User Manual

OVERVIEW

The MPX project is a terminal based operating system that can receive and execute commands given by a user.

FUNCTIONS

1 - Help

- -Provides usage instructions for each command.
 - -Type "help" in the MPX terminal. Instructions will be automatically displayed.

2 - Version

- -Prints the current version of MPX and its completion date.
 - -Type "version" in the MPX terminal. The version and completion date will be displayed.

3 - Get Date

- -Retrieves the current date of the system.
 - -Type "getdate" in the MPX terminal. The current date will be displayed.

4 - Set Date

- -Sets the current date of the MPX upon user input.
 - -Type "setdate" in the MPX terminal. Enter date in the format MM/DD/YYYY, where M stands for the month, D stands for the day, and Y for the year.

5 - Get Time

- -Returns the current time of the system.
 - -Type "gettime" in the MPX terminal. The currenttime will be displayed.
 - *NOTE: time is displayed in Military Time.

6 - Set Time

- -Sets the current time of the MPX upon user input.
 - -Type "settime" in the MPX terminal. Enter time in format HH:MM:SS and hit enter.
 - *NOTE: time is to be entered in Military Time.

7 - Shutdown

- -Shuts down the machine upon user request
 - -Type "shutdown" in the MPX terminal. When selected a confirmation will be needed to fully shutdown the machine, "1" for yes, and "2" for no.

8 - Suspend

- -Places a PCB in the suspended state and reinserts it into the appropriate queue
 - -Type "suspend" in the MPX terminal. Once entered, type the name of the PCB to be Suspended. Process must exist, or an invalid error will be returned.

9 - Resume

- -Places a PCB in the not suspended state and reinserts it into the appropriate queue
 - -Type "resume" in the MPX terminal. Once entered, type the name of the PCB to be Resumed. Process must exist, or an invalid error will be returned.

10 - Set Priority

-Sets a PCB's priority and reinserts the process into the correct place in the correct queue

-Type "setpriority" in the MPX terminal. Enter the process name and priority when directed. Priorities must range from values 0 to 9, and process must exist, or an invalid error will be returned.

11 - Show PCB

- -Displays the process name, class, state, suspended status and priority of a given PCB
 - -Type "showpcb" in the MPX terminal. When directed enter the process name to show the information of the PCB. Process must exist, or an invalid error will be returned.

12 - Show all Processes

- -Displays the process name, class, state, suspended status and priority of all PCB's in both the ready and blocked queues
 - -Type "showall" in the MPX terminal. All PCB's of both the ready and blocked queues will be displayed automatically.

13 - Show Ready Processes

- -Displays the process name, class, state, suspended status and priority of all PCB's in the ready queue
 - -Type "showready" in the MPX terminal. All PCB's in the ready queue will be displayed Automatically.

14 - Show Blocked Processes

- -Displays the process name, class, state, suspended status and priority of all PCB's in the blocked queue
 - -Type "showblocked" in the MPX terminal. All PCB's in the blocked queue will be displayed automatically.

15 - Delete PCB

- -Removes a PCB from the appropriate queue and then frees all associated memory
 - -Type "deletepcb" in the MPX terminal. Enter the process name when directed. The process must exit or an invalid error will be returned.

16 - Yield (temporary - only in R3)

-Causes commhand to yield to other processes (gives up CPU time)

-Type "yield" in the MPX terminal. Processes ready will be executed.

17 - Loadr3 (temporary - only in R3)

-Loads all r3 "processes" (proc3.c file eCampus) into memory in a suspended ready state at any priority of your choosing

-Type "loadr3" in the MPX terminal.

18 - Alarm

-Creates a new alarm that contains a specified message and outputs the message at a given time

-Type "alarm" in the MPX terminal. Enter the message to be assigned to the alarm and the time that the alarm should print the statement (HH:MM:SS).

*NOTE: time is to be entered in Military Time.