

## Practical – 8

**Aim of the Practical :-** To analyse network traffic using Wireshark – Capture and Study TCP and UDP Packets

### Practical:

The objective of this lab is to practically explore and understand the structure of two core protocols of the transport layer: the User Datagram Protocol (UDP) and the Transmission Control Protocol (TCP). By capturing live network traffic with Wireshark, we can analyse the headers of each protocol to see how they function in real-world applications like DNS and web browsing.

### Task 1: Generate UDP Packet using DNS and Analyse It

This section details the analysis of a UDP packet generated by a Domain Name System (DNS) query. UDP is used for DNS because it is a fast, connectionless protocol suitable for quick request-response transactions.

```
C:\Users\Ajitesh>ipconfig /flushdns
Windows IP Configuration

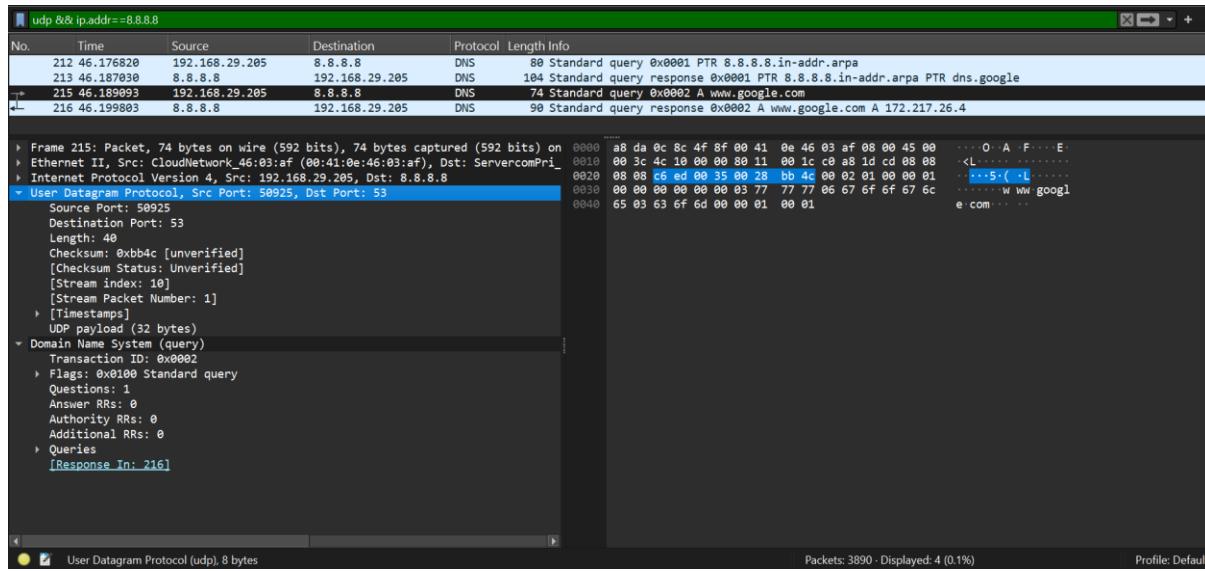
Successfully flushed the DNS Resolver Cache.

C:\Users\Ajitesh>nslookup -type=A www.google.com 8.8.8.8
Server:  dns.google
Address: 8.8.8.8

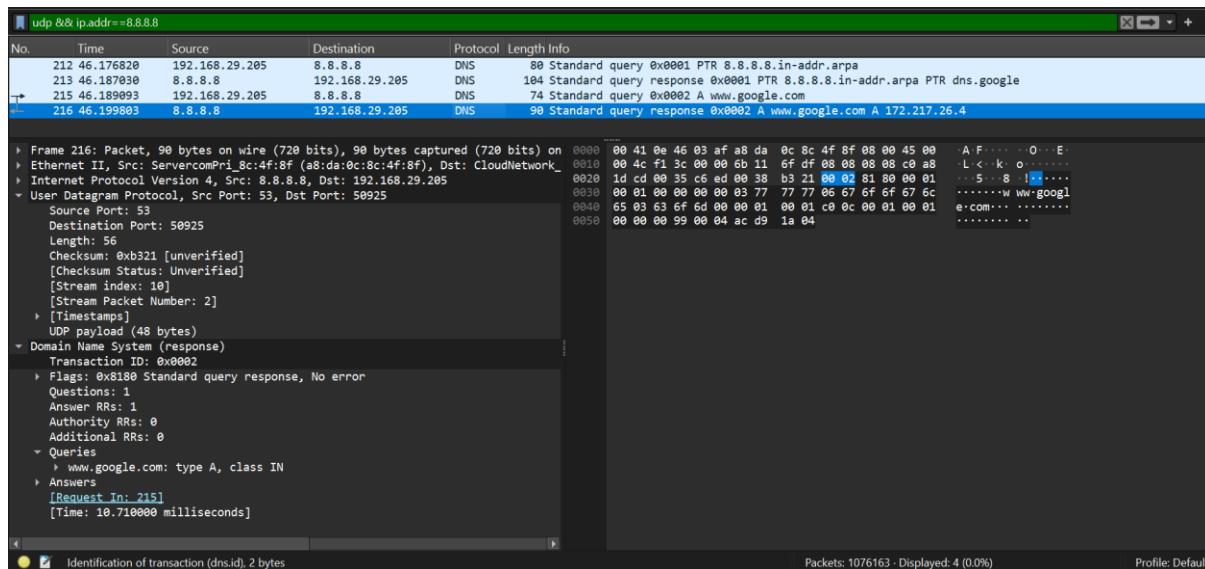
Non-authoritative answer:
Name:    www.google.com
Address: 172.217.26.4

C:\Users\Ajitesh>
```

