# **Developer Guide**

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## **OneRoof Development Environment**

Most oneroof development happens in the dev branch of this repo. To get started with doing so yourself, clone and switch to the dev branch like so:

```
git clone https://github.com/nrminor/oneroof.git && \ cd oneroof && \ git checkout dev
```

From there, you'll have a few tools to consider installing if you haven't already:

- 1. The Pixi package manager, available here: https://pixi.sh/latest/
- 2. The command runner Just, available here: https://just.systems/man/en/chapter 4.html
- 3. Pre-commit, available here: https://pre-commit.com/
- 4. Docker to use the repo Dockerfile as a dev container, available here: https://docs.docker.com/engine/install/
- 5. Quarto to modify documentation, available here: https://quarto.org/docs/get-started/
- 6. An editor with language support for Nextflow (or Groovy as a fallback), Python, and Quarto (or Markdown as a fallback).

Much of this project was written in VSCode, as it's currently the editor that makes it easiest to install Nextflow, Quarto, and Python language servers. We recommend developers use VSCode (or one of the VSCode forks, e.g., Cursor, Positron, etc.) for the same reason, though editors like Zed, Helix, or NeoVim can also be set up to provide the same functionality.

#### Pixi

Of the above tools, Pixi is the only one that is essential for development, as it handles installing the pipeline's dependencies from various conda registries as well as the Python Package Index. That said, you could get away with not using pixi by manually installing the packages in

pyproject.toml in a conda environment, using pip when needed. While this solution is inelegant compared to having a unified package manager like Pixi, it may be more familiar to some users.

If you are sticking with Pixi, run pixi shell --frozen in the project root before you get started. This will create a terminal environment with everything you need to work on and run oneroof (or rather: everything except Dorado. More on that below). The --frozen flag is critical; it tells Pixi to install the exact dependency versions recorded in pixi.lock as opposed to searching for newer versions where possible. This ensures reproducibility, as updates to the dependencies in pixi.lock will only be pushed when they have been tested on Linux and MacOS systems by the core maintainer team.

### Just

While Just isn't as important as Pixi, I would still recommend installing it because of the conveniences it offers. With Just, the repo justfile provides a switchboard of command shorthands, including:

- just docs, which runs a series of Quarto commands to render and bundle the repo docs (including this file) as well as construct an updated readme
- just py, which lints and formats all the repo's Python files.
- just docker, which builds and pushes a new version of the repo Docker Image.
- just env, which instantiates the Pixi environment.
- just all, which does everything (just doit will do the same thing ).

Run just in the same directory as the repo justfile to list all available recipes, and check out the Just Programmer's Manual for more about Just.

#### **Pre-commit**

If you run pre-commit install in the repo root directory, it will install the pre-commit hooks in our .pre-commit-config.yaml. These hooks make sure that formatting throughout the repo files are consistent before they can be committed. Again, not essential, but nice!

### Docker

If you don't want to futz with all of the above or with setting up Dorado locally, you can also use the pipeline's Docker Hub image nrminor/dorado-and-friends:v0.2.3 as a dev container. It should bring everything the pipeline and its dev environment needs, though its use as a dev container has not yet been tested.

#### Quarto

Quarto can be thought of as a renderer or compiler for documents written in supercharged Markdown. It can run code blocks, render to HTML, PDF, reveal.js presentations, Microsoft Powerpoint and Word documents, websites, books, and dozens of other formats. As such, I use Quarto markdown documents as a sort of "ur-format," and render it out to other formats as desired. To render the project readme and any other .qmd documents in this project, you will need Quarto installed. The Quarto config file, \_quarto.yml, controls project level settings, including a post-

render section telling it to regenerate the Github-markdown-formatted readme from assets/index.qmd (via the project's just readme recipe).

