Interfaces

- Interfaces are used all over the place
- The most notable ones are the *LifeCycle Hooks*
- Angular defines the interfaces and you have to provide the implementation
- Angular defines the lifeCyle interfaces in the link folder:

```
export interface OnChanges {
 1
 2
     ngOnChanges(changes: {
       [key: string]: SimpleChange
 3
 4
     });
 5
   }
 6
 7
   export interface OnInit {
     ngOnInit();
 8
   }
9
10
   export interface OnDestroy {
11
     ngOnDestroy();
12
13 | }
```

Below is an example of using the onInit hook:

```
import {bootstrap} from 'angular';
import {onClick} from 'angular';
@component({
   selector: 'app'
});
class App implements onClick {}
```

The corresponding html

```
1 <!DOCTYPE html>
2 <html>
3 <head>
4 <title>example</title>
5 </head>
6 <body>
7 <app [prop]='data'></app>
8 </body>
9 </html>
```

The corresponding css:

```
1 .app {
2   display: block;
3 }
```