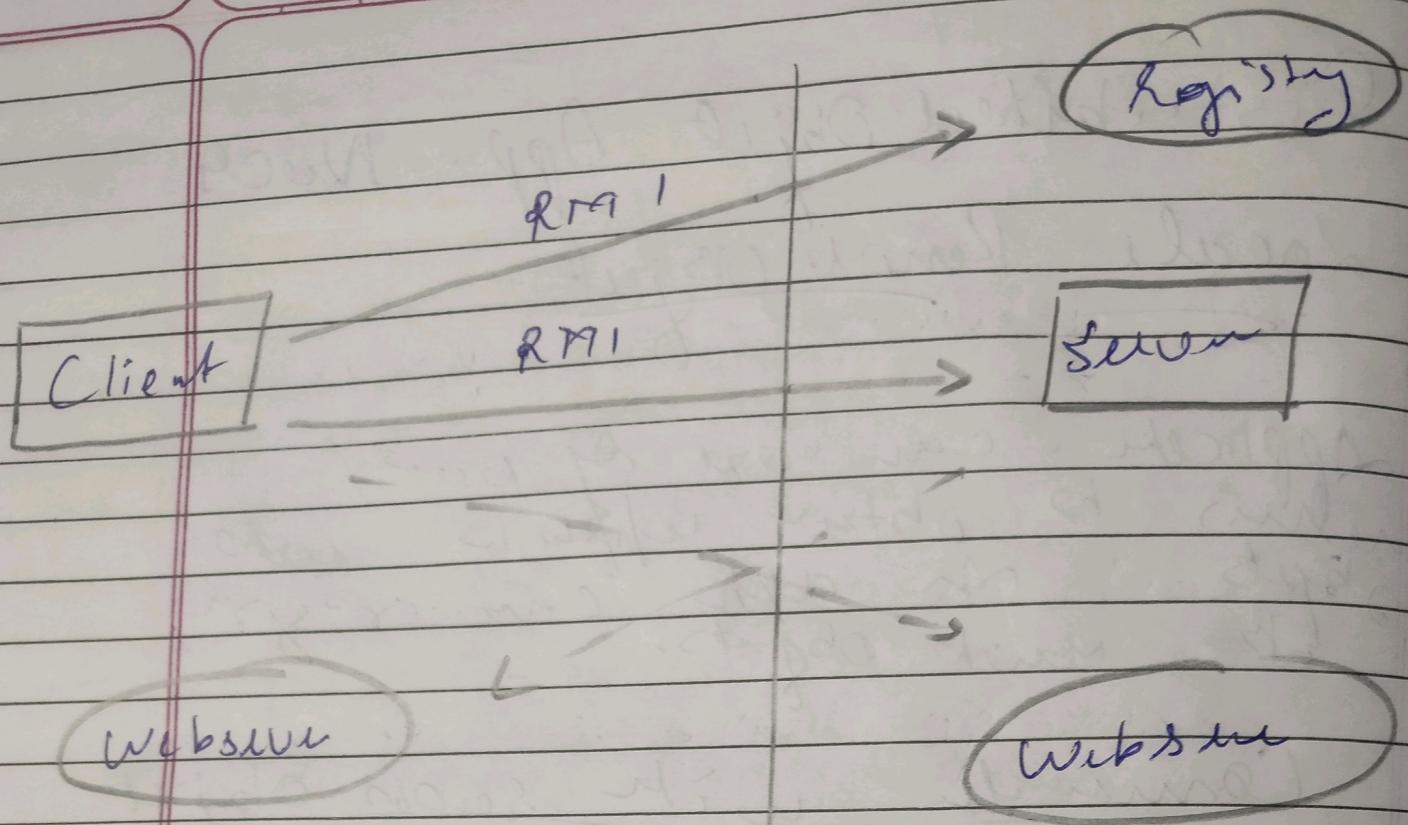
Applets - can use `Object`  
refers to obtain references to  
objects. An applet can register  
to find objects.

### \* Communicate with remote object

Details of comm - between local  
objects are handled by RMI.

In the program. we standardize  
method invocation.

- \* Load class bytecode for  
objects that are passed as  
parameters or return value.



The illustration shows an RMI distributed application connecting to a registry to obtain references to remote objects.



## O. Stub and skeleton

= stub for a remote object calls on  
the local interface as proxy to  
make objects.

= Interface, a remote object interface  
has same set of methods in behalf  
of a remote object interface.

- whom stub's is invoked
- marshaled parameters
- waits for result
- returns value to caller func.
- needs serialization.

## Skeleton

- responsible for dispatching the call to actual remote object implementation
- unmarshals incoming function
- invokes on remote obj.
- marshals result to caller



Q?

```
import java.rmi.*;  
import javax.rmi.server.*;
```

class AdderRemote extends UnicastRemoteObject  
implements Adder

Obj. ref

Adder add() throws RemoteException;  
return x+y;

y

public int add(int x, int y)  
&  
return x+y;

)

Step 4

Start the RMI Registry

5 - Create and execute the server application program

Import `java.rmi.*`~~import `java.rmi.server.*;`~~

public class MyServer {

public void start() {

System.out.println("Server started");

Add stub = new AddImpl();

    mug.register("rmi://localhost:  
    5000/mes", stub);

}

}



6 = Create and execute client app. Program -

## Internationalization

### Collation

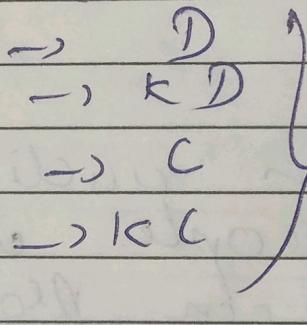
- Application that sort through + test perform ~~per~~ frequent string comparisons.
- If your application audience is limited to people who speak English; you can probably perform string comparison using the String.compareTo method

## + Normalization

It is the process by which you can perform certain transformations of text to make it recognizable for a way in which it may not have been before.

⇒ The Unicode standard defines

↳ forms



Ch  
≡

## Message Formatting

The Java library has message Format class that formats text with variable parts.



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- Message Format takes a set of objects, formats them ~~part~~ and then inserts the formatted string into pattern at appropriate places.