# **Jason Kenney**

Programmer

therealjasonkenney@gmail.com

#### Meta

Databases SqlServer, Postgres, SOLR (Lucene)

Javascript/Css JQuery, AngularJS

Ruby Rails 3..4.x, Prawn, Rspec, Capistrano, Rack, Chef

Tools Git, Subversion, Vi, Omnigraffle, Visio, JIRA

Other
Perl, XSLT, Apache FOP, Control-M, C, GLSL, IPC, Lisp, LaTeX

## Summary

Jason Kenney was born in the small land of Rhode Island, den of thieves. After eighteen years of imprisonment in the shamefully small state he received his letter from the Hartford School of Witchcraft and Wizardry.

There he was taught the arcane knowledge of names and symbols of power, of registers and apis, of mystical languages. Of Perl: the language of the gods, which if read can drive one mad.

After finishing his apprenticeship, Jason Kenney went on many boring adventures in the wonderful land of IT. (Rumors of his involvement with the Patchwork Girl are unsubstantiated).

## **Experience**

## **Programmer at Liaison International**

April 2009 - Present (4 years 8 months).

Full stack developer responsible for the development and support of several web portals for admissions.

- Designed and implemented a change management process and workflow using Git, and Jira, documented with Omnigraffle.
- Refactored the financial reporting libraries in 22 applications into one single library.
- Built and maintained two web applications for college admissions (AACPMAS and Nursing).
- Designed, modeled, and architected a brand new service for tracking psychology hours.
- Hacked capistrano to work with our legacy perl applications.
- Rebuilt our ruby servers to leverage Chef and Bluepill.
- Mentored (and tolerated) junior programmers.
- Beat coworkers at Diplomacy

### **Release Engineer at Accenture Technology Solutions**

July 2005 - February 2009 (3 years 7 months).

Watchdog and enforcer of change management processes (and Sarbanes-Oxley)

- Designed and implemented a change management process and workflow using Harvest, and Clearquest, documented with Visio.
- Built the migration script to move packages from Harvest to Oracle in Perl.
- Designed the Job Process flow for the Nightly ETL using Control-M and Visio.

## **Educational Technologist at University Of Hartford Fold (Work Study)**

September 2004 - May 2005 ( 7 months ).

Helped faculty acclimate to blackboard, and assited with adminstrative tasks.

# **Projects**

### MyPsychTrack

Website: http://portal.mypsychtrack.com March 2012 - Present ( 1 year 9 months ).

A web portal that helps psychology students track their "hours".

- Apach SOLR
- Ruby on Rails 3.2
- Postgres 9.1

## **CAS Financial Reporting Library**

April 2011 - April 2012 (1 year).

Core CAS Library for Financial Reporting, used in 12+ services.

- Perl 5.8
- CGI::Application
- M\$ SQL Server 2005

#### **AACPMAS**

Website: http://portal.aacpmas.org

March 2010 - October 2010 ( 7 months ).

A web portal for Podiatry Admissions

- Perl 5.8
- CGI::Application
- M\$ SQL Server 2005

### **NursingCAS**

Website: http://portal.nursingcas.org

October 2009 - Present (4 years 2 months).

A web portal that allows for application to multiple schools in the field of Nursing (AACN).

- Perl 5.8
- CGI::Application
- M\$ SQL Server 2005

#### Synergy

October 2005 - February 2009 ( 3 years 4 months ).

A Major Financial Reporting Project involving an ETL, several warehouses, BI and a Historical warehouse.

- Informatica
- Control-M
- Oracle 9i, 10g, 11.03, 11i
- Java
- Kalido
- Shareplex
- Microsoft Powerpoint

# **Code Samples**

## **Function**

Website: http://www.github.com/bloodycelt/function

A Ruby gem that mimics Python functions

#### Resume

Website: http://www.github.com/bloodycelt/resume

The code that built this resume

## Education

## **University Of Hartford**

Bachelor of Arts (B.A) Computer Science/Creative Writing 2000 - 2005 Activities and Societies: University of Hartford Sci-Fi/Fantasy Guild (V.P)

#### **Hobbies/Interests**

• Film Kurosawa, Animation

• Literature Medieval, Postmodern, Mythology and Folklore

Other Code Spelunking, Digital Photography, Interactive Media, Hiking