

## Read me file

This Shell is created to implement ;(semi-colon operator) , The command before the semi-colon is executed first then the next one from left to right, and & (And operator) The command before the semi-colon is executed both left and right command parallelly.

1:- I have added data structures for ;(Sqlcmd) and & (Paracmd)

```
struct Sqlcmd {
    int type;           // ;
    struct cmd *left;   // left side of seq
    struct cmd *right;  // right side of seq
};

struct Paracmd {
    int type;           // &
    struct cmd *left;   // left side of seq
    struct cmd *right;  // right side of seq
};

struct cmd*
Sqlcmd(struct cmd *left, struct cmd *right)
{
    struct Sqlcmd *cmd;

    cmd = malloc(sizeof(*cmd));
    memset(cmd, 0, sizeof(*cmd));
    cmd->type = ';';
    cmd->left = left;
    cmd->right = right;
    return (struct cmd*)cmd;
}

struct cmd*
Paracmd(struct cmd *left, struct cmd *right)
{
    struct Paracmd *cmd;

    cmd = malloc(sizeof(*cmd));
    memset(cmd, 0, sizeof(*cmd));
    cmd->type = '&';
    cmd->left = left;
    cmd->right = right;
    return (struct cmd*)cmd;
}
```

1) In the runcmd function I added case for ';' and '&' which executes the code for semi-colon case ';' and '&' case:

case ';': //description for ;

```

    scmd = (struct Sqlcmd*)cmd;
    if(fork1() == 0 )

        runcmd(scmd->left);
        wait(NULL);

    runcmd(scmd->right);
    break;

case '&':    //description for &
    pacmd = (struct Paracmd*)cmd;
    if(fork1() == 0)

        runcmd(pacmd->left);
        runcmd(pacmd->right);
    break;
}
exit(0);
}

```

- 2) In the data structure struct cmd\* parseexec(char \*\*ps, char \*es) I modified a particular line which will parse ';' and '&' character.

while(!peek(ps, es, ";")) //replaced '|' with ';' to parse semi-colon

```

struct cmd*
parseline(char **ps, char *es)
{
    struct cmd *cmd;
    cmd = parseexec(ps, es);
    while(peek(ps, es, "&")){
        gettoken(ps, es, 0, 0);
        // fprintf(stderr, "check\n");
        cmd = Paracmd(cmd, parseline(ps, es));
    }
    if(peek(ps, es, ";")){ //fprintf(stderr, "check1\n");
        gettoken(ps, es, 0, 0);
        cmd = Sqlcmd(cmd, parseline(ps, es));
    }

    return cmd;
}

struct cmd*
parsepipe(char **ps, char *es)
{
    struct cmd *cmd;

    cmd = parseexec(ps, es);
    if(peek(ps, es, ":%")){
        gettoken(ps, es, 0, 0);
        cmd = pipecmd(cmd, parsepipe(ps, es));
    }
    return cmd;}

```

Test Cases:-

First we have ran the file over gcc compiler in UNIC platform:-

```
chaets@DESKTOP-54H15EU:~/OS> gcc -o T6 T6.c
chaets@DESKTOP-54H15EU:~/OS> ./T6
```

1:- \$ touch temp.txt; ls -l temp.txt

```
$ touch temp.txt; ls -l temp.txt
-rw-rw-rw- 1 chaets users 13 Sep 16 19:44 temp.txt
```

2:- \$ pwd & cat temp.txt

```
$ pwd & cat temp.txt
/home/chaets/OS
This is cool
```

3:- \$ ls & sleep 5

```
$ ls & sleep 5
T1  T1.c  T2  T2.c  T3  T3.c  T4  T4.c  T5  T5.c  T6  T6.c  temp.txt
#1  #2    #3  #4    #5  #6    #7  #8    #9  #10   #11 #12
```

4:- \$ ls ; cat temp.txt & sleep 5

```
$ ls ; cat temp.txt & sleep 5
T1  T1.c  T2  T2.c  T3  T3.c  T4  T4.c  T5  T5.c  T6  T6.c  temp.txt
This is cool
```

5:- \$ echo "time to sleep"; echo "wake up" ; sleep 10 & echo "sleeping..."

```
$ echo "time to sleep"; echo "wake up" ; sleep 10 & echo "sleeping..."
"time to sleep"
"wake up"
"sleeping..."
```

6:- ls ; cat temp.txt & sleep 5

```
$ ls ; cat temp.txt & sleep 5
T1  T1.c  T2  T2.c  T3  T3.c  T4  T4.c  T5  T5.c  T6  T6.c  temp.txt
This is cool
```

```
$ touch temp.txt; ls -l temp.txt
-rw-rw-rw- 1 chaets users 13 Sep 16 19:44 temp.txt
$ pwd & cat temp.txt
/home/chaets/OS
This is cool
$ pwd ; cat temp.txt
/home/chaets/OS
This is cool
$ ls & sleep 5
T1 T1.c T2 T2.c T3 T3.c T4 T4.c T5 T5.c T6 T6.c temp.txt
$ ls ; cat temp.txt & sleep 5
T1 T1.c T2 T2.c T3 T3.c T4 T4.c T5 T5.c T6 T6.c temp.txt
This is cool
$ echo "time to sleep"; echo "wake up" ; sleep 10 & echo "sleeping..."
"time to sleep"
"wake up"
"sleeping..."
```