**Image 1:** This Command Prompt screenshot shows the DNS cache being cleared using *ipconfig /flushdns*. A *nslookup* command is then used to successfully resolve *www.google.com* to its IP address.



**Image 2:** This Wireshark capture displays the outgoing DNS query packet sent over UDP.



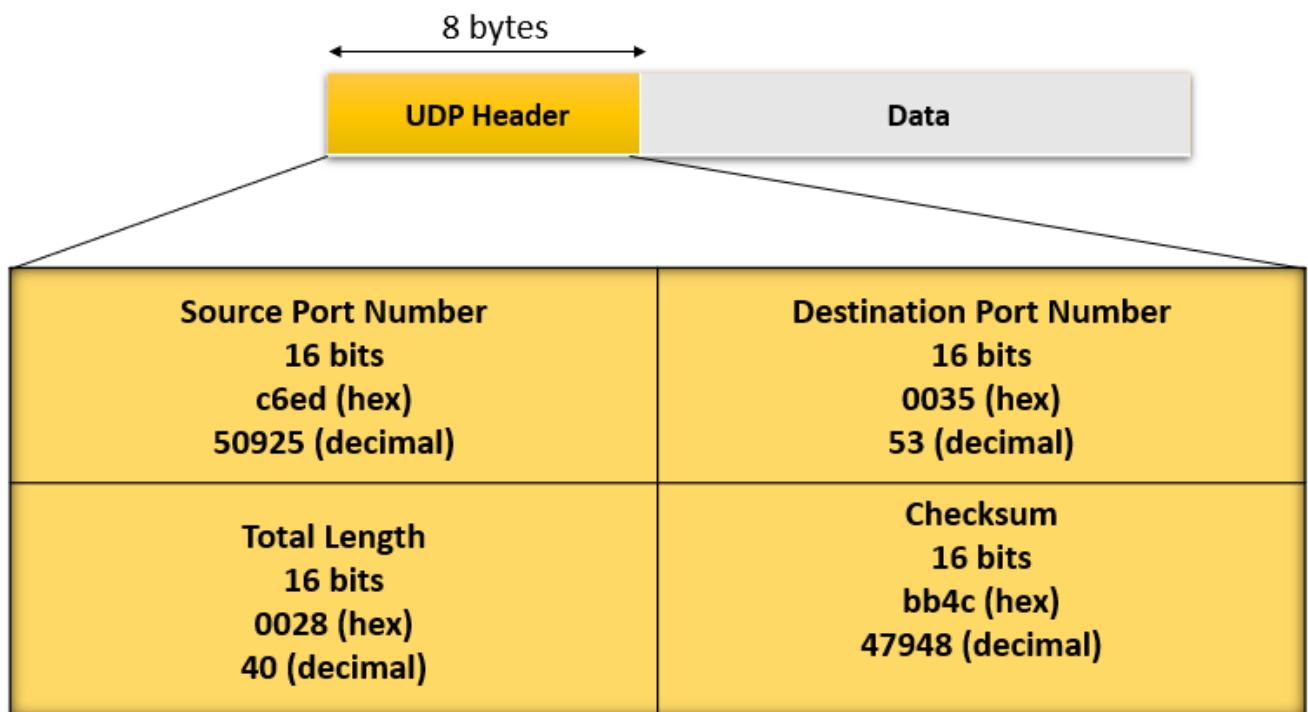
**Image 3:** This screenshot shows the DNS response packet received from the server in Wireshark. The details confirm the successful resolution, providing the IP address for www.google.com in the answer section.

