

LAB-3

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```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define maxsize 5
```

```
void enqueue(int *Q, int *front, int *rear)
```

```
{  
    int ele;
```

```
    if (*rear >= maxsize - 1)
```

```
    {  
        printf("Queue is full\n");
```

```
        return n;  
    }
```

```
    if (*front == -1)
```

```
    {  
        (*front)++;
```

```
    }  
    (*rear)++;
```

```
    printf("Enter the element to be inserted");
```

```
    scanf("%d", &ele);
```

```
    *(Q + *rear) = ele;  
}
```

```
void display(int *Q, int *front, int *rear)
```

```
{
```

```
    if (*front == -1 & *rear == -1)
```

```
        printf("Queue is empty !!!\n");
```

```
    else
```

```
        printf("Elements in Queue are: \n");
```

```

for (int i = front; i < rear; i++)
{
    printf("%d ", *(arr));
}
printf("\n");
}
}

```

```

void dequeue (int *arr, int *front, int *rear)
{
    int ele;
    if (*front == -1 && *rear == -1)
    {
        printf("Queue is empty!!!\n");
        return;
    }
    else if (*front == *rear)
    {
        ele = *(arr + *front);
        *front = -1;
        *rear = -1;
    }
}

```

```

else {
    ele = *(arr + *front);
    (*front)++;
}
printf("Deleted Element is: %d\n", ele);
}
}

```

```
void main()
{
    int front = -1, rear = -1;
    int queue [max size];
    int choice;
    printf ("1. Enqueue\n");
    printf ("2. Dequeue\n");
    printf ("3. Display\n");
    printf ("4. Exit\n");
```

```
do
{
    printf("Enter your choice");
    scanf("%d", &choice);
    switch(choice)
    {
        case 1: enqueue(queue, &front, &rear);
                break;
        case 2: dequeue(queue, &front, &rear);
                break;
        case 3: Display(queue, &front, &rear);
                break;
        case 4: exit(0);
                break;
        default: printf("Please input correct choice\n");
                break;
    }
} while(choice != 4);
}
```