### Dorado

Dorado is the one tricky dependency that isn't handled by Pixi, as it is not published outside of the compiled executables in Oxford Nanopore's GitHub Releases. To install it locally on your own system, you'll need to take additional care managing \$PATH and downloading Dorado's models yourself, as the Dockerfile does. Here's how the Docker file handles the Linux version of Dorado it installs

```
wget --quiet https://cdn.oxfordnanoportal.com/software/analysis/dorado-0.7.1-
linux-x64.tar.gz && \
tar -xvf dorado-0.7.1-linux-x64.tar.gz && \
rm -rf dorado-0.7.1-linux-x64.tar.gz

export PATH=$PATH:$HOME/dorado-0.7.1-linux-x64/bin:$HOME/dorado-0.7.1-linux-x64/lib:$HOME/dorado-0.7.1-linux-x64
dorado download
```

The process will be similar for MacOS users; we recommend consulting the above Dorado releases for the executable you should download. Feel free to raise an issue or a PR for more specific instructions in this section!

## **Nextflow organization**

This pipeline follows a slightly shaved-down project organization to the nf-core projects, which you can think of as a standardized means of organizing Nextflow .nf scripts. Like most Nextflow pipelines, the pipeline entrypoint is main.nf.main.nf performs some logic to call one of the workflow declaration scripts in the workflows/directory. Workflow declaration scripts themselves call subworkflow declaration scripts in the subworkflows/directory. Subworkflow scripts then call modules in the modules/directory; these scripts actually do work, as they contain the individual processes that make up each workflow run.

If this seems like a lot, trust your instincts. Here's why it's worth it anyway:

- 1. It atomizes each building block for the pipeline, making it much easier to make the pipeline flexible to the inputs provided by the user. The pipeline doesn't just run in one way; it can run in many ways. It also makes it possible to reuse the same processes at multiple stages of the pipeline, like we do with our reporting.nf module.
- 2. It makes it exceptionally easy to add functionality by plugging in new module scripts.
- 3. It also makes it exceptionally easy to switch out or reorder modules or bring in new subworkflows, e.g., a phylogenetics subworkflow. In other words, this project structure makes it easier for the maintainers *to refactor*.

4. Having defined individual workflow and module files here makes it easier to move around files and reuse Nextflow code for other workflows in the future. Instead of needing to scroll down a very long monolithic Nextflow script, just take the one file you need and get to work.

Like most Nextflow pipelines, oneroof also has a few other important directories:

- bin/, which contains executable scripts that are called in various processes/modules.
- lib/, which contains Groovy utility functions that can be called natively within Nextflow scripts.
- conf/, which contains Nextflow configuration files with defaults, in our case, for the two workflow options (the Illumina workflow and the Nanopore workflow).

### **Nextflow configuration**

oneroof comes with a large suite of parameters users can tweak to customize each run to their needs, in addition to profiles for controlling the environment the pipeline runs in. For now, we recommend users review the table in the repo README.md for documentation on the most commonly used parameters. That said, we expect to have more configuration documentation here soon.

## Python development

We're big fans of the Ruff linter and formatter, and we use it liberally in the writing of our Python scripts. To do so yourself in VSCode, we offer the following configuration for your User Settings JSON:

```
{
  "[python]": {
    "editor.defaultFormatter": "charliermarsh.ruff",
    "editor.codeActionsOnSave": {
        "source.fixAll.ruff": "explicit",
        "source.organizeImports.ruff": "explicit"
    }
},
  "ruff.lineLength": 88,
  "ruff.lint.select": ["ALL"],
  "ruff.lint.ignore": ["D", "S101", "E501", "PTH123", "TD003"],
  "ruff.nativeServer": "on",
  "notebook.defaultFormatter": "charliermarsh.ruff",
}
```

At first, the lints may seem daunting, but virtually all lints come with persuasive documentation in the Ruff rule docs. Ultimately, our strict compliance with Ruff lints is inspired by the similar level of robustness that strict lints afford in the Rust ecosystem. We want our software to be resilient, performant, formatted in a familiar style, and reproducible in the long-term. Complying with as many lints as possible will only help, not harm, that end, even if it's a bit annoying or overwhelming in the short-term.