### UDP datagram header in hexadecimal format

The 8-byte hexadecimal dump header of the captured UDP packet is:

**c6ed 0035 0028 bb4c.**

The diagram below illustrates the 8-byte structure of the UDP header from the captured query packet. It breaks the header down into its four 16-bit fields, showing the specific values for the Source Port, Destination Port, Total Length, and Checksum in both hexadecimal and decimal formats.



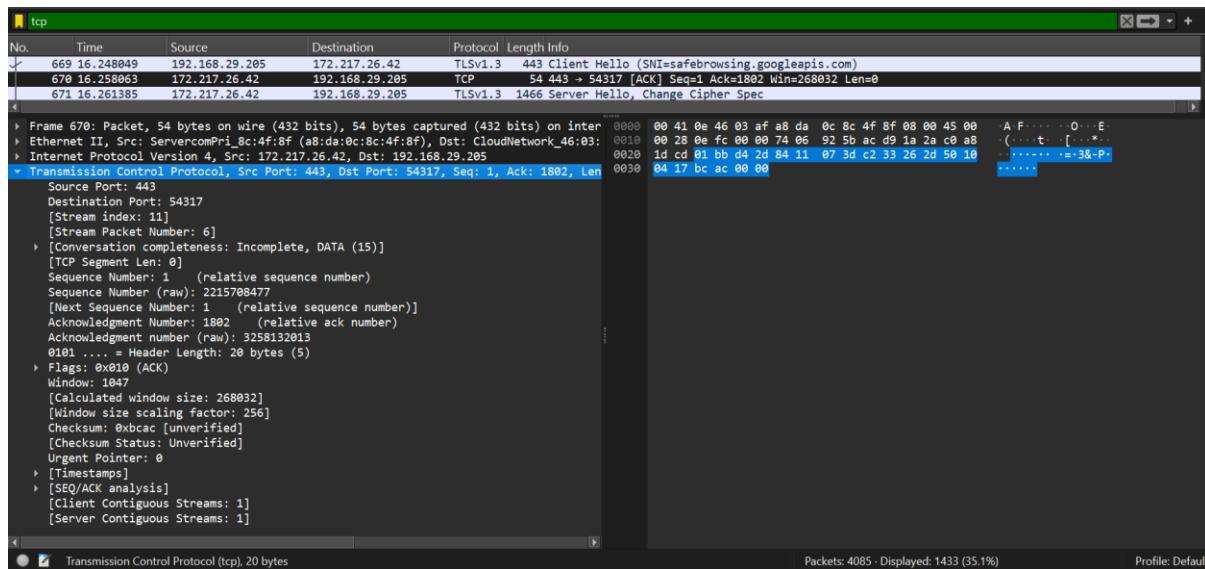
**Table 1: UDP Packet Analysis**

1.	a.	Source port number:	50925
	b.	Destination port number:	53
	c.	Total length of UDP datagram:	40 bytes
	d.	Length of data:	(40 - 8) = 32 bytes
	e.	Is the packet from client or server?	Client
	f.	Application-layer protocol:	DNS (Domain Name System)
	g.	Is checksum calculated?	Yes, and value is bb4c

