#### Assignment-5 CS 461

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**CSE** 

Problem: Consider that two applications (Let X and Y) are running on two different locations. Let's say X is directly communicating with customers (Like any E-commerce) and Y is using the information related to customers. Application Y wants to get a list of all the customers of application X and also analyze the communication time between machine X and Y.

(NOTE: You should have the database at the location of application X which contains the database table Customer(CutomerID, Customer First Name, Customer Last Name, Customer Email, Customer Mobile). If you don't have the database at the location of application X then you can create a text file containing CutomerID, Customer First Name, Customer Last Name, Customer Email, Customer Mobile, and Customer balance. Fill in the random entries in the text file for now.).

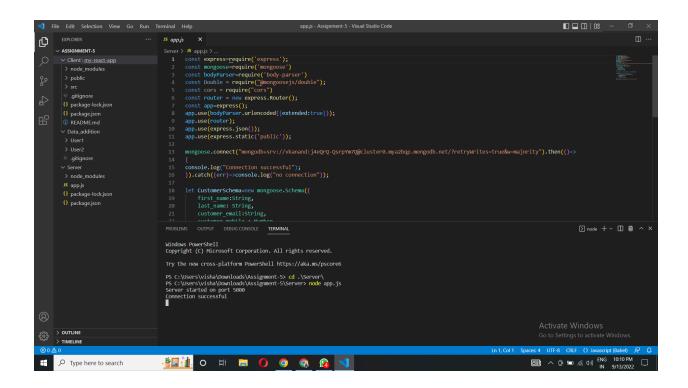
Server code(API) : {X}

Connecting MongoDB database with the server using the cluster URL from MongoDB Atlas...

```
const express=require('express');
const mongoose=require('mongoose')
const bodyParser=require('body-parser')
const Double = require("@mongoosejs/double");
const cors = require("cors")
const router = new express.Router();
const app=express();
app.use(bodyParser.urlencoded({extended:true}));
app.use(router);
```

```
app.use(express.json());
app.use(express.static('public'));
{	t mongoose.connect} ("{	t mongodb+srv://vkanand:j4eQrQ-QsrpYm7q@cluster0.mya2bqp.m}
ongodb.net/?retryWrites=true&w=majority").then(()=>
console.log("Connection successful");
}).catch((err)=>console.log("no connection"));
let CustomerSchema=new mongoose.Schema({
   first name: String,
   last name: String,
    customer email:String,
    customer mobile : Number,
    customer balance : Number
});
let Customerdt = new mongoose.model('customer', CustomerSchema);
router.get("/customers", async (req, res) => {
    try {
        const customers = await Customerdt.find({});
        console.log(customers);
        res.send(customers);
    } catch (e) {
        res.status(500).send();
});
app.listen(5000,()=>console.log("Server started on port 5000"));
```

#### Screenshot:



# Code for adding data in database by making form and then accessing it:-

Created form to take input from user to add data in mongoDB database ...

### create.ejs:

```
<input
     type="number"
     name="customer_mobile"
     placeholder="Customer Mobile"
     autocomplete="off"
   />
   <input
     type="text"
     name="first name"
     placeholder="Customer First Name"
     autocomplete="off"
   <input
     type="text"
     name="last name"
     placeholder="Customer Last Name"
     autocomplete="off"
   <button type="submit" name="Submit">Submit</button>
 </form>
</div>
```

### Server1.js:

```
const express = require('express');
const bodyParser = require('body-parser');
const mongoose = require('mongoose');

const app = express();

app.set('view engine', 'ejs');

app.use(bodyParser.urlencoded({ extended: true }));
app.use(express.static('public'));
```

```
mongoose.connect(
'mongodb+srv://newuser:Neeraj27@cluster0.mfuj1tc.mongodb.net/?retryWrites=
true&w=majority',
    useNewUrlParser: true,
);
const customerSchema = new mongoose.Schema({
 // Customer ID: String,
 customer balance: Number,
 customer email: String,
 customer mobile: Number,
 first name: String,
 last name: String,
});
const Customer = mongoose.<mark>model('Customer', customerSchema);</mark>
app.get('/', function (req, res) {
 // Customer.find({}, function (err, results) {
       if (results.length === 0) {
         Customer.insertMany(dummyCustomer, function (err) {
          if (err) {
            console.log(err);
             console.log('Successfully added dummyCustomer in DataBase');
        res.render('create');
 // } else {
 res.render('create');
});
app.post('/', function (req, res) {
```

```
//redirect to different routes after post request from here rather than
making new post requests app.post
 const Customers_first_name = req.body.first_name;
  const Customers last name = req.body.last name;
  const Customers Mobile = req.body.customer mobile;
  const Customers Email = req.body.customer_email;
  const Customer Balance = req.body.customer balance;
  const addedCustomer = new Customer({
    first name: Customers first name,
    last name: Customers last name,
    customer mobile: Customers Mobile,
   customer email: Customers Email,
    customer balance: Customer Balance,
  });
 addedCustomer.save();
 res.redirect('/');
});
app.listen(3001, function () {
 console.log('Server started successfully at port:3001!');
});
```

# Client side code: {Y}

For fetching data and displaying...

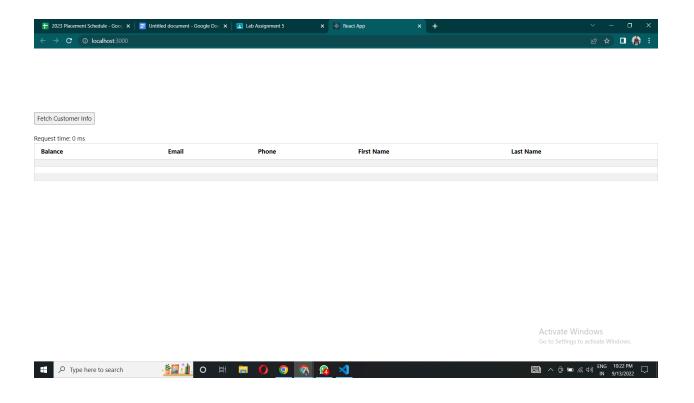
## App.js:-

```
import Axios from "axios"
import { useState } from 'react';
function App() {
```

```
const [customerData, setCustomerData] = useState(["fddfdf", "fdfdff",
"dfdfdd"]);
 const [time, setTime] = useState(0);
 const getUserData = async () => {
   try {
     var start = new Date().getTime();
     let customerDataResp = await
Axios.get('http://localhost:5000/customers');
     var end = new Date().getTime();
     setTime(end - start);
     console.log(customerDataResp)
     setCustomerData(customerDataResp.data);
   } catch (err) {
     console.log(err.message)
 }
 return (
   <div className="App">
     <button style={{ marginTop: "10%" }} onClick={() =>
getUserData()}>Fetch Customer Info</button> <br /> <br />
     Request time: {time} ms
     Balance
        Email
        Phone
        First Name
        Last Name
```

```
{customerData.map((ele, index) => 
       >
        {ele.customer_balance}
       {ele.customer_mobile}
     {ele.customer_email}
       {ele.first_name}
       {ele.last_name}
       )}
    </div>
export default App;
```

Screenshot of client display before fetching info :



#### Screenshot of client display after fetching info:



Communication time between Y client and server X for a single request to be 86ms. As in the first time flag at the start of making the request is stored and then again time flag is marked after the request is completed and calculating the difference of both time flags.