2.	Are answers in No. 1 verified by the information in the detail pane?	Yes, all the values are confirmed in Wireshark's User Datagram Protocol details pane.
3.	Source and destination IP addresses in the query message:	Source: 192.168.29.205, Destination: 8.8.8.8
	Source and destination IP addresses in the response message:	Source: 8.8.8.8, Destination: 192.168.29.205
	Relation between IP addresses:	Addresses are swapped.
4.	Source and destination port number in the query message:	Source: 50925, Destination: 53
	Source and destination port number in the response message:	Source: 53, Destination: 50925
	Relation between port numbers:	The port numbers are swapped.
	Which port number is well-known?	Port 53
5.	Length of the first UDP packet:	40 bytes
	How many bytes of payload are carried by the first UDP packet?	32 bytes
6.	Number of bytes in the DNS message:	32 bytes
	Does the count agree with the answer to question 5?	Yes
7.	Is the checksum calculated for the first UDP packet? Value of the checksum:	Yes bb4c

## Task 2: Generate TCP Packet using Web Browsing and Analyse It

This section details the analysis of a TCP segment captured during a secure web browsing session. TCP is a connection-oriented protocol that ensures reliable data delivery, making it suitable for applications like the World Wide Web.



**Image 4:** This Wireshark screenshot shows a TCP packet captured, with the pane below detailing its TCP header fields like source/ destination ports, flags, and sequence numbers.

### TCP segment header in hexadecimal format

The Hexadecimal dump of the captured TCP packet is:

**01 bb d4 2d**

**84 11 07 3d**

**c2 33 26 2d**

**50 10 04 17**

**bc ac 00 00**

The diagram below provides a detailed, field-by-field analysis of a specific 20-byte TCP header. It's populated with data from a captured network packet, showing the values for the source port, destination port, sequence/acknowledgment numbers, and other fields.

 <b>TCP HEADER</b>		<b>DATA</b>	
<b>Source Port Number</b> 16 bits 01bb (hex) 443 (decimal)		<b>Destination Port Number</b> 16 bits d42d (hex) 54317 (decimal)	
<b>Sequence Number</b> 32 bits 8411073d (hex) 2215708477 (Decimal)			
<b>Acknowledgment Number</b> 32 bits c233262d (hex) 3258132013 (Decimal)			
<b>Header &amp; Flag</b> 16 bits 5010 (hex) 0101 000000 010000(binary)		<b>Window Size</b> 16 bits 0417 (hex) 1047 (decimal)	
<b>Header Length</b> 4bits 0101 (bin) 20 bytes	<b>Reserved bit</b> 6 bits 000000 (bin) 0 decimal	<b>Flag</b> 6 bits 010000 (bin) 16 decimal	
<b>Checksum</b> 16 bits bcac (hex)		<b>Urgent Pointer</b> 16 bits 0000 (hex) 0 (decimal)	
<b>Options</b> (None in this packet)			

**Table 2: TCP Packet Analysis**

1.	a. Source port number:	01bb (hex) 443 (Deci)
	b. Destination port number:	d42d (hex) 54317 (Deci)
	c. Sequence number:	8411073d (hex) 2215708477 (Deci)
	d. Acknowledgment number:	c233262d (hex) 3258132013 (Deci)
	e. Header length:	20 bytes
	f. Set flags:	0100 (16 Deci)
	g. Window size:	0417 (hex) 1047 (Deci)
	h. Urgent pointer:	0000 (hex) 0 (Deci)
2.	Are answers in question 1 verified by the information in the detail pane?	Yes

## Conclusion

This lab provided hands-on experience with Wireshark, demonstrating the structural differences between the connectionless UDP protocol and the connection-oriented TCP protocol. By examining the headers of live packets, we identified key fields such as port numbers, sequence/acknowledgment numbers, and flags. This analysis confirms the theoretical roles of UDP in providing fast, low-overhead communication and of TCP in ensuring reliable, ordered data delivery.